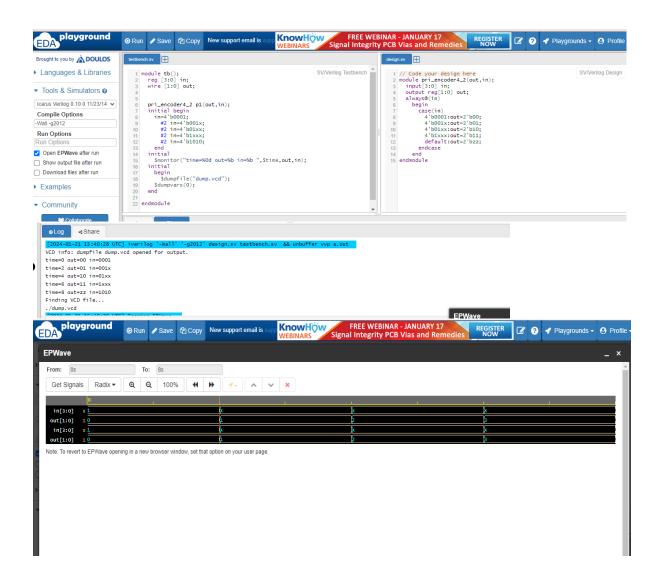
## 4:2 priority encoder



## 4 bit Even parity

