MARKOV PROCESS

Markov Process

Random => Random Process variable

The conditional probability

 $P[X_n = a_n / X_{n-1} = a_{n-1}, X_{n-2} = a_{n-2}, \dots, X_n = a_n]$ = P[xn = an/xn-1 = an-1]

is called Markov Process (Harbor chaip) i.e The prob. of future event depends only on present but not on the past event

MARKOV CHAIN: A discrete parameter Markov process is called Markov chain, where time is discrete or and had a second diglat physical & Continuous.

one - step transition poolealielity

P[xn=ail xn-1=aj] = Pij

where ao, a,, a 2....an are states of Markov chain.

Homogenous Markov chain:

4 P[xn=ai/xn-1=aj]=P[xn=ai/xn-1=aj]

1.e The probability do not depend on step, then it is

Called Homgoreous Markov chain.

Transition revolability Matrix (TPM)

The matrix formed by the one-step-probabilities Pij denoted by P is called TPM.

STOCHASTIC LOPI REGULAR MATRIX the tom in which every entry is positive and the now sum is equal to '1' is called standar stochastic matrix. The matter chain with the stochastic (or) regular maticie Regular Markov chain Called RequireMAPROVEHAIN E MARKO Markov chain with finite number of states STEADY- STATE (OE) LONG RUN (OR) INVERENT. PROBABILITY In the long sur, lim p = p The Steady state path 1 where $\pi = (\pi_1, \pi_2 \dots \pi_n)$ and π , $+\pi_2 + \cdots + \pi_n = 1$ Chapelman - kolmogorav Theorem Pij Pij Pij where Pij (n) _ nth ent step perolo. Pij - nth TPM Also P(n) = P(0). pn p (n) - p (n-1) p (m) - step parobability n - power W 8) A man either derived a car for Catches a train to go to office evelyday: He never goes too days successively by train but if he drives one day then the day he is just has likely drive again. Has his to travel by train suppose that one the first day of week, the man dice and dorove to work if and only if the second a fair day and dorove to work if and only if the mon the mon to appears. Find i) Probability that he takes a train on 3rd day ii) Probability that he drove to work in the long run

in State space S = & Train, can?

$$P^{(1)} = P^{(0)} P$$

$$= \left(\frac{5}{6}, \frac{1}{6}\right) \left(\frac{1}{2}, \frac{1}{2}\right)$$

$$= \left(\frac{1}{12} \quad \frac{5}{6} + \frac{1}{12}\right) = \left(\frac{1}{12}, \frac{11}{12}\right)$$

$$P^{(3)} = \left(\frac{1}{12}, \frac{11}{12}\right) \begin{pmatrix} 0 & 1/2 \\ 1/2 & 1/2 \end{pmatrix}$$

P(goes ley brain on 3rd day) = "/24

$$P^{2} = \begin{pmatrix} 0 & 1 \\ 1/2 & 1/2 \end{pmatrix} \begin{pmatrix} 0 & 1 & 1 \\ 1/2 & 1/2 \end{pmatrix} = \begin{pmatrix} 1/2 & 1/2 \\ 1/4 & 3/4 \end{pmatrix}$$

$$P^{(2)} = P^{(0)} P^{2}$$

$$= \begin{pmatrix} \frac{5}{6} & \frac{1}{6} \end{pmatrix} \begin{pmatrix} 1/2 & 1/2 \\ 1/4 & 3/4 \end{pmatrix}$$

$$= \begin{pmatrix} \frac{5}{12} & \frac{7}{14} & \frac{5}{12} & \frac{3}{24} \\ \frac{7}{24} & \frac{13}{24} & \frac{13}{24} \end{pmatrix}$$

$$= \begin{pmatrix} \frac{11}{24} & \frac{13}{24} & \frac{13}{24} \\ \frac{7}{24} & \frac{13}{24} & \frac{13}{24} \end{pmatrix}$$

where
$$\pi = (\pi_1, \pi_2)$$

$$\pi_1 + \pi_2 = 1 - 0$$

TP=T=)

$$(\Lambda, \Lambda_2) \begin{pmatrix} 0 & 1/2 \\ 1/2 & 1/2 \end{pmatrix} = (\Lambda, \Lambda_2)$$

$$0\Lambda_1 + \overline{\Lambda}_2 = \overline{\Lambda}_1 = 2\overline{\Lambda}_1 - \overline{\Lambda}_2 = 0 - 2$$

$$2 = \overline{\Lambda}_1 - \overline{\Lambda}_2 = 0$$

Solving
$$O 2 \Theta$$

$$T_1 \leftarrow T_2 = 1$$

$$2T_1 + T_2 = 0$$

$$3T_1 = 1$$

$$T_1 = 1/3$$

$$T_2 = 2/3$$

Hence in Long run,

P(goes by car in long num) = 2/3

B) A gambler has £2, he begts \$1 at a time and wins £1 with perobability 1/2. He stops playing the game when he loses £2 and wins ₹4.

i) what is the TPM of related Markov chain

ii) what is the Prob that he has lost his money 4th at the end of the play

iii) what is the prob that he has lost his money 4th at the end of the play

State space S = (0,1,2,3,4,5,6)

Initial p⁽⁰⁾ = (0010000)

prob

after 5 plays cases.

(ii)
$$P[x_4=0]$$

$$= p^{(4)} = p^{(2)} P$$

$$p^{(3)} = p^{(2)} P$$

$$p^{(2)} = p^{(1)} P$$

$$p^{(1)} = p^{(0)} P$$

$$p^{(1)} = (0 0 1 0 0 0 0) P$$

$$= (0 1/2 0 1/2 0 0 0) (P)$$

$$= (0 1/2 0 1/2 0 0) (P)$$

$$= (0 1/2 0 1/2 0 0) (P)$$

$$= (0 1/2 0 1/2 0 0) (P)$$

```
p(3) = P(2) P = (1/4 0 2/4 0 1/4 00) (P)
            = (1/4 2/8 0 3/8 0 1/8 0)
 .p(4) = p(3) P = (3/8 0 5/16 0 4/16 0 1/16)
  P[x4 = 0] = 3/8
(i) P (continue the game after 5 plays)
 = P[xs = 1] + P[xs = 2] + P[xs = 3] + P[xs = 4] + P[xs = 6] - 0
 P[x5=2]
 p(5) = p(4) P = (3/8 0 5/16 0 4/16 0 1/6) P
             = \left( \frac{3}{6} \right) \quad \frac{5}{32} \quad \frac{5}{32} \quad \frac{6}{9} \quad \frac{9}{32} \quad \frac{4}{32} \quad \frac{1}{16} 
  Set in O
P(continued) = +5/32 +0+9/32 +0+4/32 = $8/32
 A fair die is toesed nepeatedly and if { Xn} represents
sto colay.
  the maximum of the number occurring in 1st n ternes
 trials. Find "TPM" of the Markov chain, also find
 P2 and P[x2=6]
   Xn - Max of no occurring in first 'n' trials
             = {1,2,3,4,5,63
  TPM
   P= 1 1 6 6 6 6 6 6 6
  20 = 1 = 16
  3 0 0 3 1 6 6
  Xn 4000 4 1 1 6 6
   5 0 0 0 5 5 6
      6 0 0 0 0 0 41
```

often dole she luy each of the 3 negetable

State space =
$$\{A, B, c\}$$

TPM

A

B

C

A

B

C

 $\frac{3}{4}$

O

 $\frac{3}{4}$

O

 $\frac{3}{4}$

O

 $\frac{3}{4}$

O

 $\frac{3}{4}$

TP = π
 $\pi = (\pi_1, \pi_2, \pi_3)$
 $\pi_1 + \pi_2 + \pi_3 = 1$

O

 $\pi_1 + \frac{\pi_2}{4} + \frac{\pi_3}{4} = \pi_1$

Then the second of the sec

A salesman territory consists of 3 cities A,B,&C

He never sells in same city on

Successive days of he sells in city A

then, the next day he sell in B. However

if he sells resitter B or c, then the mest day

lie is twice as likely to sell in A as in other city

how often does he sell in each city in steady state.

State space =
$$\{A, B, C\}$$

TPM

A
B
C

A=2C

P=
B
C
2/3
C
2/3
C
2/3
C
2/3
C
2/3
C
2/3
C
A+C=1

A-2c=0

3c=1

C=V_3

A=2/3

To find steady stalz path prob

$$A=2/3$$

$$A \neq C=1$$

$$A = 2/3$$

Prob.

$$3\pi_{1} - 2\pi_{2} - 2\pi_{3} = 0$$
 $3\pi_{1} - 3\pi_{2} + \pi_{3} = 0$
 $\pi_{2} - 3\pi_{3} = 0$
 $\pi_{1} + \pi_{2} + \pi_{3} = 1$

solving 10 (2) (3) (4) (T1, T2, T3) = (1/4, 2/3, 1/2) preducible (Non-null persistent) of Pij >0 for some n, for all i, j ie if every state can be accessible (reached) from every other state, then the Markov claim is called Jareducible (Non-null perecistant) Markon chain. Redot Return state If Pii >0 for n>1 them the state i' is called as return state. Regular Harbor Thain Pii >0 for some n Transcient of Recurrent If Fii = & Pii (n) =1 then the state 'i' is called transcient state NOTE: For mon-mull persistant, Mean = Mii = & n Pii is finite previodic Periodic or (Period of order n) Let di = Ged &n, Pichong of di=1 then the state 'i' is a previodic or eperiod of order 1) If di=n, then the state i' is periodic of ordern. Ergodic. A finite, Gereducible and aperiodic Markov

Chain is called Ergodic.

Note: A non null perceitent, finite and aperiodic Markov chain is also Engodic Markov chain.

B) thereo loops A, B and C therowing a shall to each others.

A always throw the bell to B and B always throw

The ball to C but C is fust as likely to

throw the ball to B as to Show that the process is

throw the ball to B as to Show that the process is

Markovian and find the TPM athed classify the state

 $P = \begin{pmatrix} A & 0 & 1 & 0 \\ B & 0 & 0 & 1 \\ C & y_2 & y_2 & 0 \end{pmatrix}$

Since X_{N+1} depende on X_N , the process is Markovian. $P^2 = P \cdot P = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} 0 & 0 & 1 \\ 1/2 & 1/2 & 0 \\ 0 & 1/2 & 1/2 \end{pmatrix}$

 $P^{3} = P^{2} \cdot P = \begin{pmatrix} 1/2 & 1/2 & 0 \\ 1/2 & 1/2 & 0 \\ 1/4 & 1/4 & 1/2 \end{pmatrix}$

 $P^{4} = P^{3} \cdot P = \begin{pmatrix} 0 & 1/2 & 1/2 \\ 1/4 & 1/4 & 1/2 \\ 1/4 & 1/2 & 1/4 \end{pmatrix}$

 $P^{5} = P^{4} \cdot P = \begin{pmatrix} 1/4 & 1/4 & 1/2 \\ 1/4 & 1/2 & 1/4 \\ 1/4 & 1/2 & 1/4 \\ 1/8 & 3/8 & 1/2 \end{pmatrix}$

Inseducible: since $P_{ij}^{(n)}$ so for some n the givene Markov chain is erreducible. Since the states $\{A,B,c\}$ is finite, it is a finite, mon mult paraistant Markov chain.

10 tind Period of State

For State A,

PAA (1) = 0, PAA = 0, PAA = 4, PAA = 0, PAA = 0, PAA = 1/4>0

period = 6cd £ 3, 5, ... 3 = 1

State B

State A is aperiodic

state B li aperiodic.

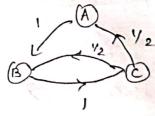
statec

Pec = 0, Pec = 1>0, Pec = 0, Pec = 42 >0, Pec = 1/4 >0

State c 11 aperiodic.

Since cach state is ihreducible, finite, mon mull persistant and appearodic the given Markov chain is

Engodic. Transition diagram



A) Find the nature of the states of MC

$$P = 0 0 1 0$$
 $1 1/2 0 1/2$
 $2 0 1 0$
 $P^{2} = P.P = (1/2 0 1/2)$
 $0 1 0 1 0$

$$P^{2} = P.P = \begin{pmatrix} 1/2 & 0 & 1/2 \\ 0 & ! & 0 \\ 1/2 & 0 & 1/2 \end{pmatrix}$$

$$P^{3} = \begin{pmatrix} 0 & 1 & 0 \\ 1/2 & 0 & 1/2 \\ 0 & 1 & 0 \end{pmatrix} = P$$

$$P^{4} = P^{3} \cdot P = P \cdot P = P^{2}$$

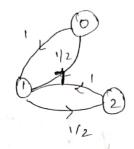
$$P^{5} = P^{4} \cdot P = P^{2} \cdot P = P^{3} = P$$

$$P^{5} = P^{3} = P^{5} = P^{7} \cdot \cdots, \qquad P^{2} = P^{4} = P^{6} = \cdots$$

Since Pij >0 for some n, the given Mc is irreducible. Also it has only sugges state, it is finite and mon null pensistant.

Period of states

Period = God { 2, 4, 6 ... 3 = 2 Similarly. the state '2' is of period 2. Since the States are not aperiodic, the given no is not Ergodic. Townsition diagram



having three states 1, 2, 3 is

$$P = \begin{bmatrix} 0.1 & 0.5 & 0.4 \\ 0.6 & 0.2 & 0.2 \\ 0.3 & 0.4 & 0.3 \end{bmatrix}$$

and the initial perblability is $p^{(6)} = [0.7, 0.2, 0.1]$

i) Find P[x2=3] ii) P[x2=3/x0=1]

i)
$$P^2 = P \cdot P = \begin{bmatrix} 0.43 & 0.31 & 0.26 \\ 0.24 & 0.42 & 0.34 \\ 0.36 & 0.35 & 0.29 \end{bmatrix}$$

$$P[x_2 = 3J = P^2]$$

$$= p^{(0)}, \qquad p^2 = (0.7 \ 0.2 \ 0.1) \begin{bmatrix} 0.43 \ 0.31 \ 0.24 \end{bmatrix} \begin{bmatrix} 0.43 \ 0.35 \end{bmatrix} \begin{bmatrix} 0.24 \ 0.3$$

11)
$$P[x_2 = 3/x_0 = 1] = p_{13}^{(2)} = 0.26$$

111)
$$P[X_3=2, X_2=3, X_1=3, X_0=2]$$

=
$$P[x_3=2/x_2=3,x_1=3,x_0=2]P(x_2=3,x_1=3,x_0=2)$$

=
$$P[x_3:2|x_2:3]$$
 $P[x_2:3|x_1:3]$ $P[x_1:3|x_0:2]$ $P[x_0:2]$
= $P_{32}^{(1)}$ $P_{33}^{(1)}$ $P_{23}^{(1)}$ $(y_0:2) = (0.4)(0.3)(0.2)(0.2)$
= 0.00p48

B) Suppose that the purbability of a die day day (state.) is 1/3, and purbability following a rainy day (state 1) is 1/3, and purbability of a rainy day following a day day is 1/2.

The river that may 1 is a day day, find probability that given that may 1 is a day day, find probability that is a day day; i) may 5 is also a day day;

TPM
$$P = D \left(\frac{1}{2} \right) \frac{1}{2}$$

$$R \left(\frac{1}{3} \right) \frac{2}{3}$$

$$P^{2} = P.P = \begin{pmatrix} 5/12 & \mp 1/12 \\ 7/18 & 11/18 \end{pmatrix}$$

$$p^{3} = \begin{pmatrix} \frac{27}{72} & \frac{43}{72} \\ \frac{43}{108} & \frac{65}{108} \end{pmatrix}$$

$$P^{4} = \begin{pmatrix} \frac{1+3}{432} & \frac{259}{432} \\ \frac{259}{648} & \frac{384}{648} \end{pmatrix}$$

i) May 3 is a day day
$$p^{(2)} = p^{(0)} p^{2} = {(10)} {(5/12 + 1/12)}$$

$$= {(5/12 + 1/12)}$$

May 5 is a day day
$$p(4) = p^{(0)} p^{4} = (10) \begin{pmatrix} \frac{173}{43^{2}} & \frac{259}{43^{2}} \\ \frac{259}{648} & \frac{384}{648} \end{pmatrix}$$

$$= \left(\frac{173}{43^{2}}, \frac{259}{432}\right)$$

$$P(May 5 is a day daty) = 173$$

$$= \frac{173}{432}$$

P(May 5 is a day daty) = 173

1) Find invariant (Steady State) probability of the MC (1/2 1/2)

The steady state probability is TP=7, T, +72=1-3

$$(\pi_1, \pi_2)$$
 $\begin{pmatrix} 1/2 & 1/2 \\ 1/3 & 2/3 \end{pmatrix} = (\pi_1, \pi_2)$

$$\frac{\pi_1}{2} + \frac{\pi_2}{3} = \pi_1 = 3\pi_1 + 2\pi_2 = 6\pi_1 - 0$$

$$\frac{\overline{\Lambda}_1}{2} + \frac{2\overline{\Lambda}_2}{3} = \overline{\Lambda}_2 = 0 \quad 3\overline{\Lambda}_1 + 4\overline{\Lambda}_2 = 6\overline{\Lambda}_2 - 2$$

The steady state peob is

$$3\pi_{1}-2\pi L = 0$$

$$2\pi_{1}+2\pi_{2}=2$$

$$5\pi_{1}=2$$

$$\pi_{1}=2/5$$

$$\pi_{2}=3/5$$