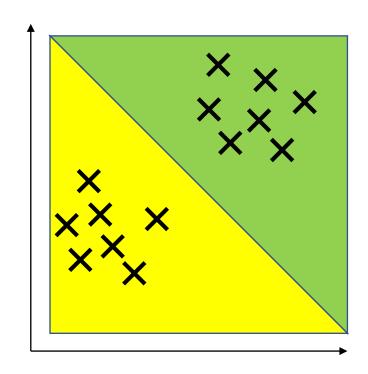
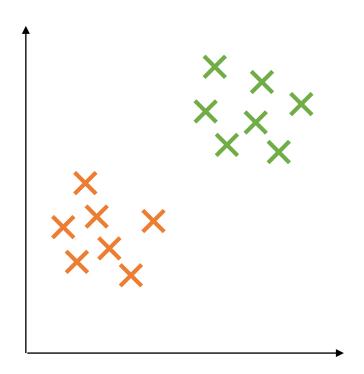
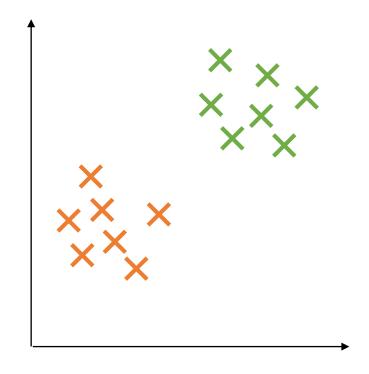
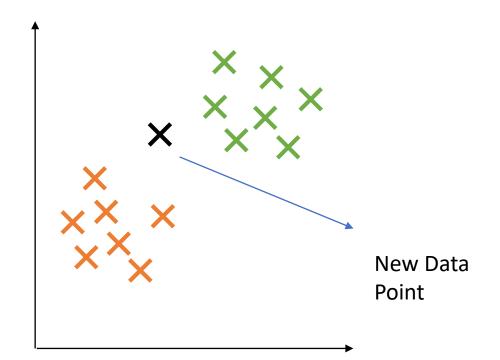
## K Nearest Neighbors: -













- Choose the number of K neighbour's.
- Find the distance between the new point and the nearest neighbours.
- Count the no of neighbour's in each category and assign the new point to that category.

## Example: -

- Suppose we have chosen 5 as k.
- Find distance b/w the new point the nearest Neighbours using Euclidean Distance.
- If out of 5 points 3 points lie in yes category then assign the new point to yes category.

