



The Giving Garden

Stevens Spring 2022



Introduction

For many young working adults, modern life become increasingly demanding and stressful. As a result many mental health services and products have become mainstream.



Problem and the Market





Solution

Our target demographic are high stress employees

- Intuitive method to help users address their mental health
- Multisensory environment (MSE)
- Address target demographic needs



Game Aspects



Visual

Trees, grass, wood, vegetation, and bright environment



Auditory

Relaxing music and nature sounds



Tactile

Move to interact and pick up vegetation



Olfactory

Scent of nature and vegetation



Product Demo



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