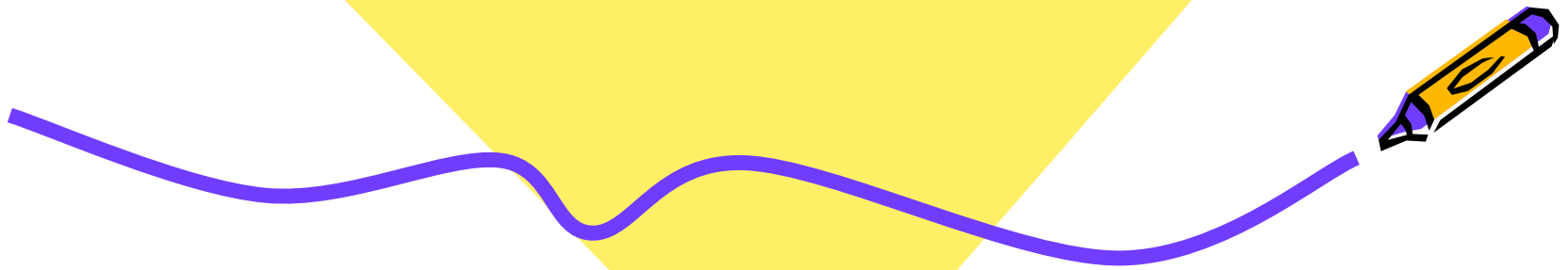




# Degrees of Comparison

## 1. Positive



Degrees of comparison are  
used when we describe a  
person or a thing.



# Adjectives make the comparison.

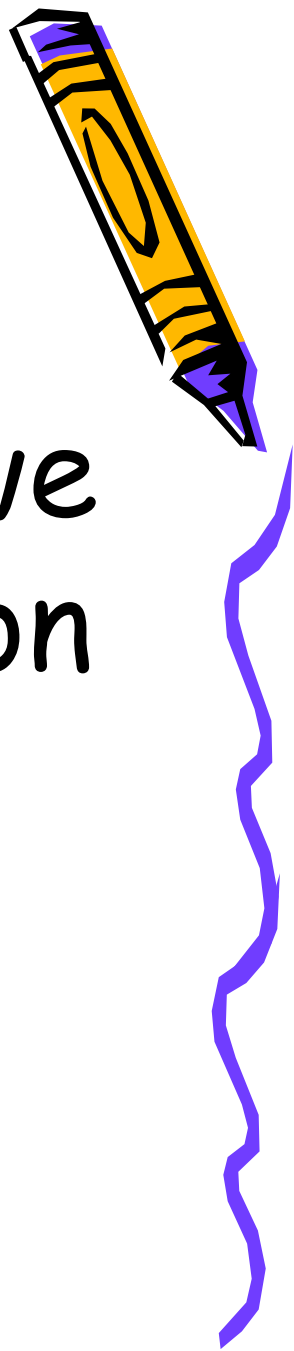


- Remember adjectives are describing words.
- Example: (Positive degree)
  1. Fast
  2. Slow
  3. Big
  4. Small



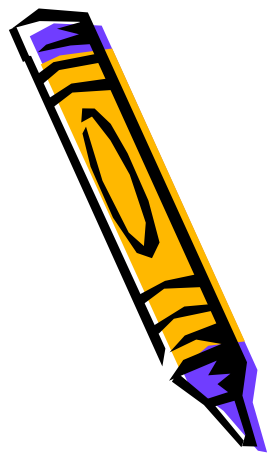
# Positive comparison

- This is used for when we only describe one person or thing.



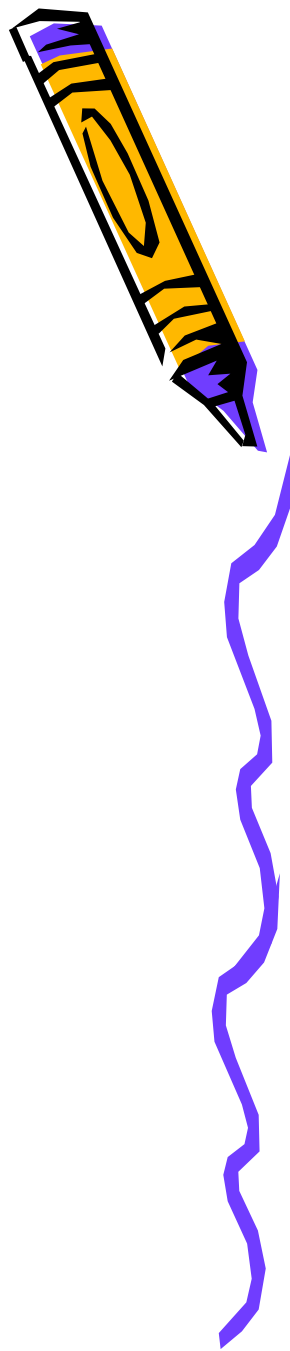
Example:

- The house is big.



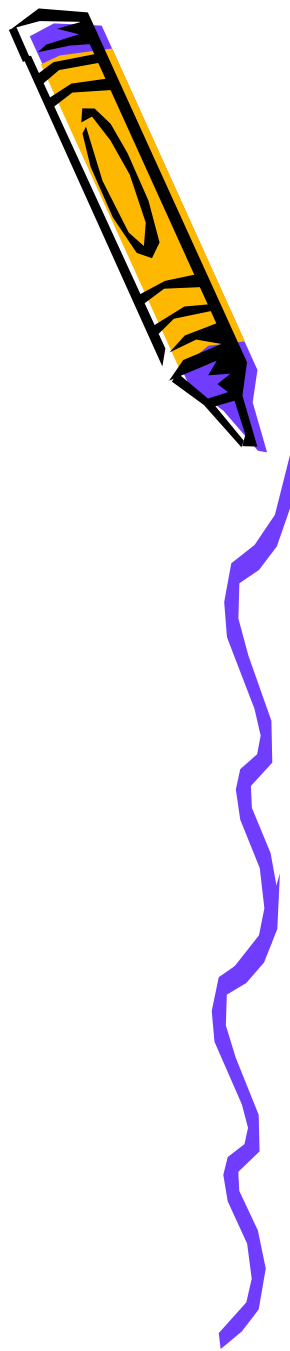
Example:

- The boy is fast on his bicycle.



# Example:

- That girl is **smart**.



Example:

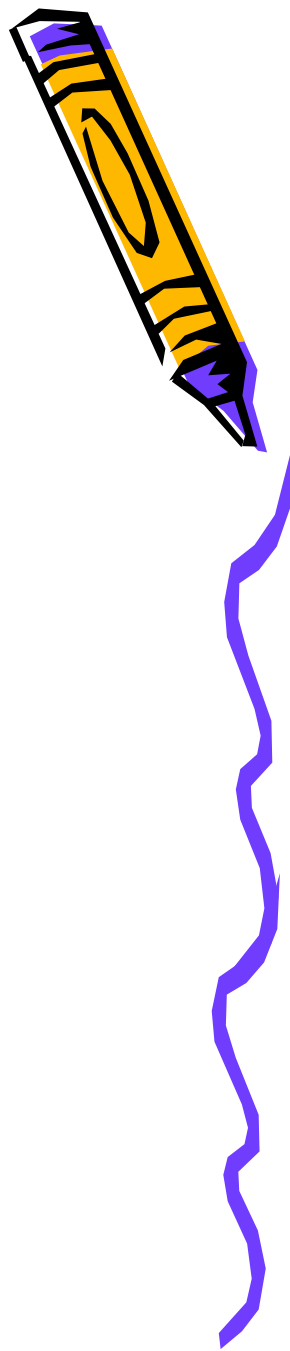
- The radio was loud.





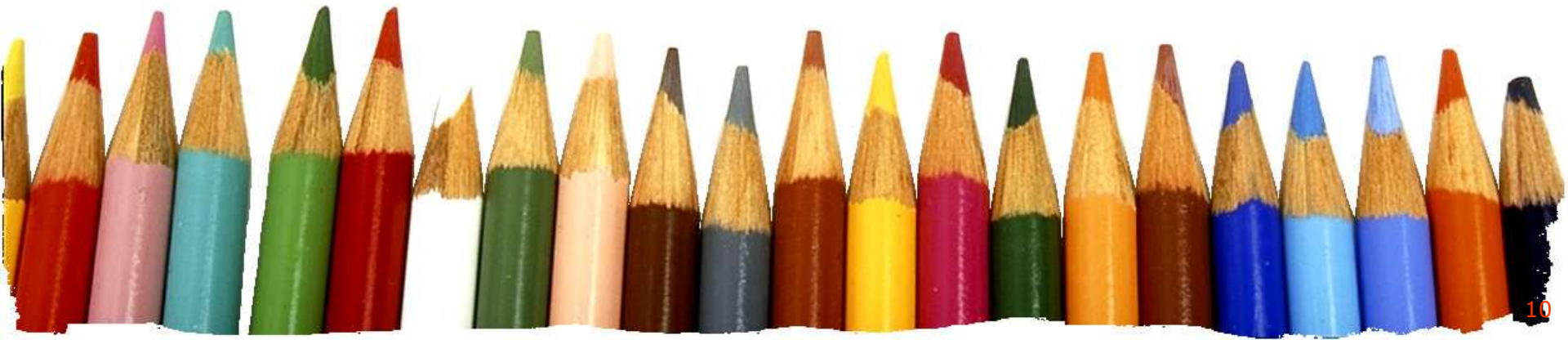
# Activity:

- Write four sentences using the positive degree of comparison.
- Use the words on the board.



# Degrees of comparison

## ***2. Comparative***



## 2.Comparative degree

- This is when we compare two people or things to each other.



# Rule- add er to the adjective

1. Fast = Faster
2. Slow = Slower
3. Big = Bigger
4. Small = Smaller
5. Tall = Taller



# Examples:

- The house is **big** but my house is **bigger**.



Big



Bigger

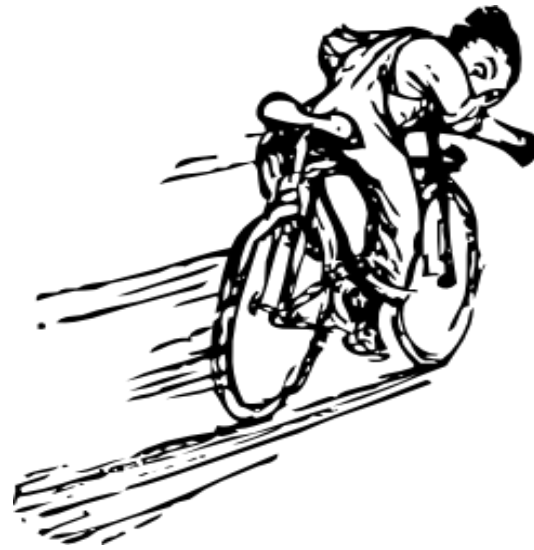


# Example:

- The boy is **fast** on his bicycle but I am **faster**.



Fast



Faster





# Example:

- The radio was **loud** but the T.V was **louder**.



# Example:

- Painful = **more** painful
- Hopeful = **more** hopeful
- Beautiful = **more** beautiful
- Expensive = **more** expensive

**Adjectives ending in ful or e we use more.**





# Exceptions to the rule:

- Good = better
- Bad = worse
- Many/much = more
- Little/few = less
- Far = farther/further
- Old = older/elder



# Activity:

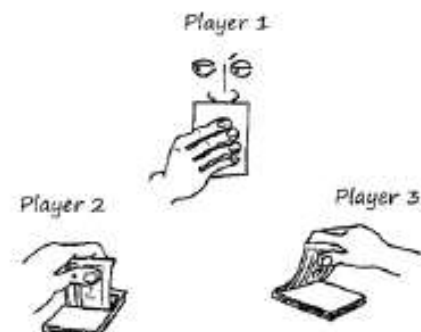
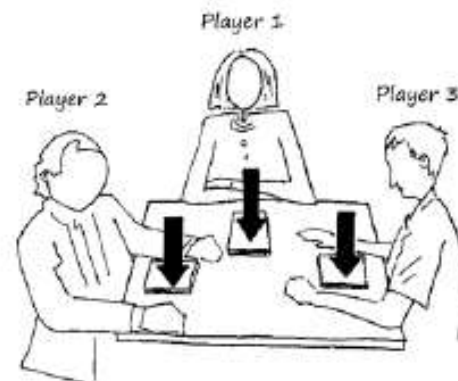
## ANIMAL CARD GAME - THE RULES

(3 players)

- Divide the cards equally between the players.
- Each player has a pile of cards face down ↓ on the table.
- All players look at their top card but KEEP IT SECRET.
- Player ONE starts.

Example:

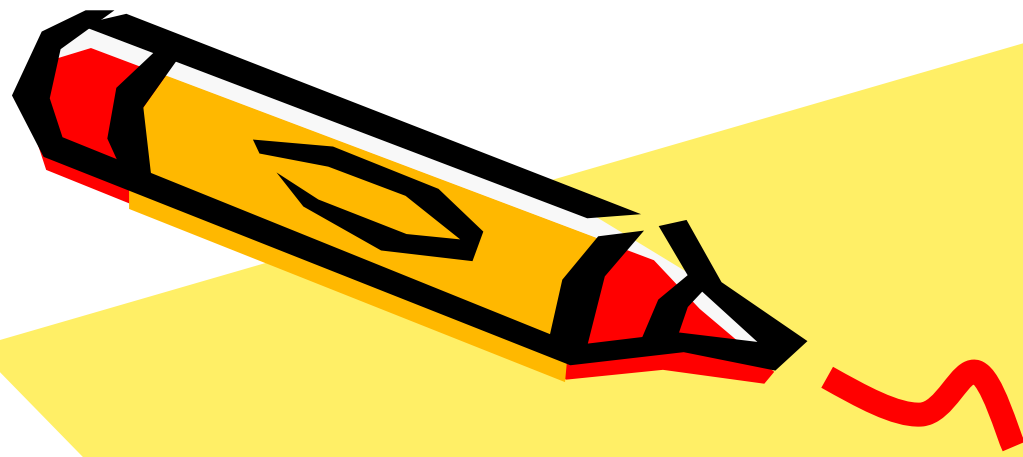
one stop english  
.cc



# How to play:

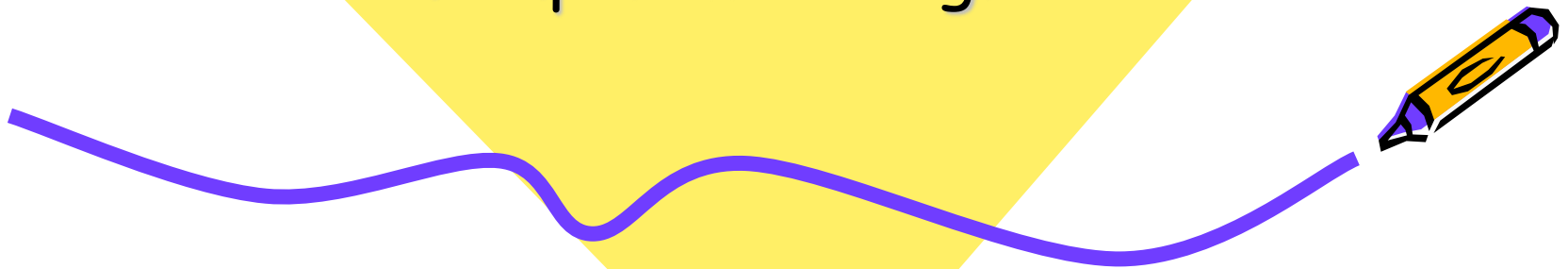
- Player **one** chooses a category to compare (Speed, intelligence, strength)
- Player **2 and 3** turn over their cards.
- The first person to **compare the animals** the fastest gets to keep both cards.
- The **winner** also gets to **choose the next category**.
- Person with the most cards wins.





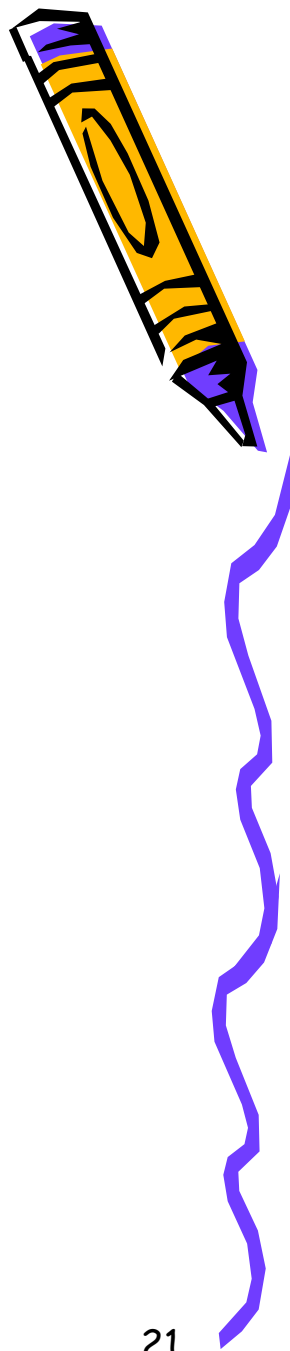
# Degrees of comparison

## 3. Superlative degree



# Superlative degree

- Used when comparing more than two people or things.

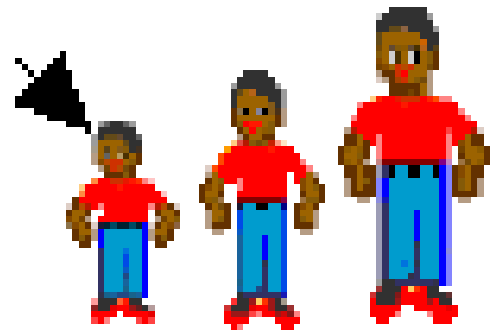


# Rule- add est to the adjective



1. Fast = Faster = Fastest
2. Slow = Slower = Slowest
3. Big = Bigger = Biggest
4. Small = Smaller = Smallest
5. Tall = Taller = Tallest

Shortest



# Example:

- He was the **fastest** in the bicycle race.



# Example:

- She was the **smartest** girl in the class.





# Example:

- The **biggest** house on the block was for sale.



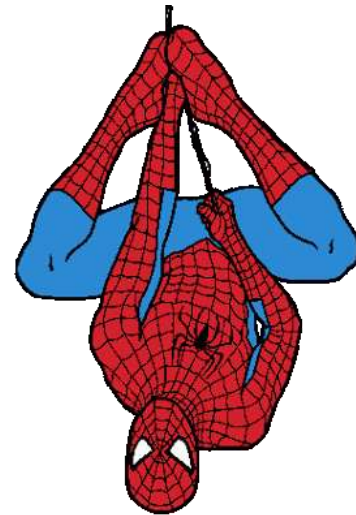
# Example:

- The **slowest** computer in the class belonged to Miss Brockway.



# Example:

- Superman was the **strongest** and **fastest** of all the super heroes but spider man was the **most flexible**.

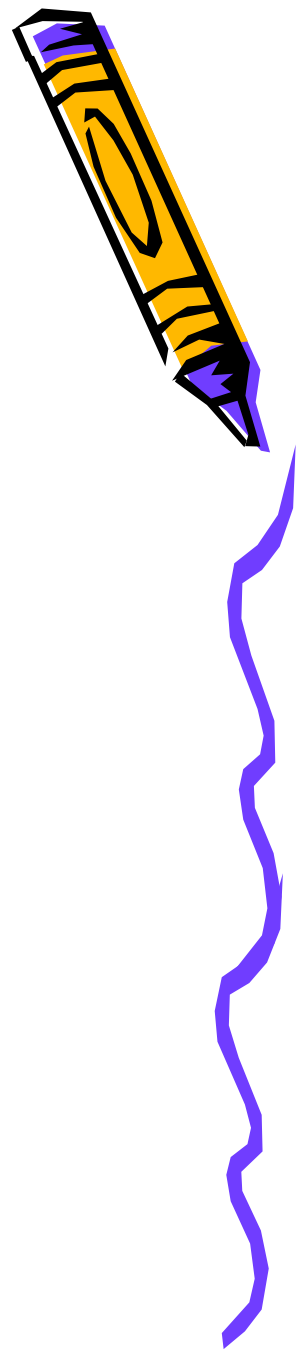


# Example:

- Painful = more painful = Most painful
  - Hopeful = more hopeful = most hopeful
  - Beautiful = more beautiful = most beautiful
  - Flexible = more flexible = Most flexible
- Adjectives ending in ful or e we use most.



# Exceptions to the rule:



- Good = better = best
- Bad = worse = worst
- Many/much = more = most
- Little/few = less = least



# Identify the degree



1. The lion is a **strong** animal. Positive
2. Rochelle is the **kindest** of all. Superlative
3. The apple is **sweeter** than the pear. Comparative
4. It is a **tall** building. Positive
5. Facilitator Anthea had the **most wonderful** birthday cake. Superlative

