SE 3XA3: Test Plan Ohm: Resistor Scanner

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Table 1: Revision History

Date		Version	Notes
October 2016	31st	0.0	First Revision of Testing Plan

## 1 General Information

## 1.1 Purpose

This document will describe the testing procedure used to ensure the correct functionality of Group 4's 3XA3 Project, Ohm. While the implementaion of the project is not complete, it is important to have plan tests that verify that the project complies with the specifications and requirements set out in the SRS. These tests are necessary in order to produce a high quality end product, as well as track and manage the progress of the group.

## 1.2 Scope

The tests prescribed in the test plan should verify the efficacy of the resistor band detection, the colour selection and the resistor body detection (note: the resistor body detection has not yet been implemented).

## 1.3 Acronyms, Abbreviations, and Symbols

### 1.4 Overview of Document

The Test Plan will contain five main sections excluding this introductory one, as well as an appendix.

## 2 Plan

## 2.1 Software Description

Ohm will allow users with a desktop computer or smartphone equipped camera to determine the resistance of a standard 4-band resistor by placing it within the camera frame. The software will, using Opency, detect and read the colour bands of the resistor automatically to determine it's resistance. This software will be implemented in Java.

### 2.2 Test Team

All members of Group 4, Jonathan Brown, Graeme Crawley, and Ryan Marks will be responsible for testing components of the application as well as the

application as a whole.

## 2.3 Automated Testing Approach

## 2.4 Testing Tools

JUnit 4 will be the tool for unit testing of the software. JCov will be used to ensure 95%+ testing coverage.

## 2.5 Testing Schedule

INTSERT TABLE HERE

See Gantt Chart at the following url ...

## 3 System Test Description

## 3.1 Tests for Functional Requirements

## 3.1.1 User Input

## Warning Box

1. F-FDM-1

Type: Functional, Dynamic, Manual

Initial State: App is not open

Input: App is launched

Output: Camera starts, warning box appears over camera view

How test will be performed: The user will launch the app which will automatically display a warning box upon opening.

#### 2. F-UDM-2

Type: Unit, Dynamic, Manual

Initial State: Warning box is displayed

Input: "X" on the box is pressed

Output: Warning box closes, showing camera

How test will be performed: The user will press the "X" on the warning box, which will then close the warning box.

#### 3. F-UDM-3

Type: Unit, Dynamic, Manual

Initial State: Warning box is displayed

Input: Screen is pressed anywhere that isn't the "X" on the warning

box

Output: No output

How test will be performed: The user will press the space around "X" on the warning box, which will do nothing.

#### Screen

### 1. F-UDM-4

Type: Unit, Dynamic, Manual

Initial State: App is open, ready to scan

Input: Screen is tapped

Output: No output

How test will be performed: The user will tap the screen while the app

is running, resulting in no change

#### 3.1.2 Resistor Scanning

#### 1. F-FDM-5

Type: Functional, Dynamic, Manual

Initial State: App is open, camera is on

Input: Camera is pointed at resistor in incorrect orientation

Output: No output

How test will be performed: The user will point the camera at a resistor without lining up the red line on the app to intersect any of the four bands of the resistor.

#### 2. F-FDM-6

Type: Functional, Dynamic, Manual

Initial State: App is open, camera is on

Input: Camera is pointed at resistor in correct orientation with red line crossing through first stripe from either side

Output: No output

How test will be performed: The user will point the camera at a resistor with the red line intersecting one of the four bands of the resistor.

### 3. F-FDM-7

Type: Functional, Dynamic, Manual

Initial State: App is open, camera is on

Input: Camera is pointed at resistor in correct orientation with red line

crossing through two stripes from either side

Output: No output

How test will be performed: The user will point the camera at a resistor with the red line intersecting two of the four bands of the resistor.

### 4. F-FDM-8

Type: Functional, Dynamic, Manual

Initial State: App is open, camera is on

Input: Camera is pointed at resistor in correct orientation with red line

crossing through three stripes from either side

Output: No output

How test will be performed: The user will point the camera at a resistor with the red line intersecting three of the four bands of the resistor.

#### 5. F-FDM-9

Type: Functional, Dynamic, Manual

Initial State: App is open, camera is on

Input: Camera is pointed at resistor in correct orientation with red line

crossing through four stripes from either side

Output: Resistance value is displayed on the screen

How test will be performed: The user will point the camera at a resistor

with the red line intersecting all four bands of the resistor.

#### 6. F-FDM-10

Type: Functional, Dynamic, Manual

Initial State: App is open, camera is on

Input: Camera is on with no resistor visible on screen

Output: No output

How test will be performed: The user will point the camera so that no

resistor is visible on screen.

## 3.2 Tests for Nonfunctional Requirements

### 3.2.1 User Tests

### 1. NF-FDM-11

Type: Functional, Dynamic, Automated

Initial State: App is open, camera is on Input/Condition: 100 resistors scanned

Output/Result: 95 resistors or more will be identified accurately

How test will be performed: 100 resistors will be scanned consecutively, their values being displayed on screen. The values will be recorded and compared to he manually calculated values of each resistor. At least 95 resistors will be identified accurately.

#### 2. NF-FDM-12

Type: Functional, Dynamic, Manual

Initial State: App is open, camera is on

Input: Give the app and a resistor to a user between the ages of 8 and

70

Output: The user will be able to identify the value of the resistor

How test will be performed: The user will be given a resistor and the app. The app will be easy to use and allow the resistance to be measured.

#### 3. NF-FDM-13

Type: Functional, Dynamic, Manual

Initial State: App is open, camera is on

Input: Give the app to a user who doesn't have internet connection

Output: The user will be able to identify the value of the resistor

How test will be performed: The user will be given a resistor and the app. The app will be easy to use and allow the resistance to be measured without the need for internet.

#### 3.2.2 Launch Tests

### 1. NF-FDM-14

Type: Functional, Dynamic, Manual

Initial State: App is not open

Input: App is launched

Output: The warning box will display text

How test will be performed: The app will be launched and display a warning box which contains text. The text will notify the user that the app should not be used in safety critical systems.

#### 2. NF-FDM-15

Type: Functional, Dynamic, Manual

Initial State: App is not open

Input: App is launched

Output: The app will display the warning box within \* seconds

How test will be performed: The app be launched and display the

warning box within \* seconds

## 4 Tests for Proof of Concept

### 4.1 Band Identification

#### 1. PC-BI-1

Type: Functional, Dynamic, Manual

Initial State: Software not running

Input: Run Command

Output: Software displays static image of resistor with no bands selected.

How test will be performed: Manual execution.

### 2. PC-BI-2

Type: Functional, Dynamic, Manual.

Initial State: Software running, no axis selected Input: Select axis directly across resistor body.

Output: A ring centered around each band of the appropriate colour.

How test will be performed: Manual execution.

#### 3. PC-BI-3

Type: Functional, Dynamic, Manual Initial State: Software not running

Input: Select axis incorrectly.

Output: Exception is thrown

How test will be performed: Manual execution.

### 4. PC-BI-4

Type: Functional, Dynamic, Manual.

Initial State: Software running, no axis selected Input: Select axis directly across resistor body.

Output: A ring centered around each band of the appropriate colour.

How test will be performed: Manual execution.

## 5 Comparison to Existing Implementation

## 6 Unit Testing Plan

JUnit4 will be used to perform unit testing for this application.

## 6.1 Unit testing of internal functions

Unit testing will be performed on any independant functions where comparison to expected results is possible. This project features several prime candidates for such testing: expected band locations, and expected colour selection. Once this unit testing is performed these individual modules can be combined and automated dyamic and functional testing can be performed to verify the final resistance output. Modules featuring image processing (the majority of them) will be tested using a stub to pass them static images in place of camera input. The application behaves quite linearly, allowing for complete test coverage.

## 6.2 Unit testing of output files

This project does not feature any output files.