

SIMATS

ASSIGNMENT NO - 4

COURSE CODE - CSA0389.

COURSE NAME - DATA
STRUCTURE.

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1) Develop a C program to implement the Tree traversal
(Inorder, preorder, postorder)

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {
```

```
    int data;
```

```
    struct Node * left;
```

```
    struct Node * right;
```

```
};
```

```
struct Node* createNode (int data) {
```

```
    struct Node * newNode = (struct Node *) malloc (sizeof(struct Node));
```

```
    newNode->data = data;
```

```
    newNode->left = NULL;
```

```
    newNode->right = NULL;
```

```
    return newNode;
```

```
void inorder (struct Node * root) {
```

```
    if (root == NULL)
```

```
        return;
```

```
    inorder (root->left);
```

```
    printf ("%d", root->data);
```

```
    preorder (root->left);
```

```
    preorder (root->right);
```

```
}
```

```
void postorder (struct Node * root) {
```

```
    if (root == NULL)
```

```
        return;
```

```
    postorder (root->left);
```

```
    postorder (root->right);
```

```

        printf ( "%d", root->data);
    }

    int main () {
        struct node * root = create node (1);
        root->left = create node (2);
        root->right = create node (3);
        root->left->left = create node (4);
        root->left->right = create node (5);
        root->right->left = create node (6);
        root->right->right = create node (7);
        printf("Inorder traversal:");
        inorder(root);
        printf("\n");
        printf("preorder traversal:");
        preorder(root);
        printf("\n");
        printf("postorder traversal:");
        postorder(root);
        printf("\n");
        return 0;
    }

```

- 2) Construct AVL tree for the following elements.
 3, 2, 14, 5, 6, 7 followed by 10 to 16 in reverse order.

3, 2, 14, 15, 16, 7, 16, 15, 14, 13, 12, 11, 10



