# Jingwu Xu

<u>https://www.linkedin.com/in/jimxumoment</u> • <u>https://github.com/GrEedWish</u> La Jolla, CA • (858)-281-1170 • <u>jimxumoment@gmail.com</u>

# **Education:**

University of California San Diego (UCSD), La Jolla, CA

Sep 2018 – Jun 2020

M.S. Degree in Computer Science

Colorado State University (CSU), Fort Collins, CO

Aug 2016 – May 2018

B.Sc. Degree in Computer Science GPA: 4.0/4.0

**Central China Normal University (CCNU)** 

Aug 2014 – Jul 2016

B.Sc. Degree in Computer Science

• CS First Rate Scholarship (top 3%)

• Twelfth ACM Invitational Programming Contest Central China Affiliated Universities, The Third Prize

GPA: 86.81/100

• The First CCF Internet Application Design Competition, The Third Prize

#### **Relevant Skills:**

- Python, Java, C++, Javascript, HTML5
- Git, Spark, Servlet, MLlib, MapReduce, Django, VueJS, JUnit, Waterfall Model, Agile

#### **Relevant Research & Projects:**

# Feature Extractions and Named-Entity Recognition

Apr 2018 – May 2018

- Pre-processed raw text and formulated feature selection rules for maximum entropy
- Performed data transformation using Brown cluster, word2vec and Stanford POS Tagger
- Compared NN models with different Hidden Layer Structures and Activation Functions
- Achieved high prediction accuracy based on Stanford NER library using 5 layers NN

# **Risk Game Web Based Application**

Mar 2018 – May 2018

- Implemented with Object-Oriented design patterns such as Composite and Façade
- Simulated risk game flow by following MVC pattern and communicating over Javax Servlet
- Used Junit unit tests for functionality codes and Mockito tests for servlet communication

# **United States Census Data Analysis Using MapReduce**

Apr 2017 – May 2017

- Set up Apache Hadoop and Yarn cluster with HDFS running on every node out of 15 machines
- Developed MapReduce programs that parse and process the 1990 US Census dataset
- Extended on Spark for performance and experienced prediction tasks with PySpark ML library

# Using Dijkstra's Shortest Paths to Route Packets in a Network Overlay

Feb 2017 – Mar 2017

- Implemented TCP based network multi-nodes communication with concurrent locks
- Integrated Dijkstra's Shortest Path Algorithm to randomly generate overlay graph that resides the nodes
- Experienced with multi-threads which separately responsible for sending, receiving and processing messages

### **Relevant Experiments & Activities:**

# Software Developer Intern, Skyoo LLC.

May 2018 – Sep 2018

- Brainstorming ideas, designing models, developing features and improving UI/UX
- Developed Vue.js frontend with Webpack and EventBus, and Django REST framework
- Fixed bugs, integrated calendar system with timezones, and extended coupon system

# **Teaching Assistant**, For Algorithms Theory and Practice, CSU

Aug 2017 - May 2018

- Assisted the instructor with developing slides, worksheets, quizzes, exams and classes
- Evaluating assignments, discussing algorithms, and holding office hours for Q&As

# Leader of CCNU ACM Team, CCNU

Nov 2014 – May 2016

• Participated regional universities ACM contests, and received two Third Prizes