N Gowtham.

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CAREER OBJECTIVE:

To be part of a growing and reputed organization, which provides ample opportunities for me to utilize my knowledge and skills and thereby, contributing to the success of the organization and thus leads to my professional and personal growth.

PROFESSIONAL SUMMARY:

- Having **4** + **years** of experience in iPhone Application Development.
- Currently working at Tarams Technologies(Oct 2018 to present), Banglore as a Software Engineer.
- Previously worked at Tarams Technologies from Nichepro Technologies(Jan 2017 to Oct - 2018), Banglore as a Software Engineer.
- Previously worked at Helix Tech Info Systems Private Limited(Mar 2016 to Jan 2017), Banglore as a iOS Developer.
- Good knowledge in Swift 5.0.
- Deep familiarity with **CocoaTouch** FrameWork.
- Strong Programming abilities in **Objective C, C, OOPS Concepts, Core Java, iPhone SDK**.
- Good knowledge in Android SDK, Android Studio, Android App Development.
- Good knowledge on **JSON** Parsing and **XML** Parsing.
- Experience on **COREDATA** and **SQLite**.
- Good knowledge in **Implementation of Third party libraries.**
- Good understanding of **SDLC**.

EDUCATIONAL QUALIFICATION:

- **Bachelor of Technology** (Computer Science and Engineering) with an aggregate of 65.36%
 - from Kandula Sreenivasa Reddy Memorial College Of Engineering in 2014.
- Intermediate from Narayana Junior College, Kadapa with 88% (2008 2010).
- SSC from Municipal High (Main) school, Kadapa with 70% (2007 2008).

SKILL SUMMARY:

- Languages : C, Objective C, Java (Basics), HTML (Basics).
- Operating systems : OS X, Windows.
- Working Environment : OS X.
- **Development IDE/Tools**: iPhone SDK, Xcode 6+, Android Studio 2.2.

STRENGTHS:

- Hardworking and zeal for perfection.
- Self-motivated and readiness to take up challenges.
- Innovative thinker.
- Self-esteem, Integrity.

PROJECT DETAILS:

Project Title : SportsMe

Duration: -Team Size: 2Language: Swift

Environment/Technologies: iOS SDK and Xcode.

Frameworks Used: UIKit Framework, Realm, AVKit.

Description:

SportsMe is a entertainment application. Where users can communicate through video's recorded by them and other users can respond to that video. This application is all about discussing sports and sportsmen. Each video uploaded by the user we call it as a battle, anyone can join in this battle(Max. 5 persons can join). Each participant will get three chances to rebute(alternative chances). Each battle will have a winner and winner will be declared based on the points given for the post(Each battle will have max.15 posts) at the end of 24hrs from that last post uploaded. It's kind of replicant to **Tik-Tok** application.

Roles and Responsibilities:

- 1. Involved in designing UI.
- 2. Used Realm for saving data to Locally to device.
- 3. Implementation of functionalities.
- 4. Using AVKit for audio and video
- 5. Using GraphQL as a backend.
- 6. AWS S3 for video upload and streaming.
- 7. FirebaseSDK for Authentication.
- 8. Maintaining multiple environments.
- 9. Requirements gathering.

iTunes Link: https://apps.apple.com/app/id1291610886

Project Title : Media Solutions(MBSales)

Duration : 7 months

Team Size : 2

Language : Swift

Environment/Technologies: iOS SDK and Xcode.

Frameworks Used: UIKit Framework, Realm.

Description:

Media Solutions is an Internal App of Mathrubhumi for their Sales team. To keep track of their sales guys and to assign Tasks and Meetings with Clients from Managers side. From Sales rep side it will be showing what are the Tasks, Meetings and Projects assigned to him will be shown to him. And other functionalities are like Clients, Projects, (Teams only for Managers) Analytics, Sales Data, Collection Data, User Management, Expenses, Font Size Changes, Approvals, Agencies and Manage Labels. Filter and Search Functionalities through out the App. In Home Screen we will be showing Activity of the Sales Rep how much Sales data and Collection data they have achieved for this Month and what is the target for next month and how much they have achieved in last financial year. On swipe of each card(Meeting, Task and Subtask cards) we have different options like mark as complete, delete and/or edit.

Roles and Responsibilities:

- 10. Involved in designing UI.
- 11. Used Realm for saving data to Locally to device.
- 12. Implementation of functionalities.

iTunes Link: Enterprise Edition

Project Title : Oh My Diary Duration : 1 months

Team Size : 1

Language : Objective C

Environment/Technologies: iOS SDK and Xcode.

Frameworks Used: UIKit Framework, Core Data.

Description:

Oh My Diary is a diary bot asking you how your day went on a daily basis. Great for those who'd love to keep a diary but somehow can't form the habit.

Roles and Responsibilities:

- 1. Involved in designing UI.
- 2. Used Core Data for saving data to Locally to device.

iTunes Link: https://itunes.apple.com/us/app/oh-my-diary/id1165324479?mt=8

Project Title : NuFashion
Duration : 2 months

Team Size : 1

Language : Objective C

Environment/Technologies: iOS SDK and Xcode.

Frameworks Used: UIKit Framework, Core Data.

Description:

NuFashion is a Fashion e-Commerce application. Which will have dashboard from where client can add his products to the application. Which have features of adding product to LikeList, Wishlist and cart from where user can buy it. Also has product zooming and complete product details.

Roles and Responsibilities:

1. Involved in complete design of UI.

2. Web Service integrating.

3. Complete product development.

Project Title : Algo & Algo Driver app

Duration: 6 months

Team Size : 3 Language : Swift

Environment/Technologies: iOS SDK and Xcode.

Frameworks Used : UIKit Framework, Core Data, Google Maps.

Description:

Algo is a an e-Commerce application. Where user can purchase all house construction material. Which will be delivered from local shops. It was funded by ex-Uber employee. It was in the market for 3 months and didn't worked out well so, they had to drop the app from the App Store.

Roles and Responsibilities:

- 1. Involved in complete design of UI.
- 2. Web Service integrating.
- 3. Complete product development.

Personal Details:

Name : N Gowtham

Permanent Address : N Sabitha

D.No 78/340, Acharala colony,

Kadapa.

Phone no : +91 7022155780

Marital status : Married.

Language Known : English, Hindi, Telugu, Kannada.

Sex : Male

Nationality : Indian.