

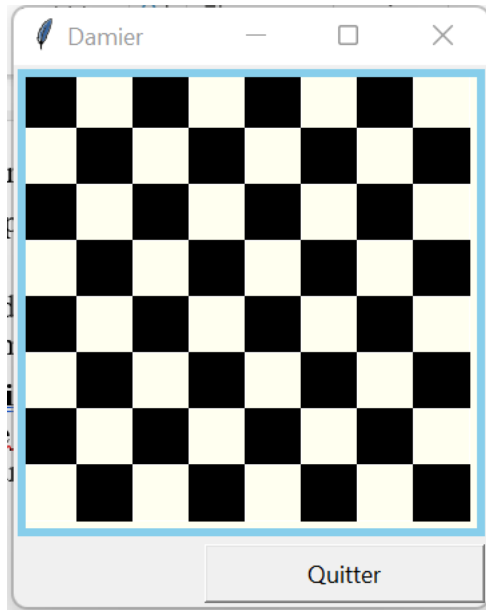
Exercise 1

Write a tkinter python application that displays a checkerboard (drawing of black boxes on a white background).

The canvas should have a dimension of 300*300. The squares should have a side equal to 30.

The program will have the following functions:

- checkerboard() : given below
- line_of_squares(x, y) : draw a line of 5 squares of color 'navy' spaced, starting from (x,y).



Exercise 2

Create a canvas widget that is included in a class.

Create a Tkinter application in which there is :

- a drawing area,
- a button to draw circles,
- a button to draw lines
- a button to draw triangles
- a button to quit the application.

Exercise 3

Create a graphical application with Tkinter. This application will include :

- a menu bar
- a file menu with the items Open, Save and Exit
- an account menu with the items card, transfer and transaction