

DIY SDK & CS Dashboard

2025 Highlights & 2026 Roadmap

Thanks to

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2025 Highlights (What did we ship?)

SDK

- Built and released the BLE SDK for both Android and iOS, which enables client apps to interact with Gen 3.0 YCUs.
- Integrated the SDK into Ops, OEM, and Yuma Partner apps.
- Added Jitsu Analytics to track swap sessions in real time, helping with monitoring and issue debugging.
- Developed OEM Manual Swap, where users scan the charged battery they received, ensuring the database is updated and the swap token is completed correctly.
- Consolidated the SDK's network architecture from 4 fragmented API clients into a unified system with dedicated OEM separation, improving performance and making it easier to add new API calls.

2025 Highlights (What did we ship?)

CS DASHBORAD - Alohomora

- Real-time Dashboard with State of Charge (SoC)
- Cloud Connect Integration for Customer Support.
- Remote Control System for Door Access and Other Operations
- Battery Type Count Monitoring
- Live Location Tracking for Different User Roles
- One-click Actions: Reset, Enable, Disable, Mark Faulty
- Easy call back for Missed calls

The Good, The Bad, The Ugly (Retrospective on code & culture)

The Good

SDK:

- BLE communication is more stable and reliable
- Auto-submit flow simplified the swap experience
- SDK is customisable and supports multiple development environments

CS Dashboard:

- Real-time updates via WebSocket

The Bad

SDK:

- Code is still tightly coupled and hard to reuse

CS Dashboard:

- No strict TypeScript

The Ugly

SDK:

- Swap availability check was done in frontend with hardcoded SOC

CS Dashboard:

- No error tracking/monitoring

Process Check (Where are we slowing down? How do we fix it?)

SDK

- When testing or integrating, failures were hard to debug because real-time logs were not visible in Metabase
- Understanding how users use new features was dependent on client apps releasing the latest SDK, which takes longer than expected

CS DashBoard

- Need automation in testing
- No pre-commit hooks, bad code gets committed.
Fix: install husky and lint staged and setup pre commit

Under the Hood (Tech stack status, major refactors needed)

Tech Stack Status

SDK:

- Language: Kotlin 2.1.0 (Stable), Swift 5.
- BLE Engine: Native Android BLE APIs (Classic/Stock implementation).
- Networking: Retrofit 2.9.0 + OkHttp 4.9.1.
- Event Handling: SharedFlow (kotlin), Combine (swift) for yumaResponse event stream
- Architecture: Singleton ServiceLocator (Manual DI).

CS Dashboard:

- React + TypeScript (modern, scalable frontend stack)
- Real-time communication using Socket.IO (critical for live ops visibility)

Major Refactors Needed

SDK:

- Migrate to Modern DI: Replace manual ServiceLocator with Hilt or Koin to resolve God Object issues and improve testability.
- Initialization Safety: Remove Force Unwrap (!!?) risks in core service initialization to prevent startup crashes.
- Set up a Jira project for the BLE SDK to better track updates.

CS Dashboard:

- Enable TypeScript strict mode to catch issues early and reduce runtime errors
- Break down large/monolithic components and standardize the API client layer to improve maintainability and ease of refactoring.

The Path Forward

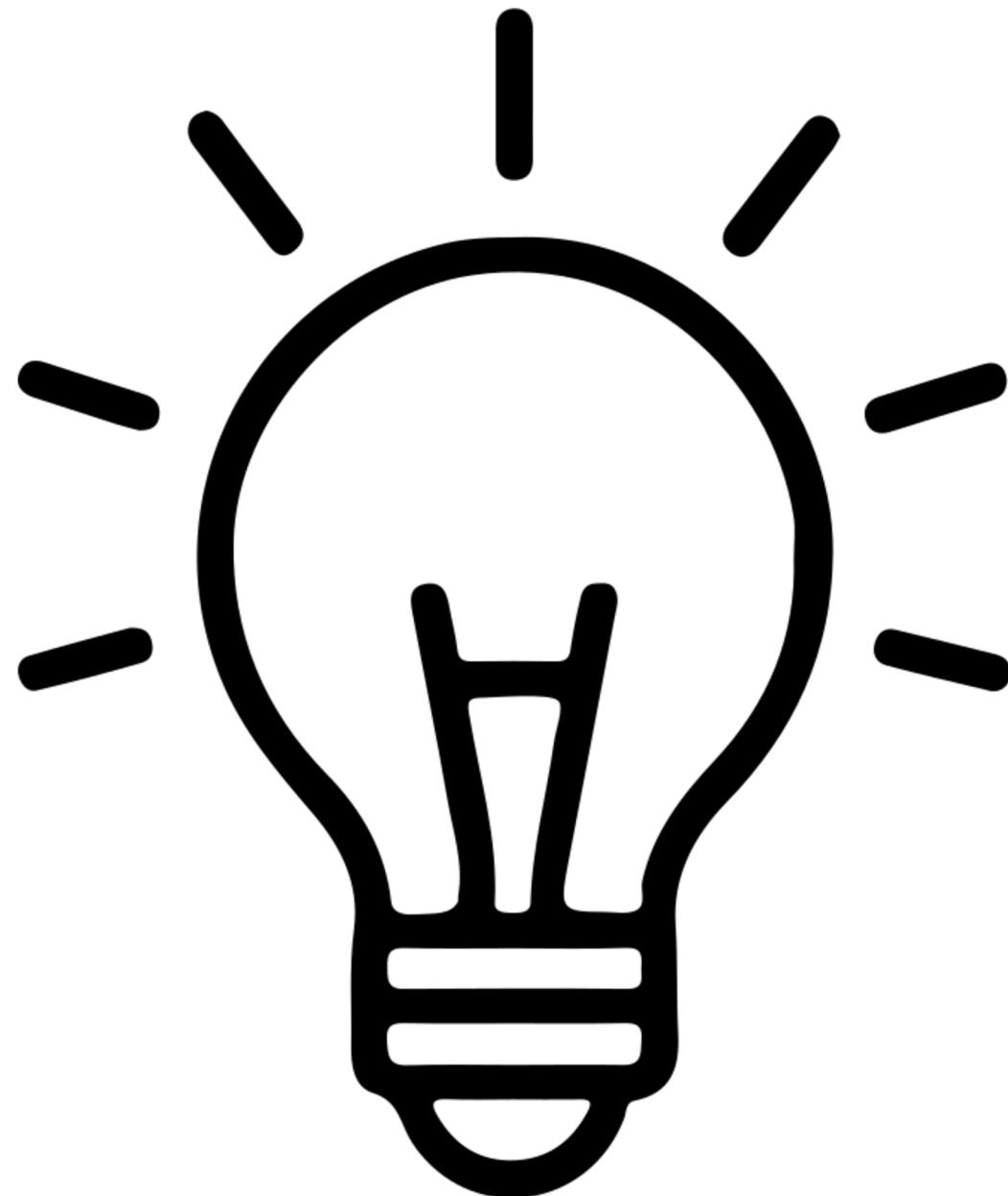
SDK:

- Support multiple battery swaps across multiple YCUs
- Provide a complete UI through the SDK
- Make the codebase modular and easier to maintain
- Enable client apps to track and respond to door open and door close events, allowing clear, real-time user feedback in the UI.

CS Dashboard:

- Robust State Management and Testing to Improve System Stability and Release Confidence
- Performance and Scale Optimization - to support growing real-time operational usage.
- Breaking Down Large Single Files into Smaller, Reusable Components

One Big Idea



AI-First Customer Support

An AI agent that helps users complete swaps and escalates to human support only when required.