

PERSONAL INFORMATION

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PORTFOLIO

<https://emanuelezini.com>



GITHUB

<https://github.com/Gr3it>



LANGUAGES

Italian
Native language

English
Cambridge B2

ZINI EMANUELE

PROGRAMMER AND WEB DEVELOPER

ABOUT

I am a bachelor's student based in Trento, Italy. While following an IT study formation, I am also a passionate autodidact in Web Development and UI/UX design. I have long been interested in the field of computer science, for instance by participating in a robotics competition.

WORK EXPERIENCE

AGRICULTURAL WORKER

Giovanni Sassudelli, Loc. Maso Inon, 5 | Ago 2020 - Set 2020

- Harvesting
- Group coordinator

EDUCATION

UNIVERSITÀ DEGLI STUDI DI TRENTO

Computer science study | 2021- now

- Specific knowledge in programming and mathematics

ITT BUONARROTI

Computer science path | 2016 - 2021

- Overall knowledge in systems engineering and programmer

SOLOLEARN

Sololearn online academy | 2020 - 2021

- Web front-end development: Responsive Web Design, React + Redux, HTML, Javascript, Css
- Web back-end development: PHP, SQL
- Machine Learning
- Data Science
- Programming languages: Python, C, C++, C#, Java

ZINI EMANUELE

PROGRAMMER AND WEB
DEVELOPER

EDUCATION

CYBERCHALLENGE

Università degli Studi di Trento | Mar 2020 - Mag 2021

- Web security
- Reverse engineering
- SQL injection
- Cryptography
- Network security
- Assembly and Python

CISCO CCNAv7 CERTIFICATION

Cisco Networking Academy | Mar 2020 - Mag 2021

- Configure switches and end devices to provide access to local and remote network resources.
- Explain how physical and data link layer protocols support the operation of Ethernet in a switched network.
- Configure routers to enable end-to-end connectivity between remote devices.
- Create IPv4 and IPv6 addressing schemes and verify network connectivity between devices.
- Explain how the upper layers of the OSI model support network applications.
- Configure a small network with security best practices.
- Troubleshoot connectivity in a small network.

AWARDS

4° PLACE VIII EDITION OF ROBOCUP JUNIOR (NATIONAL COMPETITION)

Bari | 2016

- Design of a lego robot (NXT)
- Programming a lego robot (NXT)

PROFESSIONAL SKILLS

Design

Framer, Figma, jitter , Adobe XD, Photoshop, Illustrator

Development

HTML5, CSS3, JavaScript, React, React-Native, PHP, Netlify, Python, C, C#, C++, Java, MySQL, Git, Cisco Packet Tracer

Productivity

Word, Excel, PowerPoint, Pitch, Project, Notion, Autocad

OTHER INTERESTS

Cryptocurrency, marketing & advertising, e-commerce, personal finance, investments

VOLUNTEERING

Muse botanical garden | 2019

MEMBERSHIPS

MENSA ITALIA