

# Gradient

Connectivity · Intelligence · Security

# Basic RNNs (Part 2)

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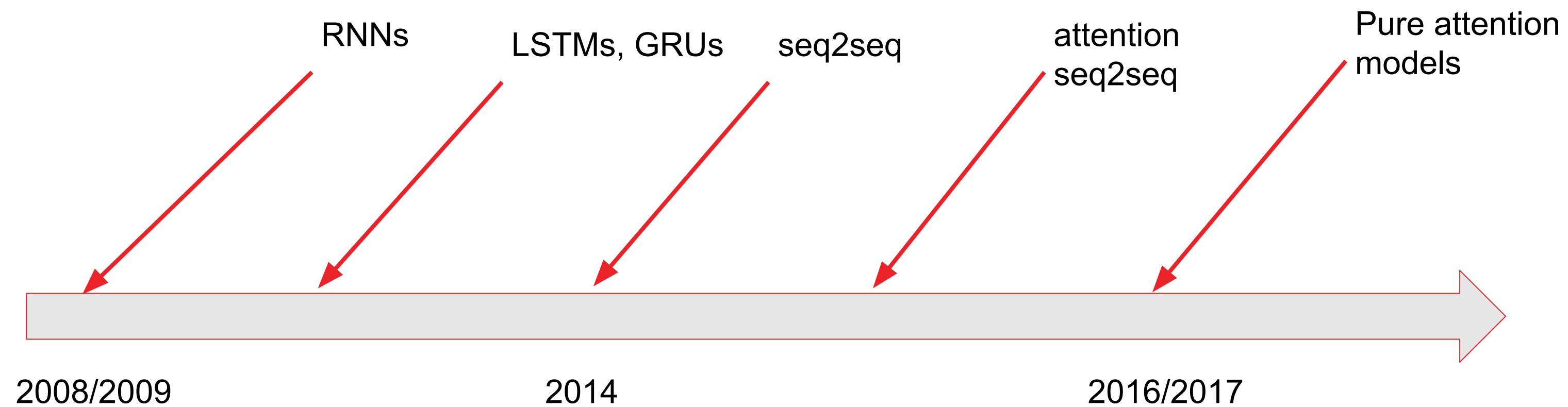
## Outline

- . Text Generation (Short Term Prediction)
  - Seq2seq example
  - Teacher Forcing
  - Shortcomings
- . Complex Environment Simulations (“Dreamplay” - a toy example)



# Network Structures

## RNN Evolution (in NLP)



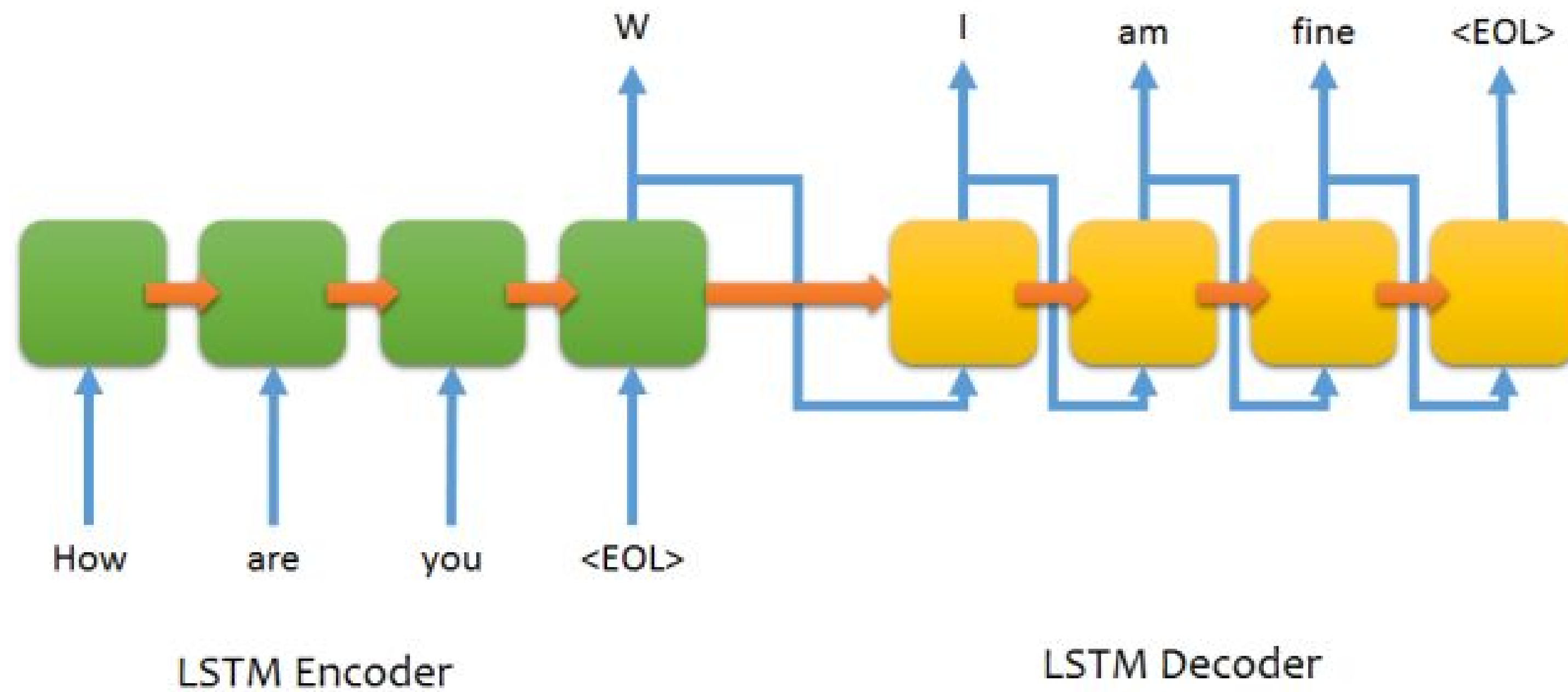
It takes a lot of time to train:

(+ 1, 2 weeks to train in 1 GPU)



# Modelling Sequences

## Encoder-Decoder Models





# Example: Neural Storyteller

## Generating stories from Images

Image 42



Mountain sheep were grazing on the edge of the forest . As I watched , he maintained the silence and listened intently . No matter how many hours I can tell you , I must have been more careful . A flock of sheep grazed in the shade of a grove of trees . A flock of sheep moved in the middle of their path , which seemed to be the most natural thing in the world . I did not know when I was in the field , but I m not certain that . I just wanted to test their mettle by the spirit of the elders , so did I ?

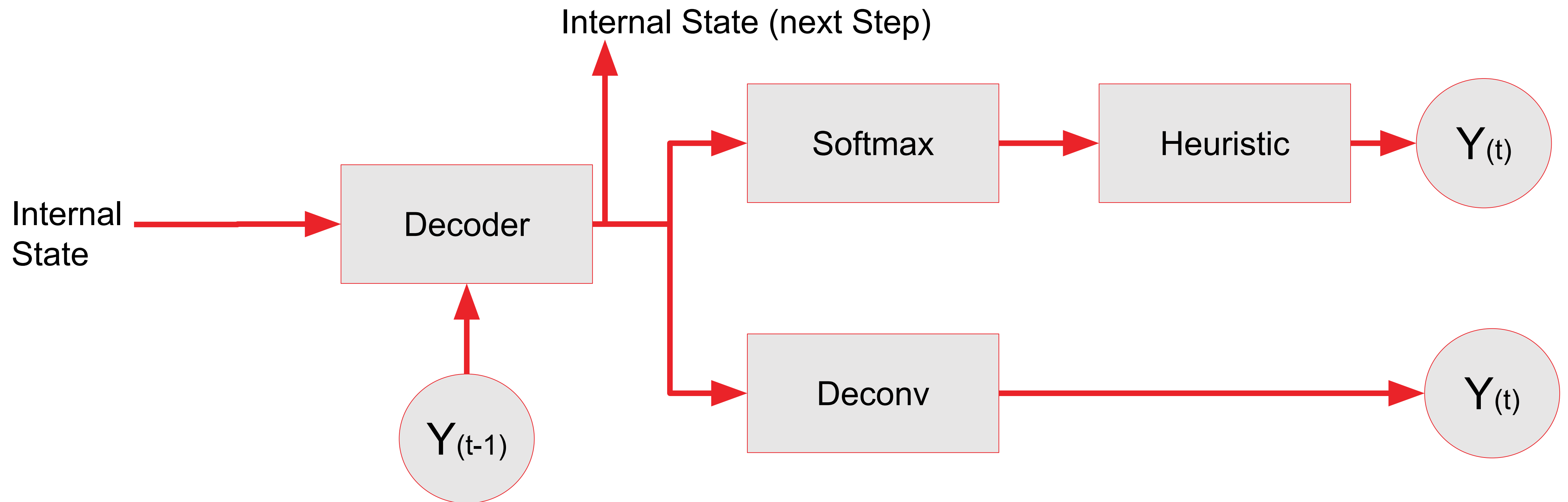
<https://github.com/ryankiros/neural-storyteller>





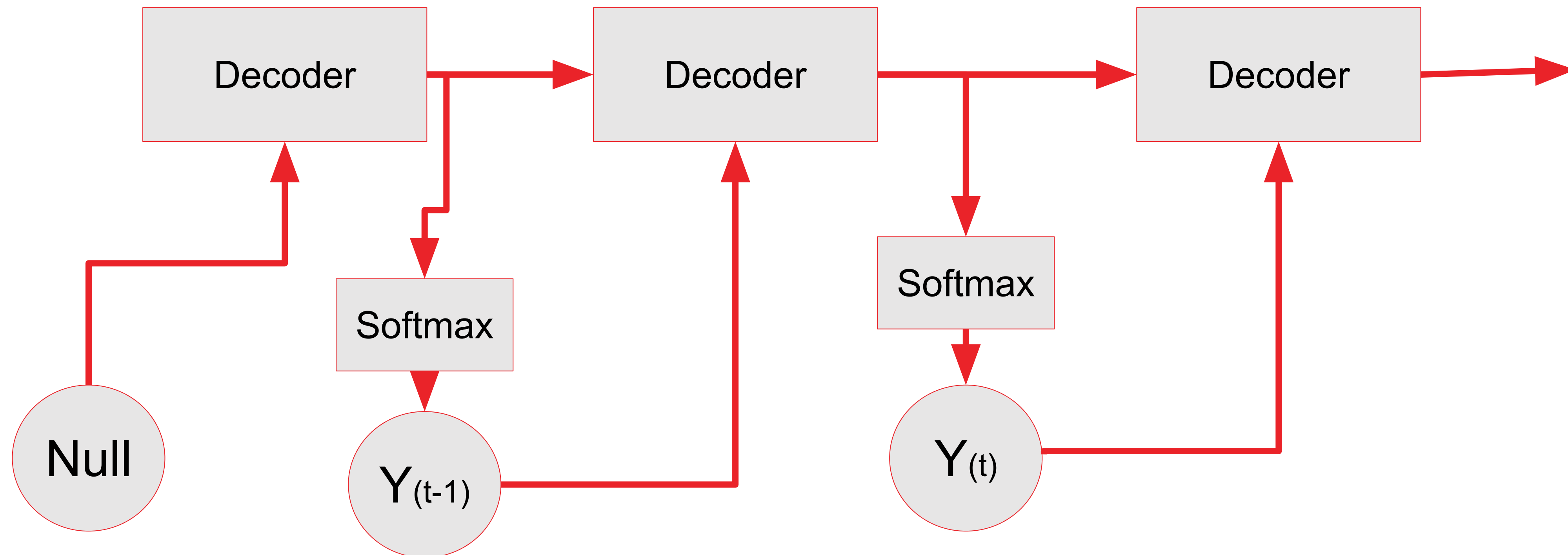
# Modelling Sequences

## Decoder



# Modelling Sequences

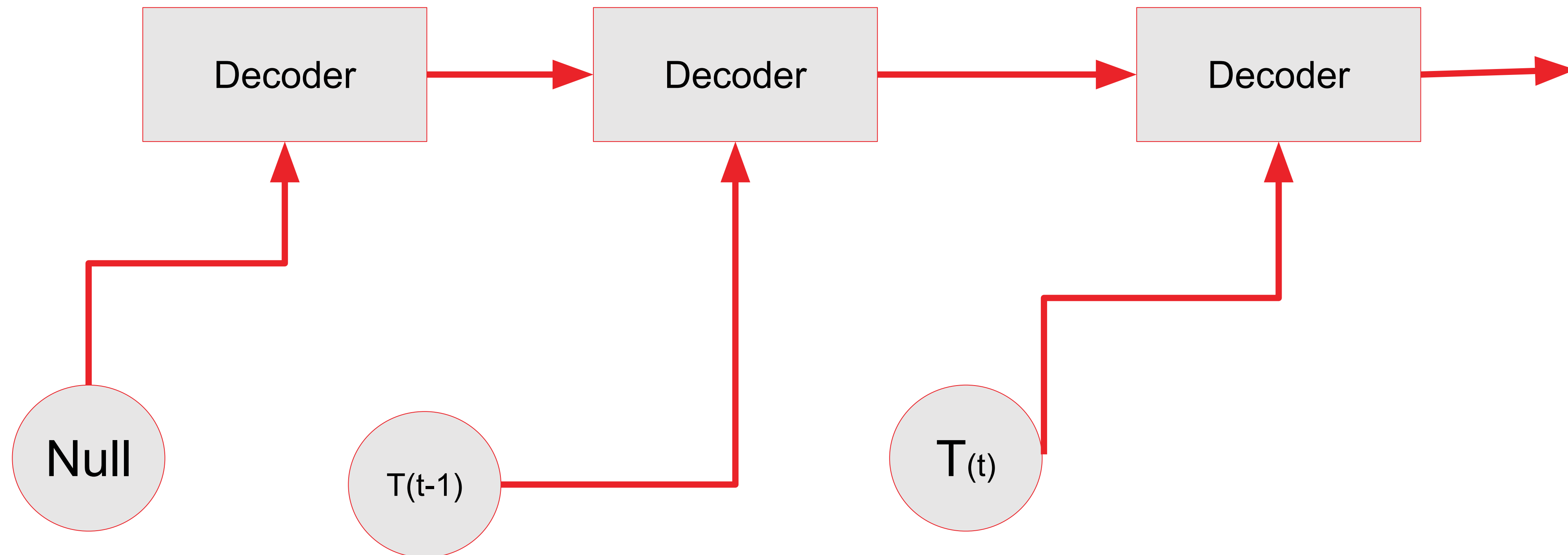
## Generating Predictions (NLP)



# Modelling Sequences

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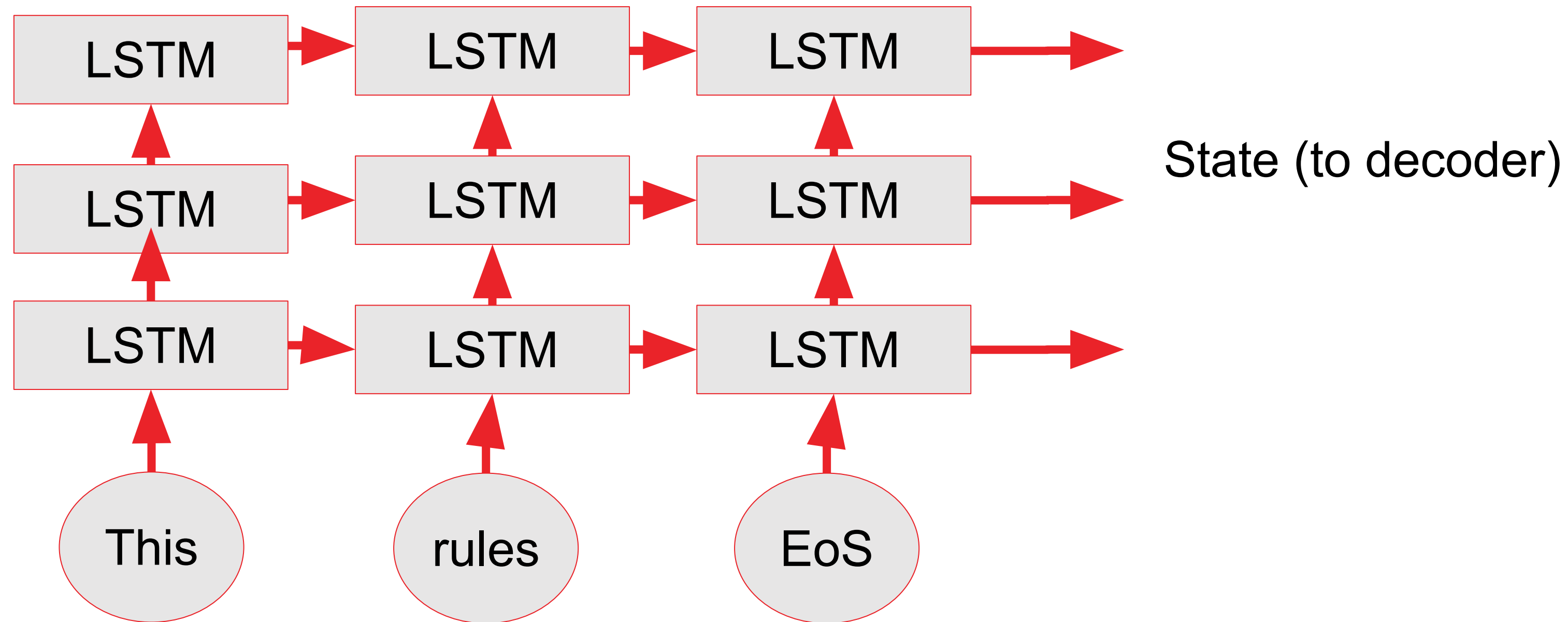
## Training Teacher Forcing (NLP -> Generative Models)





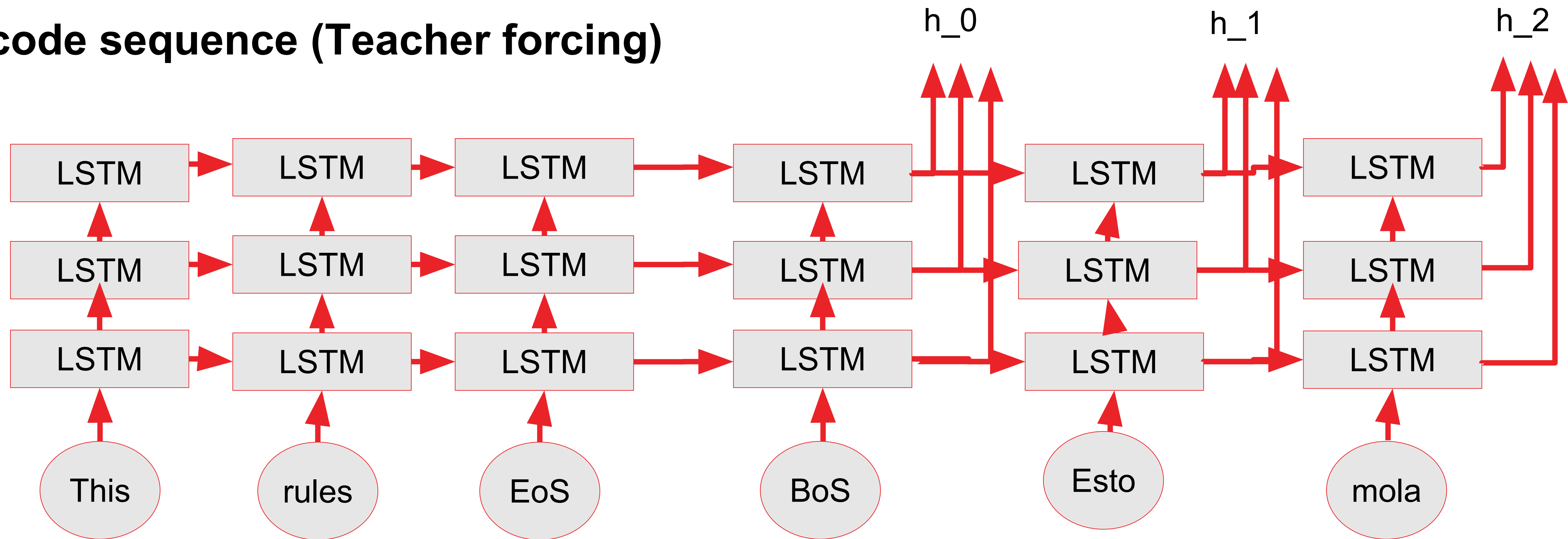
# Seq2seq Training (Step 1)

## Encode sequence



# Seq2seq Training (Step 2)

## Decode sequence (Teacher forcing)

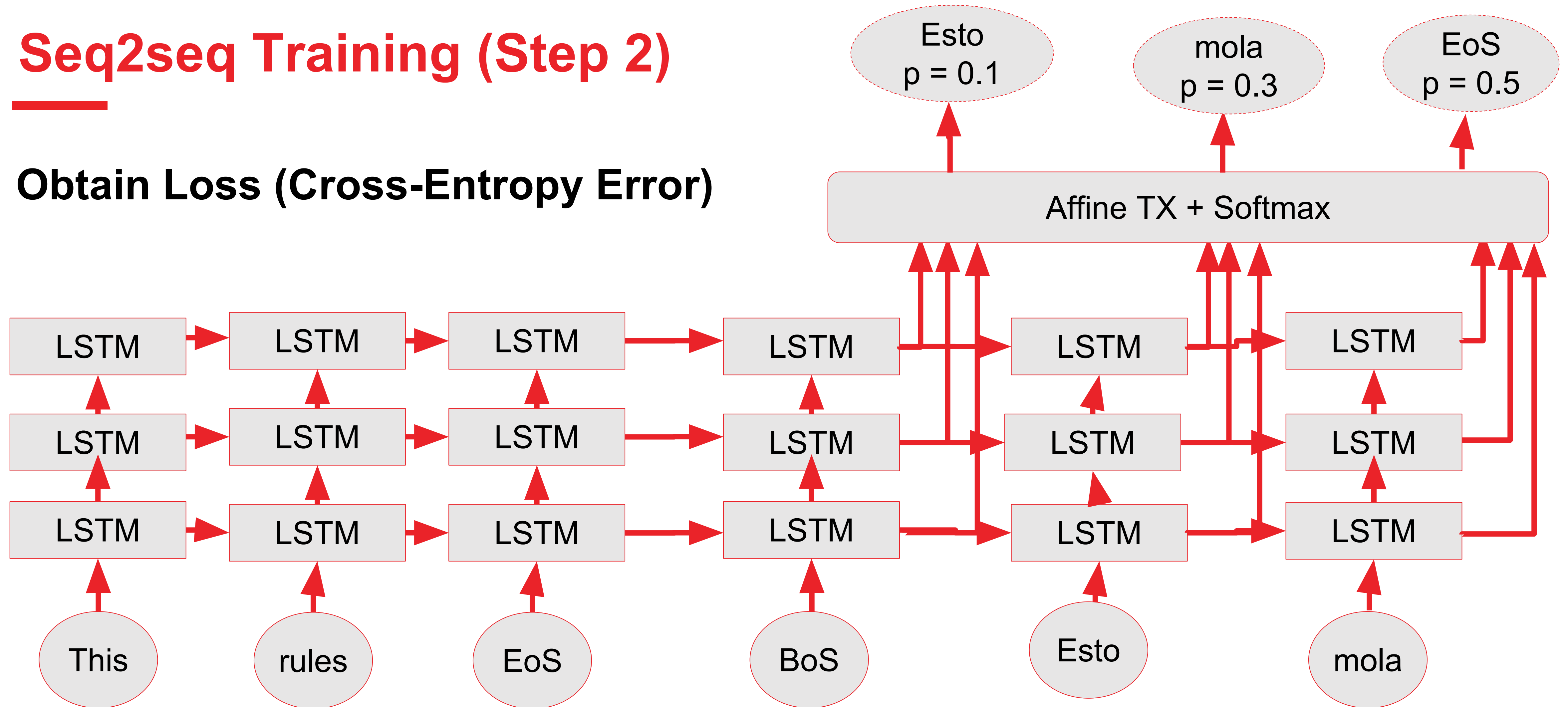


Targets (Shifted by 1). Input in the next step



# Seq2seq Training (Step 2)

Obtain Loss (Cross-Entropy Error)

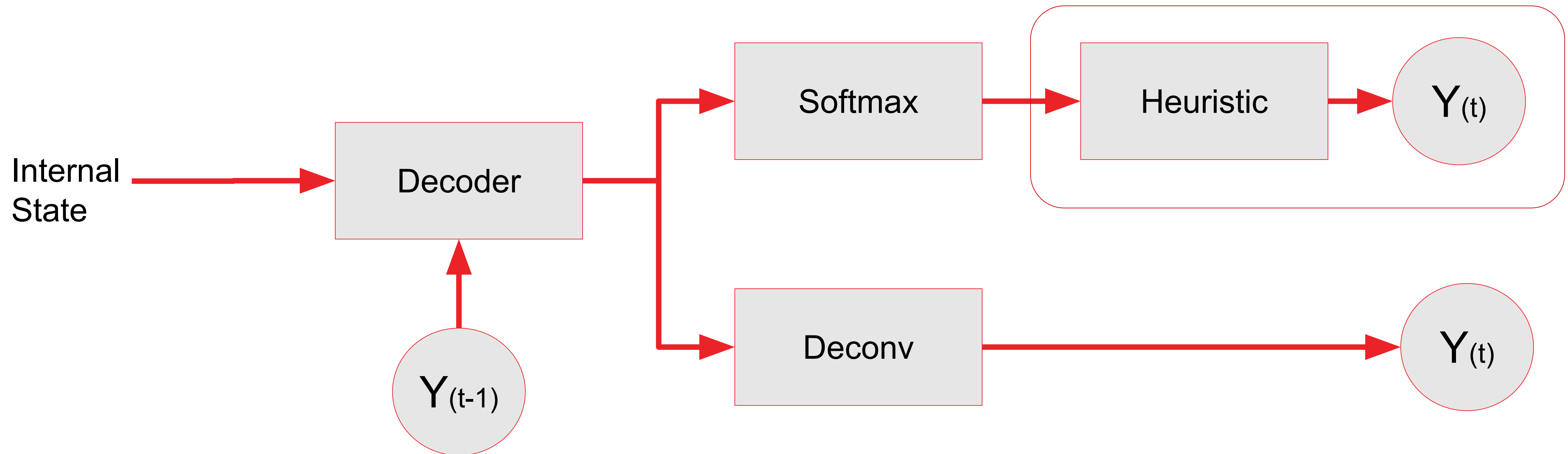


Targets (Shifted by 1). Input in the next step



# Modelling Sequences

**Problem: Generating samples**

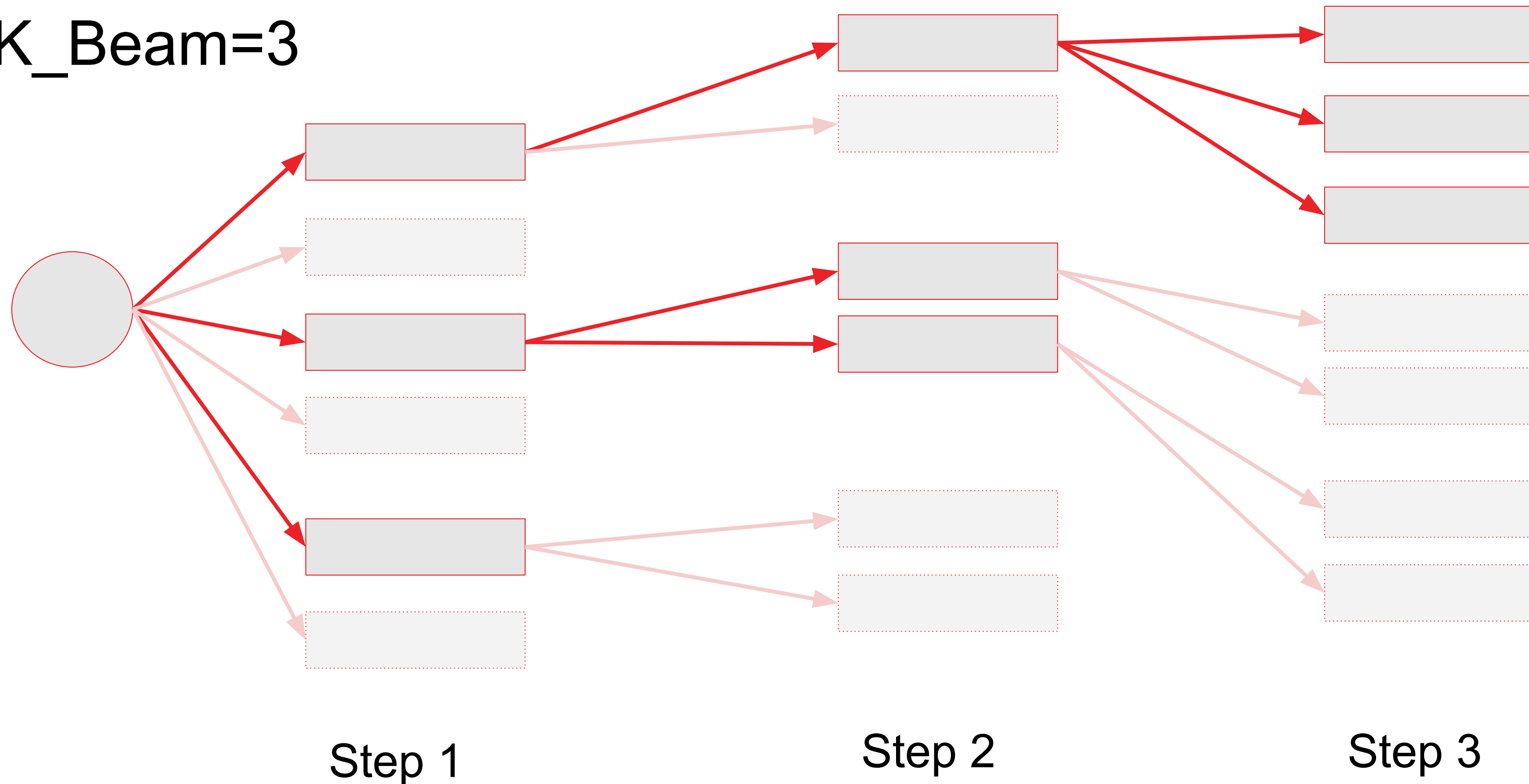




# Modelling Sequences

## Generating samples (Beam Search)

K\_Beam=3



# Implementation

## Chainer: powerful, flexible and intuitive framework for Neural Networks

### MANAGEMENT TEAM



西川 徹

創業者 - 代表取締役 (CEO)

株式会社Preferred InfrastructureのCEOを兼任。IPA未踏ソフトウェア創造事業「抽象度の高いハードウェア記述言語」、第30回ACM国際大学対抗プログラミングコンテスト世界大会19位。



岡野原大輔

創業者 - 取締役副社長

未踏ソフトウェア創造事業「単語抽出法による次世代データ圧縮法の開発」「汎用的データにおける確率的言語モデルの抽出及びその利用」「文脈を利用した文書分類」未踏ソフト創造事業 スーパークリエイタ認定 2005年度、第1回、第2回NLP若手の会シンポジウム (YANS) 最優秀発表賞、言語処理年次大会2009年度、2010年度 優秀発表賞、東京大学総長賞。



長谷川 順一

取締役 - 最高執行責任者

1986年ソニー株式会社入社。IT研究所システムアーキテクト、BSCカンパニー プラットフォーム技術部 統括部長などを歴任。

Set sketch: Choose File Untitled\_Artwork.jpg Colorize

Select line drawing image  
(gif & png with a ch is not supported)  
Add hint information using color pen in left image  
Click the 'colorize' button

### #PaintsChainer

葉月(´ω`) @Haz\_kikaku #PaintsChainer



# Seq2seq: predictions

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## Problem: Word/Character repetitions

la junta instalará 380 nuevos contenedores para renovar los contenedores de contenedores de residuos

el hotel de la reconquista , un año más en el hotel de la reconquista

el propietario de un bar de oviedo se encuentra en el banquillo por el robo de un bar

el psoc de ferrol se queda sin el psoc tras la ruptura del bipartito

el juez pide al juez que investigue la investigación de la uco





# Seq2seq: predictions

## Problem: Diversity!!



```
88 he was a good man , and he was a good man  
88 `` i 'll be right back . ''  
97 i know .  
109 no .  
116 `` i 'm sorry . ''  
125 he asked .  
127 `` i do n't know .  
137 `` i 'm sorry .  
137 i was n't sure what to do .  
139 `` i do n't know . ''  
161 `` i 'm not sure .  
166 `` i 'm not going to let you go . ''  
181 `` what ? ''  
246 `` i 'm not sure . ''  
255 i dont know .  
277 i asked .
```





# Modelling Sequences

## Problem: Generating samples (Unknown words)

1. encuentran consuelo en un cadáver en un accidente de tránsito
2. un hombre mata a su madre en un zoo de australia
3. un hombre pierde a su madre en un zoo de australia
4. un hombre salva a su madre de morir atropellada por un videojuego

Koala is unknown by our system

### Un peluche, consuelo para un koala huérfano

Su mamá murió atropellada y él se salvó de milagro. Los veterinarios encontraron una curiosa forma para que pueda salir adelante.



Un peluche, consuelo para un bebé koala (AFP)



(3) comentarios

Australia

Un koala australiano que perdió a su madre en un accidente encontró consuelo en un peluche en forma de marsupial que le ofrecieron para recuperarse del trauma de su muerte.

La madre de Shayne, un koala de nueve meses, murió atropellada por un coche en el Estado de Queensland, en el este de Australia.

# Headlines Generation

A good example

los warriors de curry , a  
tope en la final de la nba

## ■ Golden State Warriors vencen en Cleveland a los Cavaliers y se sitúan a una victoria del título

Durant anotó un triple a falta de 45 segundos que resolvió el partido a favor de los visitantes

Efe/Cleveland | 08.06.2017 | 08:52

Las figuras del alero Kevin Durant y el Stephen Curry volvieron a brillar de manera especial en el tercer partido de las **Finales de la NBA** al destrozar con su juego ofensivo a la defensa de los Cavaliers de Cleveland que perdieron de locales 113-118 ante los Warriors de Golden State.

■ Final de la NBA: Resultados

Durant, con 31 puntos, incluido un triple decisivo a falta de 45 segundos para el final del tiempo reglamentario, lo dejaron líder del ataque y también como el jugador clave que mantuvo a los Warriors invictos en los playoffs (15-0) y **con la ventaja de 3-0** en la serie ante los Cavaliers, actuales campeones de liga.



# Tips

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## Know your framework

Use all the functionality available, gather a library of layers/models, etc.

```
# hx1 is #seq x #batch x #dim
print ("HX_1 ", hx_1.data.shape)
pctx_1 = self.affine tx_l(F.reshape(hx_1,
█ █ █ █ █ █ █ █ shape=(length_hx1 * batch, -1)))

pctx_1 = F.reshape(pctx_1, shape=(length_hx1, batch, -1))

pctx_2 = self.affine tx_r(F.reshape(hx_2,
█ █ █ █ █ █ █ █ shape=(length_hx2 * batch, -1)))
```

A state is typically composed of Layers, Batch, Sequence, Vector Dimension...  
(check every step!)





# Tips

## Weight Normalization: A simple Reparameterization to Accelerate Training of Deep Neural Networks

$$\mathbf{w} = \frac{g}{||\mathbf{v}||} \mathbf{v}$$

```
118 if options['wn']:
119     g_W = tparams[_p(prefix, 'g_W')]
120     g_U = tparams[_p(prefix, 'g_U')]
121     g_Wx = tparams[_p(prefix, 'g_Wx')]
122     g_Ux = tparams[_p(prefix, 'g_Ux')]
123
124     W = l2_normalize(W) * g_W
125     U = l2_normalize(U) * g_U
126     Wx = l2_normalize(Wx) * g_Wx
127     Ux = l2_normalize(Ux) * g_Ux
128
```

```
472
473 def l2_normalize(x, epsilon=1e-12, axis=0):
474     # FIXME: use epsilon
475     return x / tensor.sqrt(tensor.max(
476         tensor.sum(x**2, axis=axis, keepdims=True)))
```

Código <https://github.com/openai/weightnorm>





# Simulated Environments

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## Planning in Agents (Long Term Prediction)

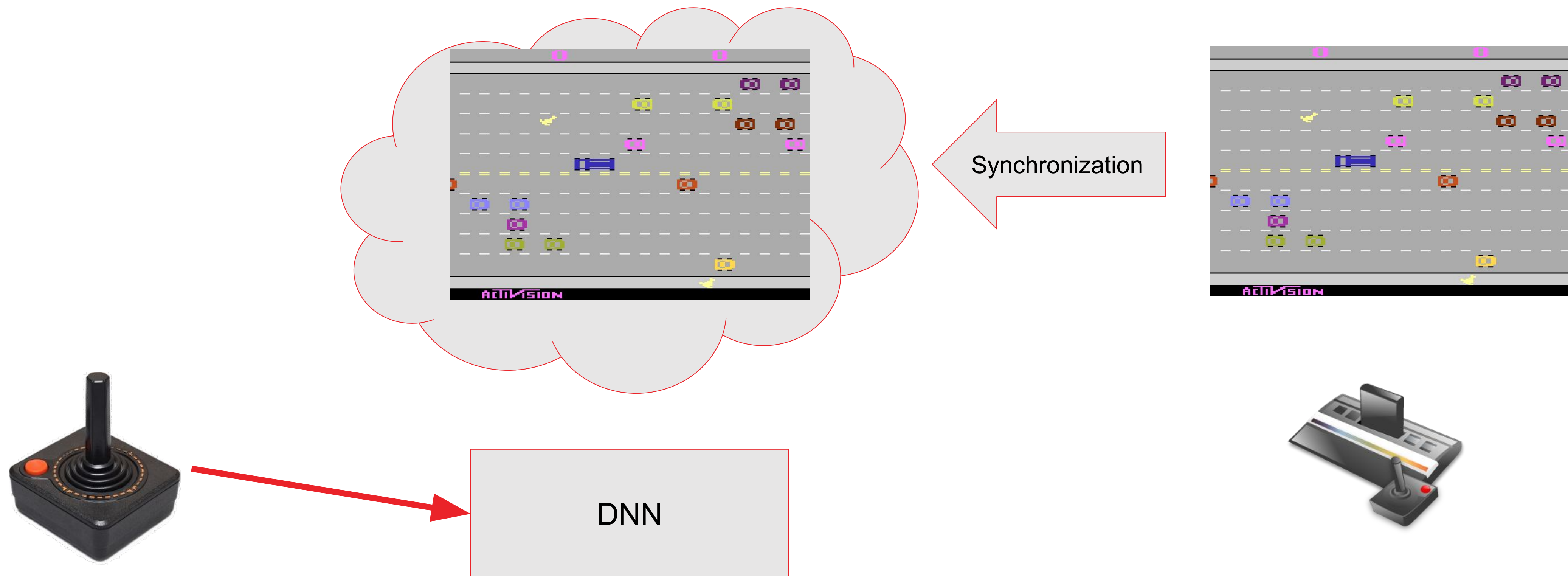
Given a state, predict the future states conditioned on user/agent actions



- . RNNs
- . Faster to train
- . Curriculum learning

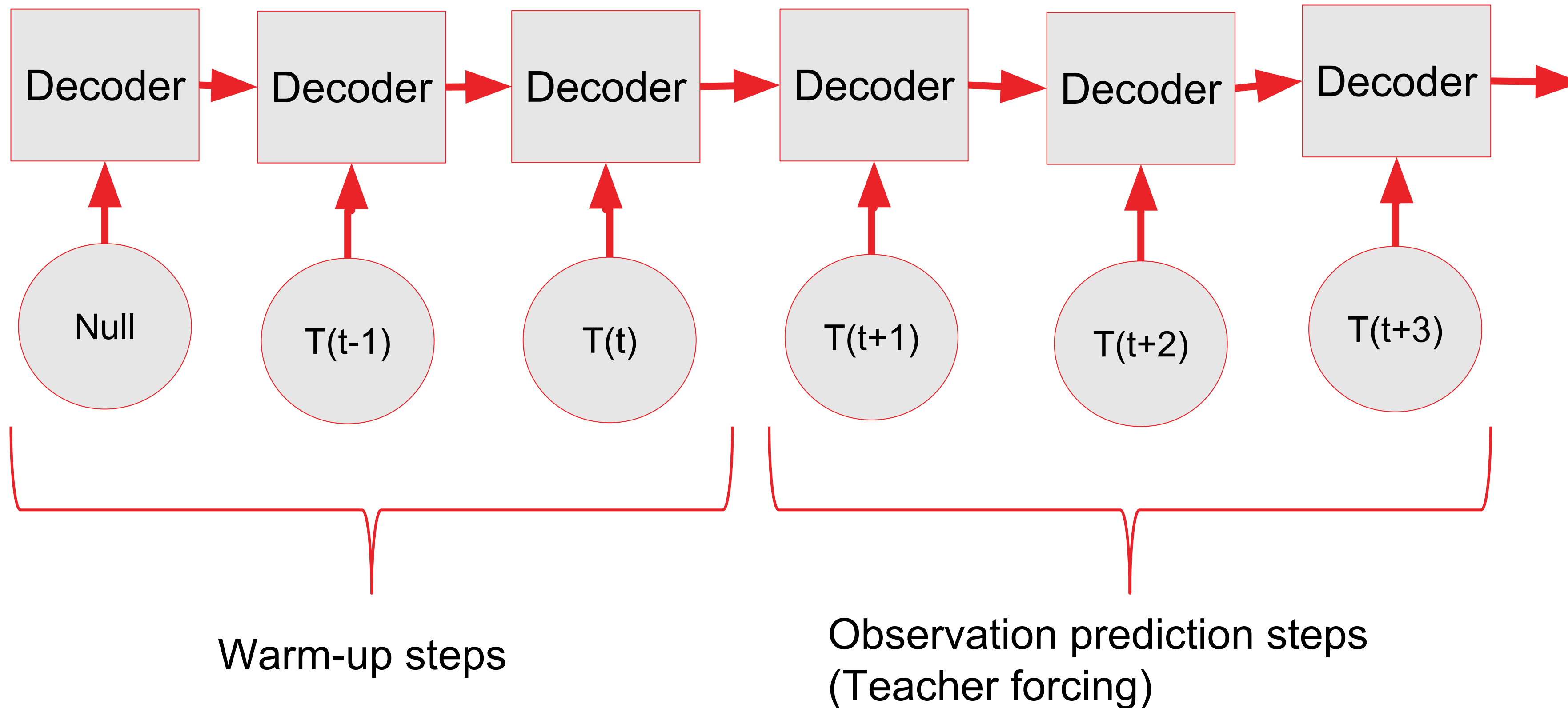
# Dreamplay

## Playing with RNN predictions



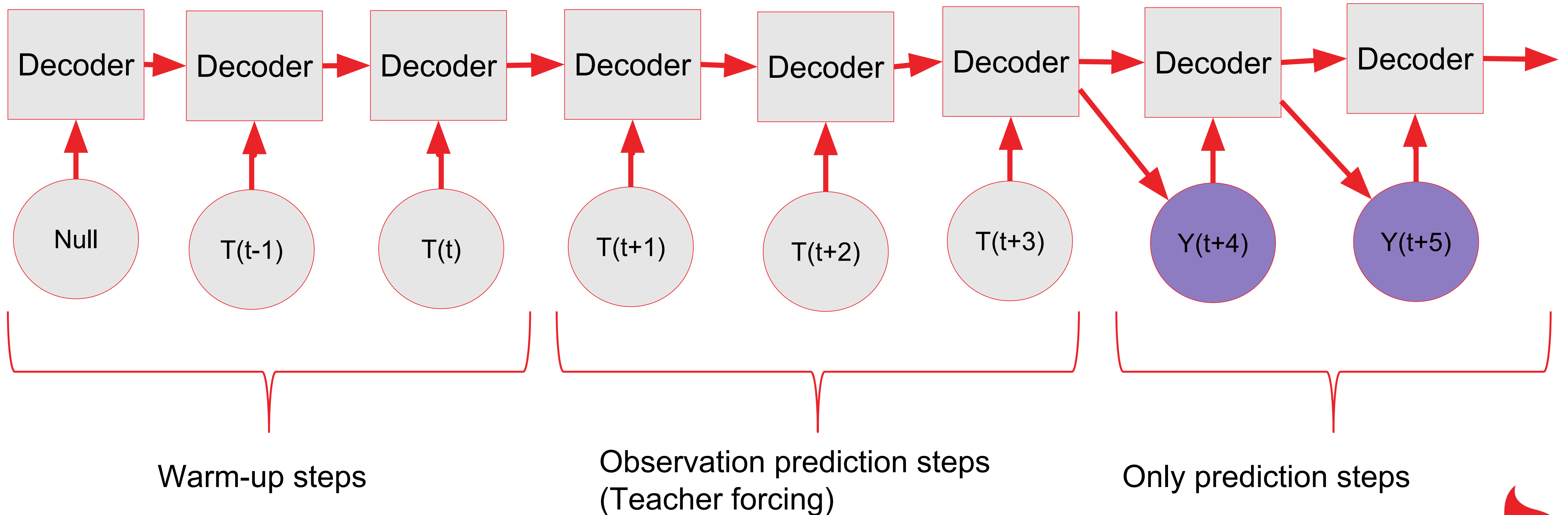
# Curriculum Learning

**Initial Steps: using Ground Truth as input**



# Curriculum Learning

**Next Steps: use only prediction steps after observation prediction steps**

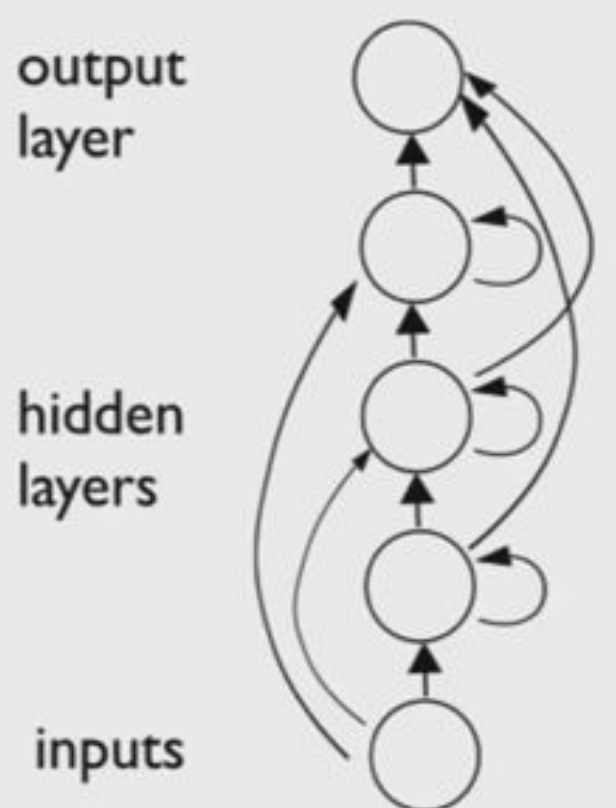





# Further Info

## Alex Graves on Hallucination with RNNs

Prediction Architecture



- Deep recurrent neural network (**RNN**)
- Inputs arrive one at a time, outputs determine **predictive distribution** over next input
- Train by minimising **log-loss**:
$$\sum_{t=1}^T -\log \Pr(x_t | x_{1:t-1})$$
- Generate by **sampling** the output distribution and **feeding in** to the input



UNIVERSITY OF OXFORD  
DEPARTMENT OF  
**COMPUTER  
SCIENCE**

Deep Learning  
Alex Graves  
5 March 2015

<https://www.youtube.com/watch?v=-yX1SYeDHbg>



# ... and that's all folks

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## Where is the code

### Text Generation

- [https://github.com/davidjimenezphd/sharingGroupML\\_DL/tree/master/notebooks/deep\\_learning](https://github.com/davidjimenezphd/sharingGroupML_DL/tree/master/notebooks/deep_learning)

### Dreamplay

- <https://github.com/hmightypirate/recurrent-simulator>



Known issues, simplifications, etc. are in the code, so





Ayudamos a las Empresas a Generar Negocio

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