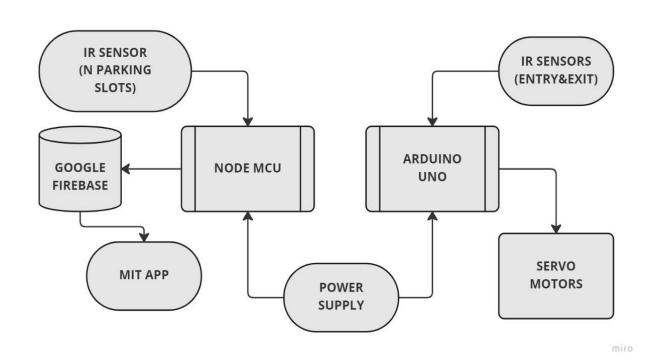
# **Smart Car Parking System**

### **Group-10 Member Details:**

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# **Block Diagram:**



### **Hardware Components:**

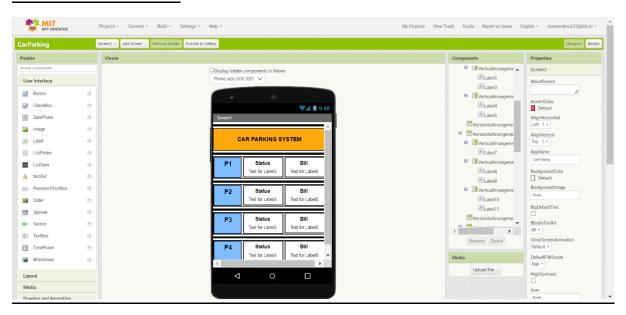
- 1.IR sensors
- 2.NodeMcu
- 3.Servo Motor
- 4.BreadBoard
- 5. Connecting Wires
- 6.Arduino Uno
- 7. Power Supply

### **Software Components:**

- 1.Arduino IDE
- 2.Google Firebase
- 3.MIT APP Inventor

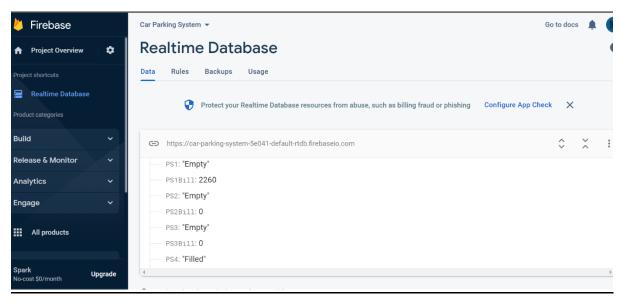
# **Screenshots of Output:**

#### 1.MIT APP Inventor



```
when FirebaseDB1 ** DetaChanged tag value do to if get tag ** ** PS4 ** then set Label19 ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** to ** 0 join ** get value ** . Text ** 0 join ** get value ** . Text ** 0 join ** get value ** . Text ** 0 join ** get value ** . Text ** 0 join ** get value ** . Text ** 0 join ** get value ** . Text ** 0 join ** get value ** . Text ** 0 join ** get value ** . Text
```

### 2.Google Firebase



#### 3.Mobile App

P1         Status Empty         Bill 1040         P1         Status Filled         Bill Filled         P1         Status Empty         Bill Empty         P2         Status Bill Empty         P2         Status Bill Empty         P3         Status Bill Empty         P4         Status B
P2         Status Empty         Bill Filled         P2         Status Filled         Bill Filled         P2         Status Empty         Bill Empty         P3         Status Empty         Bill Empty         P4         Status Empty         Bill Empty         Empty         Control E
P3 Status Bill Empty 0 P3 Status Bill Empty 0 P3 Status Bill Empty 0 Empty 0
P4 Status Bill Empty (
Empty 1010 Filled 0 P4 Status B
Empty (

# **Challenges Faced:**

- 1. Faced difficulty in getting bill.
- 2. Handling multiple errors in the code.

# Codes:

### 1.NodeMcu

//To send data from Nodemcu to Firebase

#include <FirebaseESP8266.h>

#include <ESP8266WiFi.h>

#define FIREBASE HOST "car-parking-system-5e041-default-rtdb.firebaseio.com"

#define WIFI\_SSID "Rohit"

#define WIFI PASSWORD "bunny6436"

#define FIREBASE\_Authorization\_key "HdXbBC9S8ciVjiN9mEjJf1EFNFUXSav4rHXFe3ig"

FirebaseData firebaseData;

```
FirebaseJson json;
unsigned long presentTime1=0 , presentTime2=0 , presentTime3=0 , presentTime4=0;
unsigned long previousTime1=0 , previousTime2=0 , previousTime3=0 , previousTime4=0;
int resultTime1 , resultTime2 , resultTime3 , resultTime4;
int f1=0,f2=0,f3=0,f4=0;
int rate=10;//per 1 second
int amount1,amount2,amount3,amount4;
String filled = "Filled";
String empty = "Empty";
void setup()
{
Serial.begin(9600);
delay(10);
WiFi.begin(WIFI SSID, WIFI PASSWORD);
Serial.print("Connecting to ");
Serial.print(WIFI SSID);
while (WiFi.status() != WL CONNECTED) {
Serial.print(".");
<u>delay(100</u>);
_}
Serial.println();
Serial.print("Connected");
Serial.print("IP Address: ");
Serial.println(WiFi.localIP()); //prints local IP address
Firebase.begin(FIREBASE HOST,FIREBASE Authorization key);
pinMode(4, INPUT); //P1 d2
pinMode(5, INPUT); //P2 d1
pinMode(12, INPUT);//P3 d6
pinMode(13, INPUT);//P4 d7
Serial.println("Initializing...");
delay(10);
}
void loop()
```

if (digitalRead(4) == LOW) {

```
Serial.print("\nP1:Filled\n");
  Firebase.setString(firebaseData,"PS1",filled);
presentTime1 = millis();
  f1=1;
resultTime1 = (presentTime1 - previousTime1)/1000;
if (digitalRead(4) == HIGH) {
  if(f1==1){
amount1=resultTime1*rate;
  Serial.print("\nP1 Amount:");
Serial.print(amount1);
previousTime1= presentTime1;}
f1=0;
  Serial.println("\nP1:Empty");
Firebase.setString(firebaseData,"PS1",empty);
if (digitalRead(5) == LOW) {
  Serial.println("\nP2:Filled");
     Firebase.setString(firebaseData,"PS2",filled);
 presentTime1 = millis();
  f2=1;
resultTime2 = (presentTime2 - previousTime2)/1000;
if (digitalRead(5) == HIGH) {
if(f2==1){
  amount2=resultTime2*rate;
Serial.print("\nP2 Amount:");
  Serial.print(amount2);
Serial.println();
  previousTime2= presentTime2;}
  f2=0;
  Serial.println("\nP2:Empty");
       Firebase.setString(firebaseData,"PS2",empty);
if (digitalRead(12) == LOW) {
```

Serial.println("P3:Filled");
Firebase.setString(firebaseData, "PS3", filled);
<pre>presentTime1 = millis();</pre>
f3=1;
resultTime3 = (presentTime3 - previousTime3)/1000;
}
if (digitalRead(12) == HIGH) {
if(f3==1){
amount3=resultTime3*rate;
Serial.print("\nP3 Amount:");
Serial.print(amount3);
<pre>previousTime3= presentTime3;}</pre>
f3=0;
Serial.println("\nP3:Empty");
Firebase.setString(firebaseData, "PS3", empty);
_}
if (digitalRead(13) == LOW) {
Serial.println("\nP4:Filled");
Firebase.setString(firebaseData,"PS4",filled);
<pre>presentTime4 = millis();</pre>
f4=1;
resultTime4 = (presentTime4 - previousTime4)/1000;
}
if (digitalRead(13) == HIGH) {
if(f4==1){
amount4=resultTime4*rate;
Serial.print("\nP4 Amount:");
Serial.print(amount4);
<pre>previousTime4= presentTime4;}</pre>
f4=0;
Serial.println("\nP4:Empty");
Firebase.setString(firebaseData, "PS4", empty);
_}
Firebase.setFloat(firebaseData, "PS1Bill", amount1);
Firebase.setFloat(firebaseData, "PS2Bill", amount2);

```
Firebase.setFloat(firebaseData,"PS3Bill",amount3);
Firebase.setFloat(firebaseData,"PS4Bill",amount4);
}
```

```
2.Arduino Uno
//To control servo motors at entry/exit gates
#include <Wire.h>
#include <Servo.h>
Servo myservo1;
int IR1 = 2;
int IR2 = 4;
int Slot = 4; //Number of parking slots
int flag1 = 0;
int flag2 = 0;
void setup() {
pinMode(IR1, INPUT);
pinMode(IR2, INPUT);
myservo1.attach(7);
myservo1.write(100);
delay (2000);
}
void loop(){
if(digitalRead (IR1) == LOW && flag1==0){
if(Slot>0){flag1=1;
if(flag2==0){myservo1.write(0); Slot = Slot-1;}
}
else{
delay (3000);
}
}
if(digitalRead (IR2) == LOW && flag2==0)
{
flag2=1;
```

<u>if(flag1==0)</u>

```
{myservo1.write(0); Slot = Slot+1;}
}
if(flag1==1 && flag2==1){
    delay (1000);
    myservo1.write(100);
    flag1=0, flag2=0;
}
```

\*\*\*\*\*\*