Variable and Output Function

How to define variable and Printing the Statement

Print Statement

- print is in-build Function
- () is mandatory in print
- String should be in quotation
- Number or variables has to be give without quotation
- The Python print statement is often used to output variables.

Output Variables

- You can use single, double or triple quotes for to print the statement
- No difference for single and double quotes

```
>>> print('hello world')
hello world
>>> print("hello world")
hello world
```

• But triple quotes used to print multi lines

```
>>> print("""hai
hello world
python programming""")
hai
hello world
python programming
```

Printing Numbers

- Printing numbers or variables it comes without quotes
- Comma which is used to separate two things

```
>>> print(12+34)
46
>>> print('12+34')
12+34
>>> print('12+34',12+34)
12+34 46
>>> print('12+34=',12+34)
12+34= 46
>>> print('12+34=',12+34,"something")
12+34= 46 something
```

Assignment

- Follow the same syntax and understand the Print concept
- Practice every line step by step

```
print ("I will now count my chickens:")
print ("Hens", 25 + 30 / 6)
print ("Roosters", 100 - 25 * 3 % 4)
print ("Now I will count the eggs:")
print (3 + 2 + 1 - 5 + 4 \% 2 - 1 / 4 + 6)
print ("Is it true that 3 + 2 < 5 - 7?" )
print (3+2<5-7)
print ("What is 3 + 2?", 3+2)
print ("What is 5 - 7?", 5-7)
print ("Oh, that's why it's False.")
print ("How about some more.")
print ("Is it greater?", 5>-2)
print ("Is it greater or equal?", 5>=-2)
print ("Is it less or equal?", 5<=-2)</pre>
```

Variables

- A data item that may take on more than one value during the runtime of a program.
- Unlike other programming languages, Python has no command for declaring a variable.
- A variable is created the moment you first assign a value to it.
- Variables do not need to be declared with any particular type and can even change type after they have been set.

Variable Names

- A variable can have a short name (like x and y) or a more descriptive name (age, carname, total_volume).
- Rules for Python variables:
 - A variable name must start with a letter or the underscore character
 - A variable name cannot start with a number
 - A variable name can only contain alphanumeric characters and underscores (A-z, 0-9, and _)
 - Variable names are case-sensitive (age, Age and AGE are three different variables)

```
>>> x=0.12
>>> Name="Python"
>>> Name 1=23
>>> Name1="analytics"
>>> Name 1="Pandas"
SyntaxError: invalid syntax
>>> Name@=23
Traceback (most recent call last):
  File "<pyshell#11>", line 1, in <module>
   Name@=23
TypeError: unsupported operand type(s) for @=: 'str' and 'int'
>>> _a=12
\Rightarrow a = 0.123
>>> name=123
>>> 1a=123
SyntaxError: invalid syntax
>>>
```

Assignment 2

- Print function with Variable Example
- Practice every line step by step

```
cars = 100
space in a car = 4.0
drivers = 30
passengers = 90
cars not driven = cars - drivers
cars driven = drivers
carpool capacity = cars driven * space in a car
average_passengers_per_car = passengers / cars driven
print("There are", cars, "cars available.")
print("There are only", drivers, "drivers available.")
print("There will be", cars not driven, "empty cars today.")
print("We can transport", carpool capacity, "people today.")
print("We have", passengers, "to carpool today.")
print ("We need to put about", average passengers per car, "in each car.")
```

Deleting Variable

- We can give two variables in a single line by using comma
- Assign multiple variables by using =
- del is a keyword to delete some variable from memory

```
>>> a,b=89,0.12
>>> a
89
>>> b
0.12
>>> x=y=z=12
>>> x
12
>>> y
12
>>> z
12
>>> del x
>>> print(x)
Traceback (most recent call last):
  File "<pyshell#48>", line 1, in <module>
    print(x)
NameError: name 'x' is not defined
```

Checking Data Types

• type is an inbuilt function which is used to check the datatype of variables

```
>>> a=56
>>> x=0.12
>>> y=True
>>> z="String"
>>> type(a)
<class 'int'>
>>> type(x)
<class 'float'>
>>> type(z)
<class 'str'>
```

Good Job

Getting Input and Operator