

# **Marlon - User Guide**

April 01, 2020

#### Overview

Marlon is a firmware configuration wizard that was made in order to make the set up and updating process of a 3D printer controller much easier and bug free.

### Marlon's Goals

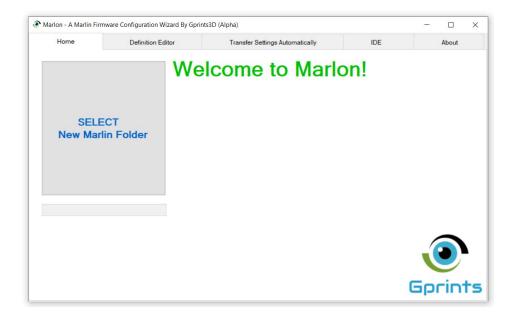
- To enable the user to configure the firmware without tinkering with the header files.
- To make the process of updating the Marlin firmware as easy as a click of a button.
- Compile and save the new firmware file (.bin) unto an SD card.

#### **Notes**

- Marlon is tested only for versions of Marlin 2.0.x.
- Compilation tested on the following boards (Alpha version):
  - o BTT SKR 1.3
  - o BTT SKR 1.4

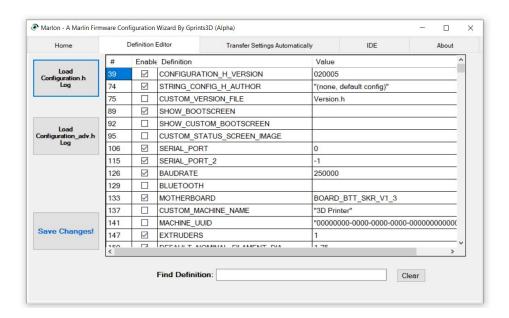
### Let's Get Started!

When starting up the application, you'll enter the 'Home' tab. In this tab you will need to choose the <u>new marlin folder you want to configure</u> via the "SELECT New Marlin Folder" Button.



After the selection of the folder, Marlon will analyze the configuration files in that folder - this process will take a few seconds. After the process is complete - you may continue to the next tab.

#### **Definition Editor**

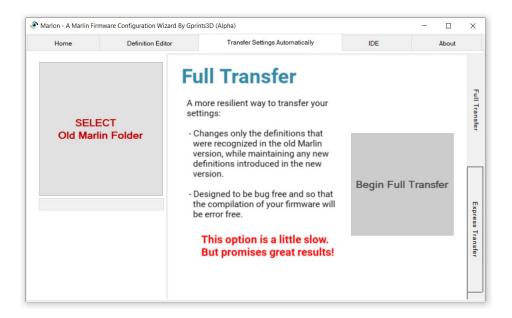


If you don't have a previously configured Marlin folder, the definition editor will allow you to manually edit each definition and definition value in the configuration files ("configuration.h" or "configuration\_adv.h").

- You can toggle between the display of the two files by their respective buttons.
- The first column ("#") represents the <u>line number of a definition</u>.
- The "Enable" column represents if <u>a definition is enabled</u> via a checkbox in the following way:
  - Enabled 🗹 uncommented definition in the configuration file ("#define...")
  - $\circ$  <u>Disabled</u>  $\square$  commented definition in the configuration file ("//#define...")
- In order to edit a value in the "Value" Column:
  - 1. One click to mark the value.
  - 2. Double click to edit.
- Use the "Find Definition" to reduce the table and find a specific definition (value in the "Definition" column). Use the "Clear" button to return to the full table.
- Use the "Save Changes" button to save your changes back to the configuration files in the Marlin folder.

### **Transfer Settings Automatically**

In this tab, you'll be able to transfer the settings from a previous Marlin set-up to the new Marlin folder.



- Start by selecting your old Marlin folder via the "SELECT Old Marlin Folder" button.
- After the selection of the folder, you'll notice a list of boards (Source: "boards.h") choose the board definition from the list that is suited to the board the firmware is
  flashed to and then click the "This is my board" button.

\*Please note that board definitions may change between Marlin versions.

- Pressing the "**Update 'Platformio.ini' File**" will update the new platformio.ini file microprocessor name value from the previous version of the file.
- After that, you will be able to choose from 2 different Transfer options:
  - Full Transfer (Recommended): This option will find the definitions that appeared
    in both the new and old Marlin versions and will update the new with the old
    accordingly.

**Pros:** Designed <u>not to</u> cause any compilation errors.

Cons: Works a little slow (patience is a virtue!).

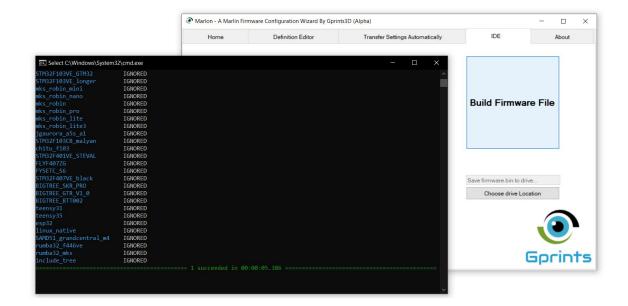
Express Transfer (Not Recommended): This option will only copy the
 "configuration.h" and "configuration\_adv.h" from the old folder to the new folder.

**Pros:** Works very fast.

**Cons:** Since some definitions are sometimes deleted or changed between Marlin versions - this option <u>may cause</u> compilation errors.

#### IDE

Before using the IDE to compile your firmware, please make sure you follow the PlatformIO installation tutorial.



- You can start the compilation process by clicking on the "Build Firmware File" button. A
  black cmd.exe window will open and start the compilation (will take a few minutes).
- After the compilation is complete, you'll be able to click on the "Choose drive location" and save the generated 'firmware.bin' file to an onboard SD (when connected to a 3D printer via USB) or an SD card inserted to your PC.

### That's it! You're done!

### **Thank you for using Marlon!**

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