

Music Player CRUD (Create, Read, Update & Delete)			
	Description	Example Method	Affected Components
CREATE	Add new tracks or playlists	createPlaylist(name) addTrack(playlist, song)	Model (Music Library)
	Display tracks & Playlists	showTracks() getPlaylistData(name)	View (Music Player UI)
UPDATE	Modify Track order volume, or playback settings	updatePlaylist() adjustVolume(level)	Controller (User Interaction)
	Remove tracks or playlists	deletePlaylist(name) deleteTrack(playlist)	Model (Data Storage)

The CRUD system for the mossy-themed music player allows users to create, read, update, and delete playlists and tracks. Users can add new songs, browse and organize playlists, adjust settings like volume and playback modes, and remove unwanted tracks. The Model stores data, the View displays the UI, and the Controller processes user interactions, ensuring a smooth experience.