

EX 4B:

```
class Node:
```

```
    def __init__(self, data):
```

```
        self.data = data
```

```
        self.next = None
```

```
class Queue:
```

```
    def __init__(self):
```

```
        self.front = None
```

```
        self.rear = None
```

```
    def enqueue(self, value):
```

```
        new_node = Node(value)
```

```
        if self.rear is None:
```

```
            self.front = self.rear = new_node
```

```
        else:
```

```
            self.rear.next = new_node
```

```
            self.rear = new_node
```

```
        print(f"{value} enqueued to queue.")
```

```
    def dequeue(self):
```

```
        if self.front is None:
```

```
            print("Queue is EMPTY! Cannot dequeue.")
```

```
        else:
```

```
            removed = self.front.data
```

```
            self.front = self.front.next
```

```
            if self.front is None:
```

```
                self.rear = None
```

```
            print(f"{removed} dequeued from queue.")
```

```
    def display(self):
```

```

if self.front is None:

    print("Queue is EMPTY!")

else:

    print("Queue elements are:")

    temp = self.front

    while temp is not None:

        print(f"{temp.data} --> ", end="")

        temp = temp.next

    print("NULL")

queue = Queue()

while True:

    print("\n--- Linked List Queue Menu ---")

    print("1. Enqueue")

    print("2. Dequeue")

    print("3. Display")

    print("4. Exit")

    choice = input("Enter your choice (1-4): ")

    if choice == '1':

        value = input("Enter value to enqueue: ")

        queue.enqueue(value)

    elif choice == '2':

        queue.dequeue()

    elif choice == '3':

        queue.display()

    elif choice == '4':

        print("Exiting program. Goodbye!")

        break

```

else:

print("Invalid choice. Please try again.")

output

```
--- Linked List Queue Menu ---
1. Enqueue
2. Dequeue
3. Display
4. Exit
Enter your choice (1-4): 1
Enter value to enqueue: 1018
1018 enqueued to queue.

--- Linked List Queue Menu ---
1. Enqueue
2. Dequeue
3. Display
4. Exit
Enter your choice (1-4): 3
Queue elements are:
1018 --> NULL

--- Linked List Queue Menu ---
1. Enqueue
2. Dequeue
3. Display
4. Exit
Enter your choice (1-4): 2
1018 dequeued from queue.

--- Linked List Queue Menu ---
1. Enqueue
2. Dequeue
3. Display
4. Exit
Enter your choice (1-4): 4
Exiting program. Goodbye!
>>>
```