

# Exam 2

CS 5460/6460, Spring 2013

Name: \_\_\_\_\_

- You have two hours to complete this closed-book exam.
- Electronic devices are not allowed.
- You are permitted to refer to one sheet of hand-written notes (which may be double-sided) and nothing else except your own brain.
- Your answers (unless they are just a number or something) must be in full sentences.
- Write all answers in the provided space; use the back of the exam if necessary.
- Make sure you have all six pages (including this one).
- If you write legibly and clearly show your work, we may be able to give partial credit for incorrect answers.
- Don't forget to write your name on this exam.
- It is intended that you can answer the questions on this exam without making additional assumptions. However, if you must make additional assumptions in order to provide a reasonable answer, go ahead and do so, *but write down the assumptions as part of your answer.*

- 1) The UNIX `read` system call takes three arguments: a file descriptor to read from, a pointer to the buffer into which data from the file should be read, and a count of the number of bytes to read from the file. Its prototype in C is:

```
ssize_t read(int fd, void *buf, size_t count);
```

`ssize_t` and `size_t` are just typedefs for integers. You should assume that `fd` is open for reading and that `buf` points to a block of writable memory at least `count` bytes long. If `read` returns a positive value, this indicates the number of bytes that it read from the file into the buffer. It is expected that “short reads” may occur where a call to `read` results in fewer than the number of requested bytes being read; this is not an error. A side effect of `read` is to advance the current position in the file by the number of bytes that were read. Finally, recall that `read` returns 0 upon reaching the end of the file and `-1` if an error occurs.

Now write a C function called `reliable_read` whose argument list and return type are the same as `read` above. This function must:

- return `-1` if any call to `read` returns `-1`
- attempt to read `count` bytes into the buffer even if one or more short reads occur; if the end of file is not reached and no error occurs, return `count`
- return the number of bytes that were successfully read if the end of file is reached before `count` bytes could be read from the file

- 2) Describe two advantages and one disadvantage of extent-based file systems. Label each advantage with a “+” and the disadvantage with a “−”.

**3)** Assume that a file system uses blocks that are 512 bytes long, and that each disk block number is stored in a field 32 bits long.

**(a)** If you are given no additional information beyond the sentence above, what is the largest file that could possibly be stored in this file system?

**(b)** If an inode has room for 14 direct blocks, 1 indirect block, and 1 doubly-indirect block, then what is the largest file that could be stored in this file system?

- 4) This question is about the *clock algorithm* for page replacement in a virtual memory system; recall that it is a 1-bit approximation of LRU using the *referenced bit* attached to each page. For convenience, you may assume that an iterator `P` exists where `P.ref` gives access to the referenced bit of the page that `P` currently points at. `P` initially points to the first page of memory. The `P.next` method advances it to point to the next page, eventually cycling back to the beginning after pointing to each page in turn.

Also, there is an array of similar iterators `LP` which gives access to the list of pages belonging to each process. You can use `LP[cur]` to refer to the list of pages belonging to the current process.

(a) Write down the clock algorithm. It should not use the `LP` iterators.

(b) Write down an extended version of the clock algorithm that grabs a page globally (from any process) if the process that needs a new page is using less than  $N$  pages and grabs a page locally (from the requesting process) if it is using at least  $N$  pages of memory. The  $N$  parameter is determined by a system operator. This code should use both the `P` and `LP` iterators.

5) Name one advantage and one disadvantage of a large scheduling quantum. Label the advantage with a “+” and the disadvantage with a “−”.

6) Name one advantage and one disadvantage of a large memory page size. Label the advantage with a “+” and the disadvantage with a “−”.