```
from tkinter import *
from functools import partial
root= Tk()
root.geometry("350x200")
root.title("Calculator")
root.mainloop()
from tkinter import *
from functools import partial
root= Tk()
root.geometry("350x200")
root.title("Calculator")
label1 = Label(root, text="Enter first number =").pack()
label2 = Label(root, text="Enter Second number =").pack()
root.mainloop()
from tkinter import *
from functools import partial
root= Tk()
root.geometry("350x200")
root.title("Calculator")
label1 = Label(root, text="Enter first number =").pack()
entr1 = Entry(root,textvariable=X).pack()
label2 = Label(root, text="Enter Second number =").pack()
entr2 = Entry(root,textvariable=Y).pack()
root.mainloop()
from tkinter import *
from functools import partial
root= Tk()
root.geometry("350x200")
root.title("Calculator")
X = StringVar()
Y = StringVar()
```

```
label1 = Label(root, text="Enter first number =").pack()
entr1 = Entry(root,textvariable=X).pack()
label2 = Label(root, text="Enter Second number =").pack()
entr2 = Entry(root,textvariable=Y).pack()
root.mainloop()
from tkinter import *
from functools import partial
root= Tk()
root.geometry("350x200")
root.title("Calculator")
def AddNum(X,Y):
  A = X.get()
  B = Y.get()
  C = int(A) + int(B)
  print("Sum =",C)
  return
X = StringVar()
Y = StringVar()
label1 = Label(root, text="Enter first number =").pack()
entr1 = Entry(root,textvariable=X).pack()
label2 = Label(root, text="Enter Second number =").pack()
entr2 = Entry(root,textvariable=Y).pack()
bt1 = Button(root, text="Add", command = AddNum).pack()
root.mainloop()
from tkinter import *
from functools import partial
```

```
root= Tk()
root.geometry("350x200")
root.title("Calculator")
def AddNum(X,Y):
  A = X.get()
  B = Y.get()
  C = int(A) + int(B)
  print("Sum =",C)
  return
X = StringVar()
Y = StringVar()
label1 = Label(root, text="Enter first number =").pack()
entr1 = Entry(root,textvariable=X).pack()
label2 = Label(root, text="Enter Second number =").pack()
entr2 = Entry(root,textvariable=Y).pack()
AddNum= partial(AddNum, X,Y)
bt1 = Button(root, text="Add", command = AddNum).pack()
root.mainloop()
```