

LeetCode 42 – Trapping Rain Water

Problem Statement:

Given n non-negative integers representing an elevation map where the width of each bar is 1, compute how much water it can trap after raining.

Example 1:

Input: height = [0,1,0,2,1,0,1,3,2,1,2,1]

Output: 6

Explanation: 6 units of rainwater are trapped.

Example 2:

Input: height = [4,2,0,3,2,5]

Output: 9

Approach 1: Brute Force

Idea: For each bar, find the highest bar on the left and right. Water trapped at position i = $\min(\text{left_max}, \text{right_max}) - \text{height}[i]$.

Time Complexity: $O(n^2)$

Space Complexity: $O(1)$

Approach 2: Two-Pointer (Optimal)

Idea: Use two pointers (left, right) to traverse from both ends. Keep track of left_max and right_max while moving pointers inward. Water trapped is calculated using running maximums.

Time Complexity: $O(n)$

Space Complexity: $O(1)$

Approach	Time Complexity	Space Complexity	Description
Brute Force	$O(n^2)$	$O(1)$	Check left/right max for every index
Two Pointer	$O(n)$	$O(1)$	Use two pointers with running max

Example Dry Run (Two Pointer)

height = [4,2,0,3,2,5]

Total water trapped = 9 units.

Code Implementations

C++:

```
#include
using namespace std;
int trap(vector& height) {
    int left = 0, right = height.size() - 1;
    int left_max = 0, right_max = 0, water = 0;
    while (left < right) {
```

```

if (height[left] < height[right]) {
    if (height[left] >= left_max)
        left_max = height[left];
    else
        water += left_max - height[left];
    left++;
} else {
    if (height[right] >= right_max)
        right_max = height[right];
    else
        water += right_max - height[right];
    right--;
}
}
return water;
}

```

Java:

```

class Solution {
    public int trap(int[] height) {
        int left = 0, right = height.length - 1;
        int leftMax = 0, rightMax = 0, water = 0;
        while (left < right) {
            if (height[left] < height[right]) {
                if (height[left] >= leftMax)
                    leftMax = height[left];
                else
                    water += leftMax - height[left];
                left++;
            } else {
                if (height[right] >= rightMax)
                    rightMax = height[right];
                else
                    water += rightMax - height[right];
                right--;
            }
        }
        return water;
    }
}

```

Python:

```

def trap(height):
    left, right = 0, len(height) - 1
    left_max = right_max = 0
    water = 0
    while left < right:
        if height[left] < height[right]:
            if height[left] >= left_max:
                left_max = height[left]
            else:
                water += left_max - height[left]
            left += 1
        else:
            if height[right] >= right_max:
                right_max = height[right]
            else:
                water += right_max - height[right]
            right -= 1
    return water

```

```
right_max = height[right]
else:
    water += right_max - height[right]
    right -= 1
return water
```