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File Upload With Multer in Node.js and Express

by [Esther Vaati](#) 9 Nov 2018Difficulty: Intermediate Length: Short Languages: English

Node.js

Express

Forms

Back-End



When a web client uploads a file to a server, it is generally submitted through a form and encoded as `multipart/form-data`. Multer is middleware for Express and Node.js that makes it easy to handle this `multipart/form-data` when your users upload files.

In this tutorial, I'll show you how to use the Multer library to handle different file upload situations in Node.

How Does Multer Work?

As I said above, Multer is Express middleware. Middleware is a piece of software that connects different applications or software components. In Express, middleware processes and transforms incoming requests to the server. In our case, Multer acts as a helper when uploading files.

Project Setup

We will be using the Node Express framework for this project. Of course, you'll need to have Node installed.

Create a directory for our project, navigate into the directory, and issue `npm init` to create a **.json** file that manages all the dependencies for our application.

```
1 | mkdir upload-express
2 | cd upload-express
3 | npm init
```

Next, install Multer, Express, and the other dependencies necessary to bootstrap an Express app.

```
1 | npm install express multer body-parser --save
```

Next, create a **server.js** file.

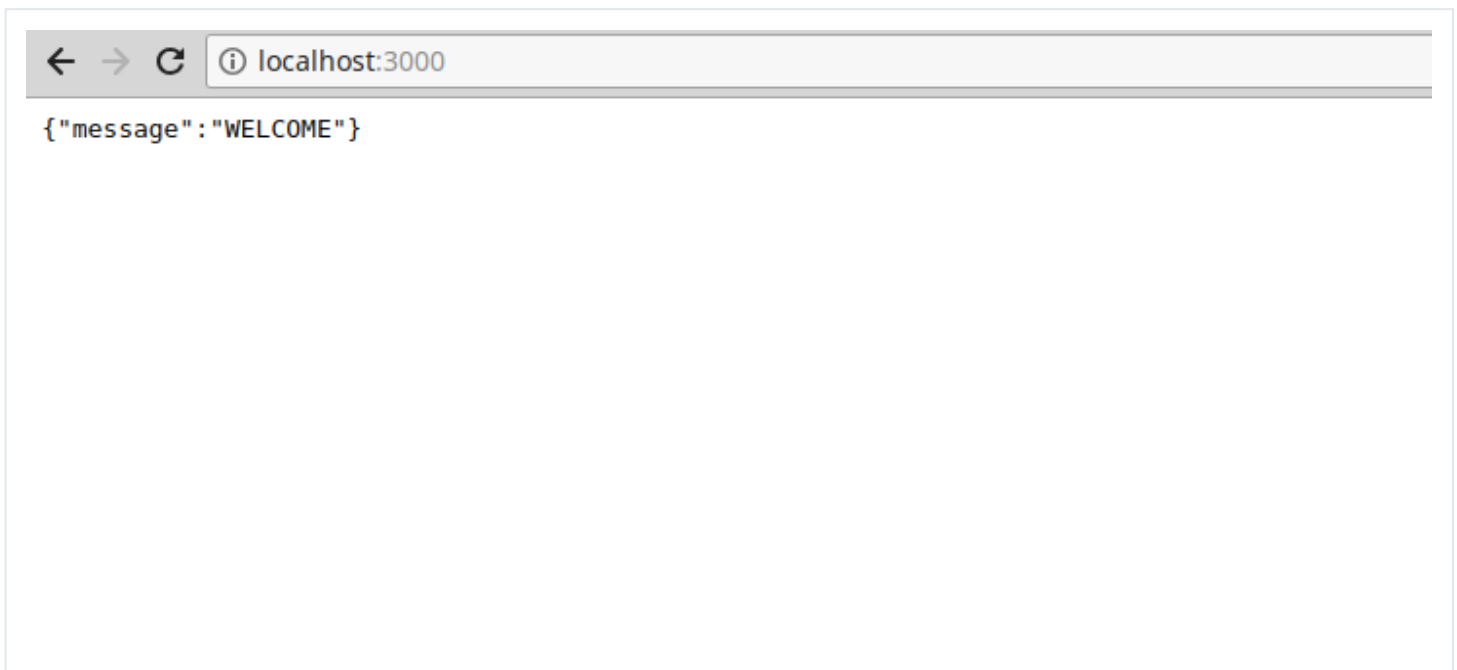
```
1 | touch server.js
```

Then, in **server.js**, we will initialize all the modules, create an Express app, and create a server for connecting to browsers.

```
01 | // call all the required packages
02 | const express = require('express')
03 | const bodyParser = require('body-parser')
04 | const multer = require('multer');
05 | app.use(bodyParser.urlencoded({extended: true}))
06 |
07 | const app = express()
08 |
```

```
09 //CREATE EXPRESS APP
10 const app = express();
11
12 //ROUTES WILL GO HERE
13 app.get('/', function(req, res) {
14     res.json({ message: 'WELCOME' });
15 });
16
17 app.listen(3000, () => console.log('Server started on port 3000'));
```

Running `node server.js` and navigating to `localhost:3000` on your browser should give you the following message.



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Create the Client Code

The next thing will be to create an **index.html** file to write all the code that will be served to the client.

```
1 | touch index.html
```

This file will contain the different forms that we will use for uploading our different file types.

```
01 <!DOCTYPE html>
02 <html lang="en">
03 <head>
04   <meta charset="UTF-8">
05   <title>MY APP</title>
06 </head>
07 <body>
08
09
10   <!-- SINGLE FILE -->
11   <form action="/uploadfile" enctype="multipart/form-data" method="POST">
12     <input type="file" name="myFile" />
13     <input type="submit" value="Upload a file"/>
14   </form>
15
16
17   <!-- MULTIPLE FILES -->
18
19   <form action="/uploadmultiple" enctype="multipart/form-data" method="POST">
20     Select images: <input type="file" name="myFiles" multiple>
21     <input type="submit" value="Upload your files"/>
22   </form>
23
24   <!-- PHOTO-->
25
26   <form action="/upload/photo" enctype="multipart/form-data" method="POST">
27     <input type="file" name="myImage" accept="image/*" />
28     <input type="submit" value="Upload Photo"/>
29   </form>
30
31
32
33 </body>
34 </html>
```

Open **server.js** and write a GET route that renders the **index.html** file instead of the **"WELCOME"** message.

```
1 // ROUTES
2 app.get('/',function(req,res){
3   res.sendFile(__dirname + '/index.html');
4
5 });
```

Multer Storage

The next thing will be to define a storage location for our files. Multer gives the option of storing files to disk, as shown below. Here, we set up a directory where all our files will be saved, and we'll also give the files a new identifier.

```
01 //server.js
02
03
04 // SET STORAGE
05 var storage = multer.diskStorage({
06   destination: function (req, file, cb) {
07     cb(null, 'uploads')
08   },
09   filename: function (req, file, cb) {
10     cb(null, file.fieldname + '-' + Date.now())
11   }
12 })
13
14 var upload = multer({ storage: storage })
```

Handling File Uploads

Uploading a Single File

In the **index.html** file, we defined an action attribute that performs a POST request. Now we need to create an endpoint in the Express application. Open the **server.js** file and add the following code:

```
01 app.post('/uploadfile', upload.single('myFile'), (req, res, next) => {
02   const file = req.file
03   if (!file) {
04     const error = new Error('Please upload a file')
05     error.httpStatusCode = 400
06     return next(error)
```

```
07     }
08     res.send(file)
09
10 }
```

Note that the name of the file field should be the same as the `myFile` argument passed to the `upload.single` function.

Uploading Multiple Files

Uploading multiple files with Multer is similar to a single file upload, but with a few changes.

```
01 //Uploading multiple files
02 app.post('/uploadmultiple', upload.array('myFiles', 12), (req, res, next) => {
03     const files = req.files
04     if (!files) {
05         const error = new Error('Please choose files')
06         error.httpStatusCode = 400
07         return next(error)
08     }
09
10     res.send(files)
11
12 })
```

Uploading Images

Instead of saving uploaded images to the file system, we will store them in a MongoDB database so that we can retrieve them later as needed. But first, let's install MongoDB.

```
1 npm install mongodb --save
```

We will then connect to MongoDB through the `Mongo.client` method and then add the MongoDB URL to that method. You can use a cloud service like Mlab, which offers a free plan, or simply use the locally available connection.

```
01 const MongoClient = require('mongodb').MongoClient
02 const myurl = 'mongodb://localhost:27017';
03
04 MongoClient.connect(myurl, (err, client) => {
05     if (err) return console.log(err)
06 })
```

```

07 db = client.db('test')
08 app.listen(3000, () => {
09   console.log('listening on 3000')
10 })
  })

```

Open **server.js** and define a POST request that enables the saving of images to the database.

```

01 app.post('/uploadphoto', upload.single('picture'), (req, res) => {
02   var img = fs.readFileSync(req.file.path);
03   var encode_image = img.toString('base64');
04   // Define a JSON object for the image attributes for saving to database
05
06   var finalImg = {
07     contentType: req.file.mimetype,
08     image: new Buffer(encode_image, 'base64')
09   };
10   db.collection('quotes').insertOne(finalImg, (err, result) => {
11     console.log(result)
12
13     if (err) return console.log(err)
14
15     console.log('saved to database')
16     res.redirect('/')
17
18   })
19 })
20

```

In the above code, we first encode the image to a base64 string, construct a new buffer from the base64 encoded string, and then save it to our database collection in JSON format.

We then display a success message and redirect the user to the index page.

Retrieving Stored Images

To retrieve the stored images, we perform a MongoDB search using the `find` method and return an array of results. We then go on and obtain the `_id` attributes of all the images and return them to the user.

```

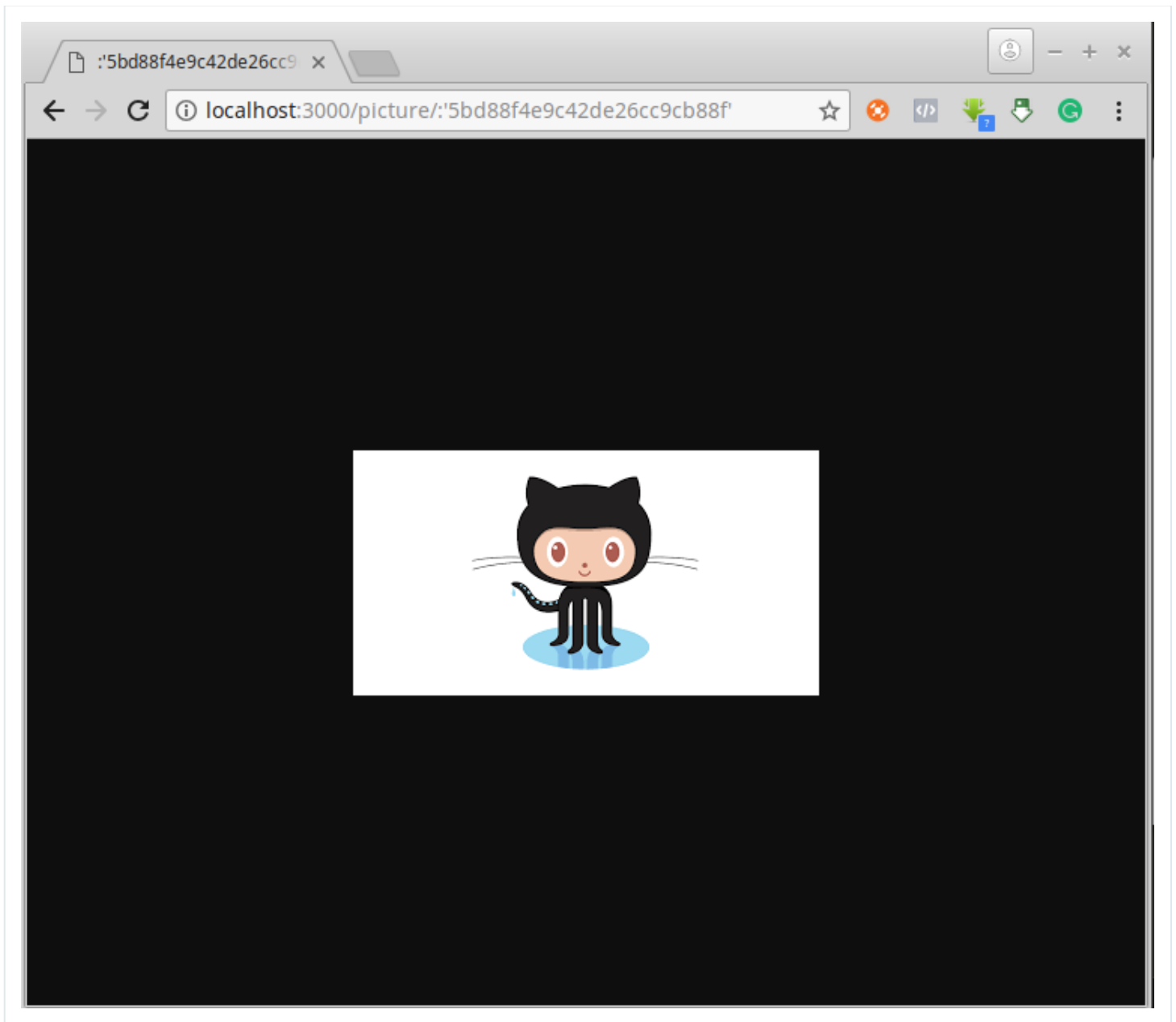
01 app.get('/photos', (req, res) => {
02   db.collection('mycollection').find().toArray((err, result) => {

```

```
03
04     const imgArray= result.map(element => element._id);
05         console.log(imgArray);
06
07     if (err) return console.log(err)
08     res.send(imgArray)
09
10 }
11 };
```

Since we already know the id's of the images, we can view an image by passing its id in the browser, as illustrated below.

```
01 app.get('/photo/:id', (req, res) => {
02   var filename = req.params.id;
03
04   db.collection('mycollection').findOne({'_id': ObjectId(filename) }, (err, result
05
06     if (err) return console.log(err)
07
08     res.contentType('image/jpeg');
09     res.send(result.image.buffer)
10
11   })
12 })
13 }
```

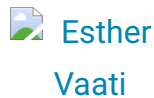



Conclusion

I hope you found this tutorial helpful. File upload can be an intimidating topic, but it doesn't have to be hard to implement. With Express and Multer, handling `multipart/form-data` is easy and straightforward.

You can find the [full source code for the file upload example in our GitHub repo](#).

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Esther is a software developer based in Kenya. She is very passionate about technology. She is also a programming instructor at Envato Tuts+. When she is not coding, she loves to watch movies and do volunteer work.



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OR SIGN UP WITH DISQUS **Tyav Moses** • 2 months ago

Hi, very interesting article. I have a question which got me looking up every page to find its answer. if a multipart form-data is sent from a page and includes texts and file, I am aware that multer converts the text values to an JSON-like object and stores it as req.body and the files as req.files. so I want to ask, if I am to get the text informations before using multer, how do I locate it? or am I to use multer before I can?

an example of my question would be

```
/**
 *a multipart/form-data containing:
 * 1 - image: file.png
 * 2 - text1 : "question"
 * 3 - text2 : "answer"
 */

app.post((req, res, next)=>{
  console.log(req.body) // undefined
  //question is how do I access text1 and text2 at this point
},
  upload.single("image"),
  (req, res, next)=>{
```

```
console.log(req.body) // {text1: "question", text2:"answer"}  
//here req.body has been converted by multer.  
})
```

thanks

3 ^ | v • Reply • Share ›

Thomas Dolhanty • 25 days ago

Very helpful for this node newbie. Thank you very much.

^ | v • Reply • Share ›

Aravind Reddy • a month ago

i have a small doubt im a beginner for multer and i have followed the process defined above and is working perfectly but if i want to update a image with new image the display will not happen. if any one is aware of the solution to this please help me out

^ | v • Reply • Share ›

linda alibi • 2 months ago • edited

there is a duplication of 'app'

this works:

```
// call all the required packages  
const express = require('express')  
const bodyParser= require('body-parser')  
const multer = require('multer');  
let app = express();  
app.use(bodyParser.urlencoded({extended: true}))  
  
//CREATE EXPRESS APP  
  
//ROUTES WILL GO HERE  
app.get('/', function(req, res) {  
  res.json({ message: 'WELCOME' });  
});  
  
app.listen(3000, () => console.log('Server started on port 3000'));
```

^ | v • Reply • Share ›

Pankaj Kr • 3 months ago

Nice Article, But the code which exactly worked for me is: <https://jsonworld.com/demo/...>

^ | v • Reply • Share ›

teja b • 3 months ago

thank you, it was useful to me.

^ | v • Reply • Share ›

Daniel Goje • 5 months ago

Isn't there a bug on line 5 of the first code snippet? You are using app before declaring it.

^ | v • Reply • Share ›

Padmaputra Aravind • 7 months ago

how to upload video using nodejs and mysql

^ | v • Reply • Share ›

Tom Larry • 7 months ago

Great article!

Downloaded and tested the single file upload, after clicking on <upload a="" file=""> button got:

Error: ENOENT: no such file or directory, open 'c:\file-upload-with-multer-in-node-master\uploads\myFile-1546735756004'

Set a breakpoint in upload.single(), didn't hit that.

Please advise.

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Tom Larry ➔ Tom Larry • 7 months ago

solved it by simply create a "uploads" folder in the app's root folder.

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