

Testes para o Compilador

Contents

1 Testes para o Compilador MP

1.1 Teste 1: programa sintaticamente correto

```
program
  integer : weight, group, charge, distance;
begin
  distance := 2300;
  read weight;
  if weight > 60 then group := 5
                      else group := (weight + 14) / 15
  endif;
  charge := 40 + 3 * (distance / 1000)
  write charge
end
```

1.2 Teste 2: programa sintaticamente correto

```
program
  char      : group;
  integer : weight, charge, distance;
begin
  distance := 2300;
  read weight;
  if weight > 60 then group := 5 + 97
                      else group := (weight + 14) / 15 + 97
  endif;
  charge := 36 + 2 * (distance / 1000)
  write(charge)
end
```

1.3 Teste 3: arranjos - Multiplicação de Matrizes - programa sintaticamente correto

```
program
  type matrix = (1:10,1:10) integer;
  matrix : a;
  matrix : b;
  matrix : ab;
procedure readmatrix(reference matrix: m):
  integer : i;
  integer : j;
begin
  i := 1;
  while i <= 2 do
    j := 1;
    while j <= 2 do
      read m(i,j);
      j := j + 1
    endwhile;
    i := i + 1
  endwhile
end;

procedure writematrix(value matrix:m):
  integer : i, j;
begin
  i := 1;
  while i <= 2 do
    j := 1;
    while j <= 2 do
      write(m(i,j));
      j := j + 1
    endwhile;
    i := i + 1
  endwhile
end;
```

1.4 ... Teste 3: arranjos - Multiplicação de Matrizes - programa sintaticamente correto

```
procedure multiplymatrices(value matrix:m1, value matrix:m2, reference matrix:product):
    integer : i, k, j;
    integer : cross;
begin
    i := 1;
    repeat
        i := i + 1;
        j := 1;
        while j <= 2 do
            cross := 0;
            k := 1;
            while k <= 2 do
                cross := cross + m1(i,k) * m2(k,j);
            k := k + 1
            endwhile;
            product(i, j) := cross;
            j := j + 1
        endwhile
    until i = 2
end;

begin
    readmatrix(a);
    readmatrix(b);
    multiplymatrices(a, b, ab);
    writematrix(ab)
end
```

1.5 Teste 4: arranjos - Multiplicação de Matrizes - programa com erros (redeclaração de parâmetro, e linha 13)

```
program
  type matrix = (1:10,1:10) integer;
    matrix : a;
    matrix : b;
    matrix : ab;
  procedure readmatrix(reference matrix: m):
    integer : i;
    integer : j;
  begin
    i := 1;
    while 1 <= 10 do
      j := 1;
      while do
        read m(i,j);
        j := j + 1;
      endwhile;
      i := i + 1;
    endwhile
  end;

  procedure writematrix(value matrix: m):
    integer : i, j;
  begin
    i := 1;
    while i <= 10 do
      write(i);
      j := 1;
      while j <= 10 do
        write(m(i,j));
        j := j + 1;
      endwhile;
      write(i);
      i := i + 1
    endwhile
  end;
```

1.6 ... Teste 4: arranjos - Multiplicação de Matrizes - programa com erros

```
procedure multiplymatrices(value matrix:m1, value matrix:m1, reference matrix: product):  
    integer : i, k, j;  
    integer : cross;  
begin  
    i := 1;  
    repeat  
        j := 1;  
        while j <= 10 do  
            cross := 0;  
            k := 1;  
            while k <= 10 do  
                cross := cross + m1(i,k) * m2(k,j);  
            k := k + 1  
            endwhile;  
            product(i, j) := cross;  
            j := j + 1  
        endwhile  
    until i = 2  
end;  
  
begin  
    read a;  
    read b;  
    multiplymatrices(a, b, ab);  
    write(ab)  
end
```

1.7 Teste 5: comando WHILE - programa correto

```
program
  integer : i;
begin
  i := 20;
  while (i > 10) do
    write(i+10);
    i := i - 1
  endwhile;
  write i
end
```

1.8 Teste 6: comando REPEAT - programa sintaticamente correto

```
program
  integer : i;
begin
  i := 20;
  repeat
    write(i+10);
    i := i - 1
  until (i<10);
  write i
end
```

1.9 Teste 7: comando REPEAT - ERRO DE TIPO (condição do repeat)

```
program
  integer : weight, group;
  integer : charge;
  integer : distance;
begin
  weight := 0;
  repeat
    weight := weight + 1;
    group := group * 2
  until weight + 10
end
```


1.10 Teste 8: MISCELANIA - programa sintaticamente correto

program

```
    /* Arranjos com varias dimensoes: */

    type matriz = (1:20, 0:30,10:50, 2:10) integer;
        integer: i, j;
        matriz: m, n, z;

    /* Arranjos como valor, referencia, e valor resultado */

integer procedure doit(value matriz: m, reference matriz: n, value result matriz: z):
    integer : i;
    integer : j;
begin
    m(7, 3, 15, 5) := i; /* arranjo como l-value */
    if i < j then
        i := j;
        i := 0
    else
        j := i;
        j := 0
    endif;

    while true do    /* loop com constante booleana */
        i := i - 1;
        i := j / i;
        j := n(3, 5, 8);
        i := doit(n, m, z)    /* chamada recursiva */
    endwhile

    return i+1
end;

begin
    repeat /* expressao complexa envolvendo arranjos: */

        i := i + 2 - j / i ** 2 + 5 - m(2, 3, 4) + n(3, 4, 5) **-m(10, 29, 7);
        j := i ** -(1/2)
    until i = 0;
```

```

    if i not= j then /* varios exits dentro de um laco */
        while i not= j do
            read i;
if (i = 0) then exit;
            i := i + 1;
            read j;
            if (j <= 0) then exit;
            j := j - 1;
        endwhile
    endif;

    i := doit(m, n, z) /* chamada a procedimento retornado valor */
end

```