

# 1 Outcomes, events, and Probability

**Definition 1.1. (Random) Experiment** is a mechanism that results in random outcomes

**Definition 1.2. Sample Space** ( $\Omega$ ) is the set of all possible outcomes from an experiment

**Definition 1.3. Event** is a subset of  $\Omega$

**Definition 1.4. Mutually Exclusive (Disjoint):**  $A \cup B = \{\} = \emptyset$

**Definition 1.5. Commutative:**  $A \cup B = B \cup A$  | **Associative:**  $(A \cup B) \cup C = A \cup (B \cup C)$  |

**Distributive**  $A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$ ,  $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$

**Definition 1.6. A implies B**  $A \cap B = A$ ,  $A \subset B$

**Definition 1.7. Probability Function**  $P$  on finite  $\Omega$  assigns each event  $A$  a  $P(A)$  s.t. (Axioms)

i)  $P(A) \geq 0$  ii)  $P(\Omega) = 1$  iii)  $P(A \cup B) = P(A) + P(B)$  if disjoint.

**Definition 1.8. Useful Probabilities:** *Union:*  $P(A \cup B) = P(A \cap B^c) + P(A \cap B) + P(A^c \cap B)$ ,  $P(A \cup B) = P(A) + P(B) - P(A \cap B)$

*Complement*  $P(\Omega) = P(A) + P(A^c)$ ,  $P(A^c) = 1 - P(A)$

**Definition 1.9. Calculating by counting** applies only when i) all outcomes are equally likely ii)  $\Omega$  is finite then

$$P(A) = \frac{\text{number of outcomes belonging to } A}{\text{total number of outcomes in } \Omega}$$

**Definition 1.10. Product of Sample Space** in general is  $\Omega = \Omega_1 \times \Omega_2 = \{(\omega_1, \omega_2) : \omega_1 \in \Omega_1, \omega_2 \in \Omega_2\}$

**Definition 1.11. Permutation** of a set  $N$  of size  $n$  is  ${}_N P_n = \frac{N!}{(N-n)!}$ .

**Definition 1.12. Combination** of a set  $N$  of size  $n$  is  $\binom{N}{n} = \frac{N!}{(N-n)! \cdot n!}$

**Definition 1.13. De Morgan's Law** for  $A, B$ , we have  $(A \cup B)^c = A^c \cap B^c$  and  $(A \cap B)^c = A^c \cup B^c$

## 2 Conditional Probability

**Definition 2.1. Conditional Probability** of  $A$  given  $C$  is, in general,  $P(A|C) = \frac{P(A \cap C)}{P(C)}$  for any  $P(C) > 0$

**Definition 2.2. Law of Total Probability** states, for disjoint  $C_1, \dots, C_m$ ,  $C_1 \cup \dots \cup C_m = \Omega$ ,  $P(A) = \sum_{i=1}^m [P(A|C_i)P(C_i)]$

**Definition 2.3. Bayes' Rule** states, for disjoint  $C_1, \dots, C_m$ ,  $C_1 \cup \dots \cup C_m = \Omega$ ,  $P(C_i|A) = \frac{P(A|C_i) \cdot P(C_i)}{\sum_{i=1}^m [P(A|C_i)P(C_i)]}$

**Definition 2.4. Independence** between  $A$  and  $B$  implies  $P(A|B) = P(A)$

**Definition 2.5. Relation between Independent Probabilities:** i)  $A$  independent of  $B \iff A^c$  independent of  $B$  and

ii)  $A$  independent of  $B \iff B$  independent of  $A$

**Definition 2.6. Independence of Two or More Events:**  $P(A_1 \cap A_2 \cap \dots \cap A_n) = \prod_{i=1}^n P(A_i)$

## 3 Random Variables

**Definition 3.1. The probability mass function** of a drv  $\mathbf{X}$  is  $p : \mathbb{R} \rightarrow [0, 1]$  defined by  $p(k) = P(X = k)$  for  $-\infty < k < \infty$ .

**Definition 3.2. Discrete Random Variable**  $X$  takes a countable number of values.

**Definition 3.3. Continuous Random Variable**  $X$  has  $P(A \leq X \leq B) = \int_a^b f(x)dx$  with i)  $\forall x, f(x) \geq 0$  ii)  $\int_{-\infty}^{\infty} f(x)dx = 1$ .

$f$  is the **probability density function** of  $X$  and  $f(x)$  is the **probability density** of  $X$  at  $x$ . Note: a random variable is *continuous* if its cdf is continuous everywhere

**Definition 3.4. The cumulative distribution function**  $F$  of a drv or crv  $\mathbf{X}$  is the function  $F : \mathbb{R} \rightarrow [0, 1]$  defined by  $F(a) = P(X \leq a)$  for  $-\infty < a < \infty$

## 4 Common Distributions

### 4.1 Discrete

**Definition 4.1. Bernoulli**  $X \sim \text{Ber}(\theta)$ : Parameter  $\theta$ ,  $0 \leq \theta \leq 1$  and **pmf** given by  $p_X(X) = \begin{cases} \theta & x = 1 \\ 1 - \theta & x = 0 \end{cases}$

Useful for modelling experiments with exactly two possible outcomes

**Definition 4.2. Binomial**  $\text{Bin}(n, \theta)$ : Parameters  $n$  and  $\theta$  with  $n \in \mathbb{N}$  and  $0 \leq \theta \leq 1$  and **pmf** given by  $p_X(x) = \binom{n}{x} \theta^x (1 - \theta)^{n-x}$

This distribution describes a sum of  $n$  **independent** and **identical** Bernoulli trials

**Definition 4.3. Geometric**  $\text{Geo}(\theta)$ : Parameters  $\theta$  with  $0 \leq \theta \leq 1$  and **pmf** given by  $p_X(x) = (1 - \theta)^{x-1} \theta$  for  $x \in \mathbb{N}$ .

The number of identical Bernoulli trials until the first success

**Definition 4.4. Poisson**  $\text{Pois}(\lambda)$ : Parameters  $\lambda$  with  $\lambda > 0$  and **pmf** given by  $p_X(x) = \frac{e^{-\lambda} \lambda^x}{x!}$  for  $x \in \mathbb{Z}^+$

Captures the count of events in a fixed interval of Poisson Process. Assumptions: i) the expected rate  $\lambda$  is constant ii) all events are independent of each other iii) events cannot occur simultaneously

## 4.2 Continuous

**Definition 4.5. Uniform**  $U(\alpha, \beta)$ : on interval  $[\alpha, \beta]$  and **pdf** given by  $f(x) = \begin{cases} \frac{1}{\beta - \alpha} & \alpha \leq x \leq \beta \\ 0 & \text{otherwise} \end{cases}$

Uniform distribution assigns equal probabilities across a fixed interval, useful for modelling *completely arbitrary* experiments/*complete ignorance* about probabilities

**Definition 4.6. Exponential**  $\text{Exp}(\lambda)$ : Parameter  $\lambda$  with  $\lambda > 0$  and **pdf**  $f(x) = \begin{cases} \lambda e^{-\lambda x} & x \geq 0 \\ 0 & \text{otherwise} \end{cases}$

Useful for modelling time until next event in a Poisson process.  $\lambda$  is the expected rate of events. Note:  $F_Y$  is continuous everywhere,  $f_Y$  is discontinuous at 0.

**CDF** given by  $1 - e^{-\lambda x}$

**Definition 4.7. Gamma**  $G \sim \text{Gamma}(\alpha, \beta)$ : Parameters  $\alpha, \beta$  with  $\beta, \alpha > 0$  with **pdf** given by  $f(x) = \frac{1}{\Gamma(\alpha)} \beta^\alpha x^{\alpha-1} e^{-\beta x}$  for  $x > 0$

**Definition 4.8. Normal**  $N(\mu, \sigma^2)$ : Parameters  $\mu, \sigma^2$  with  $\sigma^2 > 0$  with **pdf**  $f(x) = \frac{1}{\sigma \sqrt{2\pi}} \exp\{-\frac{1}{2}(\frac{x-\mu}{\sigma})^2\}$

**Standard Normal Distribution** is when  $\mu = 0$  and  $\sigma^2 = 1$  with **pdf**  $\phi(z) = \frac{1}{\sqrt{2\pi}} e^{-\frac{1}{2}z^2}$  and **cdf**  $\Phi(a) = \int_{-\infty}^a \frac{1}{\sqrt{2\pi}} e^{-\frac{1}{2}z^2} dz$

Often used to model observational errors. Note: Normal distributions have symmetry along its centre,  $\mu$  and  $\sigma$  controls the spread of distribution. Note:  $\Phi(-a) = 1 - \Phi(a)$

Note: transform  $X \sim N(\mu, \sigma^2)$  to  $Z = \frac{X-\mu}{\sigma}$  to use with LUT.  $1 - \Phi(a) = P(Z \geq a)$  for  $N(0, 1)$

## 5 Quantile, Percent, and Median

**Definition 5.1.** The  $p^{\text{th}}$  Quantile or  $100 \cdot p^{\text{th}}$  percentile of distribution  $X$  is the smallest number  $q_p$  s.t.  $F(q_p) = P(X \leq q_p) = p$

**Definition 5.2. The Median** is the 50th percentile.

**Definition 5.3. Quantile Function** of random variable  $X$  with **cdf**  $F$  is  $F^{-1} = \min\{x : F(x) \geq T\}$  for  $0 \leq T \leq 1$ . Exponential has  $-\frac{\ln(1-p)}{\lambda}$ .

## 6 Useful Stuff

$$\binom{n}{k} = \frac{n!}{k!(n-k)!} \quad x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

## 7 R code

`dxxx(x, mean, sd, log)` for computing the pmf for discrete and for continuous distribution

`pxxx(q, mean, sd, lower.tail, log.p)` for computing the cdf

`qxxx(p, mean, sd, lower.tail, log.p)` for computing the quantiles

`rxxx(n, mean, sd)` for simulating a value from the distribution.

`sample(data, size, replace=FALSE(default))` for randomly sampling from a set.

`matrix(vector of values, num of rows)`. Let `mat` be a matrix, `mat[x]`, `mat[vector]`, `mat[row, column]`, `mat[row vector, column vector]`.

`rowSums(x(two dimensional array), na.rm, dims)`

Relational operators `==` equate, `!=` not equal, `leq`: `<=`, `geq`: `>=`, value in vector: `%in%`

Logical operators `AND`(single logicals): `&&`, `AND`(vectors and single): `&`, `OR`(single): `||`, `OR`(vector and single): `||`, Negation: `[operator]!`, `AllTrue`: `all()`, `SomeTrue`: `any()`.

Loops: `for (i in [vector]){}`

`ggplot(mapping = aes(x = x, y = y))`: creates a ggplot canvas and maps the vector `x` to `x` axis scale and vector `y` to `y` axis scale in `ggplot`.

`theme_classic()`: sets the overall look of the plot to the “classic” theme. `geom_point()`: adds points as specified by the mapping provided in `aes()`. `geom_line()`: adds a line as specified by the mapping provided in `aes()`. `labs(title = "y is square root of x", x = "x", y = "square root of x")`: customizes the plot and axes titles. `+`: adds the layers together.