

# Numbering Systems



# Bits & Bytes

One **byte** contains 8-bits. It's an 8-digit binary number.

What is the largest number that can be stored in one byte?

$$(11111111)_2 = 255$$

Still, that's not very big! To accommodate that, we need to look at *many* bytes...

# Kilobytes – they used to be big!

One **kilobyte (KB)** is equal to 1024 bytes\*.

At one time, this was *a lot* of information! Our needs grew...

One **megabyte (MB)** equals 1024 KB ~ approx 1 million

One **gigabyte (GB)** equals 1024 MB ~ approx 1 billion

One **terabyte (TB)** equals 1024 GB ~ approx 1 trillion

One **petabyte (PB)** equals 1024 TB ~ approx 1 quadrillion

\* Depending on the implementation, some say there are 1000 bytes in 1 KB.  
This makes the math a little easier!

# New terminology

There are 3 different ways we use those units measure when we talk about computers:

1. Capacity - How much can something hold
2. Bandwidth - How much can be transferred at a time. Bandwidth is usually measured in bits (b) or bytes (B). Notice the difference in b/B.
3. Speed - How fast/often can it transfer information

All 3 types of measurement are a part of the data transfer rate of a computer component.

# Examples:

1. Capacity - How much can something hold

CPU cache - 8 MB (B = Bytes)

USB Drive - 30 Mbps (lowercase 'b' = bit)

2. Bandwidth - How much can be transferred at a time

Internet bandwidth - 100 Mbps ("bps" means bits per second).

3. Speed - How fast/often can it transfer information

All 3 types of measurement are a part of the data transfer rate of a computer component.

# Analogy

Imagine you are filling a room with boxes.

- Capacity is the number of boxes the room can hold
- Bandwidth is how many boxes you can fit through the door at one time
- Speed is how fast you can make the trip to grab more boxes.

So, increasing the size of the door OR how fast you can get more boxes will increase the data rate.

Increasing capacity only means it takes you longer to fill the room

# Question:

**How Many Floppy Disks Would It Take  
To Equal 1 Gigabyte?**



# Converting Between Units

## What do we need to know?

- Each floppy disk holds 1.44 MB.
- One gigabyte holds 1024 MB.

## To convert, simply divide!

$$1024 / 1.44 = 712 \text{ (rounded up)}$$



# Representing Large Numbers



Suppose we want to encode a decimal number that is *larger* than a byte (255). There's an issue when it comes to using binary to store larger numbers...

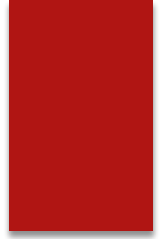
**It takes too many bits!**

*Think about it...*

It takes EIGHT digits in binary to represent the THREE digit decimal number 256.

Can you imagine trying to represent the number 123,456,789?

123,456,789



Here it is!

111010110111100110100010101

It'd be nice if we could represent these large binary numbers using a 'smaller' notation...

# Hexadecimal



Hexadecimal is our solution!

- Digits use the values 0-9, A-F:
  - 0-9 hold their normal meaning
  - 'A' represents 10, 'B' represents 11, ..., 'F' represents 15
- From right to left, each digit represents a power of 16.
- We often prefix a hexadecimal number with "0x" in order to indicate that it's a hexadecimal number.

# Examples of Hexadecimal

a) 0x0 represents the number 0

b) 0xA4 represents:

$$4 \times 16^0 = 4 \times 1 = 4$$

$$A \times 16^1 = 10 \times 16 = 160$$

$$4 + 160 = 164 \text{ in total}$$

c) 0x100 represents:

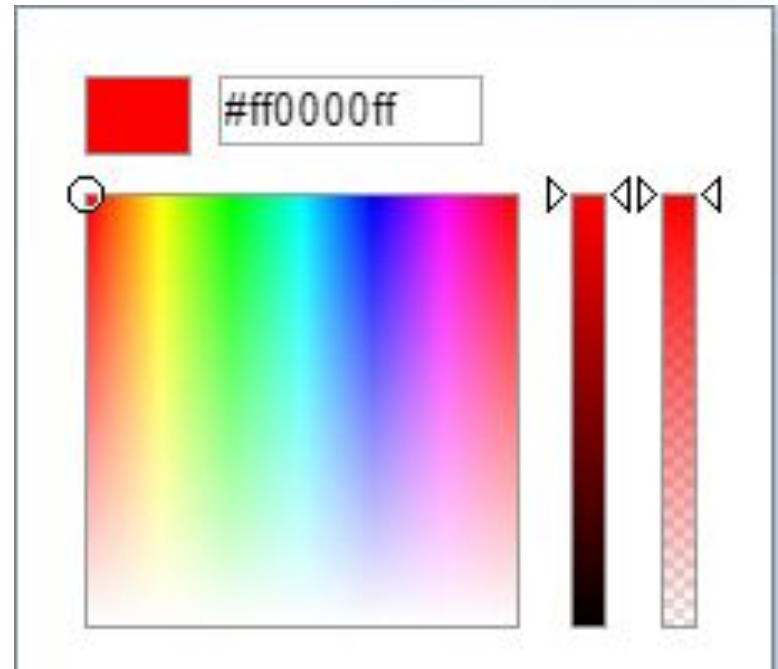
$$1 \times 16^2 = 256 \text{ (Recall: This took *eight* bits in binary!)}$$

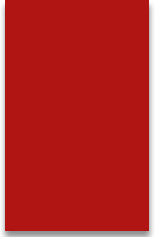
# Other uses of hexadecimal

Colours in computing are usually represented by a 6-digit hex number:

#123456

The first 2 digits are for red, the middle 2 are for green and the last 2 are for blue.





Each pair of digits can represent the numbers

0 (0) to 255 (FF)

Examples #44AF17 #A11256 #3F49FF #BCA561

$44_{16}$  (read 44 base 16) is  $68_{10}$  (68 base 10) for Red


$AF_{16}$  is  $175_{10}$  for Green

$17_{16}$  is  $23_{10}$  for Blue

# Hex is also used for...

- URL's on the WWW (%20 is a space in a URL)
- Memory locations in RAM (more on that later)

Binary: 1011 1100 0011



Hexadecimal: B C 3

The diagram illustrates the conversion of a binary sequence to hexadecimal. The binary sequence '1011 1100 0011' is shown at the top. Below it, three light blue arrows point downwards, each mapping a 4-bit binary group to a single hexadecimal digit. The first arrow points from '1011' to 'B', the second from '1100' to 'C', and the third from '0011' to '3'. The hexadecimal sequence 'B C 3' is displayed at the bottom, aligned with the arrows.