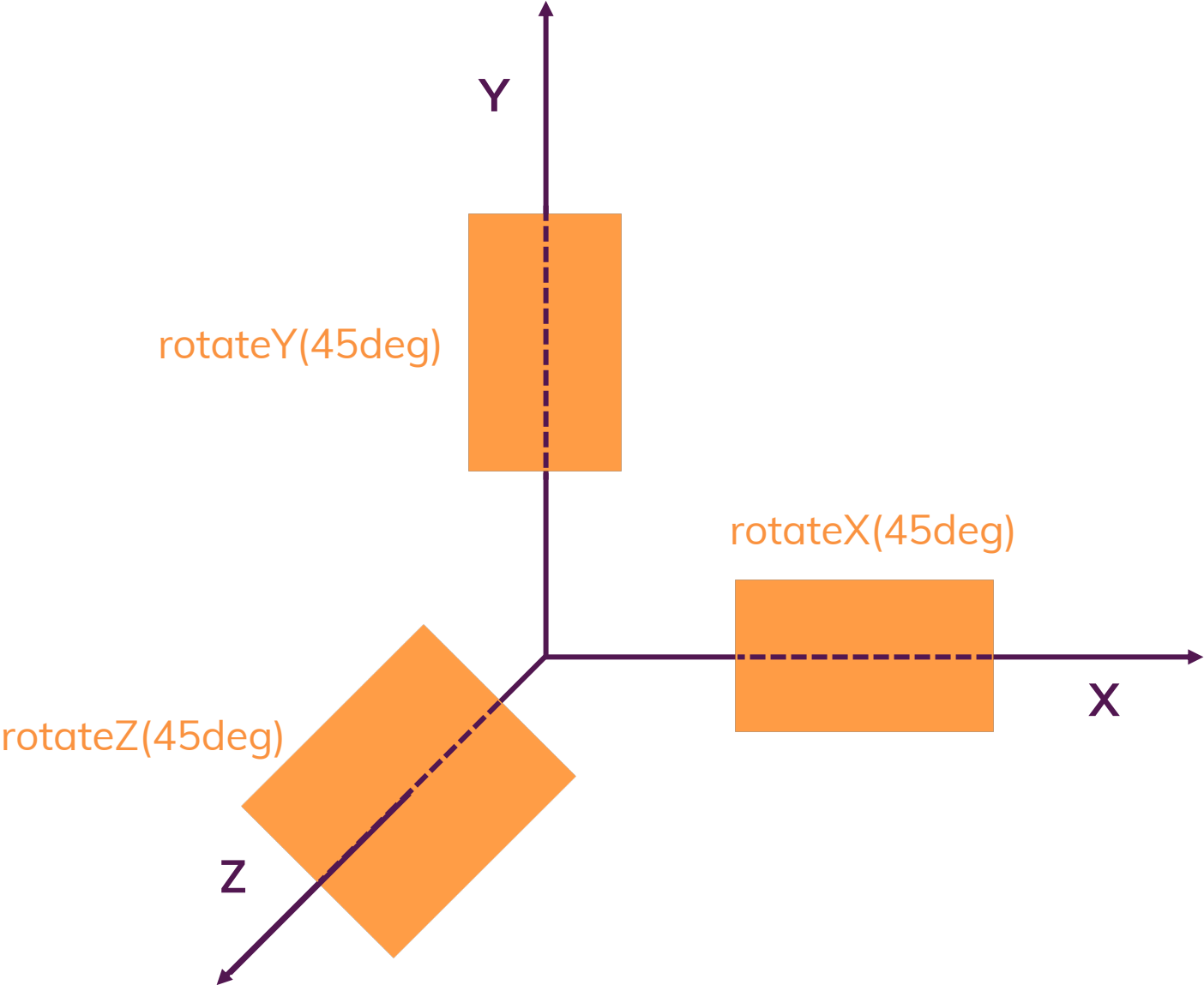


Rotate



Summary

The “transform” Property

- Allows you to `translate()`, `scale()`, `rotate()` and `skew()` elements
- 3D transformations are possible via the Z-axis
- `transform-origin` and `transform-style` for customization

Perspective

- `perspective` allows you to define the perspective of the viewer
- `perspective-origin` allows you to manipulate the origin of the viewer