

Music Player CRUD (Create, Read, Update & Delete)				
CREATE	Description	Example Method		Affected Components
	Add new tracks or playlists	createPlaylist(name) addTrack(playlist, song)		Model (Music Library)
READ	Description	Example Method		Affected Components
	Display tracks & Playlists	showTracks() getPlaylistData(name)		View (Music Player UI)
UPDATE	Description	Example Method		Affected Components
	Modify Track order, volume, or playback settings	updatePlaylist() adjustVolume(level)		Controller (User Interaction)
DELETE	Description	Example Method		Affected Components
	Remove tracks or playlists	deletePlaylist(name) deleteTrack(playlist)		Model (Data Storage)

The **CRUD** system for the mossy-themed music player allows users to create, read, update, and delete playlists and tracks. Users can add new songs, browse and organize playlists, adjust settings like volume and playback modes, and remove unwanted tracks. The **Model** stores data, the **View** displays the UI, and the **Controller** processes user interactions, ensuring a smooth experience.