





Algorithm for Water level Indicator

- * Consider PORT1 as output port which is connected to Common-Anode (CA) configured 7ND, and pins P2.0 and P2.1 as input pins.
- * How it works?
 - Water conducts electricity.
 - So, whenever water reaches certain level, it forms a closed circuit as shown in figure and input port pins receive Low pulse ('0'), otherwise High pulse / port pins values are logic '1'.
 - Now, we continuously check the water level in tank with input pins P2.0, P2.1
 - First we check P2.0, if high signal/pulse on P2.0, then display 'E' on 7ND which means empty.
 - Otherwise, tank can be either half or full.
 - So, we check P2.1, if high pulse on P2.1, then we display 'H' on 7ND which means at half level.
 - Else, we can conclude that it is at full level and display 'F' on 7ND.

Program :

ORG 0H

MOV P1, #0FFH ; No display on FND

UP: JB P2.0, EMPTY

JNB P2.1, FULL

MOV P1, #91H ; 'H' is displayed on FND

SJMP NXT

EMPTY: MOV P1, #61H ; 'E' is displayed on FND

SJMP NXT

FULL: MOV P1, #81H ; 'F' is displayed on FND.

NXT: SJMP UP ; check continuously.

Logic:

P2.0	P2.1	Status of Tank
0	0	Full
0	1	Half
1	0	Not possible
1	1	Empty

display code of 'E' = 61H

display code of 'H' = 91H

display code of 'F' = 81H