

SE 3XA3: Software Requirements Specification ohm

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Table 1: **Revision History**

Date	Version	Notes
11/13/2016	1.0	Initial Revision

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1 Introduction

1.1 Overview

The resistance scanner project is the re-implementation of an open-source software application that allows a user to scan a resistor using their camera and read an on screen value representing the resistance of that resistor.

1.2 Context

This document is the Module Guide (MG). The Module Guide, written after the SRS, is used as an outline for the implementation of all functional and nonfunctional specified in the SRS. This is done by the decomposition of the system into modules, showing its structure and design. A brief explanation of each module is given and the requirements outlined in the SRS are directly mapped to their modular implementations. An explanation of the relationships between each module are also given. This is useful both for developers and maintainers as it allows them to more easily identify parts of the software.

For a more detailed description of the individual components of the system, the MIS is used to explain the semantics and syntax of the member functions of the classes used in the implementation of the modules.

1.3 Design Principles

This project implements the design principles of Single Responsibility, Separation of Concerns and Least Knowledge.

- **Single Responsibility:**
- **Separation of Concerns:**
- **Principle of Least Knowledge:**

1.4 Document Structure

2 Anticipated and Unlikely Changes

2.1 Anticipated Changes

AC1: The method of retrieving input images (Camera/Static Image).

AC2: The method of determining the axis of a resistor.

AC3: The platform of the application (Desktop to Mobile).

2.2 Unlikely Changes

UC1: The format of the output data.

UC2: The method used to scan the bands resistor.

UC3: The method used to get colours from the bands of the resistor.

UC4: The method used to calculate values from the resistor colours.

UC5: The content of the output.

3 Module Hierarchy

This section provides an overview of the module design. Modules are summarized in a hierarchy decomposed by secrets in Table 2. The modules listed below, which are leaves in the hierarchy tree, are the modules that will actually be implemented.

Module Number	Module Name
M1	Camera Input Module
M2	Image Input Module
M3	User Interface Module
M4	Resistor ID Module
M5	Band Location Module
M6	Colour Mapping Module
M7	Value Calculator Module

Level 1	Level 2
Hardware-Hiding Module	Camera Input Module Image Input Module
Behaviour-Hiding Module	User Interface Module
Software Decision Module	Resistor ID Module Band Location Module Colour Mapping Module Value Calculator Module

Table 2: Module Hierarchy

4 Connection Between Requirements and Design

The system was designed to satisfy the requirements defined in the SRS. In order to make the system easier to implement on both Desktop and Android, it was written using Java and lacks onscreen buttons. The simple user interface also makes it easier to operate and removes any language requirement. OpenCV was chosen as the image processing library due to its availability, in-depth documentation, and broad functionality. OpenCV allows the system to display text, and read images to identify a resistor using two points. The system was designed to have all data and functionality stored in the app to avoid the need for internet access. This, in addition to the fact that the app is broken down into modules to avoid complexity, allows it to be built for durability, removing the need to maintain after launch or require live support. The applications modularity is key when dealing with an algorithmically complex problem as modifications to one part of the algorithmic process should not cause issues in other parts.

The Hardware-Hiding Modules are useful in making the application multiplatform as it allows the rest of the system to run independent of the hardware. The User Interface Module is responsible for the fulfillment of the usability requirements. Finally, the Software Decision modules must adhere to the performance requirements, ensuring fast performance and high accuracy.

5 Module Decomposition

The *Secrets* field in a module decomposition is a brief statement of the design decision hidden by the module. The *Services* field specifies *what* the module will do without documenting *how* to do it. For each module, a suggestion for the implementing software is given under the *Implemented By* title. If the entry is *OS*, this means that the module is provided by the operating system or by standard programming language libraries. Also indicate if the module will be implemented specifically for the software. Only the leaf modules in the hierarchy have to be implemented. If a dash (-) is shown, this means that the module is not a leaf and will not have to be implemented.

5.1 Hardware Hiding Modules

Secrets: System Camera or File System

Services: Provides input frames to the modules involved in image processing (M4, M5).

Implemented By: -

5.1.1 Camera Input Module (M1)

Secrets: Camera Hardware

Services: Provides images produced by the camera in displayable formats and as a matrix of RGB vectors.

Implemented By: Operating System & OpenCV

5.1.2 Image Input Module (M2)

Secrets: File System

Services: Provides images stored locally in displayable formats and as a matrix of RGB vectors.

Implemented By: Operating System

5.2 Behaviour-Hiding Module

Secrets: Combination and use of Software Decision modules.

Services: Describes the behaviour of the application. Acts as a bridge between the Hardware Hiding and Software Decision modules.

Implemented By: –

5.2.1 User Interface Module (M3)

Secrets: View and View Controller

Services: Displays the results of any calculations performed by the software decision module and allows for user input.

Implemented By: ohm

5.3 Software Decision Module

Secrets: The algorithms and data structures used to perform the analysis of input frames.

Services: Computes the resulting resistance based on some input image produced by the Hardware Hiding modules.

Implemented By: –

5.3.1 Resistor ID Module (M4)

Secrets: Method of Body and Axis Identification

Services: Provides the location of the main axis of the resistor for further processing.

Implemented By: ohm & OpenCV

5.3.2 Band Location Module (M5)

Secrets: Band Detection and Sampling Method

Services: Provides the colours and relative locations of each band of the resistor.

Implemented By: ohm

5.3.3 Colour Mapping Module (M6)

Secrets: Algorithm to map sampled colours to known possible colours a resistor can take on.

Services: Produces the most likely real life colour of a band and it's value used in the computation of a resistor value.

Implemented By: ohm

5.3.4 Value Calculator Module (M7)

Secrets: Method of calculating resistance.

Services: Calculates the resistance of the resistor based on the

Implemented By: ohm

6 Traceability Matrix

This section shows two traceability matrices: between the modules and the requirements and between the modules and the anticipated changes.

Req.	Modules
FR1	M3
FR2	M4, M5, M6, M7
NF1	M3
NF2	M3
NF3	M1, M2, M3, M4, M5, M6, M7
NF4	M3
NF5	M1, M2, M3, M4, M5, M6, M7
NF6	M1, M2, M3, M4, M5, M6, M7
NF7	M2, M4, M5, M6, M7
NF8	M5, M6, M7
NF9	M4, M5, M6, M7
NF10	M3
NF11	M1, M2, M3, M4, M5, M6, M7
NF12	M1, M2, M3, M4, M5, M6, M7
NF13	M1, M2, M3, M4, M5, M6, M7
NF14	M1, M2, M3, M4, M5, M6, M7
NF15	M1, M2, M3, M4, M5, M6, M7
NF16	M1, M2, M3, M4, M5, M6, M7
NF17	M3

Table 3: Trace Between Requirements and Modules

AC	Modules
AC1	M2
AC2	M4
AC3	M1, M2, M3

Table 4: Trace Between Anticipated Changes and Modules

7 Use Hierarchy Between Modules

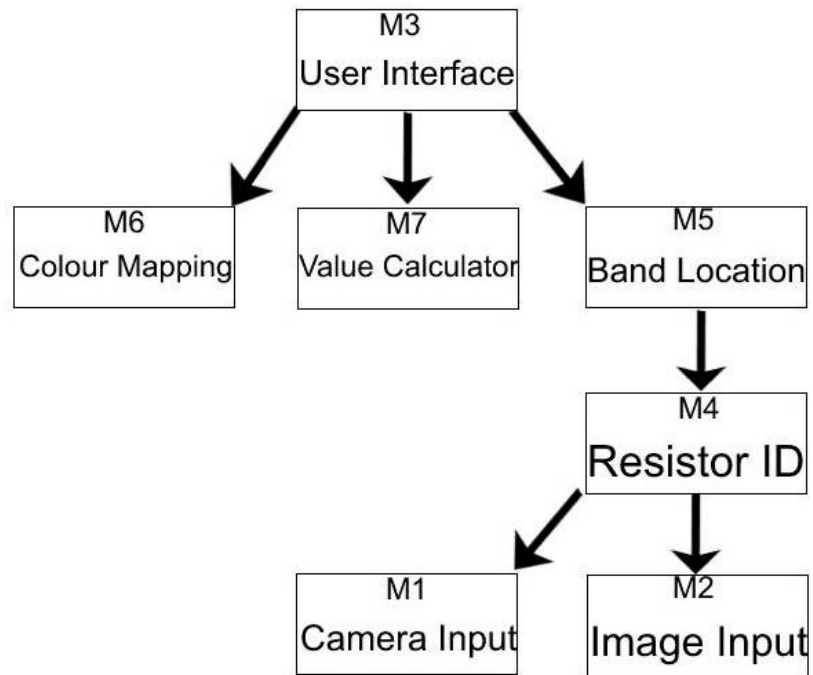


Figure 1: Use hierarchy among modules