

GRAEME RICHMOND

Software Engineer

Tenacious developer and passionate programmer, obsessed with problem solving. Quick learner who thrives in a fast-changing environment. Strong, confident, cooperative communicator who seeks to express complex ideas simply. Eager to learn.



graemerichmond.com



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Cork, Ireland

Technical Skills

Languages:

JavaScript, CSS3, Sass, HTML5

Libraries/Frameworks:

React.js, Redux.js, jQuery, Express.js

Tools:

Node.js, Git, VSCode

Database:

MongoDB

Personal Projects

Online Real Time Chess:

Created a chess web app using Socket.IO to provide real time interactivity between players.

(JavaScript, Node.js, Express.js, CSS3, HTML5)

Tetromino Puzzle Game:

Built a browser game heavily inspired by Tetris.

(JavaScript, React.js, Redux.js, CSS3)

Soft Skills

Fast Learner

Problem Solver

Adaptable

Clear Communicator

Education

Third Level:

University College Cork - Mathematics

Second Level:

Carrigaline Community School

Work Experience

Freelance Software Developer:

Remote

Created an e-commerce MERN stack site for a well known YouTuber(500K subs). (JavaScript, React.js, Redux.js, Node.js, Express.js, MongoDB, CSS3)

Built a brochure site for a multi-award winning Japanese ceramic artist.

(JavaScript, jQuery, Google Apps Script, CSS3)

Grain Mill Technician - UniGrain:

Australia

Used proprietary software to test quality of grain production, and to alter mixing times, ingredients ratios, and exposure times of steam and water accordingly.

School Teacher:

Japan

Taught the English language in three junior high schools and one elementary school. Also volunteered as the basketball coach.

Other Work Experience:

Ireland and Japan

Administrative assistant, bar & restaurant manager, sales representative, fundraiser.

Spoken Languages

English

Japanese