## Lab 6.1 Firewall VPN

16307130212 管佳乐

# Task 1: VM Setup

VM1: 10.0.2.5 as the client VM2: 10.0.2.6 as the server

# Task 2: Set up Firewall

```
sudo ufw deny out on enp0s3 from 10.0.2.5 to 202.120.224.115
```

# Task 3: Bypassing Firewall using VPN

### **Step 1: Run VPN Server**

```
$ make
$ sudo ./vpnserver
```

In another terminal

```
$ sudo ifconfig tun0 192.168.53.1/24 up
$ sudo sysctl net.ipv4.ip_forward=1
```

#### **Step 2: Run VPN Client**

I changed the server ip, and then start the client program.

```
$ sudo ./vpnclient
```

Configure the interface

```
sudo ifconfig tun0 192.168.53.5/24 up
```

# **Step 3: Set Up Routing on Client and Server VMs.**

Client

```
$ sudo route add -net 202.120.224.0/24 tun0
# fudan.edu.cn
$ sudo route add -net 192.168.53.0/24 tun0
# tunnel subnet
```

Server

```
$ sudo route add -net 192.168.53.0/24 tun0
# tunnel subnet
```

### Step 4: Set Up NAT on Server VM

```
$ sudo iptables -F
# Flush the selected chain (all the chains in the table if none is given). This
is equivalent to deleting all the rules one by one.
$ sudo iptables -t nat -F
# Flush nat chain
$ sudo iptables -t nat -A POSTROUTING -j MASQUERADE -o enp0s3
# Append postrouting chain and jump to masquerade
```

Then try to ping fudan.edu.cn. There was a query from fudan.edu.cn. The firewall was bypassed.

```
[12/13/18]seed@VM:~$ ping fudan.edu.cn -c 1
PING fudan.edu.cn (202.120.224.115) 56(84) bytes of data.
54 bytes from 224.fudan.edu.cn (202.120.224.115): icmp_seq=1 ttl=58 time=15.4 ms
--- fudan.edu.cn ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms
-tt min/avg/max/mdev = 15.499/15.499/15.499/0.000 ms
[12/13/18]seed@VM:~$ ■
```

The query from 10.0.2.6 was indicated by tunnel

```
[12/13/18]seed@VM:~/.../Atask2$ sudo ./vpnclient 10.0.2.6
[sudo] password for seed:
Got a packet from TUN
Got a packet from the tunnel
```

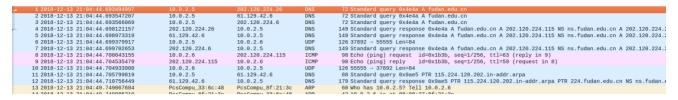
client, any

client, tun0

From user's perspecitve, tun0 was doing the whole thing

client, enp0s3

In fact, 10.0.2.5 works as a middle man and it is 10.0.2.6 that interacts with fudan.edu.cn

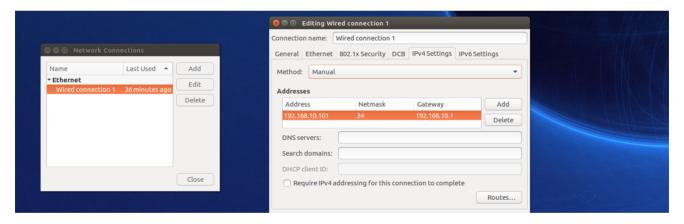


### Lab 6.2 VPN

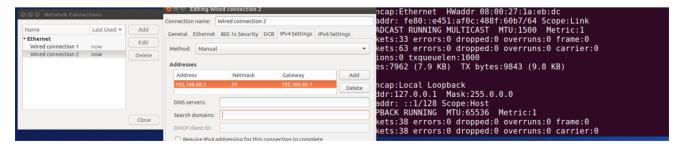
# Task 1: VM Setup

	Host U	Server	Host V
NAT	10.0.2.5	10.0.2.6	
Internal		192.169.60.1	192.169.60.101

#### On Host V



#### On Server



Task 2: Creating a VPN Tunnel using TUN/TAP

# **Step 1: Run VPN Server**

```
$ make
$ sudo ./vpnserver
```

In another terminal

```
$ sudo ifconfig tun0 192.168.53.1/24 up
sudo sysctl net.ipv4.ip_forward=1
```

### **Step 2: Run VPN Client**

I modified the source code to make it read the arguments, and then start the client program.

```
$ sudo ./vpnclient 10.0.2.6
```

Configure the interface

```
sudo ifconfig tun0 192.168.53.5/24 up
```

### **Step 3: Set Up Routing on Client and Server VMs.**

Client

```
$ sudo route add -net 192.168.60.0/24 tun0
# to the internal
```

Server

```
$ sudo route add -net 192.168.60.0/24 enp0s8
# internal
```

#### Step 4: Set Up Routing on Host V

The packet will be sent to default gateway in default NIC since it has only one. So no special configuration is needed.

### **Step 5: Test the VPN Tunnel**

Ping

```
ping 192.168.60.101 -c 1
```

```
[12/22/18]seed@VM:~$ ping 192.168.60.101 -c 1
PING 192.168.60.101 (192.168.60.101) 56(84) bytes of data.
64 bytes from 192.168.60.101: icmp_seq=1 ttl=63 time=1.05 ms
--- 192.168.60.101 ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 1.059/1.059/0.000 ms
[12/22/18]seed@VM:~$
```

```
telnet 192.168.60.101
```

```
[12/22/18]seed@VM:~$ telnet 192.168.60.101
Trying 192.168.60.101...
Connected to 192.168.60.101.
Escape character is '^]'.
Ubuntu 16.04.5 LTS
                                                                                                                  inel
                                                                                                                 inel
VM login: seed
                                                                                                                  inel
Password:
Last login: Mon Nov 12 13:10:20 EST 2018 from 10.0.2.5 on pts/11
Welcome to Ubuntu 16.04.5 LTS (GNU/Linux 4.15.0-38-generic i686)
                                                                                                                  nel
                                                                                                                  nel
    Documentation: https://help.ubuntu.com
                                                                                                                  nel
                              https://landscape.canonical.com
https://ubuntu.com/advantage
    Management:
   Support:
                                                                                                                  nel
146 packages can be updated.
                                                                                                                  nel
114 updates are security updates.
                                                                                                                  nel
[12/22/18]seed@VM:~$
```

#### **Step 6: Tunnel-Breaking Test**

Keep the connection alive and break the tunnel

I break the tunnel by redirect the route table

```
$ sudo route del -net 192.168.60.0/24 tun0
```

Then my input would get no response. That is because Host V will not receive any packet from Host U, so neither will Host V send any echo to Host U

```
[12/22/18]seed@VM:-$ telnet 192.168.60.101
Trying 192.168.60.101...
Connected to 192.168.60.101.
Escape character is '^]'.
Ubuntu 16.04.5 LTS
VM login: seed
                                                                                                                                      do] password for seed:
CADDRT: File exists
/22/18]seed@VM:~$ sudo route del -net 192.168.60.0/24 tun0
/22/18]seed@VM:~$ 
 Password:
Last login: Sat Dec 22 01:29:37 EST 2018 from 192.168.53.5 on pts/4
Welcome to Ubuntu 16.04.5 LTS (GNU/Linux 4.15.0-38-generic i686)
     Documentation: https://help.ubuntu.com
Management: https://landscape.canonical.com
Support: https://ubuntu.com/advantage
    Management:
Support:
146 packages can be updated.
114 updates are security updates.
[12/22/18]seed@VM:~$ ls
                      Desktop
Documents
                                                 examples.desktop Pictures
                                                                                                      Templates
                                                                                                      Videos
 cipher.txt
                                                                                   Public
                                                 Music
    stomization Downloads
[12/22/18]seed@VM:~$
                                                                                                                           260 Standard query response 0xcd1f A daisy.ubuntu.com A 162.213.33.132 A 162.213.33.108 NS ns3.p2...
69 Telnet Data ...
```

Then resume the tunnel by direct the route table back.

```
$ sudo route add -net 192.168.60.0/24 tun0
```

The connection will still work. Since Host V can receive packets now. The interrupt before is transparent to Host V.

# Task 3: Encrypting the Tunnel

run the server

```
$ make 3
$ sudo ./server3
$ sudo ifconfig tun0 192.168.53.1/24 up
$ sudo sysctl net.ipv4.ip_forward=1
```

```
[12/29/18]seed@VM:~/.../lab6$ sudo ./server3
[sudo] password for seed:
TUN setup
TCP Setup
13771: Start
13771: Handshake
13771: Working
```

run the client

```
$ sudo ./client3
# default argument is "serverguan.com", 4433
$ sudo ifconfig tun0 192.168.53.5/24 up
$ sudo route add -net 192.168.60.0/24 tun0
$ ping 192.168.60.101 -c 1
```

```
[12/29/18]seed@VM:-/.../lab6$ sudo ./client3
[sudo] password for seed:
TLS Initialized
TCP Connected
Verification passed.
Verification passed.
Verification is successful
SSL connection using AES256-GCM-SHA384
^[^A
```

```
[12/29/18]seed@VM:~$ ping 192.168.60.101 -c 1
PING 192.168.60.101 (192.168.60.101) 56(84) bytes of data.
64 bytes from 192.168.60.101: cimp_seq=1 ttl=63 time=0.772 ms
--- 192.168.60.101 ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 0.772/0.772/0.772/0.000 ms
```

Check the wireshark

```
121 2818-12-29 28:98:52.42181465 18.8.2.5 18.8.2.5 18.8.2.5 TOP 68 4433 - 46528 [ACK] Seq=2714389795 Ack=2366432783 Win=243 Len=0 TSval=5554631 TSccr=4294957760 19.8.2.5 TOP 68 4433 - 46528 [ACK] Seq=2714389795 Ack=2366432783 Win=243 Len=0 TSval=5554631 TSccr=4294957760 19.8.2 TOP 10.8.2 TOP 10.8
```

It is indeed encrypted.

# Task 4: Authenticating the VPN Server

#### Subtask 1: Generate my own certificate

```
# generate ca
$ openssl req -new -x509 -keyout ca.key -out ca.crt -config openssl.cnf
# generate server certificate
$ openssl genrsa -out serverguan.key 1024
$ openssl req -new -key serverguan.key -out serverguan.csr -config openssl.cnf
# sign
$ openssl ca -in serverguan.csr -out serverguan.crt -cert ca.crt -keyfile ca.key -
config openssl.cnf
```

#### Distribution

```
$ openssl x509 -in serverguan.pem -noout -subject_hash
40b51be0
# I'm working on shared folder, soft linking would not work
$ mv serverguan.pem 40b51be0.0
# ca
$ openssl x509 -in ca.pem -noout -subject_hash
$ mv ca.pem bdf70d7e.0
```

#### **Subtask 2: Code demonstration**

Verifying that the server certificate is valid

Here, it stipulates that both client and server's certificates should be checked

```
// sets the verification flags for ctx to be mode and specifies the verify_callback
function to be used
  // SSL_VERIFY_PEER means to examine the certificate of both sides.
  SSL_CTX_set_verify(ctx, SSL_VERIFY_PEER, NULL);
```

Then check the certificate of the server

```
// get and set verification parameters
X509_VERIFY_PARAM *vpm = SSL_get0_param(ssl);
X509_VERIFY_PARAM_set1_host(vpm, hostname, 0);
```

• Verifying that the server is the owner of the certificate

```
// Whenever a certificate is verified during a SSL/TLS handshake
// a verification function is called
int verify_callback(int preverify_ok, X509_STORE_CTX *x509_ctx)
   char buf[300];
   // returns the certificate in ctx which caused the error or NULL
   // if no certificate is relevant
   X509 *cert = X509_STORE_CTX_get_current_cert(x509_ctx);
   x509_NAME_oneline(x509_get_subject_name(cert), buf, 300);
   printf("subject= %s\n", buf);
   if (preverify_ok == 1)
      printf("Verification passed.\n");
   }
   else
   {
      int err = X509_STORE_CTX_get_error(x509_ctx);
      printf("Verification failed: %s.\n",
             X509_verify_cert_error_string(err));
   }
}
```

Verifying that the server is the intended server

```
#define CHK_SSL(err)

if ((err) < 1)
{
    ERR_print_errors_fp(stderr); \
    exit(2);
}

int err = SSL_connect(ssl);
// During the connection
CHK_SSL(err);</pre>
```

#### **Subtask 3: Failed authentication**

I edit the host file to change the intend server

```
$ sudo vi /etc/hosts
10.0.2.6 fudan.edu.cn
```

run the client again

```
$ sudo ./client3 fudan.edu.cn
```

```
Legend: code, data, rodata, value

167 int err = SSL_connect(ssl);

gdb-peda$ n

Verification failed: Hostname mismatch.

[Inferior 1 (process 3386) exited normally]

Warning: not running or target is remote

gdb-peda$
```

During the handshake, it would report the hostname do not match since the server don't hold the key for fudan.edu.cn

# **Task 5: Authenticating the VPN Client**

The login funtion of client

```
void login(SSL *ssl) {
 char username[NAME_LENGTH];
 char password[PASSWORD_LENGTH];
 char request[BUFF_SIZE];
 char reply[BUFF_SIZE];
 int len;
 printf("Your username:\n");
 scanf("%s", username);
 getchar();
 printf("Your password:\n");
 scanf("%s", password);
#ifdef DEBUG
 printf("Username: %s\nPassword: %s\n", username, password);
 // request
 bzero(request, BUFF_SIZE);
 strcpy(request, username);
 strcat(request, " ");
 strcat(request, password);
 len = strlen(username) + strlen(password) + 1;
  request[len] = '\0';
#ifdef DEBUG
 printf("Request: %s\tLen: %d\n", request, len);
#endif
 SSL_write(ssl, request, len);
 // check reply
 bzero(reply, BUFF_SIZE);
 len = SSL_read(ssl, reply, BUFF_SIZE - 1);
 reply[len] = '\0';
 // fail
 if (strcmp(reply, "success")) {
    printf("Login Failed\n");
   endRequest();
 }
 // success
```

The checkLogin function of server

```
int checkLogin(SSL *ssl, int conn) {
 char *pch;
 char username[100];
 char password[1000];
 char request[BUFF_SIZE];
 // if not clear, the string would be weird
 memset(&username, 0, sizeof(username));
 memset(&password, 0, sizeof(password));
 memset(&request, 0, BUFF_SIZE);
 int len = SSL_read(ssl, request, BUFF_SIZE - 1);
  request[len] = ' \setminus 0';
#ifdef DEBUG
 printf("Logging in:%s\n", request);
#endif
 // username
 pch = strtok(request, " ");
 if (!pch) {
   printf("Invalid username\n");
    return -1;
 }
 strcpy(username, pch);
#ifdef DEBUG
 printf("Username:%s\n", username);
#endif
 // password
 pch = strtok(NULL, " ");
 if (!pch) {
    printf("Invalid password\n");
   return -1;
 }
 strcpy(password, pch);
#ifdef DEBUG
 printf("Password:%s\n", password);
#endif
 // check the shadow
 struct spwd *pw;
 char *epasswd;
 pw = getspnam(username);
 if (pw == NULL) {
   printf("Invalid account\n");
    return -1;
 // return the result
 epasswd = crypt(password, pw->sp_pwdp);
 char *fail = "fail";
 char *success = "success";
```

```
if (strcmp(epasswd, pw->sp_pwdp)) {
    printf("Username and password do not match\n");
    SSL_write(ssl, fail, strlen(fail));
    return -1;
}
SSL_write(ssl, success, strlen(success));
return 1;
}
```

Run the server

```
$ make 5
$ sudo ./server5
$ sudo ifconfig tun0 192.168.53.1/24 up
$ sudo sysctl net.ipv4.ip_forward=1
```

```
[12/29/18]seed@VM:~/.../lab6$ sudo ./server5
TUN setup
TCP Setup
14931: Start
14931: Handshake
14931: Working
```

Run the client

```
$ sudo ./client5
$ sudo ifconfig tun0 192.168.53.5/24 up
$ sudo route add -net 192.168.60.0/24 tun0
```

```
[12/29/18]seed@VM:~/.../lab6$ sudo ./client5
TLS Initialized
TCP Connected
Verification passed.
Verification passed.
SSL connection is successful
SSL connection using AES256-GCM-SHA384
Your username:
seed
Your password:
```

A failed login demostration

```
[12/29/18]seed@VM:~/.../lab6$ sudo ./client5
TLS Initialized
TCP Connected
Verification passed.
Verification passed.
SSL connection is successful
SSL connection using AES256-GCM-SHA384
Your username:
seed
Your password:
notdees
Login Failed
[12/29/18]seed@VM:~/.../lab6$
```

```
14934: Start
14934: Handshake
Username and password do not match
14934: Login Fail
```

**Task 6: Supporting Multiple Clients** 

At first, I think there would be 2 pipes for every connection, one for upstream and one for downstream.

But in the upstream, the datagram from socket could be transported to tun0 directly.

```
// 父进程监听 tun0,一旦听到就写进 pipe
void tun2pipe(int tunfd, int pipefd) {
 int len;
 char buff[BUFF_SIZE];
 bzero(buff, BUFF_SIZE);
 len = read(tunfd, buff, BUFF_SIZE);
 buff[len] = '\0';
 // normal write, no ssl
 write(pipefd, buff, len);
}
// 子进程监听 pipe, 一旦听到就写到 socket
void pipe2socket(int pipefd, int sockfd, SSL *ssl) {
 int len;
 char buff[BUFF_SIZE];
 bzero(buff, BUFF_SIZE);
 len = read(pipefd, buff, BUFF_SIZE);
 buff[len] = '\0';
 write(ssl, buff, len);
}
// 子进程监听 socket, 一旦听到就写到 tun0
void socket2tun(int tunfd, int sockfd, SSL *ssl) {
 int len;
 char buff[BUFF_SIZE];
 bzero(buff, BUFF_SIZE);
 len = SSL_read(ssl, buff, BUFF_SIZE);
 buff[len] = '\0';
 SSL_write(tunfd, buff, len);
}`
```