GRAEME RICHMOND
Software Engineer

Tenacious developer and passionate programmer, obsessed with problem solving. Quick learner who thrives in a fast-changing environment. Strong, confident, cooperative communicator who seeks to express complex ideas simply. Eager to learn.

- graemerichmond.com
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- Cork, Ireland

Technical Skills
Languages:
JavaScript, CSS3, Sass, HTML5

Libraries/Frameworks:
React.js, Redux.js, jQuery, Express.js

Tools:
Node.js, Git, VSCode

Database:
MongoDB

Personal Projects
Online Real Time Chess:
Created a chess web app using Socket.IO to provide real time interactivity between players.
(JavaScript, Node.js, Express.js, CSS3, HTML5)

Tetromino Puzzle Game:
Built a browser game heavily inspired by Tetris.
(JavaScript, React.js, Redux.js, CSS3)

Soft Skills
Fast Learner   Problem Solver
Adaptable   Clear Communicator

Education
Third Level:
University College Cork - Mathematics

Second Level:
Carrigaline Community School

Work Experience
Freelance Software Developer:
Remote
Created an e-commerce MERN stack site for a well known YouTuber(500K subs).
(JavaScript, React.js, Redux.js, Node.js, Express.js, MongoDB, CSS3)

Built a brochure site for a multi-award winning Japanese ceramic artist.
(JavaScript, jQuery, Google Apps Script, CSS3)

Grain Mill Technician - UniGrain:
Australia
Used proprietary software to test quality of grain production, and to alter mixing times, ingredients ratios, and exposure times of steam and water accordingly.

School Teacher:
Japan
Taught the English language in three junior high schools and one elementary school. Also volunteered as the basketball coach.

Other Work Experience:
Ireland and Japan
Administrative assistant, bar & restaurant manager, sales representative, fundraiser.

Spoken Languages
English
Japanese