

### Realtek Android Simple Configure Wizard Guide

# Realtek Android Simple Configure Wizard Guide

Version: 2

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### 1. Introduction

This is the document describes how to use Realtek Android Simple Config Wizard APP to configure WiFi Speaker and introduce simple config API.

### 2. Source Code Location and Description

### 2.1 Simple Config main application

I. src\com\rtk\simpleconfig\_wizard\\*: main package

src\com\wifi\connection\\*: Wi-Fi connection

src\com\zxing\\*: QRCode scanner

src\com\exception\\*: crash report

#### **2.2 Providing Resources**

res\layout: XML files that define a user interface layout

res\drawable: Bitmap files

res\values: XML files that contain simple values, such as strings, integers, and colors.

### 2.3 Simple Config library

libs\armeabi\libsimpleconfiglib.so: Simple config Java library for a armeabi

libs\armeabi-v7a\libsimpleconfiglib.so: Simple config Java library for armeabi-v7a

libs\mips\libsimpleconfiglib.so: Simple config Java library for mips

libs\x86\libsimpleconfiglib.so: Simple config Java library for x86

libs\android-support-v4.jar: Library for screen slipping

libs\gson-2.2.1.jar: Linrary for JSON

libs\simpleconfiglib.jar: Library for Simple config Java

libs\zxing.jar: Library for QRCode scanner

### 3 Simple Config Library

### 3.1 Description

Simple Config JNI Library is named: libsimpleconfiglib.so, it supports ARM, MIPS, x86 platforms.

Simple Config Java Library for Android is named: simpleconfiglib.jar, it supplies developers with external APIs for Simple Config further development.

Copy libsimpleconfiglib.so (and its parent folder) and simpleconfiglib.jar to the directory libs of your android project, then you can call the API described in section 3.2 and section 3.3.

#### 3.2 External Java API

#### 3.2.1 Variables of Java API

Simple Config Library supplies these Java APIs to developers:

Table 3-1 Variables of Java API

Variables					
Name	Data type	Description			
	android.os.Handler	Message Handler that used to receive			
		message from library. Message types:			
TreadMsgHandler		config success, config over but not success,			
		scan devices success, rename device			
		success, and delete profile success.			
TotalConfigTimaMs	static int	he time to send a profile each round.			
TotalConfigTimeMs	static iiit	Default: 2min (120000ms).			
OldModoConfiaTimoMa	static int	Configuring by using old mode			
OldModeConfigTimeMs	static iiit	Default: 0ms			
ProfileSendRounds	static int	Profile continuous sending rounds.			
	static iiit	Default: 1			
		Time interval (ms) between sending two			
ProfileSendTimeIntervalMs	static int	rounds of profiles.			
		-The value must be set before rtk_sc_start().			
		Time interval (ms) between sending two			
PacketSendTimeIntervalMs	static int	packets.			
		-The value must be set before rtk_sc_start().			
		The count to send each packet of a profile.			
EachPacketSendCounts	static int	Default: 1. Bigger than 1 is used for transfer			
		reliability.			

### 3.2.2 Functions of Java API

Table 3-2 Functions of Java API

	Functions
Name	Description
void WifiInit(Context);	Encapsulated function of WifiManager to initiate Wi-Fi
	network.
void WifiOpen();	Open a Wi-Fi network.
int WifiStatus();	Get Wi-Fi status.
void WifiStartScan();	Start to scan the Wi-Fi network around.
List <scanresult></scanresult>	Get the scan results and store them in a String list.
WifiGetScanResults();	
boolean isWifiConnected(String);	Determine if a Wi-Fi network of the specified SSID (in the
	format of String) is connected.
String getConnectedWifiSSID();	Get the SSID of the current connected Wi-Fi network, and
	return a String.
<pre>int WifiGetIpInt();</pre>	Get the IP address of a Wi-Fi network in integer format.
java.lang.String WifiGetMacStr();	Get the MAC address of a Wi-Fi network in the format of
	String.
void rtk_sc_init();	Initiate the <i>simple config</i> operation.
void rtk_sc_exit();	Simple config progress exit.
void rtk_sc_reset();	Reset simple config status.
void rtk_sc_set_ssid(String);	Set the SSID of a Wi-Fi network to generate profile.
<pre>void rtk_sc_set_password(String);</pre>	Set the password (String) of a Wi-Fi network to generate
	profile.
<pre>void rtk_sc_set_default_pin(String);</pre>	Set the default PIN code (String) to generate profile. (If not
	using the user input PIN code)
String rtk_sc_get_default_pin();	Get the default PIN code.
void rtk_sc_set_pin(String);	User input PIN code (String) to generate profile.
void rtk_sc_set_ip(int);	Set the IP address got from a Wi-Fi network to generate
	profile.
<pre>void rtk_sc_build_profile();</pre>	Build profile for <i>simple config</i> .
void rtk_sc_start();	Start the <i>simple config</i> progress.
void rtk_sc_stop();	Stop the <i>simple config</i> progress.
<pre>int rtk_sc_get_connected_sta_num();</pre>	Get connected device number in the configuration

	progress.
int rtk_sc_get_connected_sta_info	Get connected devices's detailed information in the
(List <hashmap<string, object="">&gt;);</hashmap<string,>	configuration progress.
int	Send discover packet (byte[]) to a specified IP(String) to
rtk_sc_send_discover_packet(byte[],	discover configured devices.
String);	
int rtk_sc_send_control_packet(byte[],	Send control packet (byte[]) to a specified IP(String).
String);	Control type: delete profile, rename device.

### 3.2.3 Flag of UDP Payload Format

Table 3-3 The Flag of UDP Payload Format for Request

Flag Name	Flag Value	Usage
Discover	0x00	To discovery device within request message
SaveProf	0x01	non use
DelProf	0x02	Send to device request message to disconnect AP
RenameDev	0x03	Send to device request message to rename device
ReturnACK	0x04	To confirm remove/rename action for DelProfACK and RenameDevACK message

Table 3-4 The Flag of UDP Payload Format for Response

Flag Name	Flag Value	Usage
CfgSuccessACK	0x00	To check config success from device
DiscoverACK	0x01	To receive discover packet from device
SaveProfACK	0x02	non use
DelProfACK	0x03	To receive remove ACK after phone sent DelProf request message to device
RenameDevACK	0x04	To receive rename ACK after phone sent RenameDev request message to device
CfgSuccessACKSendBack	0x05	To send CfgSuccessACKSendBack message after phone received CfgSuccessACK message.

#### 3.3 JNI interface

Simpleconfiglib.jar needs libsimpleconfiglib.so to work.

User should add below static code to your main Activity class:

After upper code is executed, the correct libsimpleconfiglib.so of your device's platform is loaded. Then the JNI functions would work properly.

#### 3.4 Wi-Fi connection library

The Wi-Fi connection library is provided as source code. It provides functions for Wi-Fi configuration and connection.

#### How to use:

```
final Intent intent = new Intent("com.wifi.connecter.CONNECT_OR_EDIT");
intent .putExtra("com.wifi.connecter.HOTSPOT", hotspot);
activity.startActivity(intent);
```

"com.wifi.connecter.CONNECT\_OR\_EDIT" must be declared in AndroidManifest.xml that in the root folder of the application project (Figure 3-1).

Figure 3-1 Application Structure

"com.wifi.connecter.HOTSPOT" is declared in MainActivity.java that in the package com.wifi.connection.

Extra, permission must be added to the *AndroidManifest.xml* file (*Figure 3-2*).

```
<!-- wifi usage -->
<uses-permission android:name="android.permission.CHANGE_NETWORK_STATE"></uses-permission>
<uses-permission android:name="android.permission.CHANGE_WIFI_STATE"></uses-permission>
<uses-permission android:name="android.permission.ACCESS_NETWORK_STATE"></uses-permission>
<uses-permission android:name="android.permission.ACCESS_WIFI_STATE"></uses-permission>
<uses-permission android:name="android.permission.INTERNET" ></uses-permission>
<uses-permission android:name="android.permission.READ_SMS"></uses-permission>
```

Figure 3-2 Wi-Fi access permission

In order to connect hidden SSID, you should call wifi.connectToNewNetwork. to connect the AP.

Note:

There are two variables ConnectedSSID and ConnectedPasswd in SCCtlOps.java of the main package will be setted by NewNetworkContent.java of this library. They respectively store the SSID and password of a connected Wi-Fi network.

#### 3.5 QRCode scanning library

The QRCode scanning code is both provided as source code and jar library. It provides functions to open camera and scan QRCode.

How to use:

```
Intent openCameraIntent = new Intent (SCTest.this, CaptureActivity.class);
startActivityForResult(openCameraIntent, 0);
```

To obtain the scanning result:

```
@Override
protected void onActivityResult(int requestCode, int resultCode, Intent data) {
    super.onActivityResult(requestCode, resultCode, data);
    if (resultCode == RESULT_OK) {
        Bundle bundle = data.getExtras();
        String QRCodeScanResult = bundle.getString("result");
    }
}
```

Then the result will be stored in a String.

Extra, camera use permission must be added to the *AndroidManifest.xml* file(*Figure 3-3*).

```
<!-- Camera usage -->
<uses-permission android:name="android.permission.VIBRATE" />
<uses-permission android:name="android.permission.CAMERA" />
<uses-permission android:name="android.permission.FLASHLIGHT" />
<uses-feature android:name="android.hardware.camera" />
<uses-feature android:name="android.hardware.camera.autofocus" />
```

Figure 3-3 Camera use permission

Also, below lines must be added to the *<application/>* section of the *AndroidManifest.xml* file:

```
<activity
android:name="com.zxing.activity.CaptureActivity"
android:configChanges="orientation|keyboardHidden"
android:screenOrientation="portrait"
android:theme="@android:style/Theme.NoTitleBar.Fullscreen"
android:windowSoftInputMode="stateAlwaysHidden" >
</activity></activity>
```

### 4 Simple Config Working Flow

Simple Config can be used to:

- 1. Configure a client device;
- 2. Discover devices;
- 3. Control devices, and include deleting profile and renaming devices.

### 4.1 Device configuration

The working flow of device configure is shown as Fig 4-1.

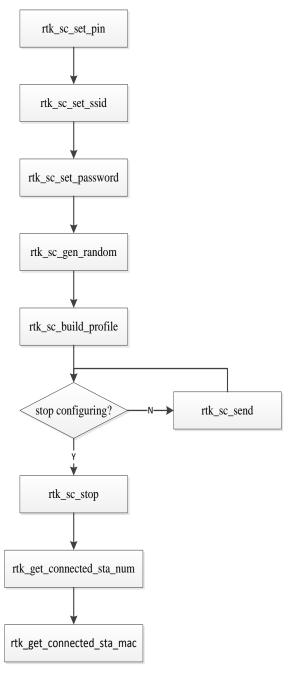


Figure 4-1 Device Configure working flow

Note that it's developer's duty to decide when to send configure packets and when to stop sending. Developers can call API rtk\_sc\_get\_connected\_sta\_num() to get the connected device number, and call rtk\_sc\_get\_connected\_sta\_info(List<HashMap<String, Object>>) to get the connected device's information (especially MAC address).

#### 4.2 Device discovery

The working flow of device configure is shown as Fig 4-2.

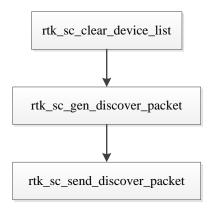


Figure 4-2 Device discovery working flow

Developers can call API rtk\_sc\_get\_discoverd\_dev\_num() to get the discovered device number, and call rtk\_sc\_get\_discoverd\_dev\_info(List<HashMap<String, Object>>) to get the discovered device's information.

#### 4.3 Device control

Device control includes two parts: rename device and delete profile of a device. They all need user to input PIN first. Additionally, rename device requires user to input device's new name before renaming.

This general working flow is shown as Fig 4-3.

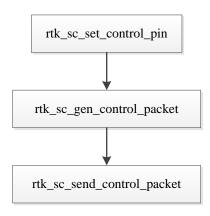


Figure 4-3 Device control working flow

## 5 Reference

N/A