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# Compilers-II

CPlex

language-specification

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# 1 Introduction

## 1.1 Motivation

motivation here

## 1.2 Goal

goal here

# 2 Data types

Hello world

# 3 Operators and expressions

Hello world

# 4 Lexical specifications

Hello world

# 5 Declarations

Hello world

# 6 Statements

Hello world

# 7 Built-in functions

## 7.1 Inbuilt complex functions:

- `real double : cdouble c`: Returns the real part of the complex number `c`.
- `img double : (cdouble c)`: Returns the imaginary part of the complex number `c`.
- `pow cdouble : (cdouble base, double exponent)`: Returns the complex number  $(base)^{(exponent)}$ . This is done by using De Moivre's formula.
- `polar void : (cdouble c)`: Prints the polar form of a complex number `c`. Given a complex number  $c = a + ib$  the polar form looks  $c = r(e^{i\theta})$  (Where  $\theta$  is the argument of the complex number and  $r$  is the modulus of the complex number).
- `conjugate cdouble : (cdouble c)`: Returns the conjugate of the complex number `c`. Given a complex number  $c = a + ib$  the conjugate looks like  $c = a - ib$ .

- `mod double : (cdouble c)`: Returns the modulus of the complex number `c`. Given a complex number  $c = a + ib$  the modulus looks like  $c = \sqrt{a^2 + b^2}$ .
- `arg double : (cdouble c)`: Returns the argument of the complex number `c`. Given a complex number  $c = a + ib$  the argument looks like  $c = \tan^{-1}(\frac{b}{a})$ .
- `angle double : (cdouble c1, cdouble c2)`: Returns the angle between the complex numbers `c1` and `c2`. Given two complex numbers  $c_1 = a_1 + b_1i$  and  $c_2 = a_2 + b_2i$  the angle between them looks like  $c = \tan^{-1}(\frac{b_2 - b_1}{a_2 - a_1})$ .
- `dist double : (cdouble c1, cdouble c2)`: Returns the distance between the complex numbers `c1` and `c2`. Given two complex numbers  $c_1 = a_1 + b_1i$  and  $c_2 = a_2 + b_2i$  the distance between them looks like  $c = \sqrt{(a_2 - a_1)^2 + (b_2 - b_1)^2}$ .
- `cprint void: (cdouble c)`: Prints the complex number `c` in the form  $a + ib$ .

## 7.2 Geometry related:

- `rotate cdouble : (cdouble c, cdouble origin, double angle)`: Returns the complex number `c` rotated by an angle `angle` about the point `origin`. The rotation is done in the counter-clockwise direction.
- `dist double : (cdouble c1, cdouble c2)`: Returns the distance between the complex numbers `c1` and `c2`. Given two complex numbers  $c_1 = a_1 + b_1i$  and  $c_2 = a_2 + b_2i$  the distance between them looks like  $c = \sqrt{(a_2 - a_1)^2 + (b_2 - b_1)^2}$ .
- `get_line void : (cdouble c1, cdouble c2, double *a, double *b, double *c)`: Given two complex numbers  $c_1 = a_1 + b_1i$  and  $c_2 = a_2 + b_2i$  this function prints the line  $ax + by + c = 0$  passing through the points  $c_1$  and  $c_2$ .
- `is_traingle bin : (cdouble c1, cdouble c2, cdouble c3)`: Given three complex numbers  $c_1 = a_1 + b_1i, c_2 = a_2 + b_2i$  and  $c_3 = a_3 + b_3i$  this function returns true if the points  $c_1, c_2$  and  $c_3$  form a triangle else false.
- `get_centroid cdouble: (cdouble c1, cdouble c2, cdouble c3)`: Given three complex numbers  $c_1 = a_1 + b_1i, c_2 = a_2 + b_2i$  and  $c_3 = a_3 + b_3i$  this function returns the centroid of the triangle formed by(if exists) the points  $c_1, c_2$  and  $c_3$ .
- `get_circumcenter cdouble : (cdouble c1, cdouble c2, cdouble c3)`: Given three complex numbers  $c_1 = a_1 + b_1i, c_2 = a_2 + b_2i$  and  $c_3 = a_3 + b_3i$  this function returns the circumcenter of the triangle formed by(if exists) the points  $c_1, c_2$  and  $c_3$ .
- `get_orthocenter cdouble : (cdouble c1, cdouble c2, cdouble c3)`: Given three complex numbers  $c_1 = a_1 + b_1i, c_2 = a_2 + b_2i$  and  $c_3 = a_3 + b_3i$  this function returns the orthocenter of the triangle formed by(if exists) the points  $c_1, c_2$  and  $c_3$ .
- `get_incenter cdouble : (cdouble c1, cdouble c2, cdouble c3)`: Given three complex numbers  $c_1 = a_1 + b_1i, c_2 = a_2 + b_2i$  and  $c_3 = a_3 + b_3i$  this function returns the incenter of the triangle formed by(if exists) the points  $c_1, c_2$  and  $c_3$ .
- `get_excenter cdouble : (cdouble c1, cdouble c2, cdouble c3)`: Given three complex numbers  $c_1 = a_1 + b_1i, c_2 = a_2 + b_2i$  and  $c_3 = a_3 + b_3i$  this function returns the excenter of the triangle formed by(if exists) the points  $c_1, c_2$  and  $c_3$ .

- `get_area double :(cdouble c1,cdouble c2,cdouble c3)`: Given three complex numbers  $c_1 = a_1 + b_1i$ ,  $c_2 = a_2 + b_2i$  and  $c_3 = a_3 + b_3i$  this function returns the area of the triangle formed by(if exists) the points  $c_1, c_2$  and  $c_3$ .
- `get_perimeter double :(cdouble c1,cdouble c2,cdouble c3)`: Given three complex numbers  $c_1 = a_1 + b_1i$ ,  $c_2 = a_2 + b_2i$  and  $c_3 = a_3 + b_3i$  this function returns the perimeter of the triangle formed by(if exists) the points  $c_1, c_2$  and  $c_3$ .

## 8 Example programs

### 8.1 Example program 1:

```
my_centroid cdouble : cdouble c1,cdouble c2,cdouble c3 {
    cdouble centroid;
    centroid = (c1+c2+c3)/3;
    return centroid;
}
main int : {
    cint a(3,4);
    cint b(5,5),c(-101,100);
    cdouble centroid;
    centroid = my_centroid(a,b,c);
    choice(centroid eq get_centroid(a,b,c)) {
        cprint(centroid);
    }
    default {
        cprint(is_triangle(a,b,c));
    }
    return 0;
}
```

Figure 1: Output for table 'department' and k=10

## 8.2 Example program 2:

```
main int : {
    cint a(3,4);
    cint b(5,5),c(-101,100);
    cdouble centroid;
    centriod = get_centroid(a,b,c);
    cprint(centroid);
    circumcente= get_circumcenter(a,b,c);
    cprint(circumcenter);
    orthocenter = get_orthocenter(a,b,c);
    cprint(orthocenter);
    choice (dist(centriod,circumcenter) eq dist(orthocenter,centroid)*2){
        cprint(1); //ratio verified
    }
    default {
        cprint(-1);
    }
    //circum centriod orthocenter
    //      2      1
    return 0;
}
```

Figure 2: Output for table 'department' and k=10