

ONLINE - TSP



Online-TSP

(w



Online-TSP

(metric)

(w

Online-TSP

(metric)

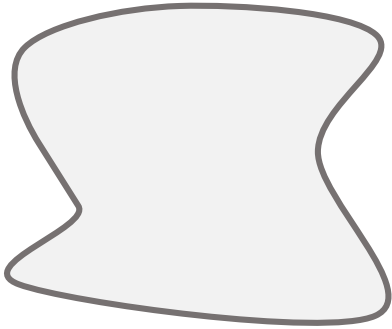
INPUT:

(w

Online-TSP

(metric)

INPUT:

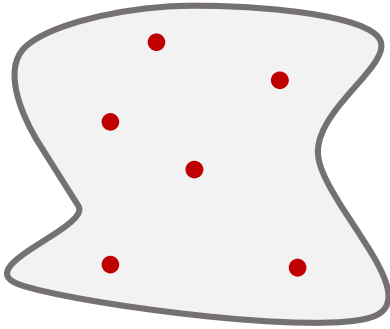


- metric space: M
(with metric d)

Online-TSP

(metric)

INPUT:

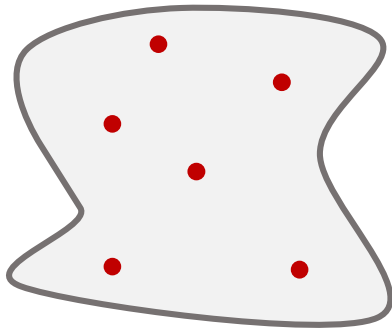


- metric space: M
(with metric d)
- places to visit: \mathcal{S}

Online-TSP

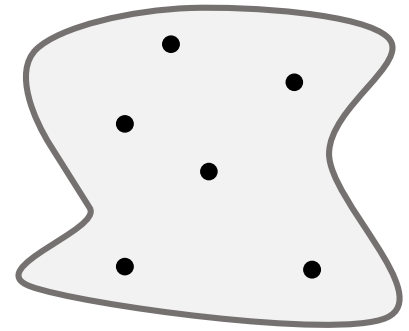
(metric)

INPUT:



- metric space: M
(with metric d)
- places to visit: \mathcal{S}

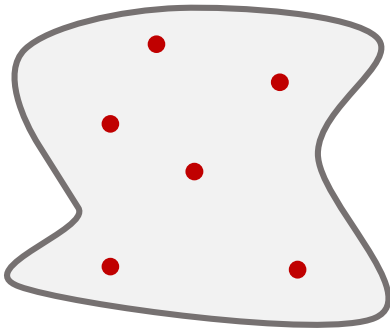
OUTPUT:



Online-TSP

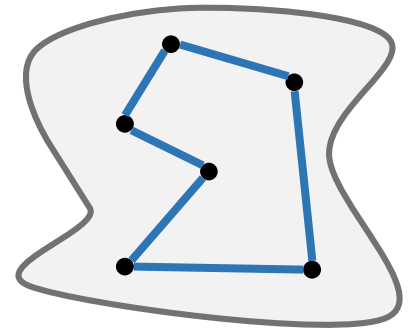
(metric)

INPUT:



- metric space: M
(with metric d)
- places to visit: \mathcal{S}

OUTPUT:

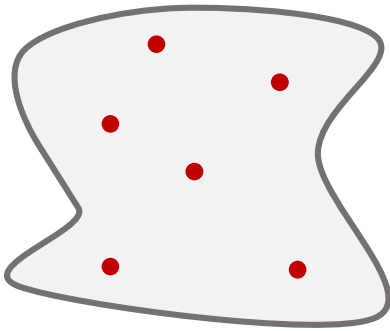


Shortest tour \mathcal{T}^*
through \mathcal{S}

Online-TSP

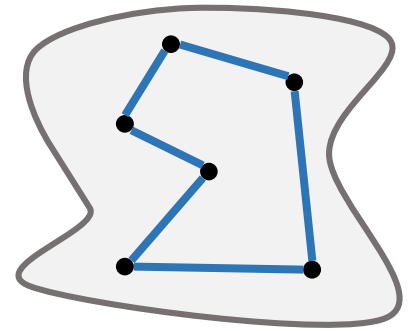
(metric)

INPUT:



NP-hard!

OUTPUT:

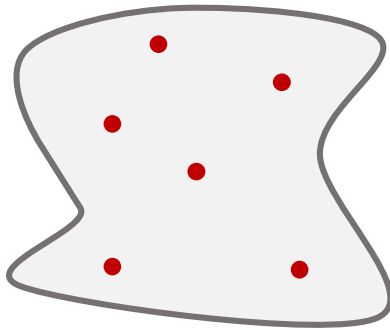


- metric space: M
(with metric d)
- places to visit: \mathcal{S}

Shortest tour \mathcal{T}^*
through \mathcal{S}

Online-TSP (metric)

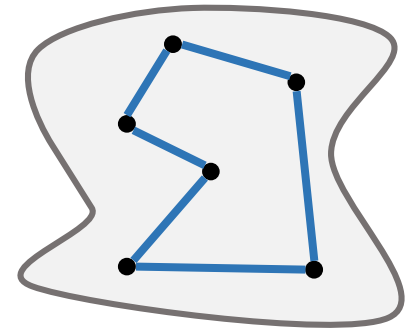
INPUT:



NP-hard!

ALG

OUTPUT:

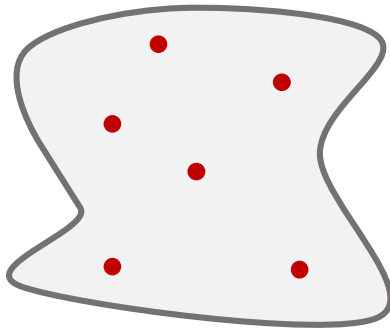


- metric space: M
(with metric d)
- places to visit: \mathcal{S}

Shortest tour \mathcal{T}^*
through \mathcal{S}

Online-TSP (metric)

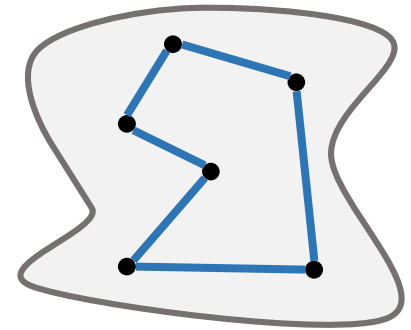
INPUT:



NP-hard!

ALG

OUTPUT:



- metric space: M
(with metric d)

- Superpolynomial Alg.

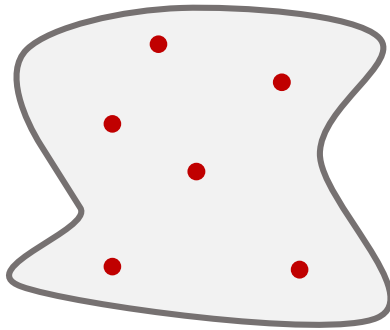
Shortest tour \mathcal{T}^*
through \mathcal{S}

- places to visit: \mathcal{S}

Online-TSP

(metric)

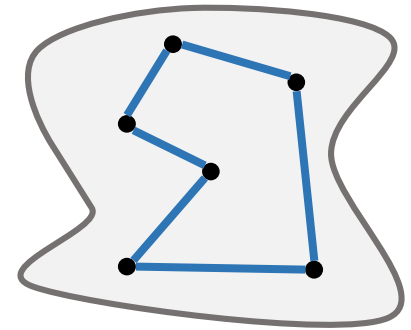
INPUT:



NP-hard!

ALG

OUTPUT:



- metric space: M
(with metric d)
- places to visit: S

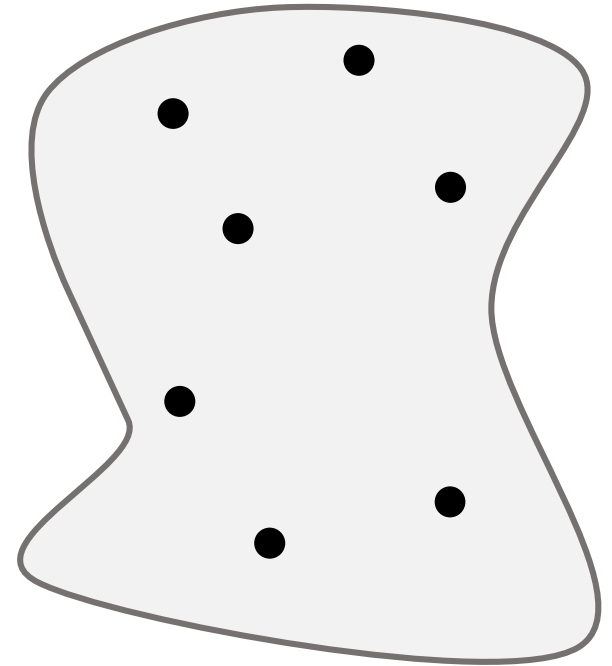
- Superpolynomial Alg.
- Approximation Alg.
e.g. *Christofides*

Shortest tour \mathcal{T}^*
through S

Online-TSP

(metric)

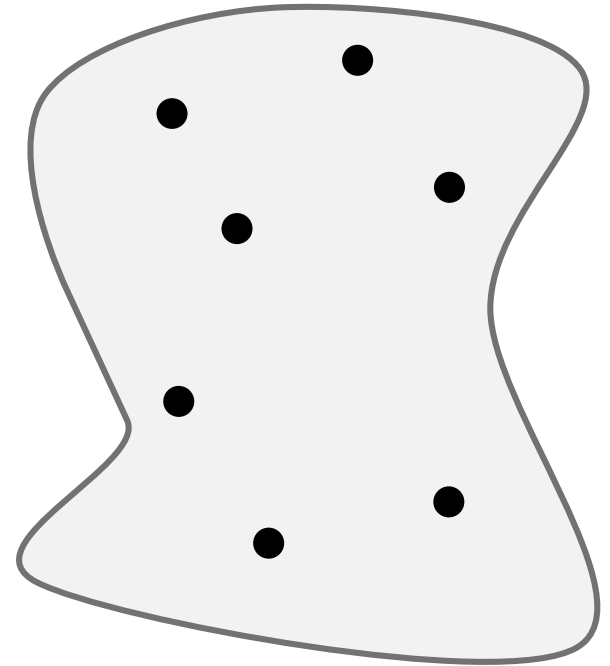
Christofides Algorithm:



Online-TSP

(metric)

Christofides Algorithm:

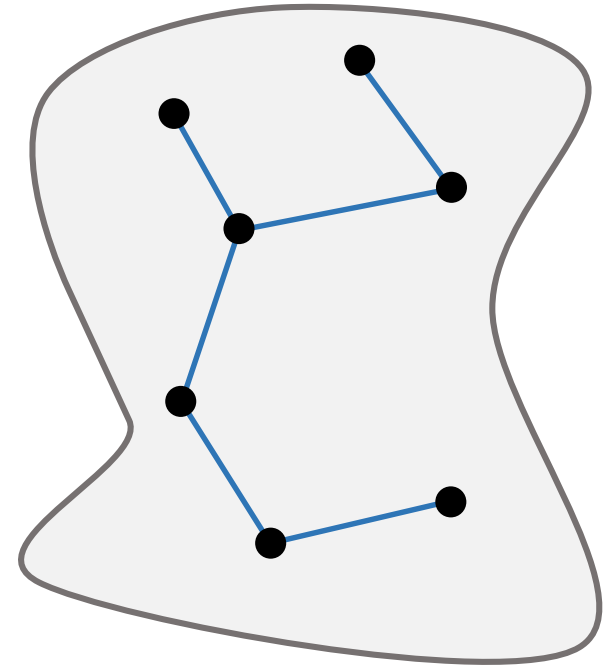


Online-TSP

(metric)

Christofides Algorithm:

(1) minimal spanning tree

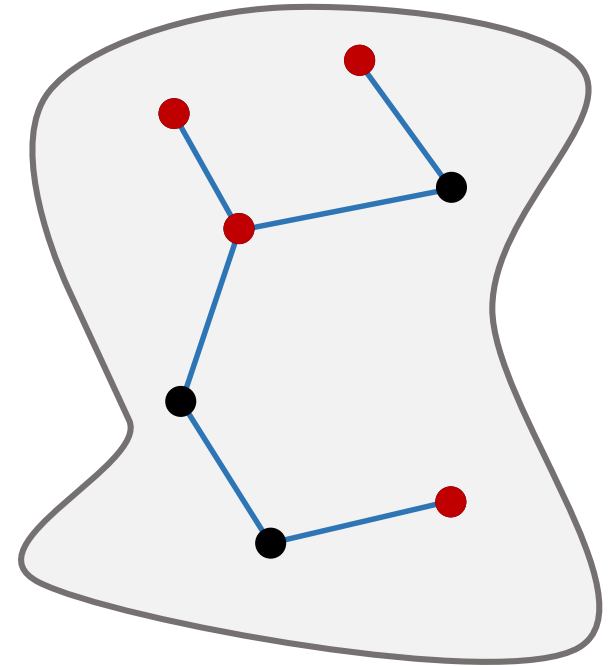


Online-TSP

(metric)

Christofides Algorithm:

(1) minimal spanning tree

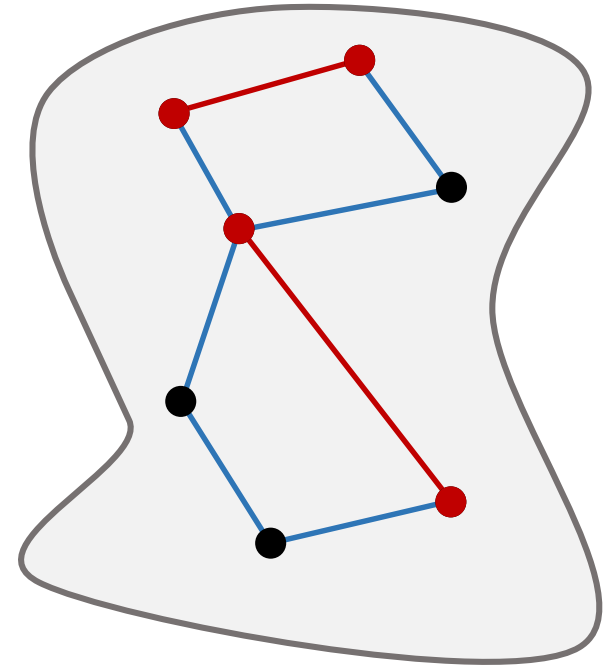


Online-TSP

(metric)

Christofides Algorithm:

- (1) minimal spanning tree
- (2) minimum weighted perfect matching of odd vertices

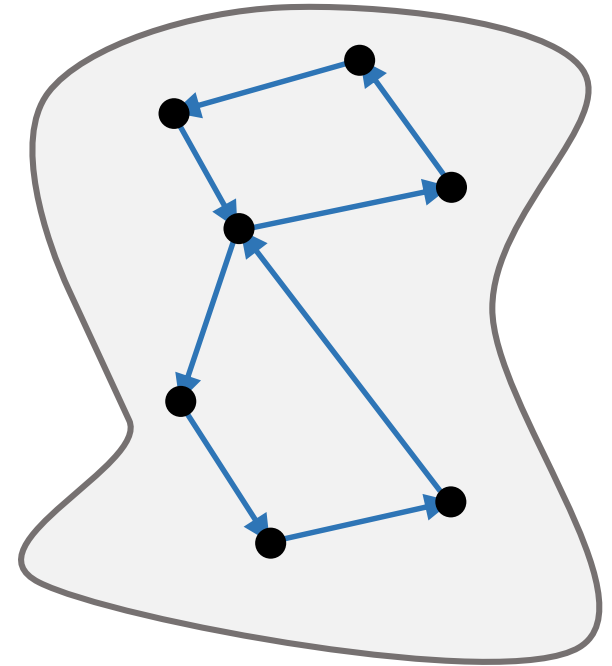


Online-TSP

(metric)

Christofides Algorithm:

- (1) minimal spanning tree
- (2) minimum weighted perfect matching of odd vertices
- (3) Euler tour

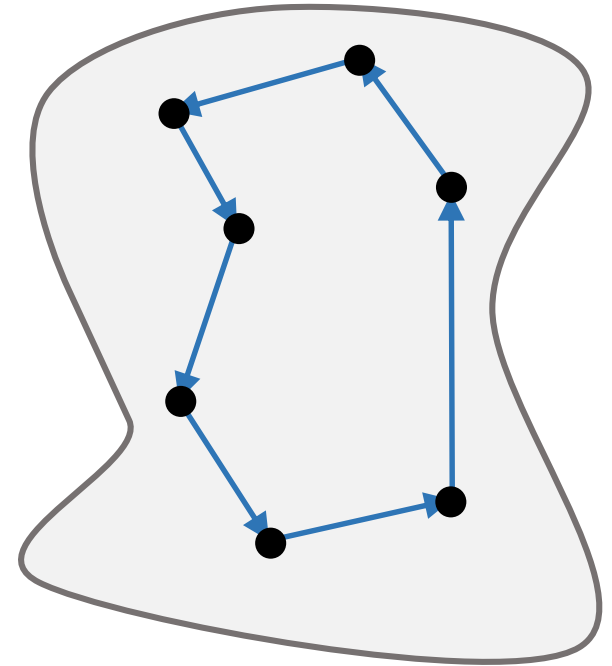


Online-TSP

(metric)

Christofides Algorithm:

- (1) minimal spanning tree
- (2) minimum weighted perfect matching of odd vertices
- (3) Euler tour
- (4) Skip double visited vertices



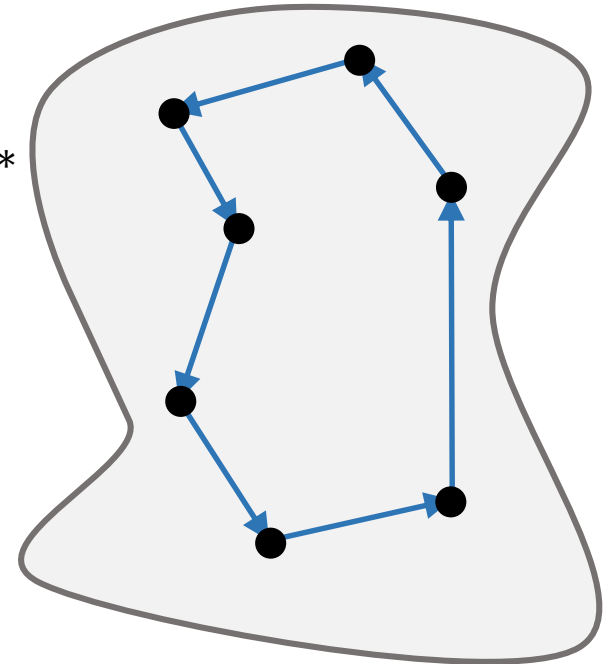
Online-TSP

(metric)

Christofides Algorithm:

- (1) minimal spanning tree
- (2) minimum weighted perfect matching of odd vertices
- (3) Euler tour
- (4) Skip double visited vertices

$$\leq 1.5 \cdot \mathcal{T}^*$$



Online-TSP

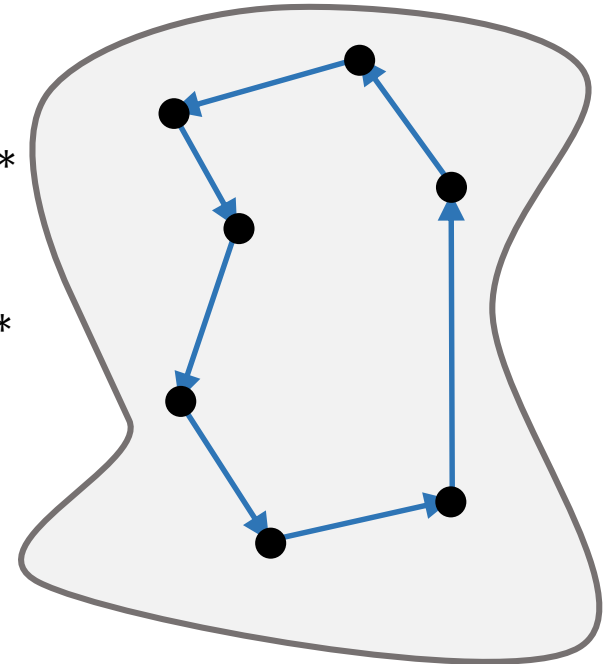
(metric)

Christofides Algorithm:

- (1) minimal spanning tree
- (2) minimum weighted perfect matching of odd vertices
- (3) Euler tour
- (4) Skip double visited vertices

$$\leq 1 \cdot \mathcal{T}^*$$

$$\leq \frac{1}{2} \cdot \mathcal{T}^*$$



Online-TSP

(metric)

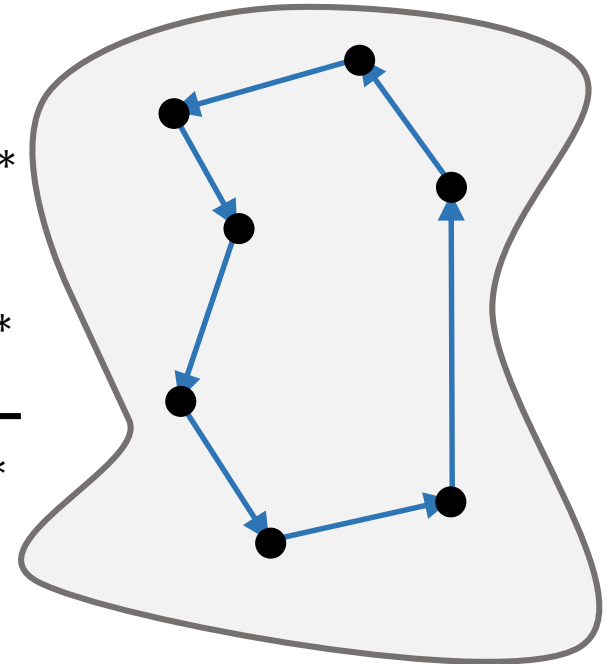
Christofides Algorithm:

- (1) minimal spanning tree
- (2) minimum weighted perfect matching of odd vertices
- (3) Euler tour
- (4) Skip double visited vertices

$$\leq 1 \cdot \mathcal{T}^*$$

$$\leq \frac{1}{2} \cdot \mathcal{T}^*$$

$$\leq \frac{3}{2} \cdot \mathcal{T}^*$$



Online-TSP

(metric)

Christofides Algorithm:

- (1) minimal spanning tree
- (2) minimum weighted perfect matching of odd vertices
- (3) Euler tour
- (4) Skip double visited vertices

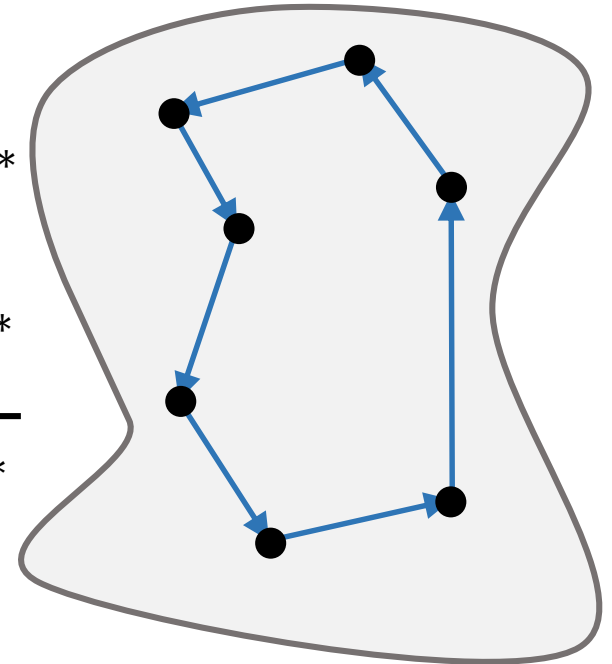
$$\leq 1 \cdot \mathcal{T}^*$$

$$\leq \frac{1}{2} \cdot \mathcal{T}^*$$

$$\leq \frac{3}{2} \cdot \mathcal{T}^*$$



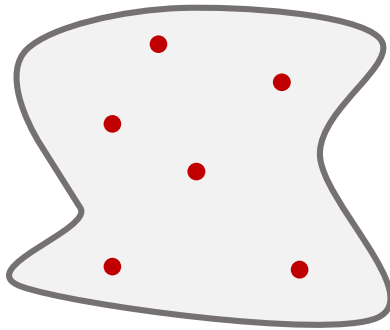
1,5-approximative solution



Online-TSP

(metric)

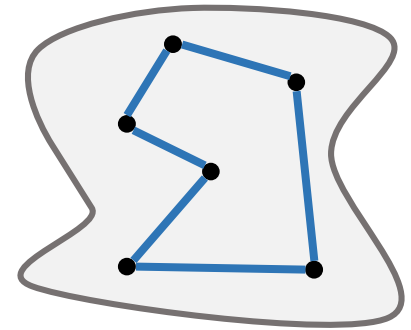
INPUT:



NP-hard!

ALG

OUTPUT:



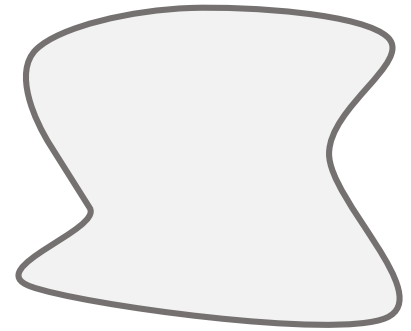
- metric space: M
(with metric d)
- places to visit: \mathcal{S}

- Superpolynomial Alg.
- Approximation Alg.
e.g. *Christofides*

Shortest tour \mathcal{T}^*
through \mathcal{S}

Online-TSP

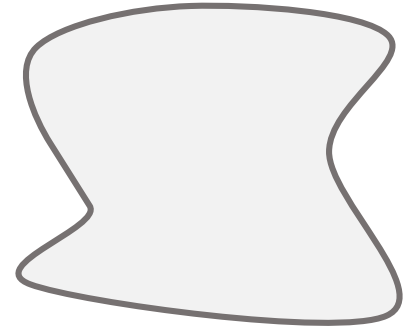
INPUT:



Online-TSP

INPUT:

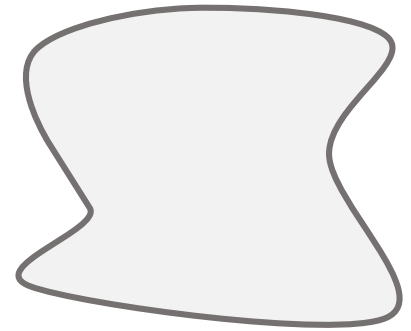
- metric space



Online-TSP

INPUT:

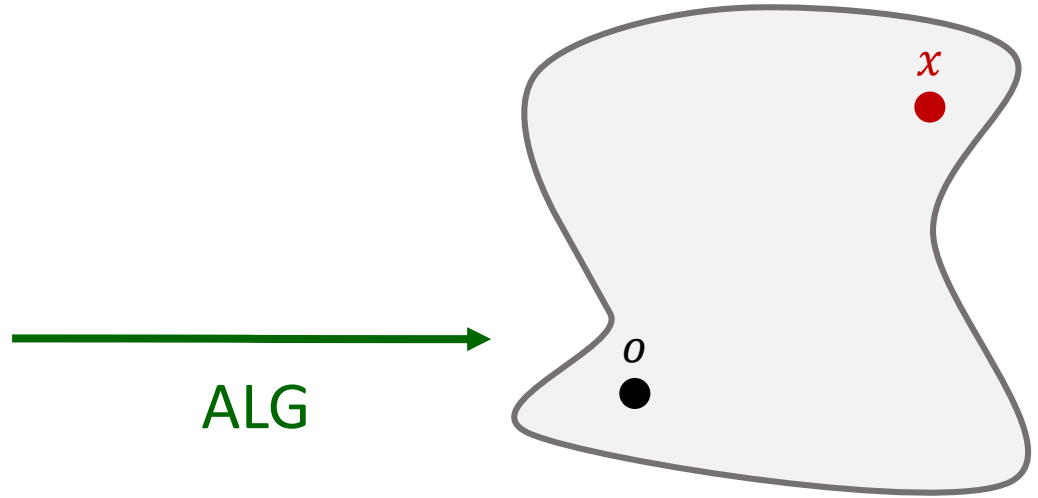
- metric space
- starting-point: o



Online-TSP

INPUT:

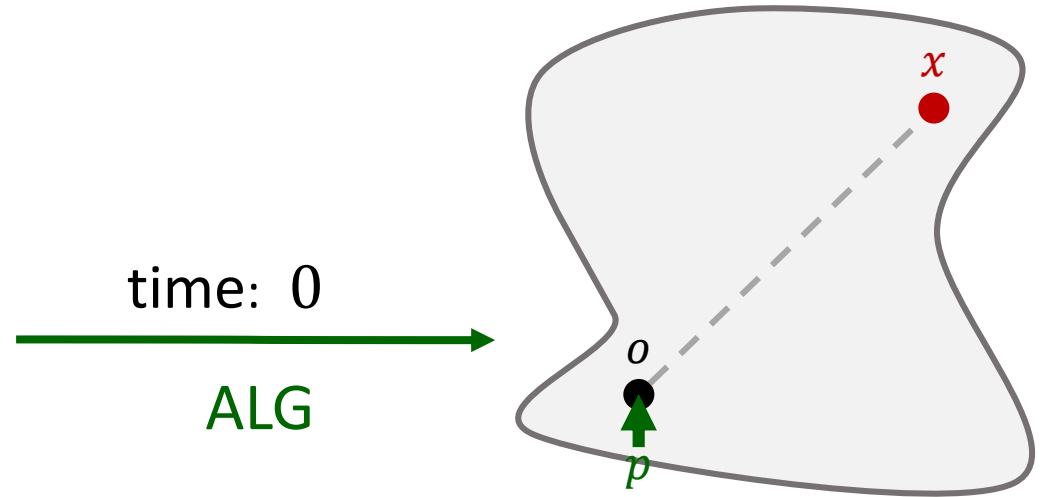
- metric space
- starting- p, x
- , x t: o
- request-sequence σ :
 o, x



Online-TSP

INPUT:

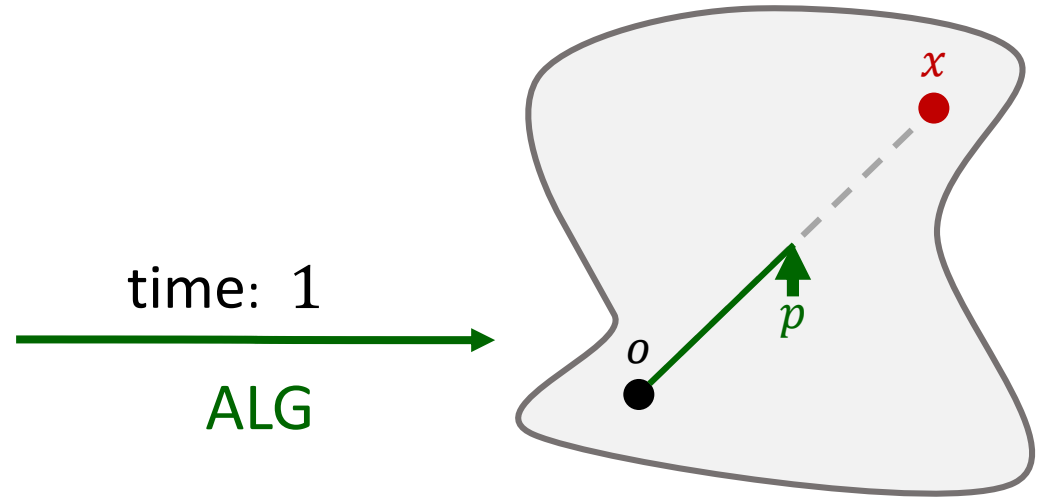
- metric space
- starting- p, x
- , x t: o
- request-sequence σ :
 o, x



Online-TSP

INPUT:

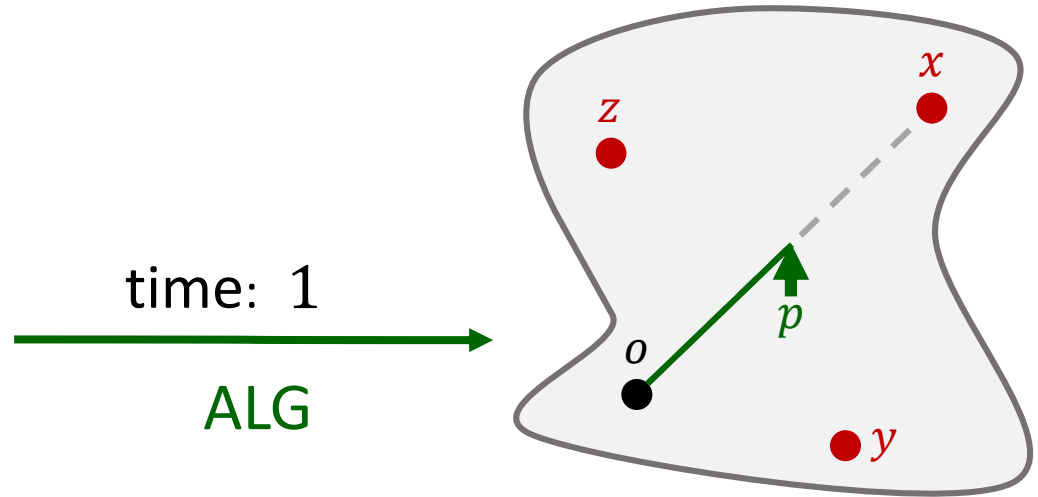
- metric space
- starting- p, x
- $, x$ t: o
- request-sequence σ :
 o, x



Online-TSP

INPUT:

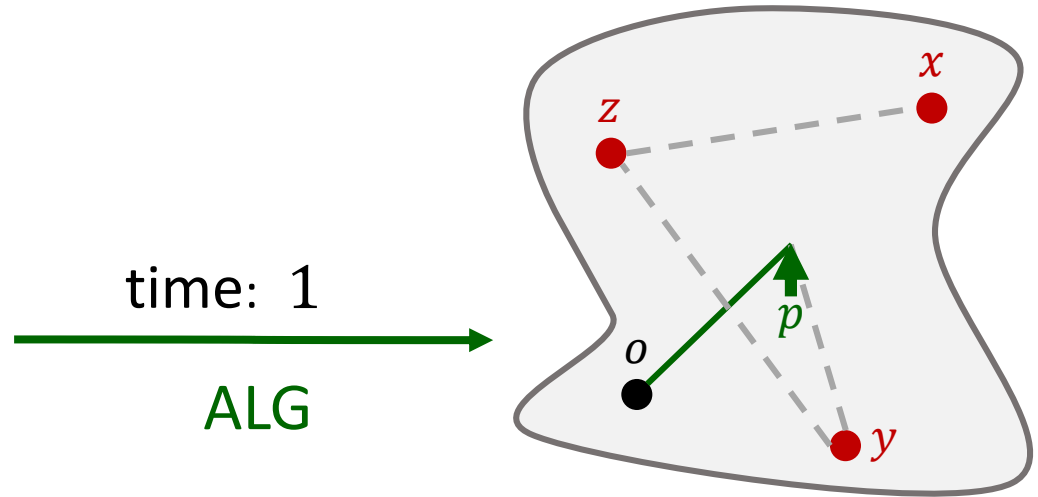
- metric space
- starting- p, x
- x t: 0
- request-sequence σ :
 $(1, y), (1, z)$
 $0, x$



Online-TSP

INPUT:

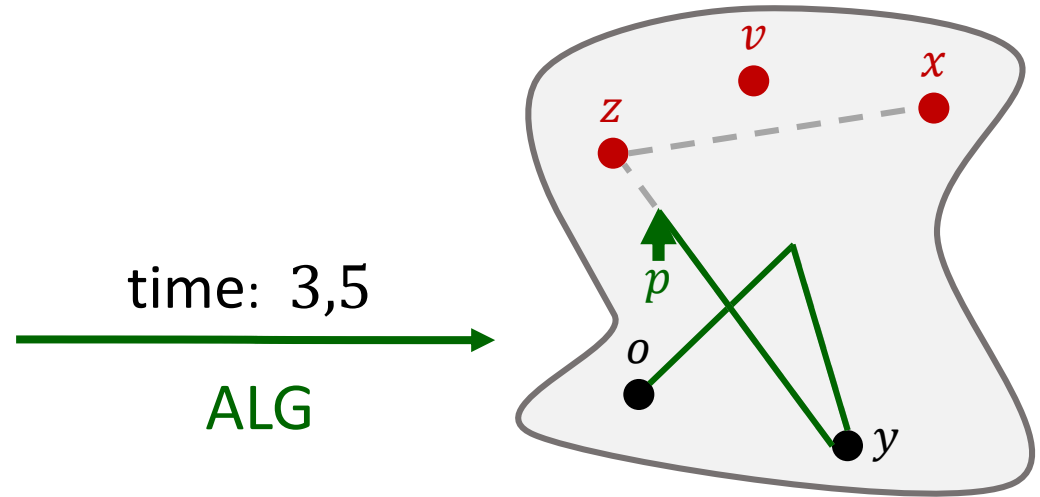
- metric space
- starting- p, x
- , x t: o
- request-sequence σ :
 $(1, y), (1, z)$
 $0, x$



Online-TSP

INPUT:

- metric space
- starting- p, x
- , x t: o
- request-sequence σ :
 $(1, y), (1, z), \dots$
 $0, x$



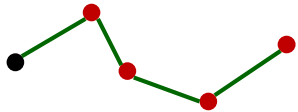
Online-TSP

INPUT:

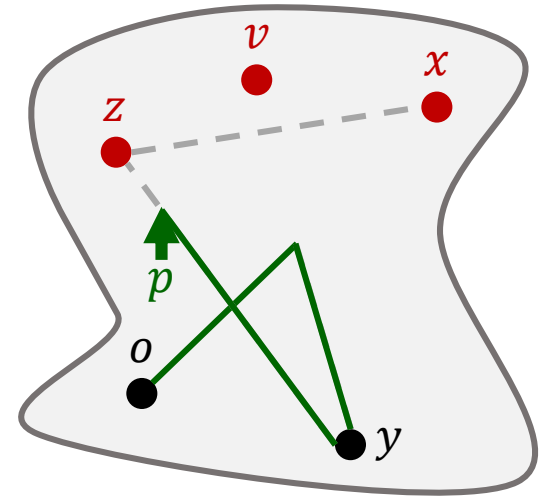
- metric space
- starting- p, x
- , x t: o
- request-sequence σ :
 $(1, y), (1, z), \dots$
 \swarrow
 $0, x$

N-OLTSP

"nomadic"



time: 3,5
 ALG



Online-TSP

INPUT:

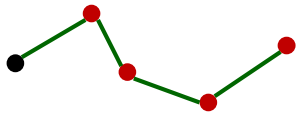
- metric space
- starting- p, x
- x t: o

- request-sequence σ :
 $(1, y), (1, z), \dots$

$0, x$

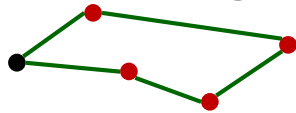
N-OLTSP

"nomadic"



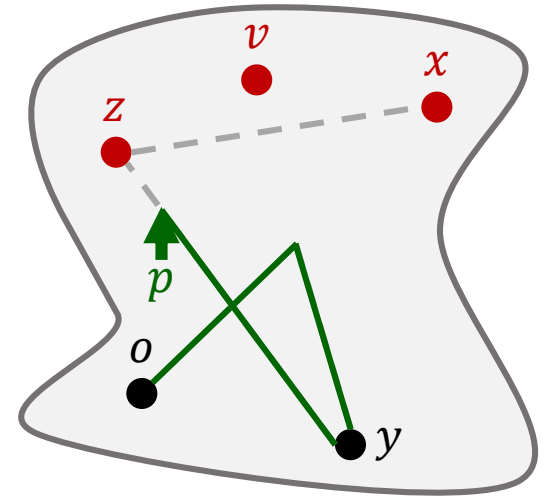
H-OLTSP

"homing"



time: 3,5

ALG

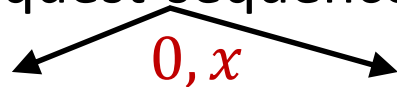


Online-TSP

INPUT:

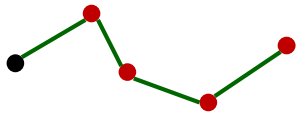
- metric space
- starting- p, x
- x t: o

- request-sequence σ :
 $(1, y), (1, z), \dots$



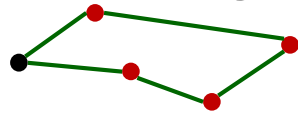
N-OLTSP

“nomadic”



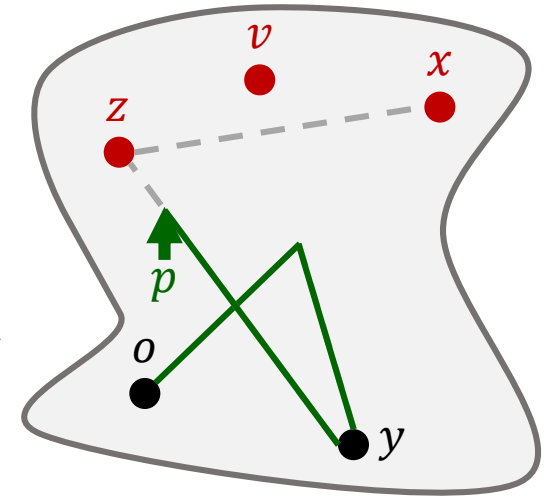
H-OLTSP

“homing”



time: 3,5

ALG



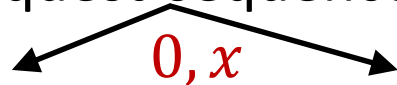
DEF: ALG is ρ -competitive

Online-TSP

INPUT:

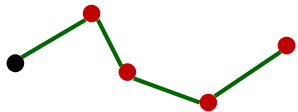
- metric space
- starting- p, x
- x t: o

- request-sequence σ :
 $(1, y), (1, z), \dots$



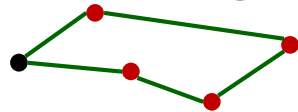
N-OLTSP

"nomadic"



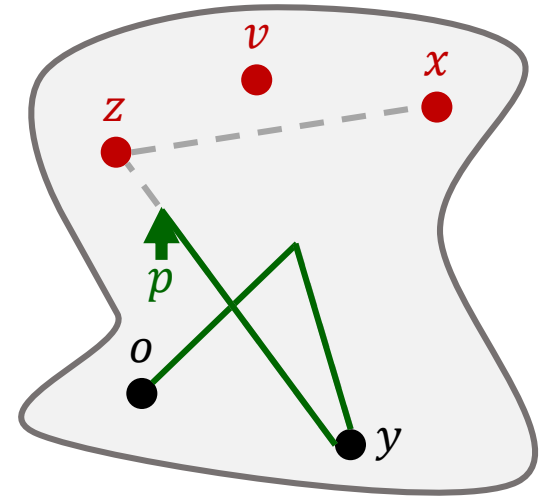
H-OLTSP

"homing"



time: 3,5

ALG



DEF: ALG is ρ -competitive

$$\Leftrightarrow |\mathcal{T}^{\text{ALG}}| \leq \rho \cdot |\mathcal{T}^{\text{OPT}}|$$

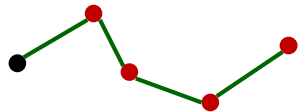
Online-TSP

INPUT:

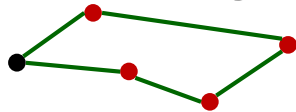
- metric space
- starting- p, x
- x t: o

request-sequence σ :
 $(1, y), (1, z), \dots$
 $0, x$

N-OLTSP
 “nomadic”

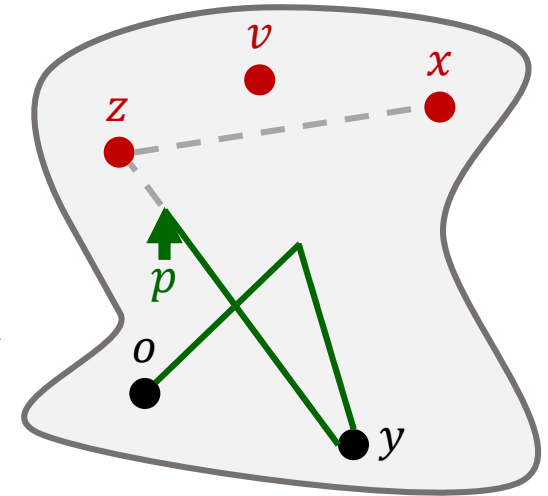


H-OLTSP
 “homing”



time: 3,5

ALG



DEF: ALG is ρ -competitive

$$\Leftrightarrow |\mathcal{T}^{\text{ALG}}| \leq \rho \cdot |\mathcal{T}^{\text{OPT}}|$$

for all request- sequences

Goals

Goals

- I. Find online-algorithms

Goals

- I. Find online-algorithms (superpolynomial)

Goals

- I. Find online-algorithms (superpolynomial)
- II. Find lower bounds

Goals

- I. Find online-algorithms (superpolynomial)
- II. Find lower bounds
- III. Find *polynomial* online-algorithms

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

Goals

- I. Find online-algorithms (superpolynomial)
- II. Find lower bounds
- III. Find *polynomial* online-algorithms
- IV. Bonus: The real line

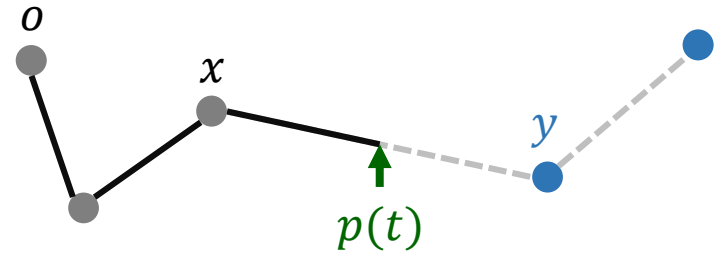
I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

An algorithm for N-OLSTP



Greedy Travelling between Requests (GTR)

I. Algorithms

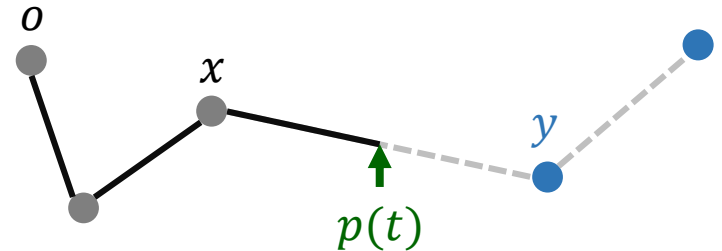
II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

An algorithm for N-OLSTP

Invariant: always on shortest path between points in S



Greedly Travelling between Requests (GTR)

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

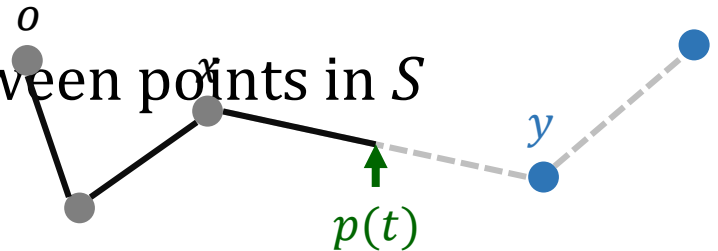
An algorithm for N-OLSTP

(t, z) at time t

and alg between x and y

Invariant: always on shortest path between points in S

- (1) **New request (t, z)** at time t
and ALG between x and y



Greedy Travelling between Requests (GTR)

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

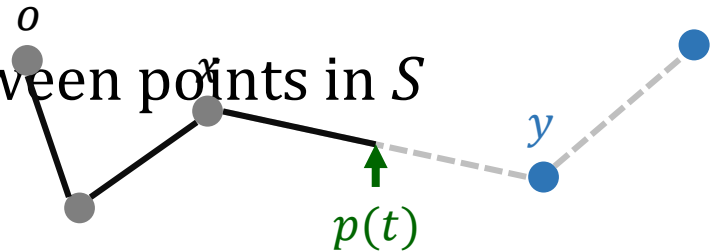
An algorithm for N-OLSTP

(tt, zz) at time tt

and alg between xx and yy

Invariant: always on shortest path between points in S

(1) Add z to U



Greedly Travelling between Requests (GTR)

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

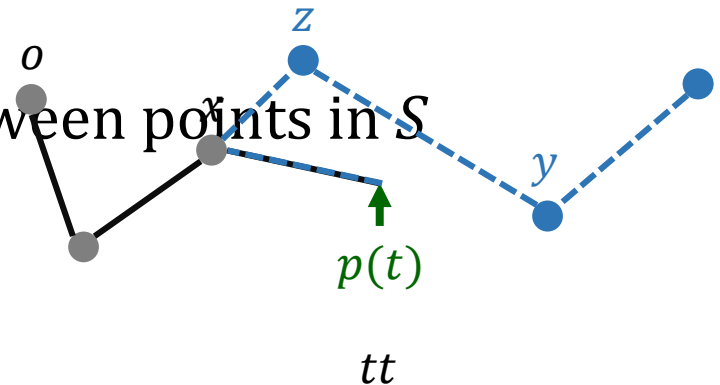
An algorithm for N-OLSTP

(tt, zz) at time tt

and alg between xx and yy

Invariant: always on shortest path between points in S

- (1) Add z to U
- (2) Follow shortest path through \mathcal{U} beginning with x or y



$ta\ tisiv\ ot\ tey\ secalp := UUtt$

$S \supseteq U :=$ places yet to visit at t

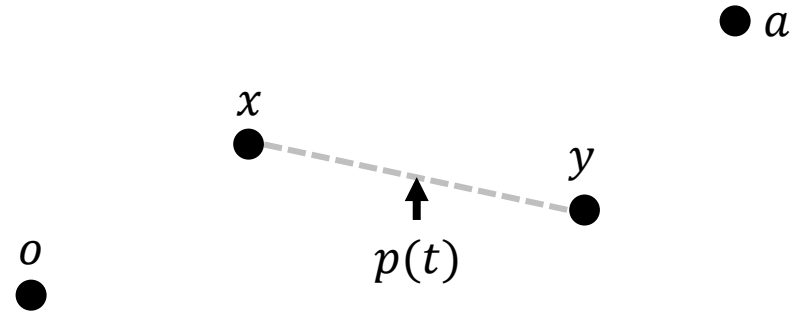
$S \supseteq U :=$ places yet to visit at t

Greedily Travelling between Requests (GTR)

Competitiveness of GTR

Invariant: always on shortest path between points in S

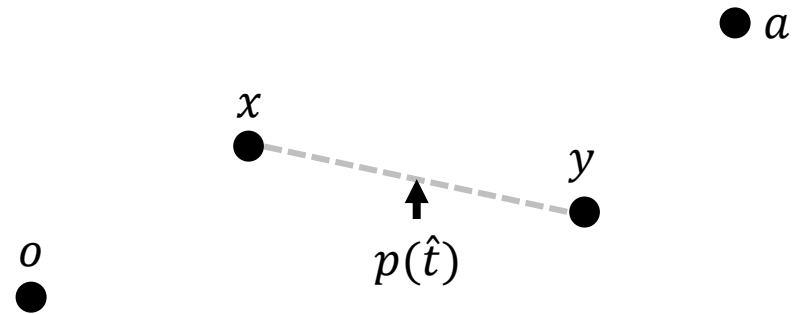
- (1) New request (t, z) at time t
and ALG between x and y
- (3) Follow shortest path through U
beginning with x or y



Competitiveness of GTR

Invariant: always on shortest path between points in S

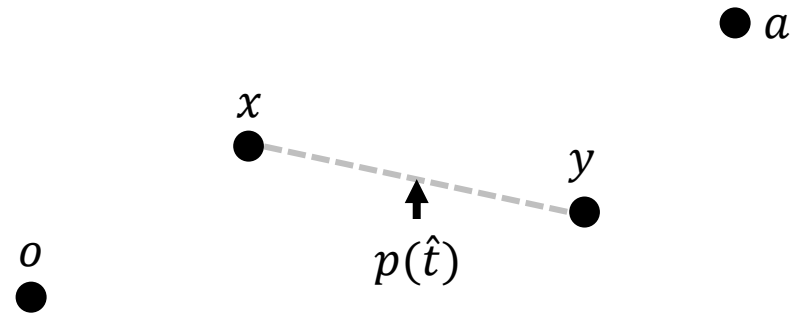
- (1) Last request (\hat{t}, z) at time \hat{t}
and ALG between x and y
- (3) Follow shortest path through U
beginning with x or y



Competitiveness of GTR

Invariant: always on shortest path between points in S

- (1) Last request (\hat{t}, z) at time \hat{t}
and ALG between x and y
- (3) Follow shortest path through U
beginning with x or y



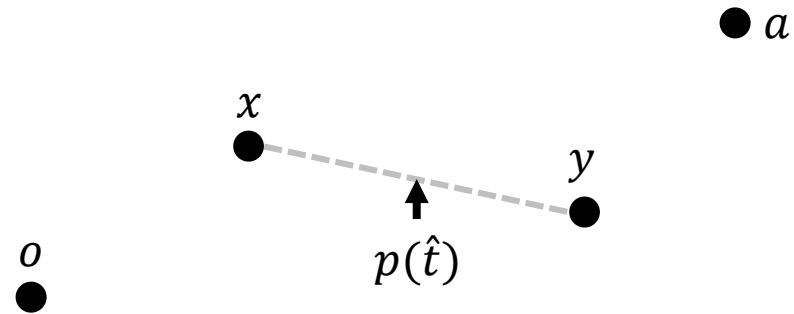
path found by GTR

$$\downarrow$$
$$|\mathcal{T}^{\text{GTR}}|$$

Competitiveness of GTR

Invariant: always on shortest path between points in S

- (1) Last request (\hat{t}, z) at time \hat{t}
and ALG between x and y
- (3) Follow shortest path through U
beginning with x or y



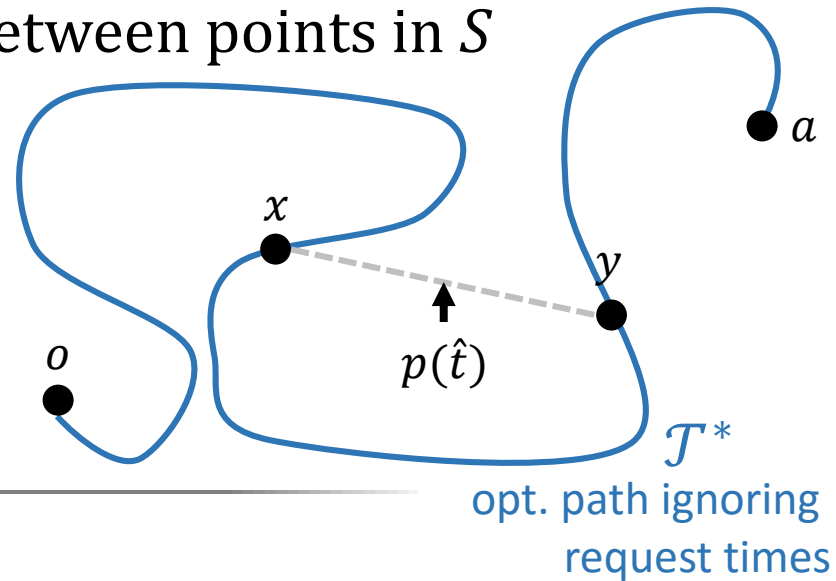
path found by GTR

$$\downarrow$$
$$|\mathcal{J}^{\text{GTR}}| \leq \hat{t}$$

Competitiveness of GTR

Invariant: always on shortest path between points in S

- (1) Last request (\hat{t}, z) at time \hat{t}
and ALG between x and y
- (3) Follow shortest path through U
beginning with x or y



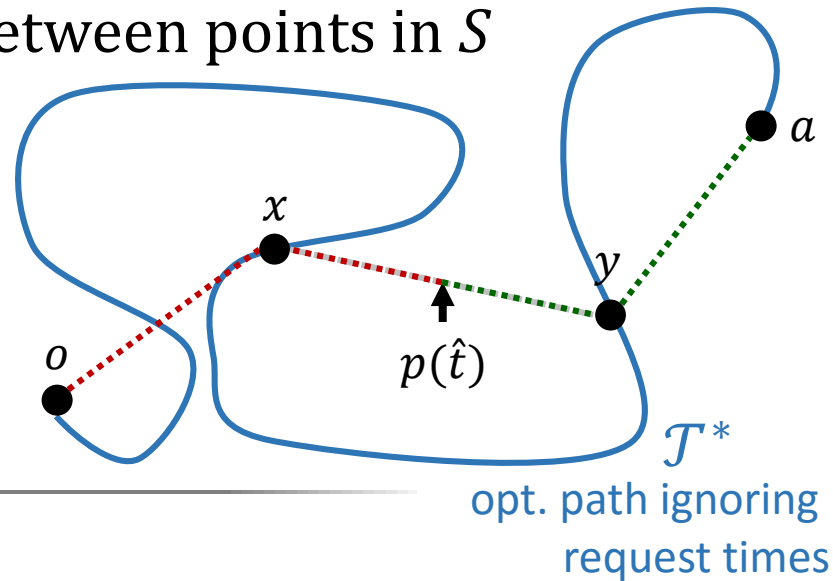
path found by GTR

$$|\mathcal{J}^{\text{GTR}}| \leq \hat{t}$$

Competitiveness of GTR

Invariant: always on shortest path between points in S

- (1) Last request (\hat{t}, z) at time \hat{t}
and ALG between x and y
- (3) Follow shortest path through U
beginning with x or y



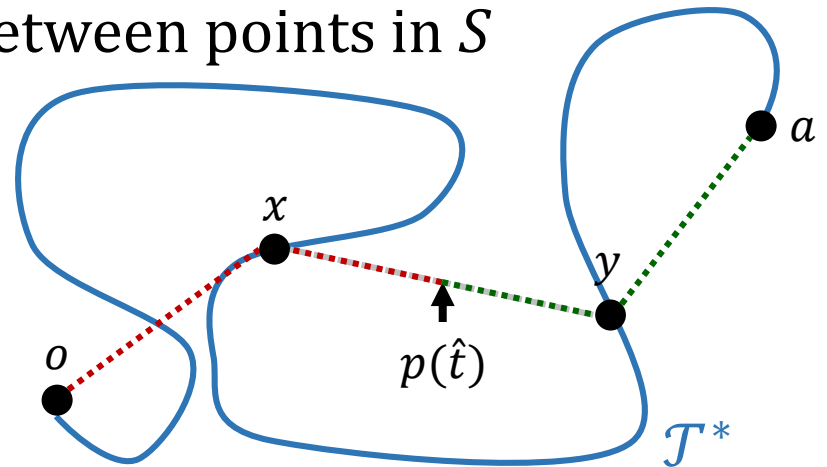
path found by GTR

$$\downarrow$$
$$|\mathcal{T}^{\text{GTR}}| \leq \hat{t}$$

Competitiveness of GTR

Invariant: always on shortest path between points in S

- (1) Last request (\hat{t}, z) at time \hat{t}
and ALG between x and y
- (3) Follow shortest path through U
beginning with x or y



path found by GTR

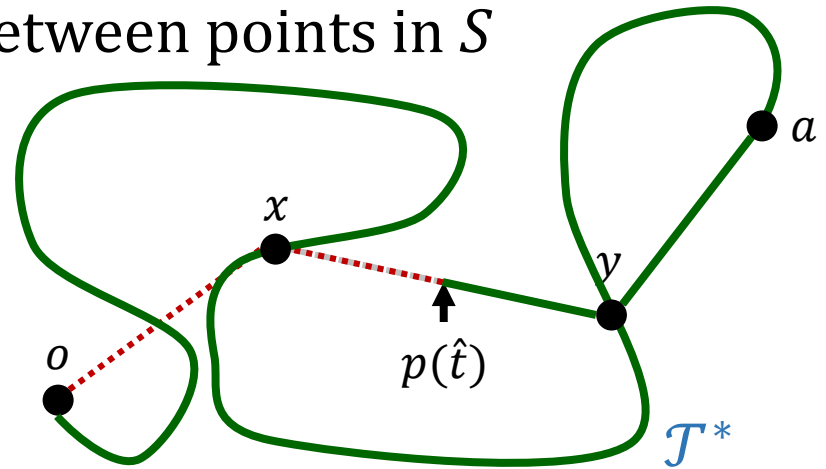
opt. path ignoring
request times

$$|\mathcal{J}^{\text{GTR}}| \leq \hat{t} + \min\{d(o, x) + d(x, p), d(p, y) + d(y, a)\} + |\mathcal{J}^*|$$

Competitiveness of GTR

Invariant: always on shortest path between points in S

- (1) Last request (\hat{t}, z) at time \hat{t}
and ALG between x and y
- (3) Follow shortest path through U
beginning with x or y



path found by GTR

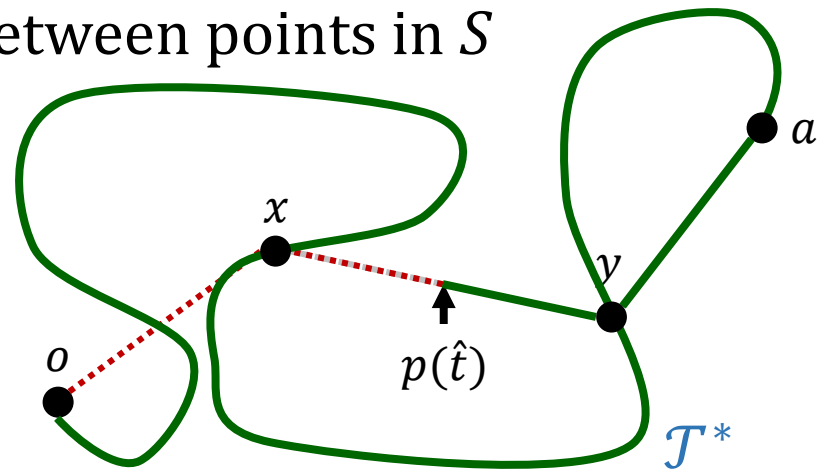
$$\begin{aligned}
 |\mathcal{J}^{\text{GTR}}| &\leq \hat{t} + \min\{d(o, x) + d(x, p), d(p, y) + d(y, a)\} + |\mathcal{J}^*| \\
 &\leq \hat{t} + \frac{1}{2} \cdot |\mathcal{J}^*| + |\mathcal{J}^*|
 \end{aligned}$$

opt. path ignoring
request times

Competitiveness of GTR

Invariant: always on shortest path between points in S

- (1) Last request (\hat{t}, z) at time \hat{t}
and ALG between x and y
- (3) Follow shortest path through U
beginning with x or y



path found by GTR

opt. path ignoring
request times

$$|\mathcal{J}^{\text{GTR}}| \leq \hat{t} + \min\{d(o, x) + d(x, p), d(p, y) + d(y, a)\} + |\mathcal{J}^*|$$

$$\begin{aligned} &\leq \hat{t} + \frac{1}{2} \cdot |\mathcal{J}^*| + |\mathcal{J}^*| \\ \text{path found by} &\quad \quad \quad \nearrow \\ \text{opt. offline-ALG} &\leq |\mathcal{J}^{\text{OPT}}| + \end{aligned}$$

I. Algorithms

II. Lower Bounds

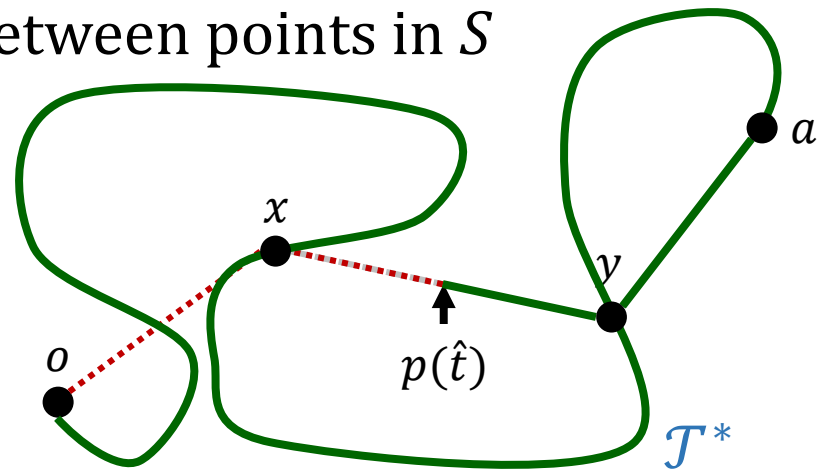
III. Polynomial Alg.

IV. Real Line

Competitiveness of GTR

Invariant: always on shortest path between points in S

- (1) Last request (\hat{t}, z) at time \hat{t} and ALG between x and y
- (3) Follow shortest path through U beginning with x or y



path found by GTR

opt. path ignoring
request times

$$|\mathcal{J}^{\text{GTR}}| \leq \hat{t} + \min\{d(o, x) + d(x, p), d(p, y) + d(y, a)\} + |\mathcal{J}^*|$$

$$\begin{aligned} &\leq \hat{t} + \frac{1}{2} \cdot |\mathcal{J}^*| + |\mathcal{J}^*| \\ \text{path found by} &\quad \quad \quad \nearrow \\ \text{opt. offline-ALG} &\leq |\mathcal{J}^{\text{OPT}}| + \frac{3}{2} \cdot |\mathcal{J}^{\text{OPT}}| \end{aligned}$$

I. Algorithms

II. Lower Bounds

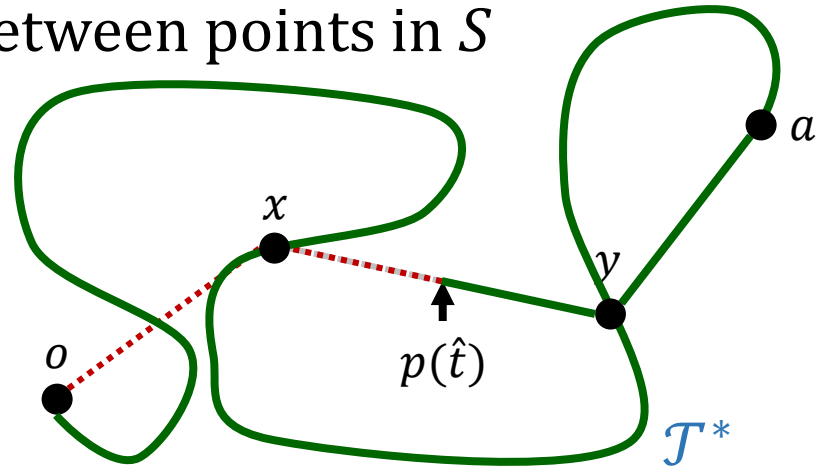
III. Polynomial Alg.

IV. Real Line

Competitiveness of GTR

Invariant: always on shortest path between points in S

- (1) Last request (\hat{t}, z) at time \hat{t} and ALG between x and y
- (3) Follow shortest path through U beginning with x or y



path found by GTR

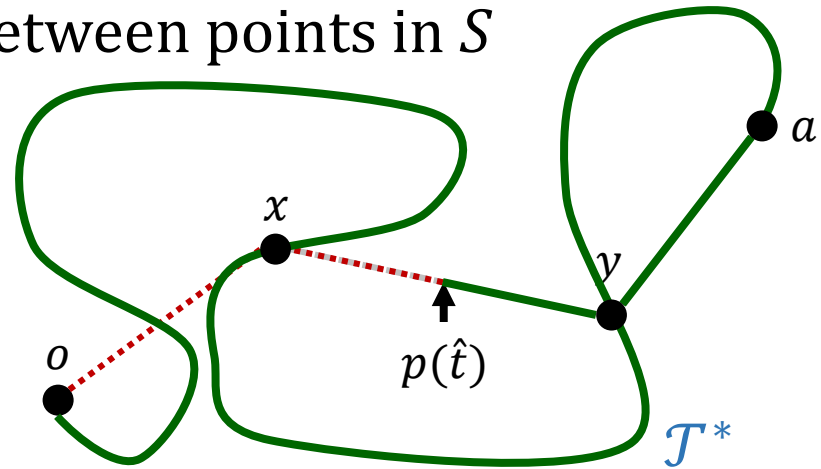
$$|\mathcal{T}^{\text{GTR}}| \leq \hat{t} + \min\{d(o, x) + d(x, p), d(p, y) + d(y, a)\} + |\mathcal{T}^*|$$

$$\begin{aligned} & \overset{\text{path found by}}{\text{opt. offline-ALG}} \leq \hat{t} + \frac{1}{2} \cdot |\mathcal{T}^*| + |\mathcal{T}^*| \\ & \leq |\mathcal{T}^{\text{OPT}}| + \frac{3}{2} \cdot |\mathcal{T}^{\text{OPT}}| = \frac{5}{2} \cdot |\mathcal{T}^{\text{OPT}}| \end{aligned}$$

Competitiveness of GTR

Invariant: always on shortest path between points in S

- (1) Last request (\hat{t}, z) at time \hat{t}
and ALG between x and y
- (3) Follow shortest path through U
beginning with x or y

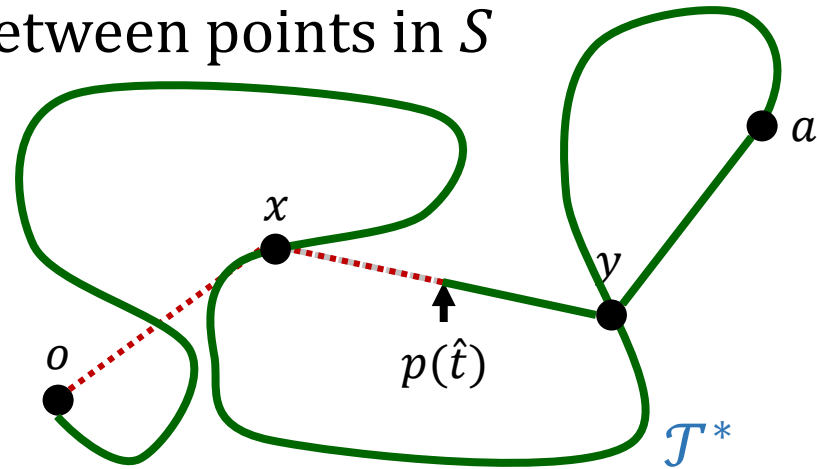


$$|\mathcal{J}^{\text{GTR}}| \leq |\mathcal{J}^{\text{OPT}}| + \frac{3}{2} \cdot |\mathcal{J}^{\text{OPT}}| = \frac{5}{2} \cdot |\mathcal{J}^{\text{OPT}}|$$

Competitiveness of GTR

Invariant: always on shortest path between points in S

- (1) Last request (\hat{t}, z) at time \hat{t}
and ALG between x and y
- (3) Follow shortest path through U
beginning with x or y



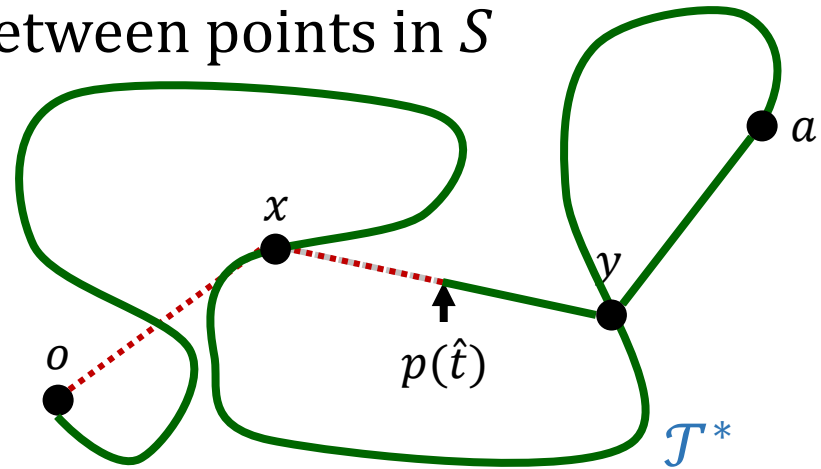
THEOREM: GTR is 2,5-competitive for N-OLTSP

$$|\mathcal{J}^{\text{GTR}}| \leq |\mathcal{J}^{\text{OPT}}| + \frac{3}{2} \cdot |\mathcal{J}^{\text{OPT}}| = \frac{5}{2} \cdot |\mathcal{J}^{\text{OPT}}|$$

Competitiveness of GTR

Invariant: always on shortest path between points in S

- (1) Last request (\hat{t}, z) at time \hat{t}
and ALG between x and y
- (3) Follow shortest path through U
beginning with x or y



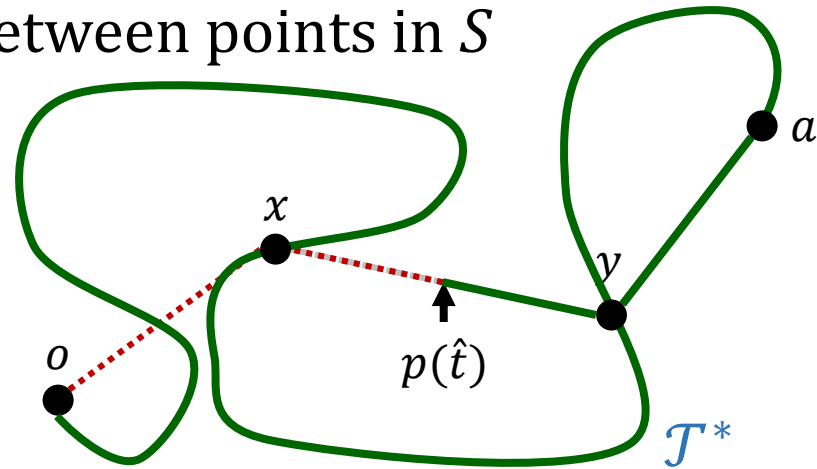
THEOREM: GTR is 2,5-competitive for N-OLTSP

REMARK: tightness

Competitiveness of GTR

Invariant: always on shortest path between points in S

- (1) Last request (\hat{t}, z) at time \hat{t}
and ALG between x and y
- (3) Follow shortest path through U
beginning with x or y



THEOREM: GTR is 2,5-competitive for N-OLTSP

REMARK: tightness

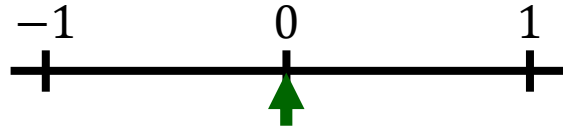
REMARK: GTR is also 2,5-competitive for H-OLTSP

Lower Bound for N-OLTSP

time, request

Online-ALG

0



I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

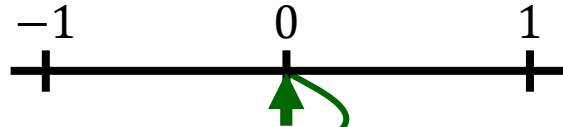
IV. Real Line

Lower Bound for N-OLTSP

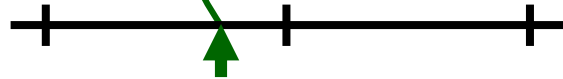
time, request

Online-ALG

0



1



I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

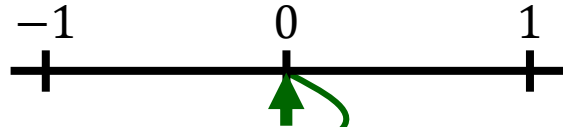
IV. Real Line

Lower Bound for N-OLTSP

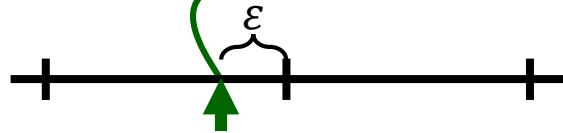
time, request

Online-ALG

0



1



I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

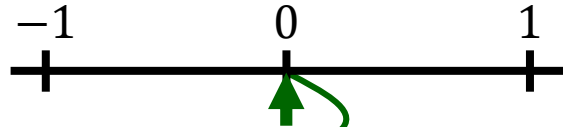
IV. Real Line

Lower Bound for N-OLTSP

time, request

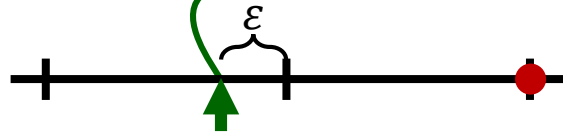
Online-ALG

0



1,

1



I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

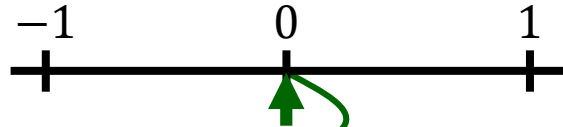
IV. Real Line

Lower Bound for N-OLTSP

time, request

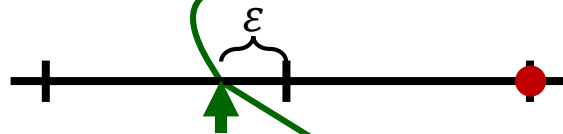
Online-ALG

0

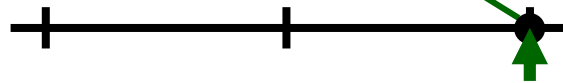


1,

1



$2 + \varepsilon$



I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

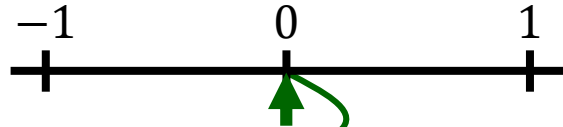
IV. Real Line

Lower Bound for N-OLTSP

time, request

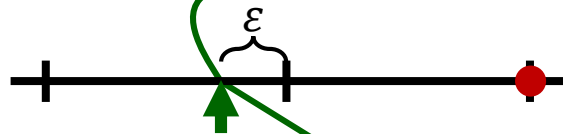
Online-ALG

0

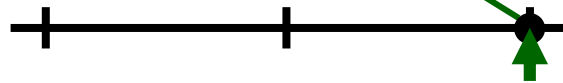


1,

1



$2 + \varepsilon$



$$\Rightarrow |\mathcal{T}^{\text{ON}}| = 2 + \varepsilon$$

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

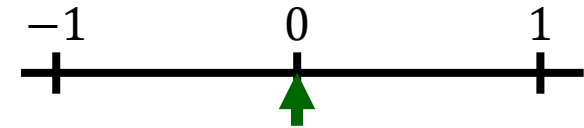
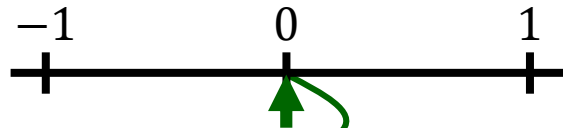
Lower Bound for N-OLTSP

time, request

Online-ALG

Offline-ALG

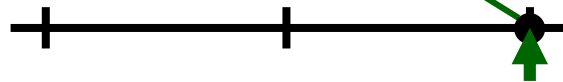
0



1, 1



$2 + \varepsilon$



$$\Rightarrow |\mathcal{T}^{\text{ON}}| = 2 + \varepsilon$$

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

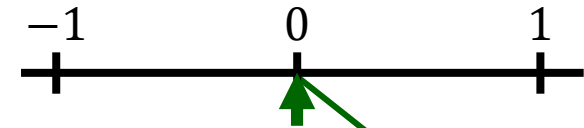
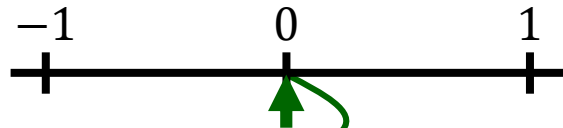
Lower Bound for N-OLTSP

time, request

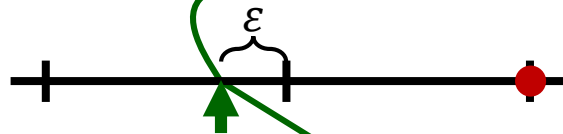
Online-ALG

Offline-ALG

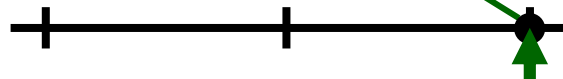
0



1, 1



$2 + \varepsilon$



$$\Rightarrow |\mathcal{T}^{\text{ON}}| = 2 + \varepsilon$$

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

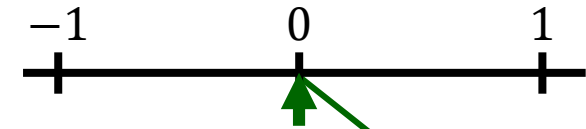
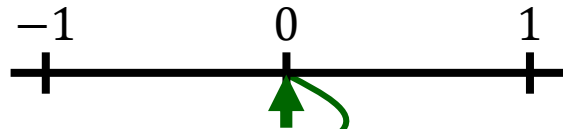
Lower Bound for N-OLTSP

time, request

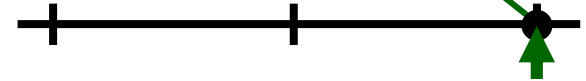
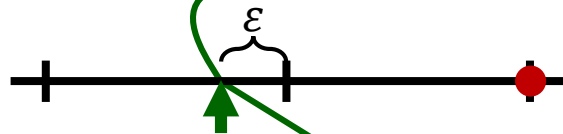
Online-ALG

Offline-ALG

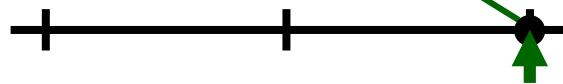
0



1, 1



$2 + \varepsilon$



$$\Rightarrow |\mathcal{T}^{\text{ON}}| = 2 + \varepsilon$$

$$\Rightarrow |\mathcal{T}^{\text{OFF}}| = 1$$

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

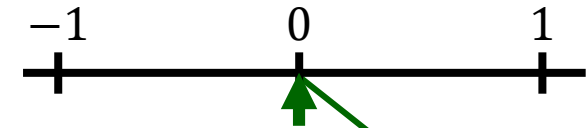
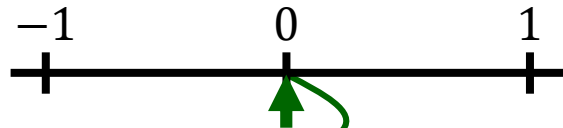
Lower Bound for N-OLTSP

time, request

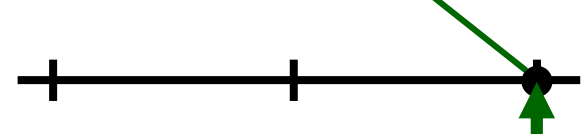
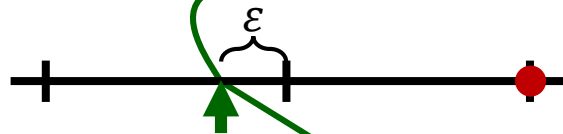
Online-ALG

Offline-ALG

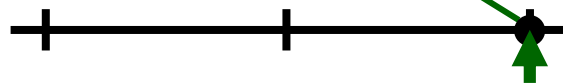
0



1, 1



$2 + \varepsilon$



$$\Rightarrow |\mathcal{T}^{\text{ON}}| = 2 + \varepsilon$$

$$\Rightarrow |\mathcal{T}^{\text{OFF}}| = 1$$

THEOREM: Any ρ -competitive ALG for N-OLTSP has $\rho \geq 2$.

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

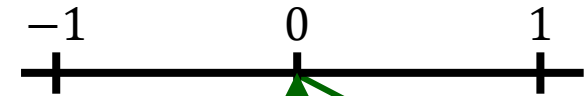
Lower Bound for H-OLTSP

time, request

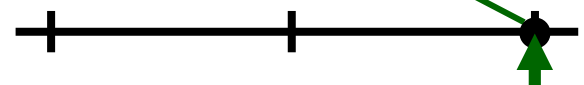
Online-ALG

Offline-ALG

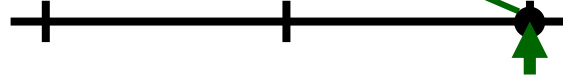
0



1, 1



$2 + \varepsilon$



$$\Rightarrow |\mathcal{T}^{\text{ON}}| = 2 + \varepsilon$$

$$\Rightarrow |\mathcal{T}^{\text{OFF}}| = 1$$

THEOREM: Any ρ -competitive ALG for N-OLTSP has $\rho \geq 2$.

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

Lower Bound for H-OLTSP

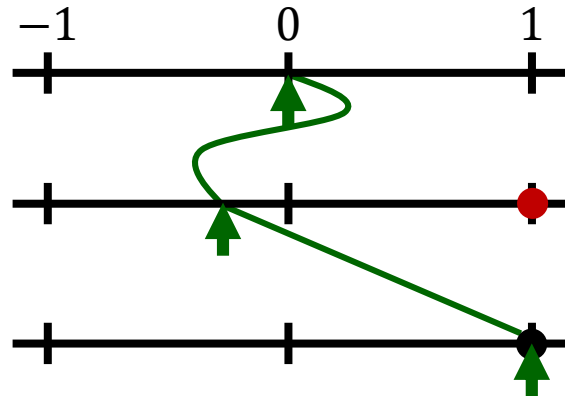
time, request

0

1, 1

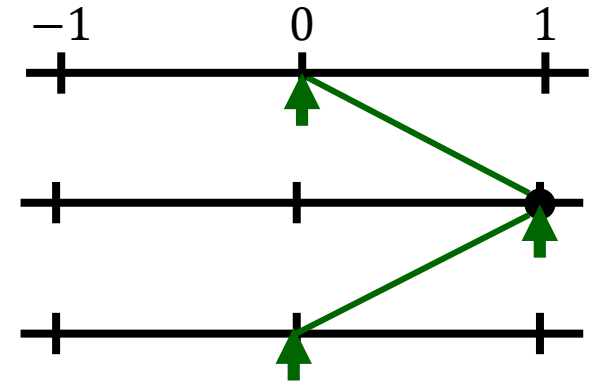
$2 + \varepsilon$

Online-ALG



$$\Rightarrow |\mathcal{T}^{\text{ON}}| = 2 + \varepsilon$$

Offline-ALG



$$\Rightarrow |\mathcal{T}^{\text{OFF}}| = 2$$

THEOREM: Any ρ -competitive ALG for N-OLTSP has $\rho \geq 2$.

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

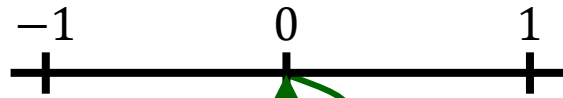
Lower Bound for H-OLTSP

time, request

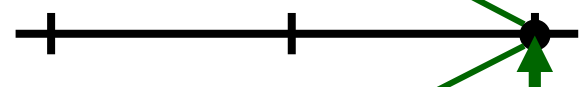
Online-ALG

Offline-ALG

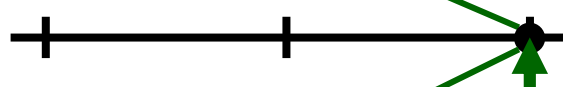
0



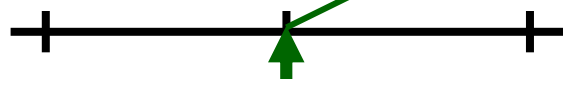
1, 1



$2 + \varepsilon$



$3 + \varepsilon$



$$\Rightarrow |\mathcal{T}^{\text{ON}}| = 3 + \varepsilon$$

$$\Rightarrow |\mathcal{T}^{\text{OFF}}| = 2$$

THEOREM: Any ρ -competitive ALG for N-OLTSP has $\rho \geq 2$.

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

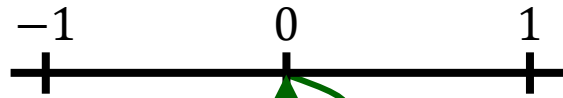
Lower Bound for H-OLTSP

time, request

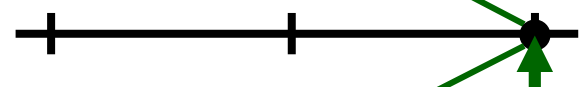
Online-ALG

Offline-ALG

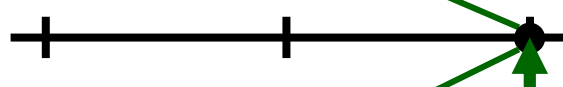
0



1, 1



$2 + \varepsilon$



$3 + \varepsilon$



$$\Rightarrow |\mathcal{T}^{\text{ON}}| = 3 + \varepsilon$$

$$\Rightarrow |\mathcal{T}^{\text{OFF}}| = 2$$

THEOREM: Any ρ -competitive ALG for H-OLTSP has $\rho \geq 1,5$.

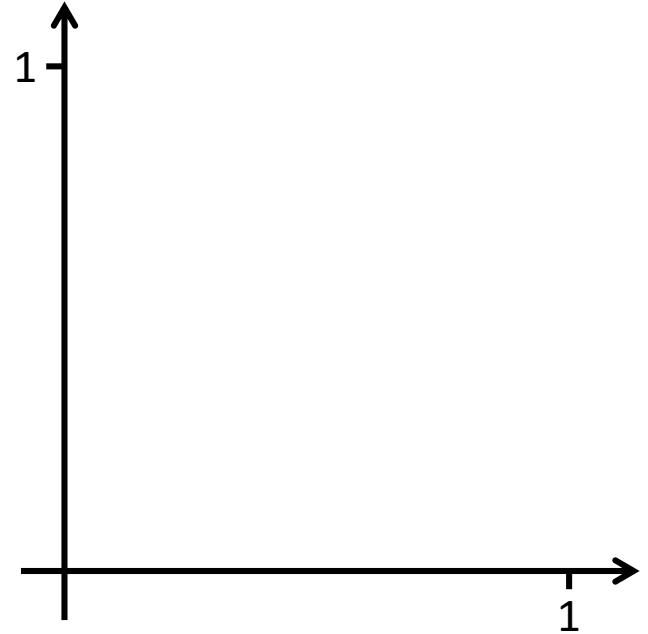
I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

Lower Bound for H-OLTSP



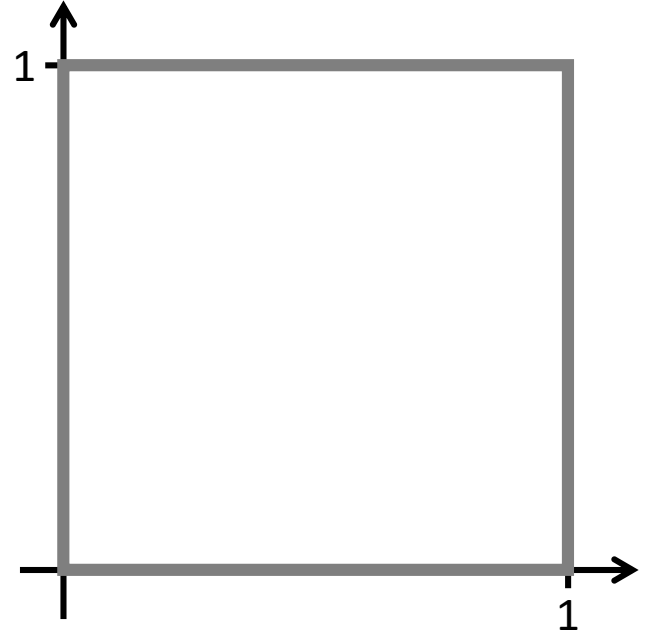
I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

Lower Bound for H-OLTSP



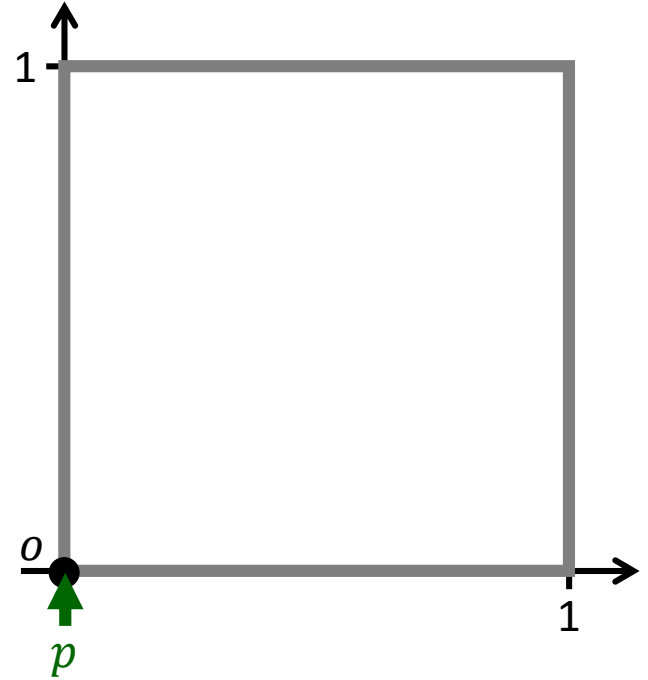
I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

Lower Bound for H-OLTSP



I. Algorithms

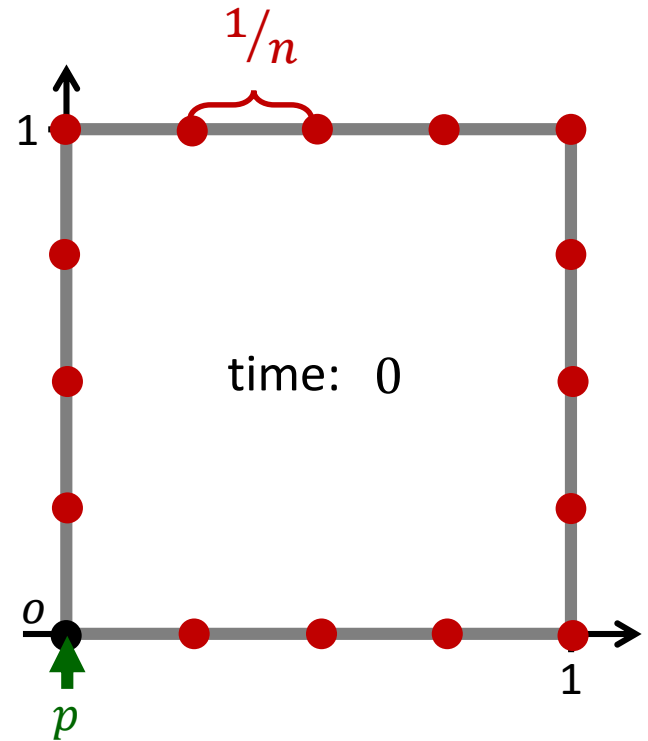
II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

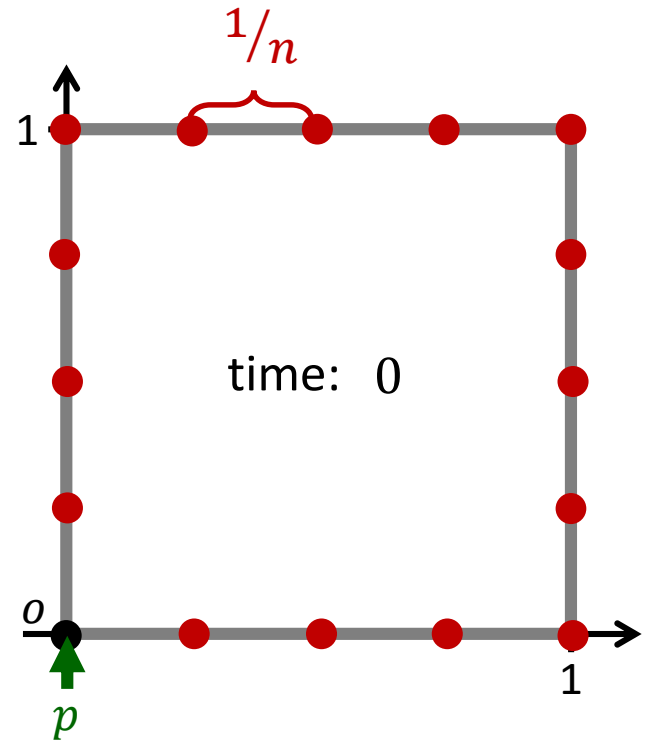
Lower Bound for H-OLTSP

- requests at time 0



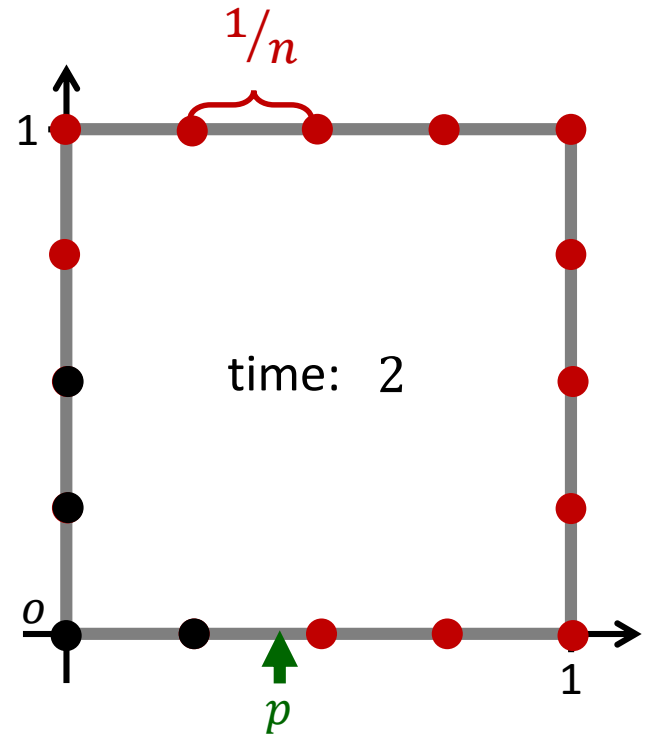
Lower Bound for H-OLTSP

- $=2$
- wait until time $t = 2$



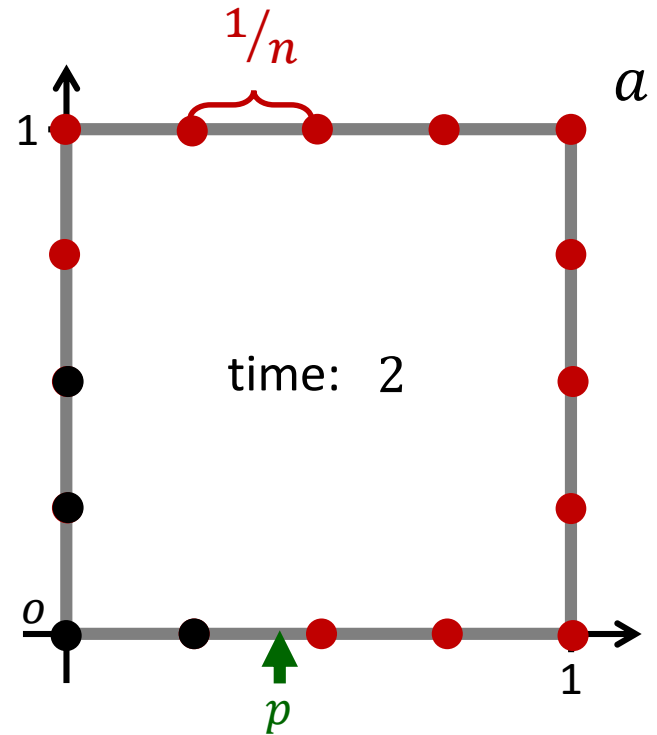
Lower Bound for H-OLTSP

- $\epsilon = 2$
- wait until time $t = 2$



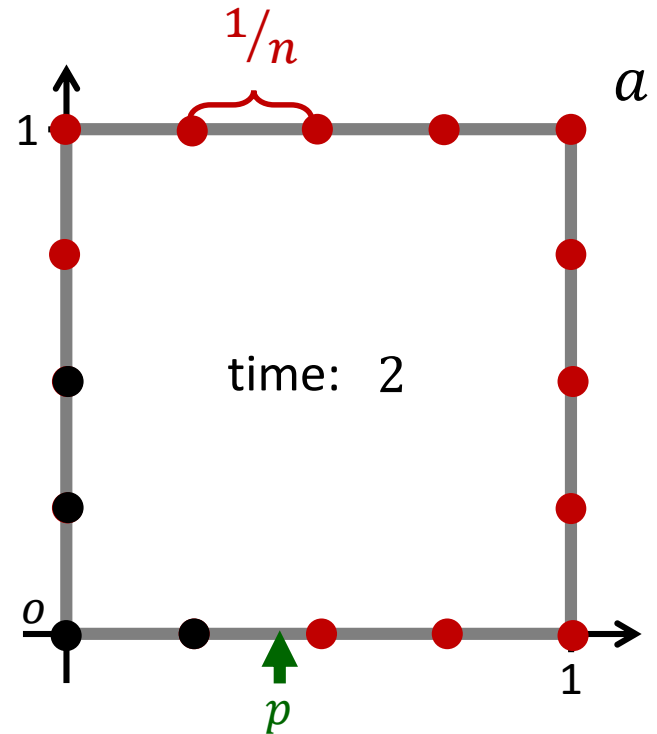
Lower Bound for H-OLTSP

- $=2$
- wait until time $t = 2$



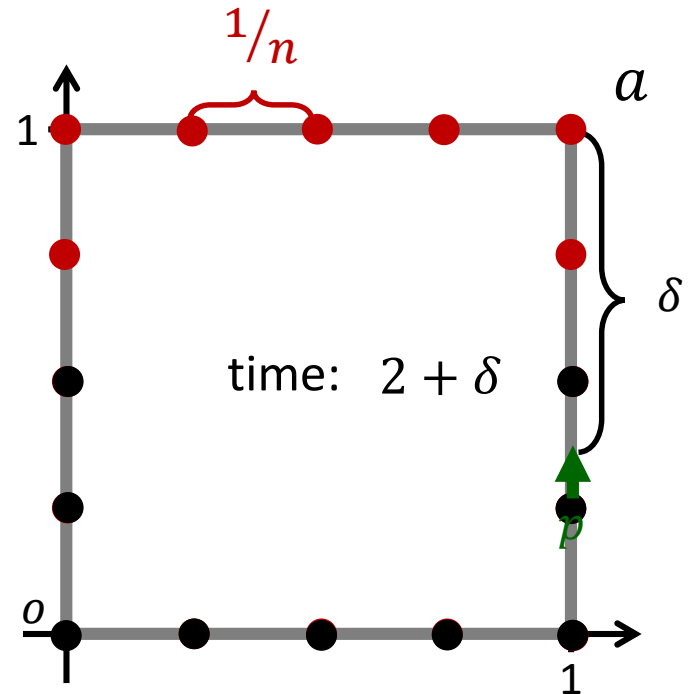
Lower Bound for H-OLTSP

- $d p, a = t - 2$
- $= 2$
- wait until $d p, a = t - 2$



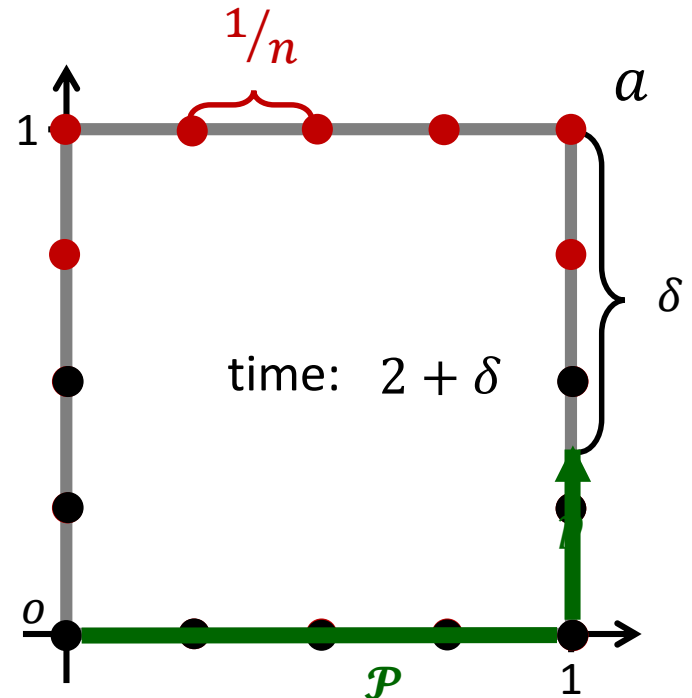
Lower Bound for H-OLTSP

- $a a p, a = t t - 2$
- $= 2$
- wait until $d p, a = t - 2$



Lower Bound for H-OLTSP

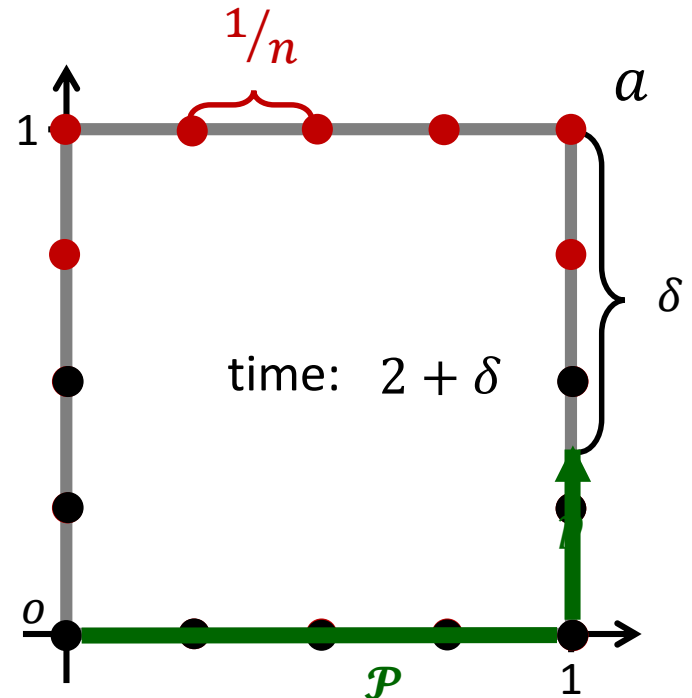
- $a a p, a = t t - 2$
- $= 2$
- wait until $d p, a = t - 2$



Lower Bound for H-OLTSP

- $a a p, a = t t - 2$
- $= 2$
- wait until $d p, a = t - 2$

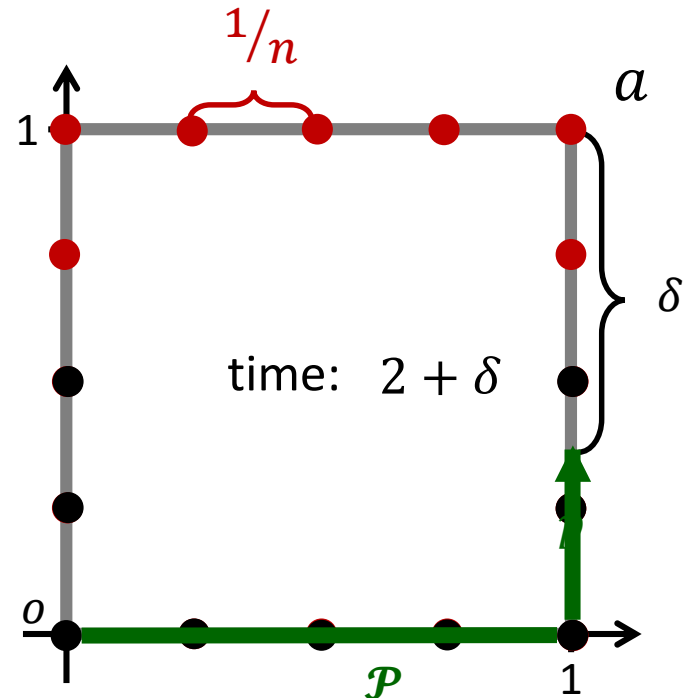
$$|\mathcal{P}| =$$



Lower Bound for H-OLTSP

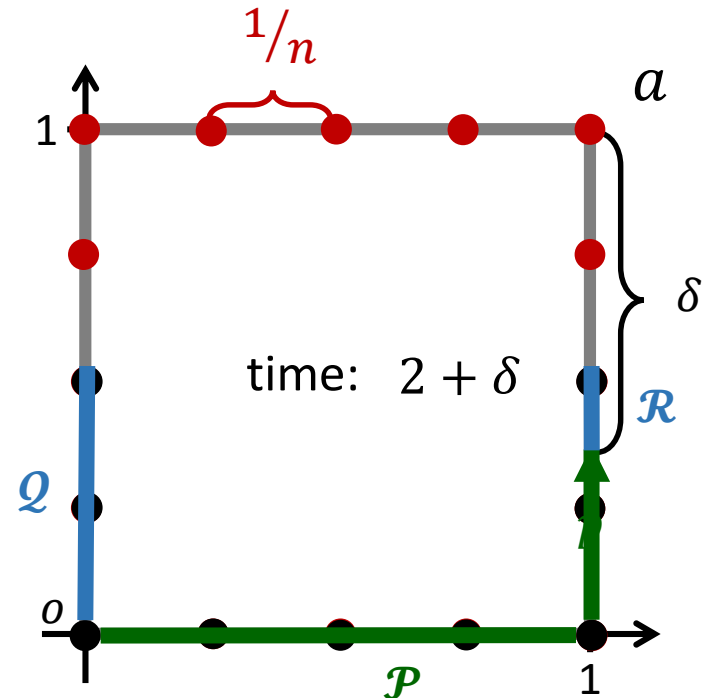
- $a a p, a = t t - 2$
- $= 2$
- wait until $d p, a = t - 2$

$$|\mathcal{P}| = 2 - \delta$$



Lower Bound for H-OLTSP

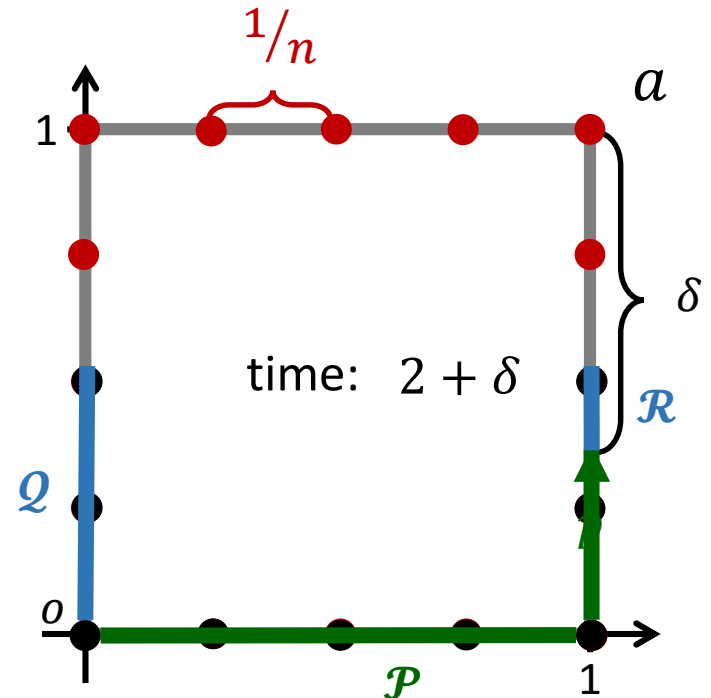
- $a a p, a = t t - 2$
- $= 2$
- wait until $d p, a = t - 2$



$$|\mathcal{P}| = 2 - \delta$$

Lower Bound for H-OLTSP

- $a a p, a = t t - 2$
- $= 2$
- wait until $d p, a = t - 2$

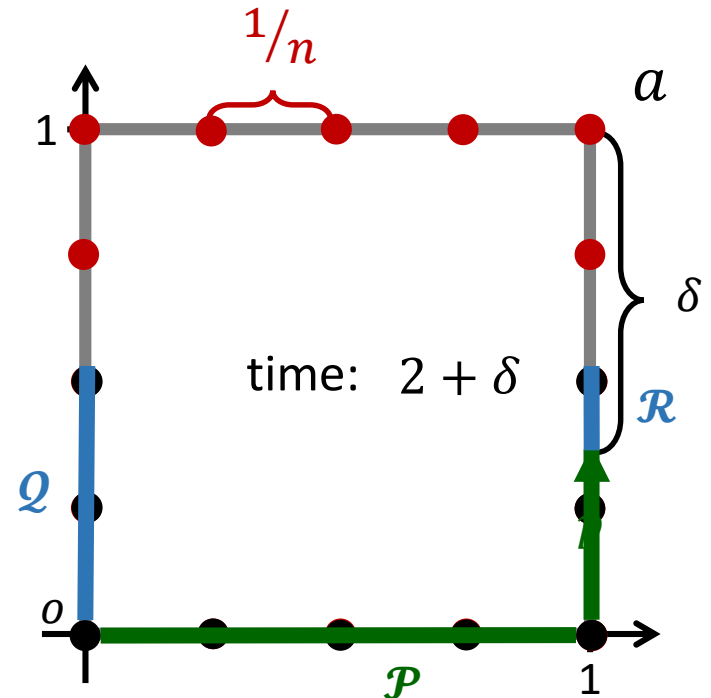


$$|\mathcal{P}| = 2 - \delta$$

$$|\mathcal{P}| + 2|\mathcal{Q}| + 2|\mathcal{R}| \leq$$

Lower Bound for H-OLTSP

- $a a p, a = t t - 2$
- $= 2$
- wait until $d p, a = t - 2$

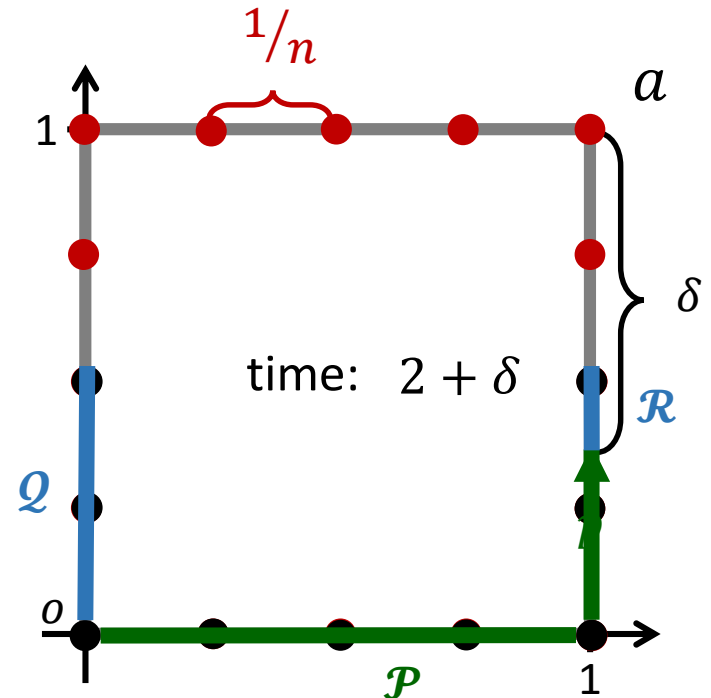


$$|\mathcal{P}| = 2 - \delta$$

$$|\mathcal{P}| + 2|\mathcal{Q}| + 2|\mathcal{R}| \leq 2 + \delta$$

Lower Bound for H-OLTSP

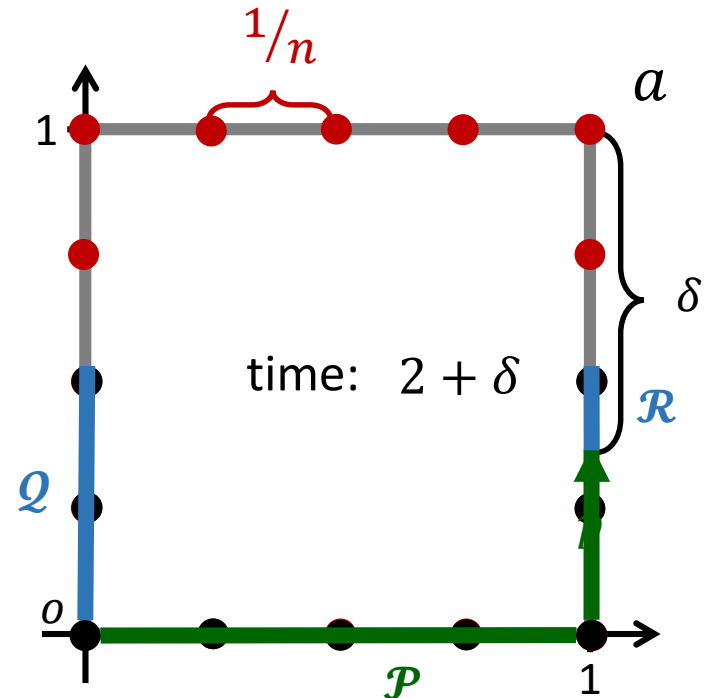
- $a a p, a = t t - 2$
- $= 2$
- wait until $d p, a = t - 2$



$$\left. \begin{array}{l} |\mathcal{P}| = 2 - \delta \\ |\mathcal{P}| + 2|\mathcal{Q}| + 2|\mathcal{R}| \leq 2 + \delta \end{array} \right\} |\mathcal{Q}| + |\mathcal{P}| + |\mathcal{R}|$$

Lower Bound for H-OLTSP

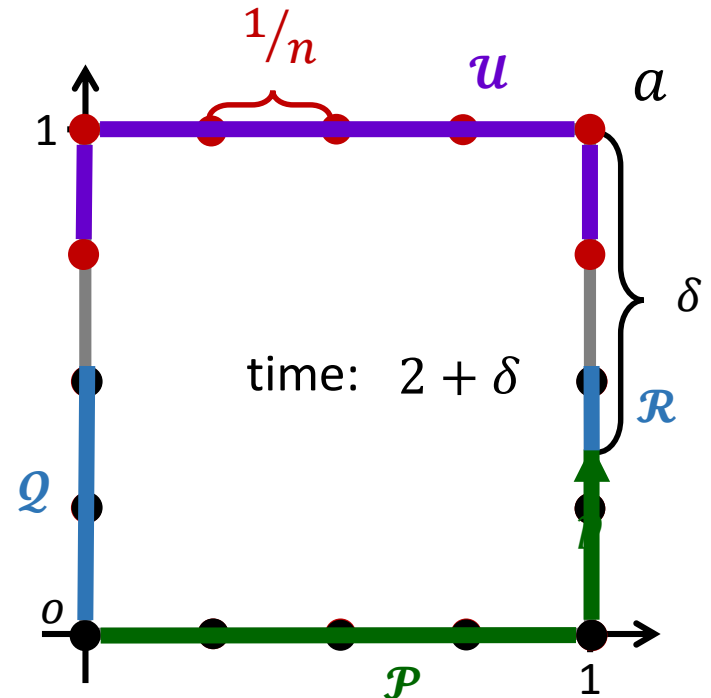
- $a a p, a = t t - 2$
- $= 2$
- wait until $d p, a = t - 2$



$$\left. \begin{array}{l} |\mathcal{P}| = 2 - \delta \\ |\mathcal{P}| + 2|\mathcal{Q}| + 2|\mathcal{R}| \leq 2 + \delta \end{array} \right\} |\mathcal{Q}| + |\mathcal{P}| + |\mathcal{R}| \leq 2$$

Lower Bound for H-OLTSP

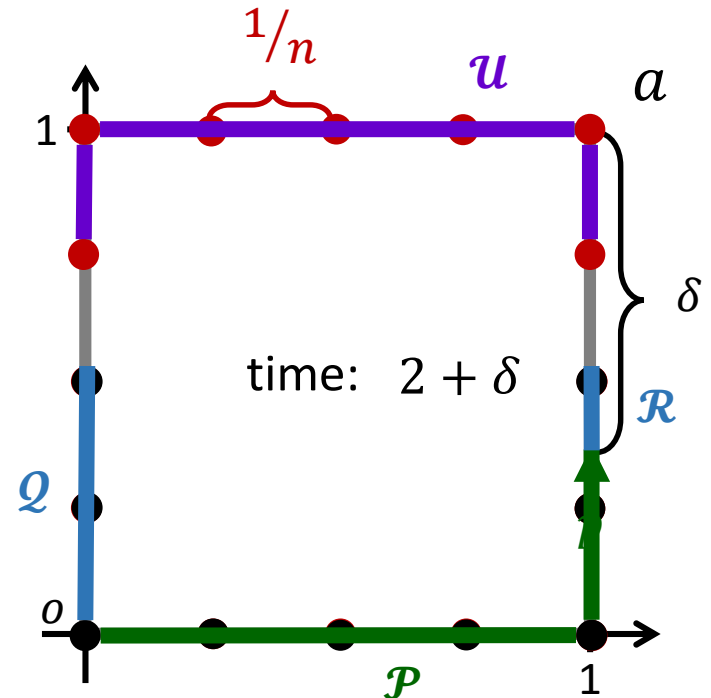
- $a a p, a = t t - 2$
- $= 2$
- wait until $d p, a = t - 2$



$$\left. \begin{array}{l} |\mathcal{P}| = 2 - \delta \\ |\mathcal{P}| + 2|\mathcal{Q}| + 2|\mathcal{R}| \leq 2 + \delta \end{array} \right\} \begin{array}{l} |\mathcal{Q}| + |\mathcal{P}| + |\mathcal{R}| \leq 2 \\ \Rightarrow |\mathcal{U}| \end{array}$$

Lower Bound for H-OLTSP

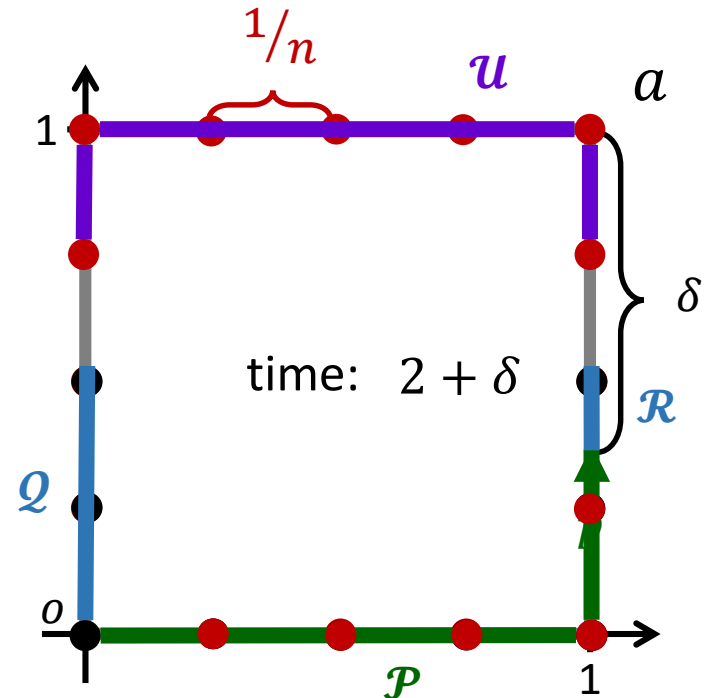
- $a a p, a = t t - 2$
- $= 2$
- wait until $d p, a = t - 2$



$$\left. \begin{array}{l} |\mathcal{P}| = 2 - \delta \\ |\mathcal{P}| + 2|\mathcal{Q}| + 2|\mathcal{R}| \leq 2 + \delta \end{array} \right\} \begin{array}{l} |\mathcal{Q}| + |\mathcal{P}| + |\mathcal{R}| \leq 2 \\ \Rightarrow |\mathcal{U}| \geq 2 - \frac{2}{n} \end{array}$$

Lower Bound for H-OLTSP

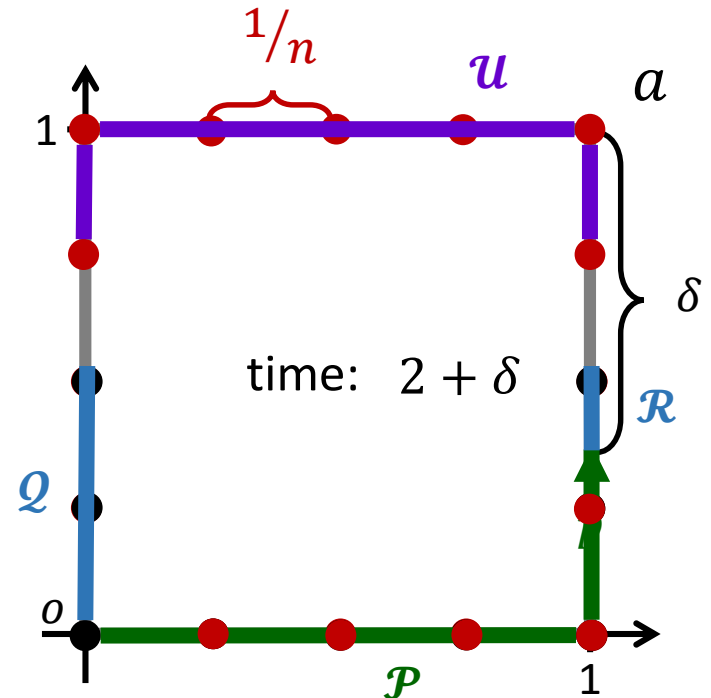
- $a a p, a = t t - 2$
- $= 2$
- new requests on \mathcal{P}



$$\left. \begin{aligned} |\mathcal{P}| &= 2 - \delta \\ |\mathcal{P}| + 2|\mathcal{Q}| + 2|\mathcal{R}| &\leq 2 + \delta \end{aligned} \right\} \begin{aligned} |\mathcal{Q}| + |\mathcal{P}| + |\mathcal{R}| &\leq 2 \\ \Rightarrow |\mathcal{U}| &\geq 2 - \frac{2}{n} \end{aligned}$$

Lower Bound for H-OLTSP

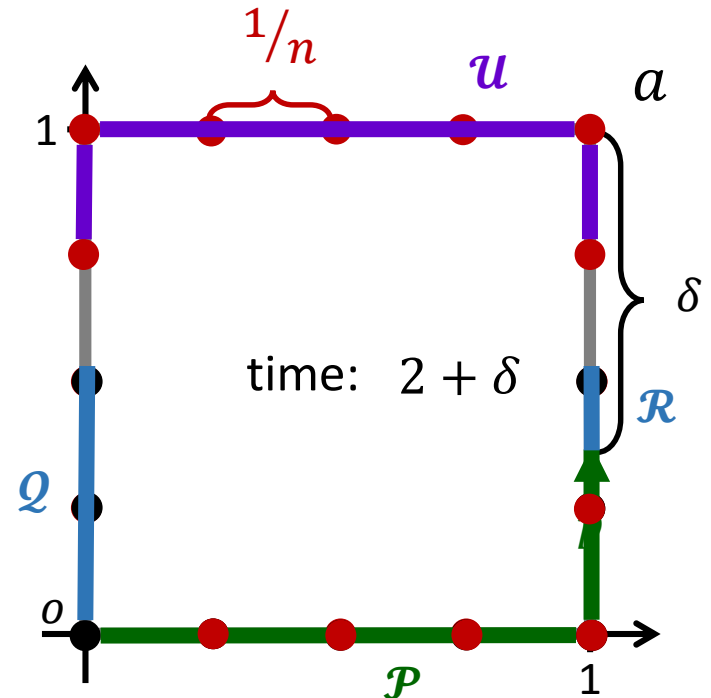
- 4
- $a p, a = t t - 2$
- $= 2$
- new requests on \mathcal{P}
- OPT finishes at $t = 4$



$$\left. \begin{array}{l} |\mathcal{P}| = 2 - \delta \\ |\mathcal{P}| + 2|\mathcal{Q}| + 2|\mathcal{R}| \leq 2 + \delta \end{array} \right\} \begin{array}{l} |\mathcal{Q}| + |\mathcal{P}| + |\mathcal{R}| \leq 2 \\ \Rightarrow |\mathcal{U}| \geq 2 - \frac{2}{n} \end{array}$$

Lower Bound for H-OLTSP

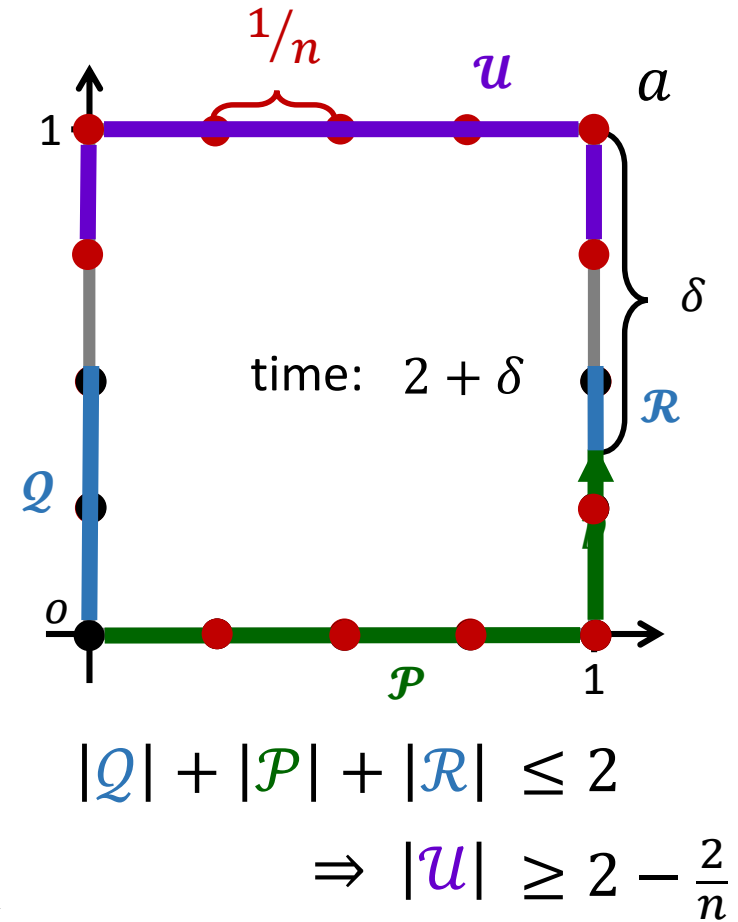
- 4
- 4
- $a a p, a = t t - 2$
- $= 2$



- OPT finishes at $t = 4$
- OPT finishes at $t = 4$ $\left. \begin{array}{l} |\mathcal{P}| = 2 - \delta \\ |\mathcal{P}| + 2|\mathcal{Q}| + 2|\mathcal{R}| \leq 2 + \delta \end{array} \right\} \begin{array}{l} |\mathcal{Q}| + |\mathcal{P}| + |\mathcal{R}| \leq 2 \\ \Rightarrow |\mathcal{U}| \geq 2 - \frac{2}{n} \end{array}$

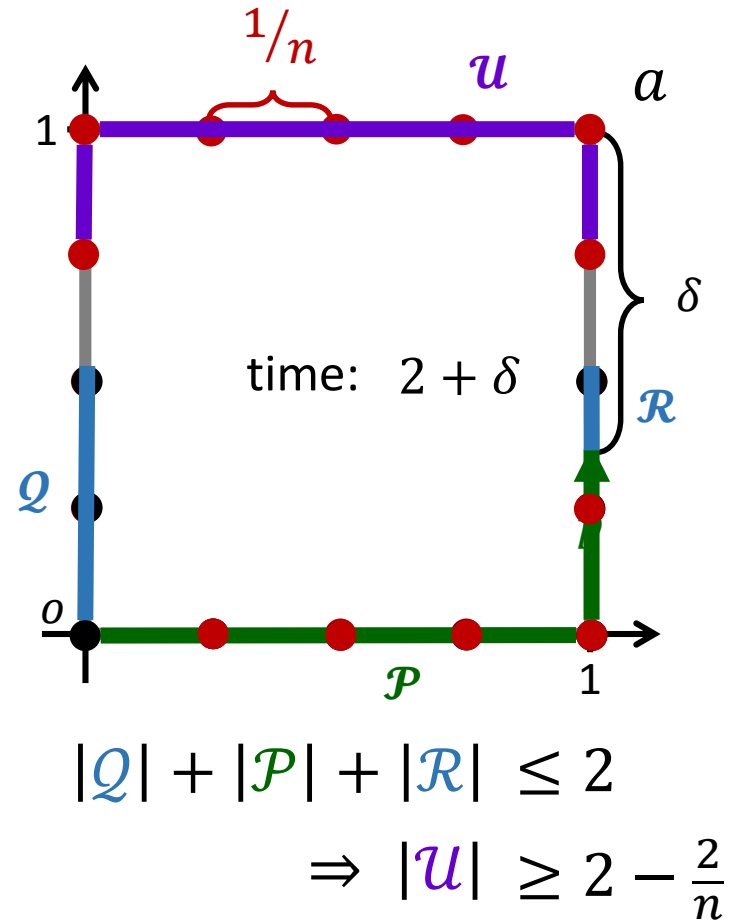
Lower Bound for H-OLTSP

- 4
- 4
- $a a p, a = t t - 2$
- $= 2$
- ALG finishes at $t \geq 4$
- \mathbb{C}



Lower Bound for H-OLTSP

- 4
- 4
- $a p, a = t t - 2$
- $= 2$
- $\text{ALG finishes at } t \geq 4$
- $\left\{ \right.$

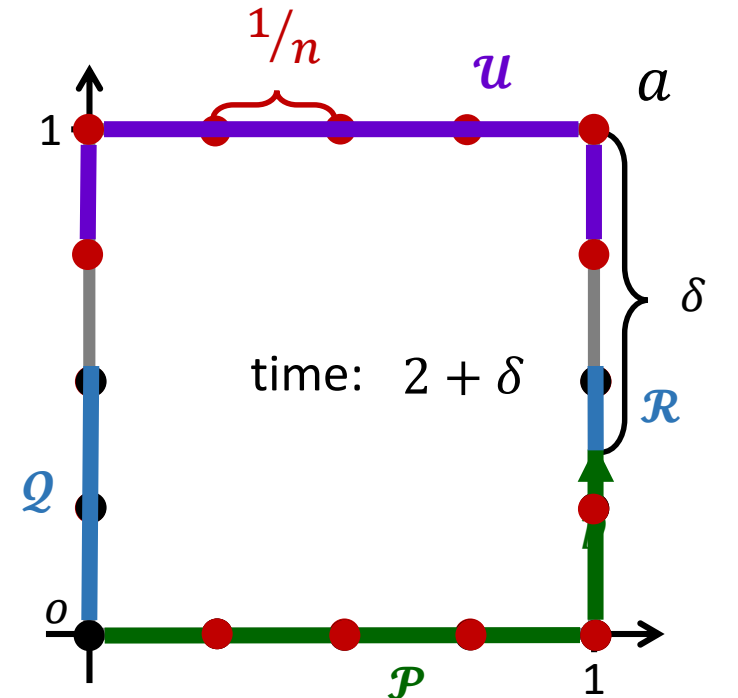


Lower Bound for H-OLTSP

- 4
- 4
- $a p, a = t t - 2$
- $= 2$

- OPT finishes at $t \geq 4$

- $\begin{cases} \delta \delta \\ -2 \ 2 \ n \ n \ 2 \ n \ 2 \ n \ 2 - 2 \ n \\ + 2 \ n \ 2 \ n \ 2 - 2 - 2 \ n \ 2 \cdot 2 \delta \delta \end{cases}$



$$|Q| + |P| + |R| \leq 2$$

$$\Rightarrow |u| \geq 2 - \frac{2}{n}$$

I. Algorithms

II. Lower Bounds

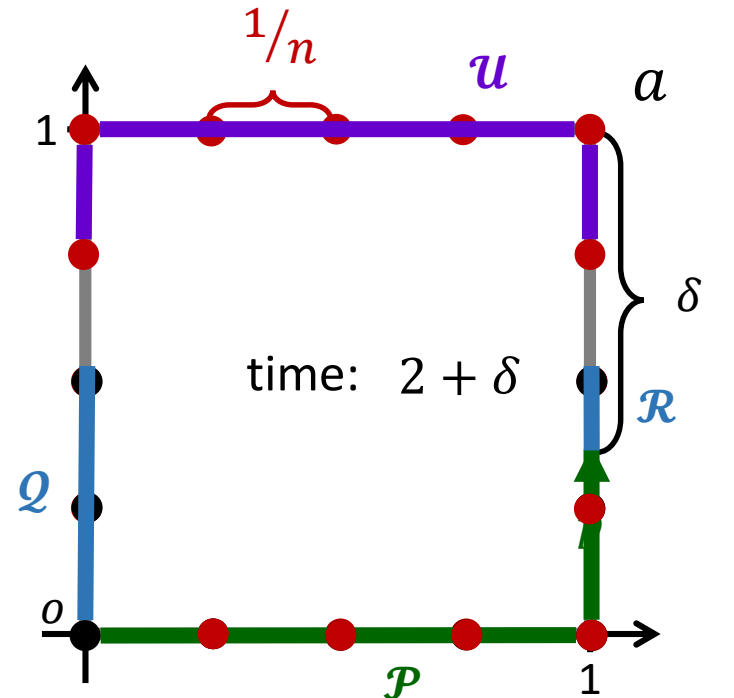
III. Polynomial Alg.

IV. Real Line

$$2 - \frac{2}{n} \quad 2 - \delta$$

Lower Bound for H-OLTSP

- 4
- 4
- $a p, a = t t - 2$
- $= 2$
- $\text{ALG finishes at } t \geq 4$
- $\begin{cases} 2 + \\ \delta + 2 - \frac{2}{n} + 2 \\ -\delta \end{cases} \begin{matrix} n \\ n \\ n \end{matrix} \begin{matrix} 2 \\ 2 \\ 2 \end{matrix} - \frac{2}{n} + 2 + (2 - \delta)$



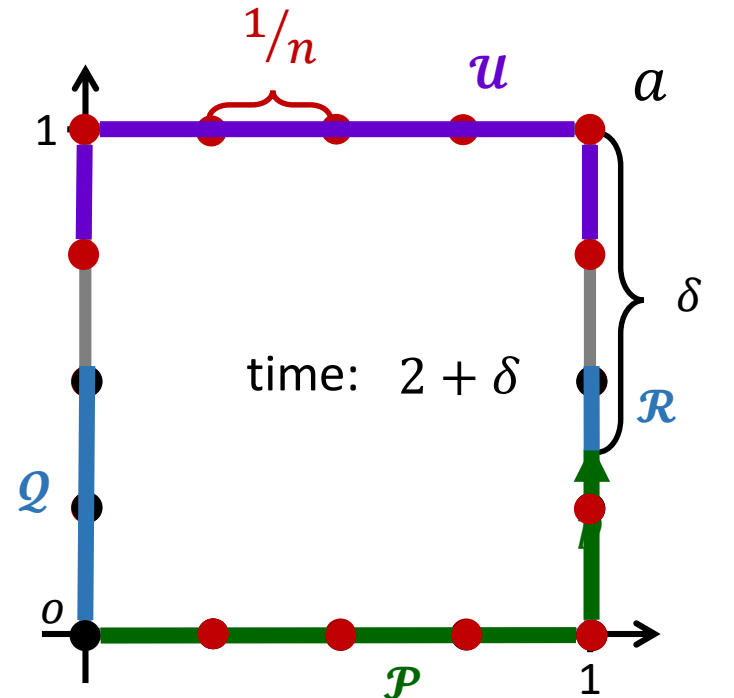
$$|Q| + |P| + |R| \leq 2$$

$$\Rightarrow |u| \geq 2 - \frac{2}{n}$$

Lower Bound for H-OLTSP

- 4
- 4
- $a p, a = t t - 2$
- $= 2$

- OPT finishes at $t \geq 2 - \frac{4}{n}$
- $\begin{cases} 2 + \\ \delta + 2 - \frac{2}{n} + 2 \\ -\delta \end{cases} + 2 - \frac{2}{n} + 2$

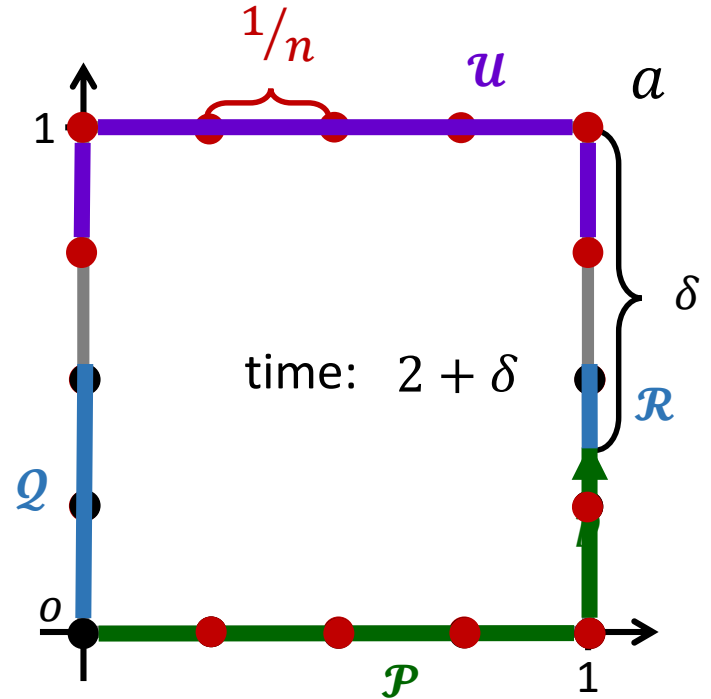


$$|Q| + |P| + |R| \leq 2$$

$$\Rightarrow |U| \geq 2 - \frac{2}{n}$$

Lower Bound for H-OLTSP

- 4
- 4
- $a p, a = t t - 2$
- $= 2$
- $\text{ALG finishes at } t \geq 8 - \frac{4}{n}$



THEOREM: Any ρ -competitive ALG for H-OLTSP has $\rho \geq 2$.

$$-O(n \log n) \leq -\frac{1}{n} + \epsilon + (2 - \delta)$$

Polynomial Alg.

IV. Real Line

A better algorithm for H-OLTSP

: start op

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

A better algorithm for H-OLTSP

: start op



I. Algorithms

II. Lower Bounds

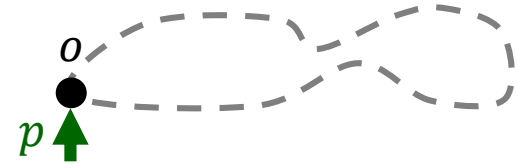
III. Polynomial Alg.

IV. Real Line

A better algorithm for H-OLTSP

$U :=$ places yet to visit

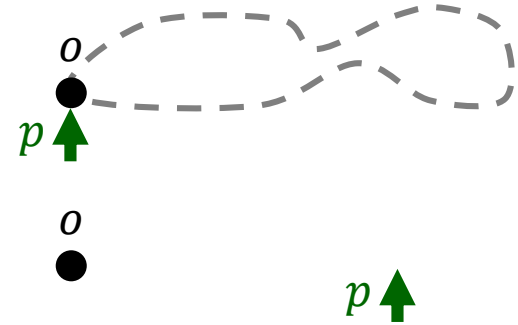
(1) At o : start optimal tour through U



A better algorithm for H-OLTSP

$U :=$ places yet to visit

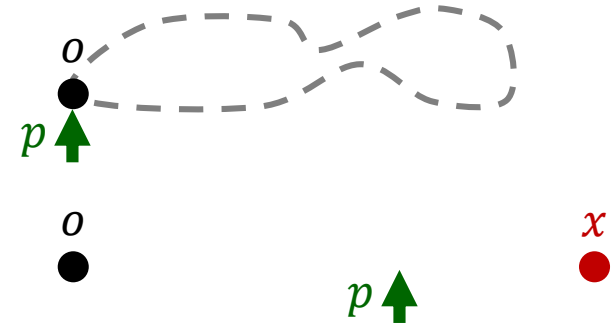
- (1) tt, xx):
- (2) At o : start optimal tour through U
- (3) For new request (t, x) :



A better algorithm for H-OLTSP

$U :=$ places yet to visit

- (1) tt, xx):
- (2) At o : start optimal tour through U
- (3) For new request (t, x) :



A better algorithm for H-OLTSP

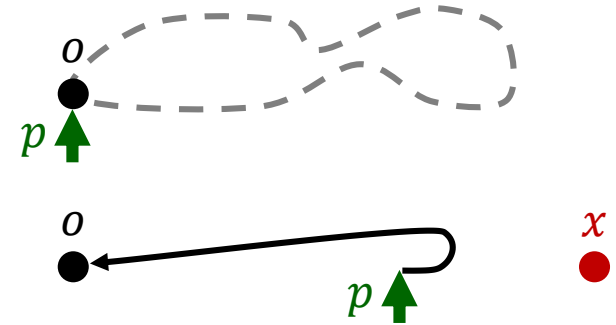
U := places yet to visit

(1) $xx, oo) > dd(pp, oo)$: go back to oo

(2) tt, xx :

(3) At o : start optimal tour through U

a) If $d(x, o) > d(p, o)$: go back to o



A better algorithm for H-OLTSP

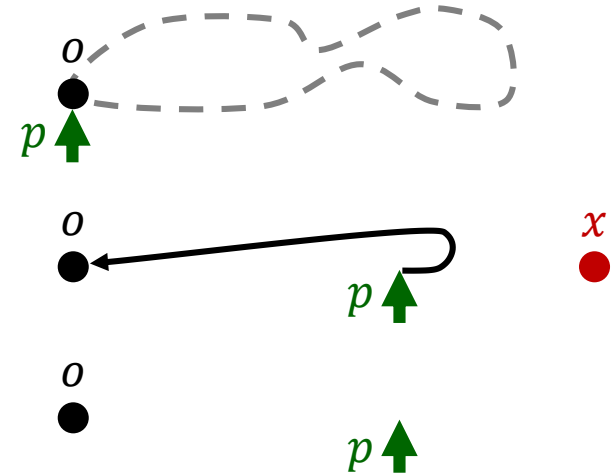
U := places yet to visit

(1) $xx, oo) > dd(pp, oo)$: go back to oo

(2) tt, xx :

(3) At o : start optimal tour through U

a) If $d(x, o) > d(p, o)$: go back to o



A better algorithm for H-OLTSP

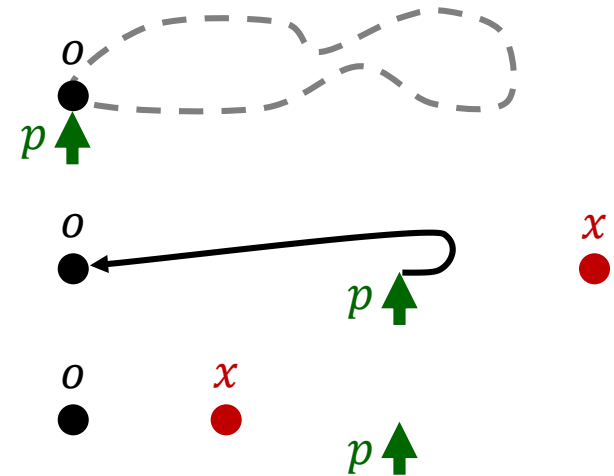
U := places yet to visit

(1) $xx, oo) > dd(pp, oo)$: go back to oo

(2) tt, xx :

(3) At o : start optimal tour through U

a) If $d(x, o) > d(p, o)$: go back to o



A better algorithm for H-OLTSP

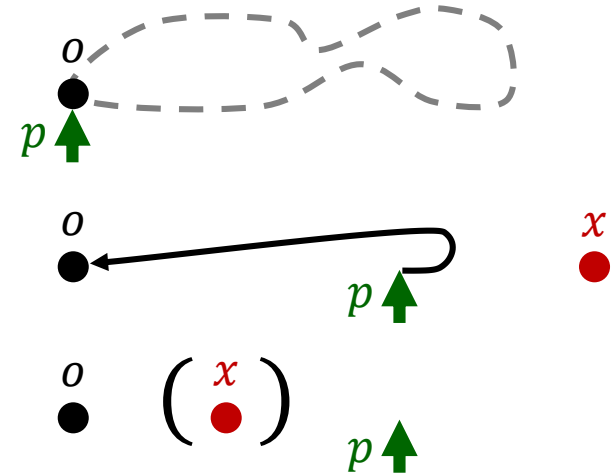
$U :=$ places yet to visit

(1) $xx, oo) > dd(pp, oo)$: go back to oo

(2) tt, xx :

(3) At o : start optimal tour through U

a) Else: ignore x until back at o



A better algorithm for H-OLTSP

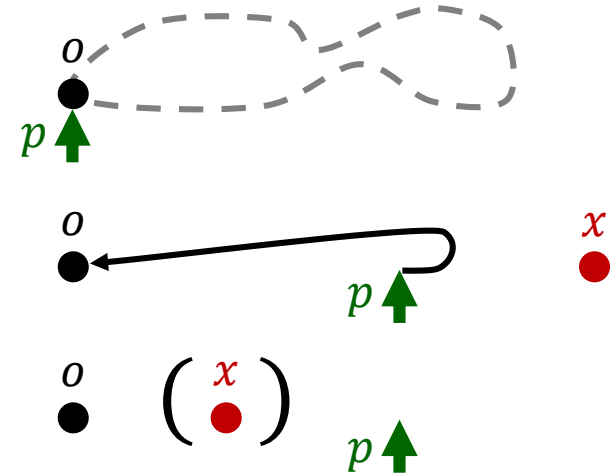
U := places yet to visit

(1) $xx, oo) > dd(pp, oo)$: go back to oo

(2) tt, xx :

(3) At o : start optimal tour through U

a) Else: ignore x until back at o



Plan At Home (PAH)

A better algorithm for H-OLTSP

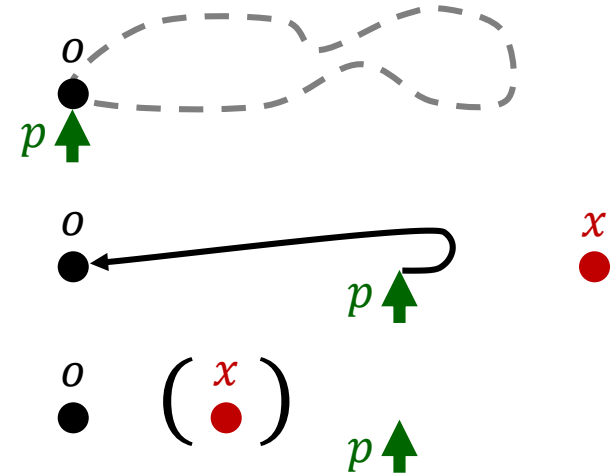
U := places yet to visit

(1) $xx, oo) > dd(pp, oo)$: go back to oo

(2) tt, xx :

(3) At o : start optimal tour through U

a) Else: ignore x until back at o



Plan At Home (PAH)

GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

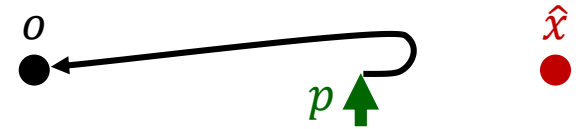
IV. Real Line

Competitiveness of PAH

$U :=$ places yet to visit, (\hat{t}, \hat{x}) last request

(2) For new request (\hat{t}, \hat{x}) :

a) If $d(\hat{x}, o) > d(p, o)$: go back to o



GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

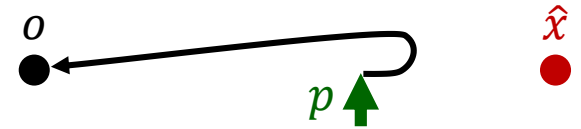
IV. Real Line

Competitiveness of PAH

U := places yet to visit, (\hat{t}, \hat{x}) last request

(2) For new request (\hat{t}, \hat{x}) :

a) If $d(\hat{x}, o) > d(p, o)$: go back to o



$$|\mathcal{T}^{\text{PAH}}|$$

GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

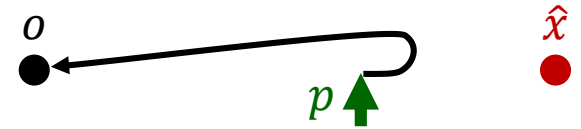
IV. Real Line

Competitiveness of PAH

$U :=$ places yet to visit, (\hat{t}, \hat{x}) last request

(2) For new request (\hat{t}, \hat{x}) :

a) If $d(\hat{x}, o) > d(p, o)$: go back to o



$$|\mathcal{T}^{\text{PAH}}| = \hat{t} +$$

GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

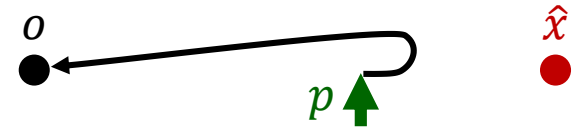
IV. Real Line

Competitiveness of PAH

$U :=$ places yet to visit, (\hat{t}, \hat{x}) last request

(2) For new request (\hat{t}, \hat{x}) :

a) If $d(\hat{x}, o) > d(p, o)$: go back to o



$$|\mathcal{T}^{\text{PAH}}| = \hat{t} + d(p, o)$$

GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

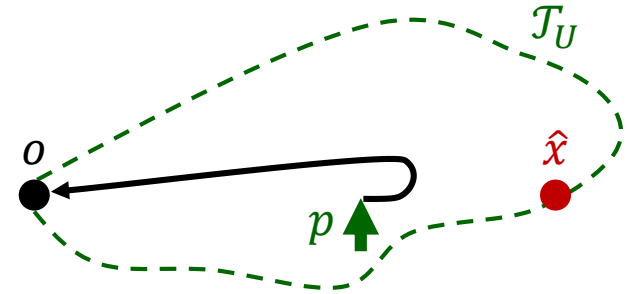
IV. Real Line

Competitiveness of PAH

$U :=$ places yet to visit, (\hat{t}, \hat{x}) last request

(2) For new request (\hat{t}, \hat{x}) :

a) If $d(\hat{x}, o) > d(p, o)$: go back to o



$$|\mathcal{T}^{\text{PAH}}| = \hat{t} + d(p, o)$$

GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

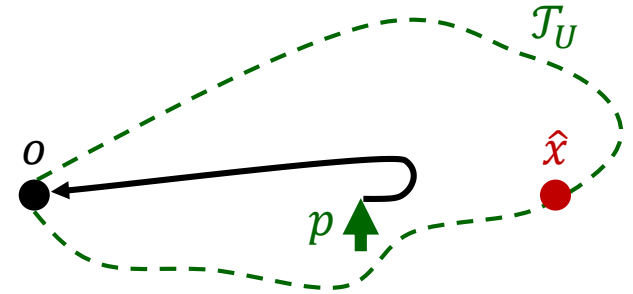
IV. Real Line

Competitiveness of PAH

$U :=$ places yet to visit, (\hat{t}, \hat{x}) last request

(2) For new request (\hat{t}, \hat{x}) :

a) If $d(\hat{x}, o) > d(p, o)$: go back to o



$$|\mathcal{J}^{\text{PAH}}| = \hat{t} + d(p, o) + |\mathcal{J}_U|$$

GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

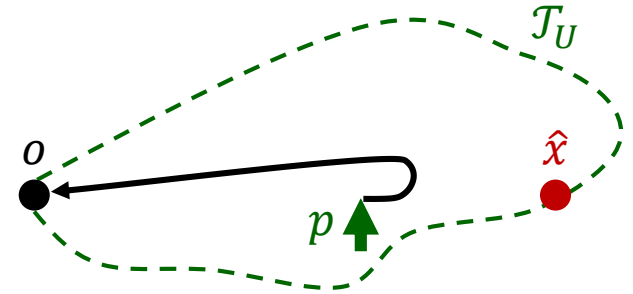
IV. Real Line

Competitiveness of PAH

$U :=$ places yet to visit, (\hat{t}, \hat{x}) last request

(2) For new request (\hat{t}, \hat{x}) :

a) If $d(\hat{x}, o) > d(p, o)$: go back to o



$$\begin{aligned} |\mathcal{J}^{\text{PAH}}| &= \hat{t} + d(p, o) + |\mathcal{J}_U| \\ &\leq |\mathcal{J}^{\text{OPT}}| \end{aligned}$$

GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

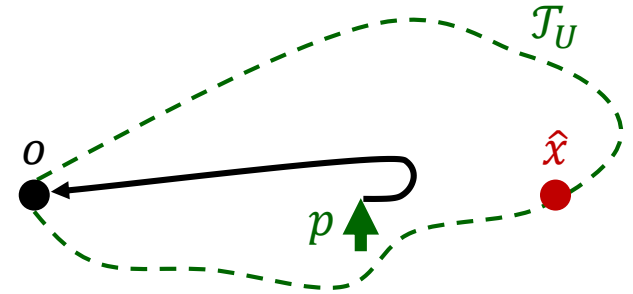
IV. Real Line

Competitiveness of PAH

$U :=$ places yet to visit, (\hat{t}, \hat{x}) last request

(2) For new request (\hat{t}, \hat{x}) :

a) If $d(\hat{x}, o) > d(p, o)$: go back to o



$$\begin{aligned} |\mathcal{J}^{\text{PAH}}| &= \hat{t} + d(\hat{x}, o) + |\mathcal{J}_U| \\ &\leq |\mathcal{J}^{\text{OPT}}| \end{aligned}$$

GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

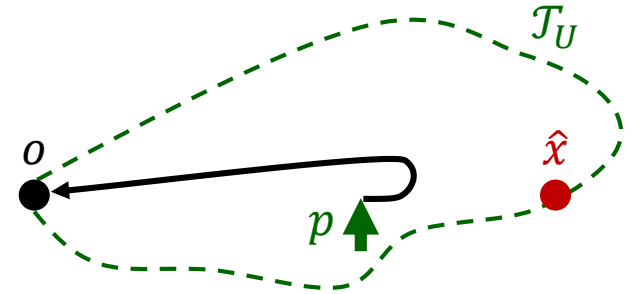
IV. Real Line

Competitiveness of PAH

$U :=$ places yet to visit, (\hat{t}, \hat{x}) last request

(2) For new request (\hat{t}, \hat{x}) :

a) If $d(\hat{x}, o) > d(p, o)$: go back to o



$$\begin{aligned} |\mathcal{J}^{\text{PAH}}| &= \underbrace{\hat{t} + d(\hat{x}, o)} + |\mathcal{J}_U| \\ &\leq |\mathcal{J}^{\text{OPT}}| \end{aligned}$$

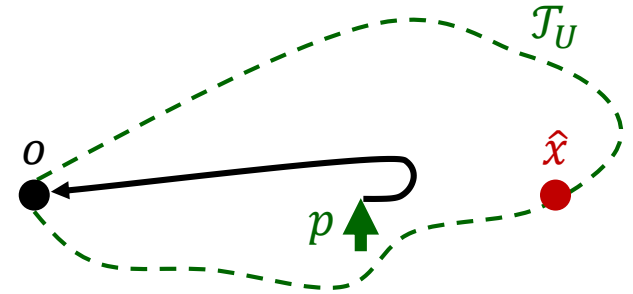
GOAL: PAH is 2-competitive for H-OLTSP

Competitiveness of PAH

$U :=$ places yet to visit, (\hat{t}, \hat{x}) last request

(2) For new request (\hat{t}, \hat{x}) :

a) If $d(\hat{x}, o) > d(p, o)$: go back to o



$$\begin{aligned} |\mathcal{J}^{\text{PAH}}| &= \underbrace{\hat{t} + d(\hat{x}, o)} + |\mathcal{J}_U| \\ &\leq |\mathcal{J}^{\text{OPT}}| + |\mathcal{J}^{\text{OPT}}| \end{aligned}$$

GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

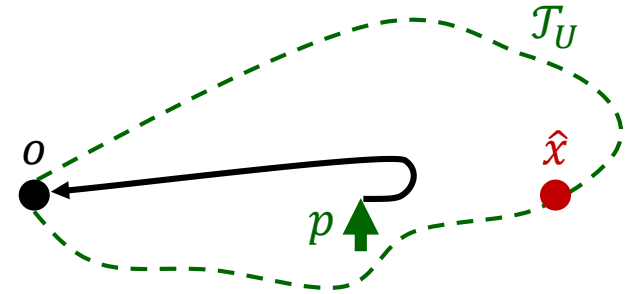
IV. Real Line

Competitiveness of PAH

$U :=$ places yet to visit, (\hat{t}, \hat{x}) last request

(2) For new request (\hat{t}, \hat{x}) :

a) If $d(\hat{x}, o) > d(p, o)$: go back to o



$$\begin{aligned} |\mathcal{J}^{\text{PAH}}| &= \underbrace{\hat{t} + d(\hat{x}, o)} + |\mathcal{J}_U| \\ &\leq |\mathcal{J}^{\text{OPT}}| + |\mathcal{J}^{\text{OPT}}| = 2 \cdot |\mathcal{J}^{\text{OPT}}| \end{aligned}$$

GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

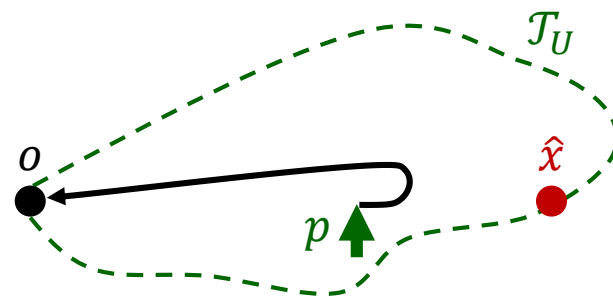
IV. Real Line

Competitiveness of PAH

U := places yet to visit, (\hat{t}, \hat{x}) last request

(2) For new request (\hat{t}, \hat{x}) :

a) If $d(\hat{x}, o) > d(p, o)$: go back to o



$$\begin{aligned} |\mathcal{J}^{\text{PAH}}| &= \underbrace{\hat{t} + d(\hat{x}, o)} + |\mathcal{J}_U| \\ &\leq |\mathcal{J}^{\text{OPT}}| + |\mathcal{J}^{\text{OPT}}| = 2 \cdot |\mathcal{J}^{\text{OPT}}| \quad \checkmark \end{aligned}$$

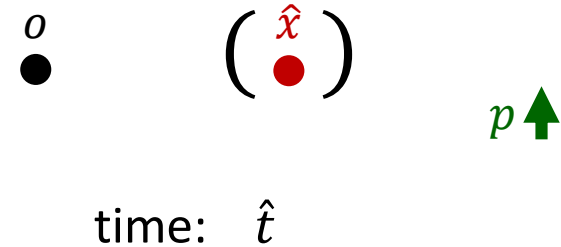
GOAL: PAH is 2-competitive for H-OLTSP

Competitiveness of PAH

$U :=$ places yet to visit, (\hat{t}, \hat{x}) last request

(2) For new request (\hat{t}, \hat{x}) :

b) $d(\hat{x}, o) > d(p, o)$: ignore \hat{x} ...



GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

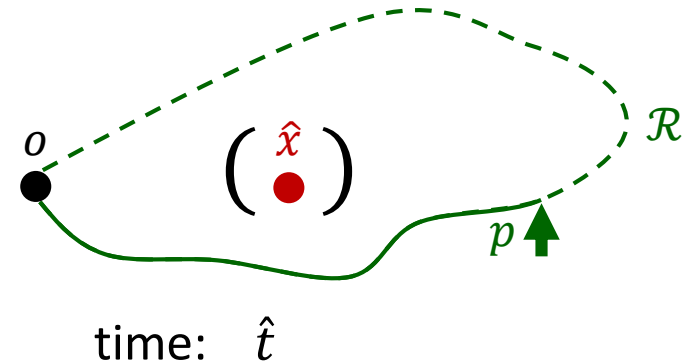
IV. Real Line

Competitiveness of PAH

$U :=$ places yet to visit, (\hat{t}, \hat{x}) last request

(2) For new request (\hat{t}, \hat{x}) :

b) $d(\hat{x}, o) > d(p, o)$: ignore \hat{x} ...



GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

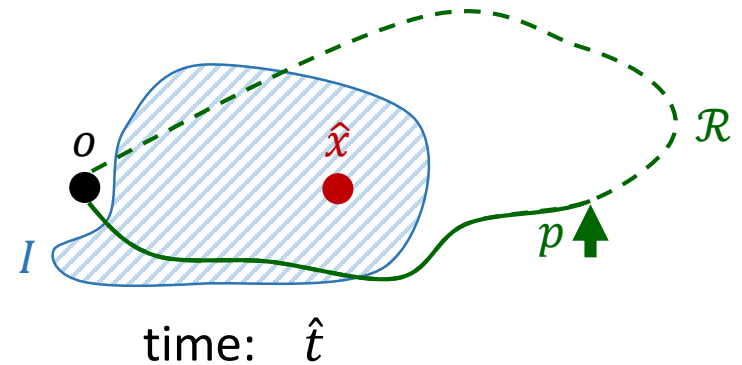
Competitiveness of PAH

U := places yet to visit, (\hat{t}, \hat{x}) last request

I := ignored requests

(2) For new request (\hat{t}, \hat{x}) :

b) $d(\hat{x}, o) > d(p, o)$: ignore \hat{x} ...



GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

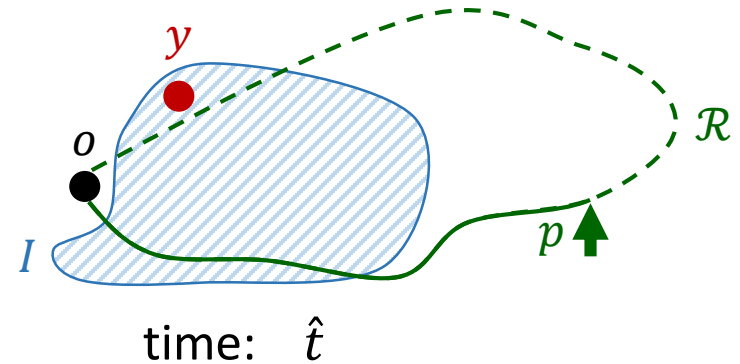
Competitiveness of PAH

U := places yet to visit, (\hat{t}, \hat{x}) last request, y 1st place in I visited by OPT

I := ignored requests

(2) For new request (\hat{t}, \hat{x}) :

b) $d(\hat{x}, o) > d(p, o)$: ignore \hat{x} ...



GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

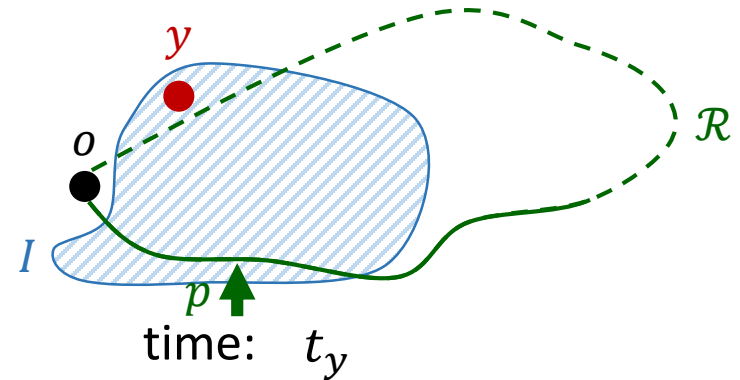
Competitiveness of PAH

U := places yet to visit, (\hat{t}, \hat{x}) last request, y 1st place in I visited by OPT

I := ignored requests

(2) For new request (\hat{t}, \hat{x}) :

b) $d(\hat{x}, o) > d(p, o)$: ignore \hat{x} ...



GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

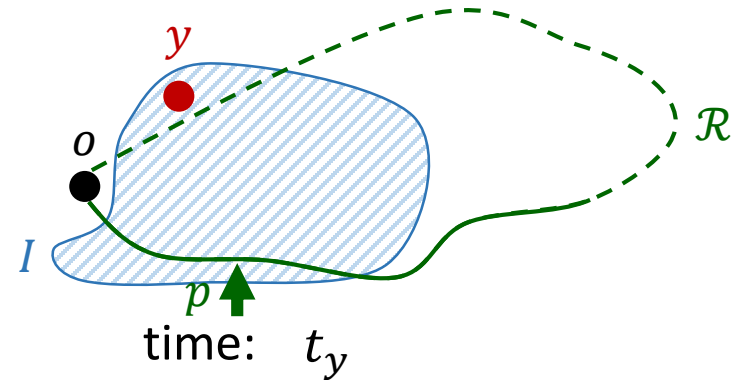
Competitiveness of PAH

U := places yet to visit, (\hat{t}, \hat{x}) last request, y 1st place in I visited by OPT

I := ignored requests

(2) For new request (t_y, y) :

b) $d(y, o) > d(p, o)$: ignore y ...



GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

Competitiveness of PAH

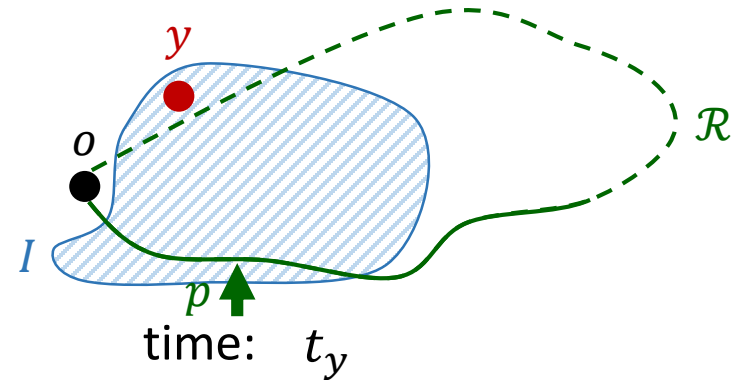
U := places yet to visit, (\hat{t}, \hat{x}) last request, y 1st place in I visited by OPT

I := ignored requests

(2) For new request (t_y, y) :

b) $d(y, o) > d(p, o)$: ignore y ...

$|\mathcal{T}^{\text{PAH}}|$



GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

Competitiveness of PAH

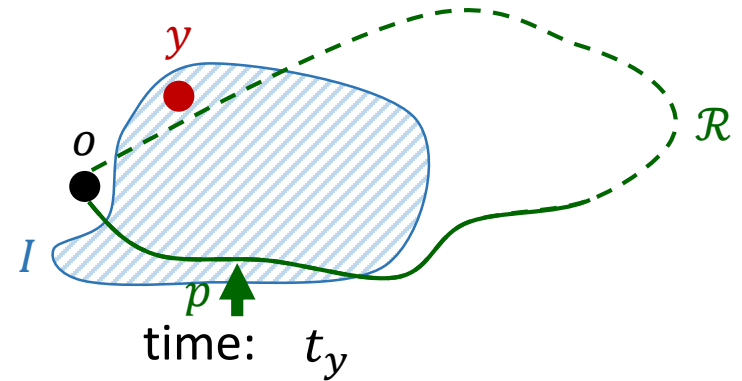
U := places yet to visit, (\hat{t}, \hat{x}) last request, y 1st place in I visited by OPT

I := ignored requests

(2) For new request (t_y, y) :

b) $d(y, o) > d(p, o)$: ignore y ...

$$|\mathcal{T}^{\text{PAH}}| \leq t_y$$



GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

Competitiveness of PAH

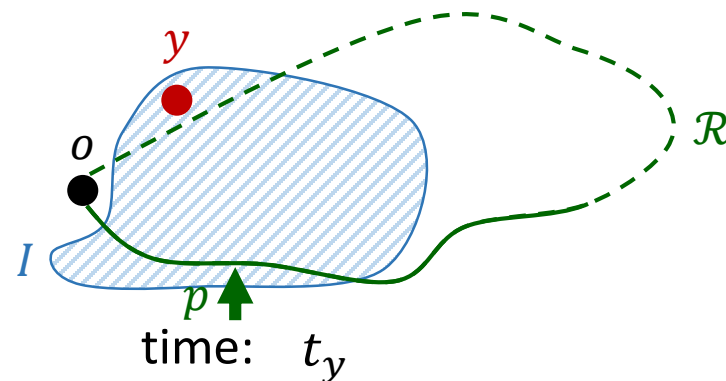
U := places yet to visit, (\hat{t}, \hat{x}) last request, y 1st place in I visited by OPT

I := ignored requests

(2) For new request (t_y, y) :

b) $d(y, o) > d(p, o)$: ignore y ...

$$|\mathcal{T}^{\text{PAH}}| \leq t_y + |\mathcal{R}|$$



GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

Competitiveness of PAH

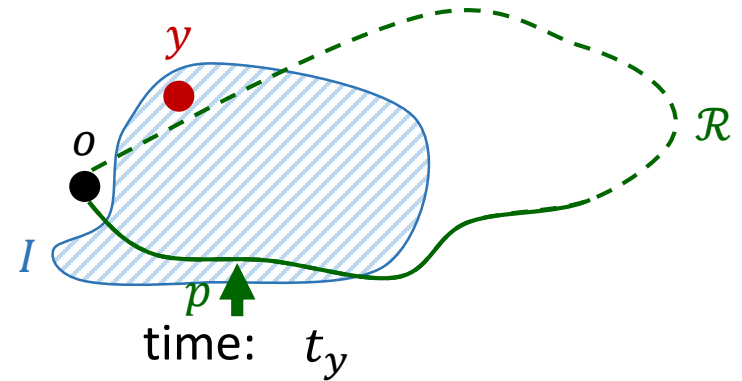
U := places yet to visit, (\hat{t}, \hat{x}) last request, y 1st place in I visited by OPT

I := ignored requests

(2) For new request (t_y, y) :

b) $d(y, o) > d(p, o)$: ignore y ...

$$|\mathcal{T}^{\text{PAH}}| \leq t_y + |\mathcal{R}| - d(o, y)$$



GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

Competitiveness of PAH

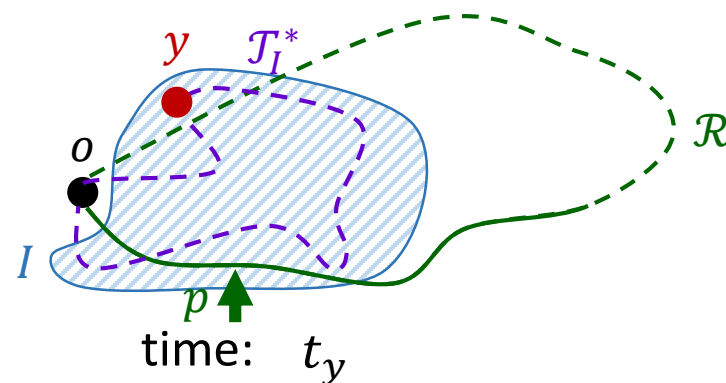
U := places yet to visit, (\hat{t}, \hat{x}) last request, y 1st place in I visited by OPT

I := ignored requests

(2) For new request (t_y, y) :

b) $d(y, o) > d(p, o)$: ignore y ...

$$|\mathcal{T}^{\text{PAH}}| \leq t_y + |\mathcal{R}| - d(o, y)$$



GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

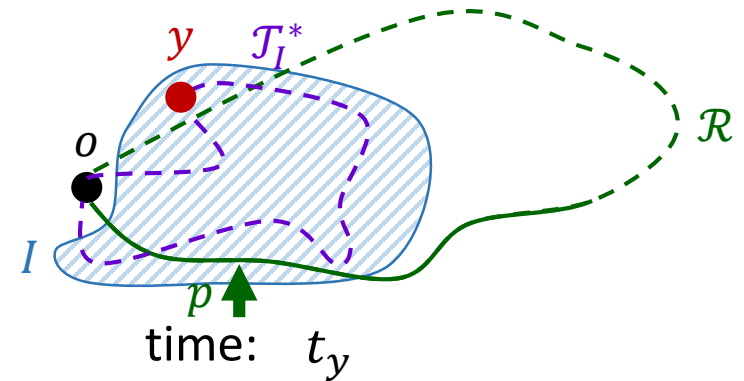
Competitiveness of PAH

U := places yet to visit, (\hat{t}, \hat{x}) last request, y 1st place in I visited by OPT

I := ignored requests

(2) For new request (t_y, y) :

b) $d(y, o) > d(p, o)$: ignore y ...



$$|\mathcal{T}^{\text{PAH}}| \leq t_y + |\mathcal{R}| - d(o, y) + |\mathcal{J}_I^*|$$

GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

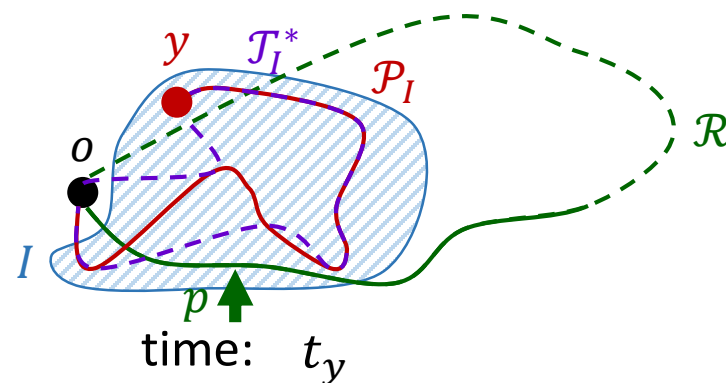
Competitiveness of PAH

$U :=$ places yet to visit, (\hat{t}, \hat{x}) last request, y 1st place in I visited by OPT

$I :=$ ignored requests

(2) For new request (t_y, y) :

b) $d(y, o) > d(p, o)$: ignore y ...



$$|\mathcal{T}^{\text{PAH}}| \leq t_y + |\mathcal{R}| - d(o, y) + |\mathcal{J}_I^*|$$

GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

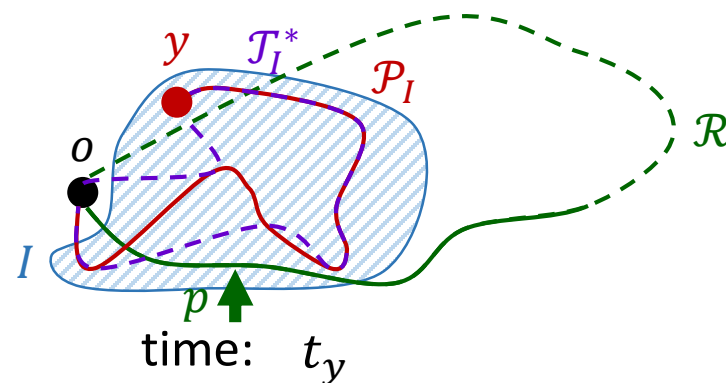
Competitiveness of PAH

U := places yet to visit, (\hat{t}, \hat{x}) last request, y 1st place in I visited by OPT

I := ignored requests

(2) For new request (t_y, y) :

b) $d(y, o) > d(p, o)$: ignore y ...



$$|\mathcal{T}^{\text{PAH}}| \leq t_y + |\mathcal{R}| \underbrace{- d(o, y) + |\mathcal{J}_I^*|}_{\text{...}}$$

GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

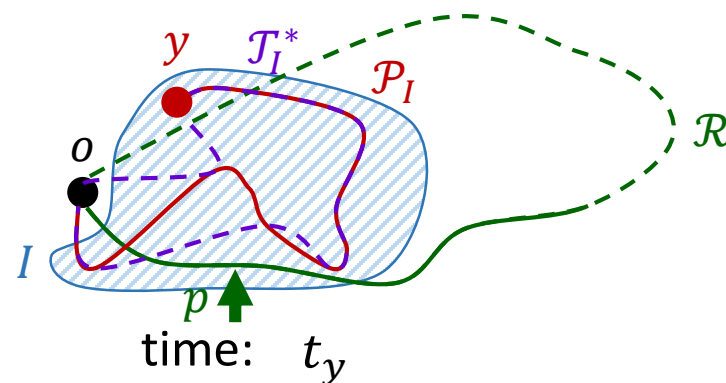
Competitiveness of PAH

$U :=$ places yet to visit, (\hat{t}, \hat{x}) last request, y 1st place in I visited by OPT

$I :=$ ignored requests

(2) For new request (t_y, y) :

b) $d(y, o) > d(p, o)$: ignore y ...



$$|\mathcal{T}^{\text{PAH}}| \leq t_y + |\mathcal{R}| \underbrace{- d(o, y) + |\mathcal{J}_I^*|}_{|\mathcal{P}_I|}$$

GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

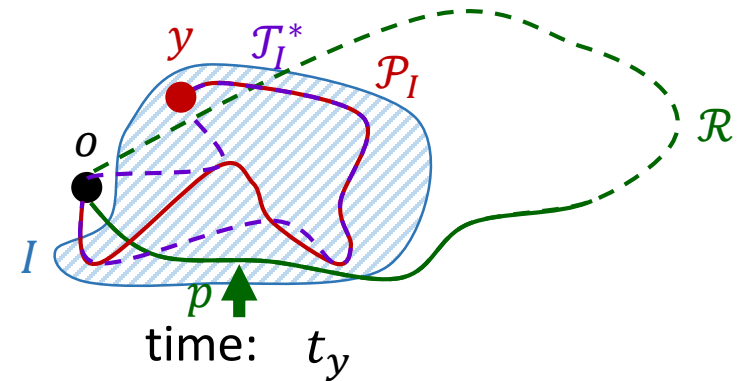
Competitiveness of PAH

$U :=$ places yet to visit, (\hat{t}, \hat{x}) last request, y 1st place in I visited by OPT

$I :=$ ignored requests

(2) For new request (t_y, y) :

b) $d(y, o) > d(p, o)$: ignore y ...



$$\begin{aligned}
 |\mathcal{T}^{\text{PAH}}| &\leq t_y + |\mathcal{R}| \underbrace{- d(o, y) + |\mathcal{J}_I^*|}_{\leq |\mathcal{P}_I|} \\
 &\leq t_y + |\mathcal{R}| + |\mathcal{P}_I|
 \end{aligned}$$

GOAL: PAH is 2-competitive for H-OLTSP

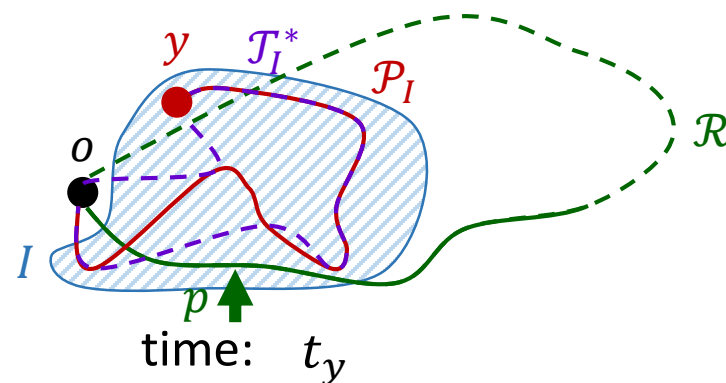
Competitiveness of PAH

U := places yet to visit, (\hat{t}, \hat{x}) last request, y 1st place in I visited by OPT

I := ignored requests

(2) For new request (t_y, y) :

b) $d(y, o) > d(p, o)$: ignore y ...



$$\begin{aligned}
 |\mathcal{T}^{\text{PAH}}| &\leq t_y + |\mathcal{R}| + \underbrace{-d(o, y) + |\mathcal{J}_I^*|}_{|\mathcal{P}_I|} \\
 &\leq t_y + |\mathcal{R}| + |\mathcal{P}_I| = t_y + |\mathcal{P}_I| + |\mathcal{R}|
 \end{aligned}$$

GOAL: PAH is 2-competitive for H-OLTSP

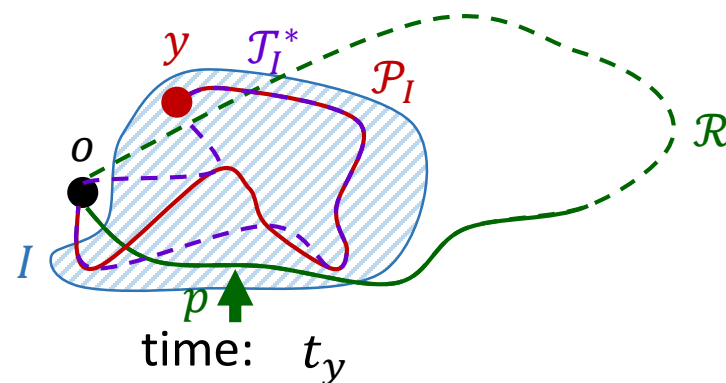
Competitiveness of PAH

U := places yet to visit, (\hat{t}, \hat{x}) last request, y 1st place in I visited by OPT

I := ignored requests

(2) For new request (t_y, y) :

b) $d(y, o) > d(p, o)$: ignore y ...



$$\begin{aligned}
 |\mathcal{T}^{\text{PAH}}| &\leq t_y + |\mathcal{R}| + \underbrace{-d(o, y) + |\mathcal{J}_I^*|}_{|\mathcal{P}_I|} \\
 &\leq t_y + |\mathcal{R}| + |\mathcal{P}_I| = \underbrace{t_y + |\mathcal{P}_I|}_{\text{time: } t_y} + |\mathcal{R}|
 \end{aligned}$$

GOAL: PAH is 2-competitive for H-OLTSP

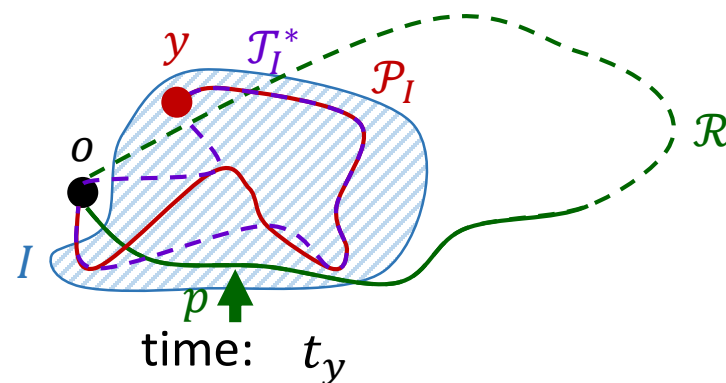
Competitiveness of PAH

$U :=$ places yet to visit, (\hat{t}, \hat{x}) last request, y 1st place in I visited by OPT

$I :=$ ignored requests

(2) For new request (t_y, y) :

b) $d(y, o) > d(p, o)$: ignore y ...



$$\begin{aligned}
 |\mathcal{T}^{\text{PAH}}| &\leq t_y + |\mathcal{R}| + \underbrace{-d(o, y) + |\mathcal{J}_I^*|}_{|\mathcal{P}_I|} \\
 &\leq t_y + |\mathcal{R}| + |\mathcal{P}_I| = \underbrace{t_y + |\mathcal{P}_I|}_{|\mathcal{T}^{\text{OPT}}|} + |\mathcal{R}| \\
 &\leq |\mathcal{T}^{\text{OPT}}|
 \end{aligned}$$

GOAL: PAH is 2-competitive for H-OLTSP

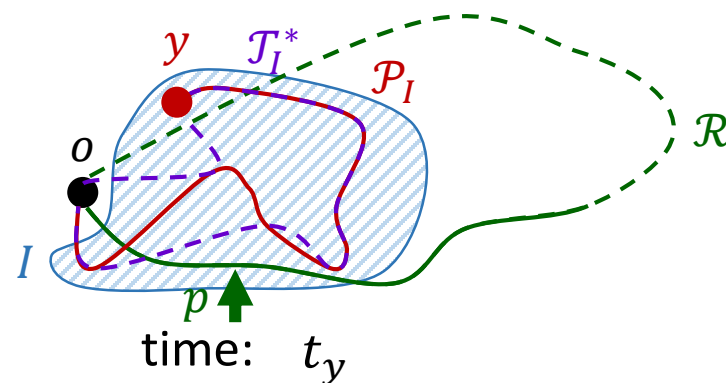
Competitiveness of PAH

U := places yet to visit, (\hat{t}, \hat{x}) last request, y 1st place in I visited by OPT

I := ignored requests

(2) For new request (t_y, y) :

b) $d(y, o) > d(p, o)$: ignore y ...



$$\begin{aligned}
 |\mathcal{T}^{\text{PAH}}| &\leq t_y + |\mathcal{R}| - \underbrace{d(o, y) + |\mathcal{J}_I^*|}_{|\mathcal{P}_I|} \\
 &\leq t_y + |\mathcal{R}| + |\mathcal{P}_I| = \underbrace{t_y + |\mathcal{P}_I|}_{|\mathcal{T}^{\text{OPT}}|} + |\mathcal{R}| \\
 &\leq |\mathcal{T}^{\text{OPT}}| + |\mathcal{T}^{\text{OPT}}|
 \end{aligned}$$

GOAL: PAH is 2-competitive for H-OLTSP

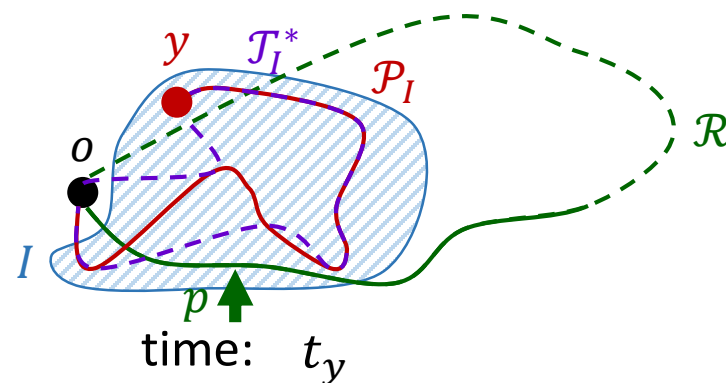
Competitiveness of PAH

U := places yet to visit, (\hat{t}, \hat{x}) last request, y 1st place in I visited by OPT

I := ignored requests

(2) For new request (t_y, y) :

b) $d(y, o) > d(p, o)$: ignore y ...



$$\begin{aligned}
 |\mathcal{T}^{\text{PAH}}| &\leq t_y + |\mathcal{R}| - \underbrace{d(o, y) + |\mathcal{J}_I^*|}_{|\mathcal{P}_I|} \\
 &\leq t_y + |\mathcal{R}| + |\mathcal{P}_I| = \underbrace{t_y + |\mathcal{P}_I|}_{|\mathcal{T}^{\text{OPT}}|} + |\mathcal{R}| \\
 &\leq |\mathcal{T}^{\text{OPT}}| + |\mathcal{T}^{\text{OPT}}| = 2 \cdot |\mathcal{T}^{\text{OPT}}|
 \end{aligned}$$

GOAL: PAH is 2-competitive for H-OLTSP

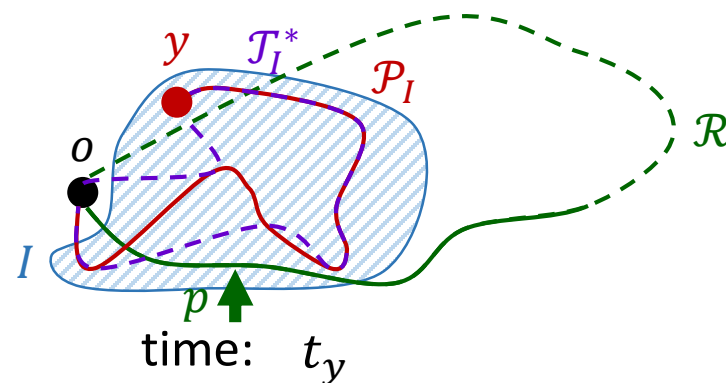
Competitiveness of PAH

U := places yet to visit, (\hat{t}, \hat{x}) last request, y 1st place in I visited by OPT

I := ignored requests

(2) For new request (t_y, y) :

b) $d(y, o) > d(p, o)$: ignore y ...



$$\begin{aligned}
 |\mathcal{T}^{\text{PAH}}| &\leq t_y + |\mathcal{R}| - \underbrace{d(o, y) + |\mathcal{J}_I^*|}_{|\mathcal{P}_I|} \\
 &\leq t_y + |\mathcal{R}| + |\mathcal{P}_I| = \underbrace{t_y + |\mathcal{P}_I|}_{|\mathcal{T}^{\text{OPT}}|} + |\mathcal{R}| \\
 &\leq |\mathcal{T}^{\text{OPT}}| + |\mathcal{T}^{\text{OPT}}| = 2 \cdot |\mathcal{T}^{\text{OPT}}|
 \end{aligned}$$

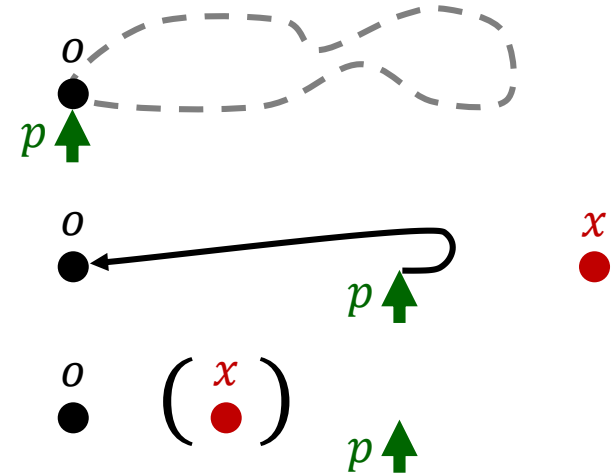
GOAL: PAH is 2-competitive for H-OLTSP

I

Competitiveness of PAH

U := places yet to visit

- (1) At o : start optimal tour through U
- (2) For new request (t, x) :
 - a) If $d(x, o) > d(p, o)$: go back to o
 - b) Else: ignore x until back at o



GOAL: PAH is 2-competitive for H-OLTSP

I. Algorithms

II. Lower Bounds

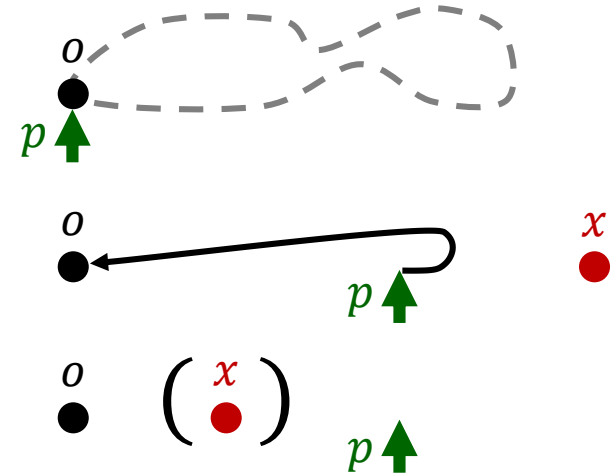
III. Polynomial Alg.

IV. Real Line

Competitiveness of PAH

U := places yet to visit

- (1) At o : start optimal tour through U
- (2) For new request (t, x) :
 - a) If $d(x, o) > d(p, o)$: go back to o
 - b) Else: ignore x until back at o

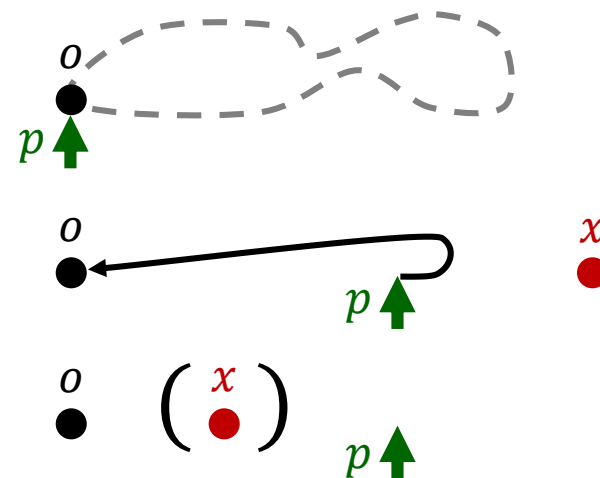


THEOREM: PAH is 2-competitive for H-OLTSP

Competitiveness of PAH

U := places yet to visit

- (1) At o : start optimal tour through U
- (2) For new request (t, x) :
 - a) If $d(x, o) > d(p, o)$: go back to o
 - b) Else: ignore x until back at o



THEOREM: PAH is 2-competitive for H-OLTSP

REMARK: PAH is optimal online algorithm for H-OLTSP

Polynomial Algorithm for H-OLTSP

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

Polynomial Algorithm for H-OLTSP

Invariant: always on shortest path between points in S

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

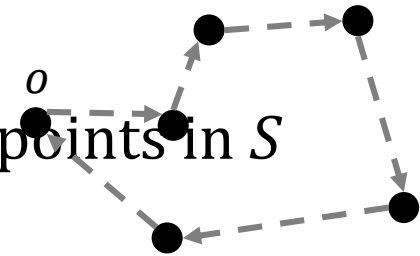
Polynomial Algorithm for H-OLTSP

o o o o

with Christofides-Heuristic

Invariant: always on shortest path between points in S

- (1) At o : Find tour though $U \cup \{o\}$
with Christofides-Heuristic



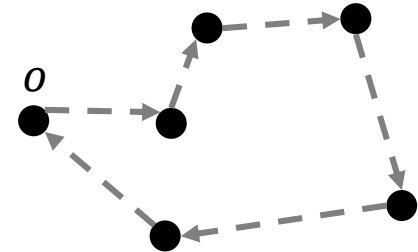
Polynomial Algorithm for H-OLTSP

(t, z) at time t

and alg between xx and yy :

$o \ o \ o$

with Christofides-Heuristic



Invariant: always on shortest path between points in S

- (1) For new request (t, z) at time t
and ALG between x and y :

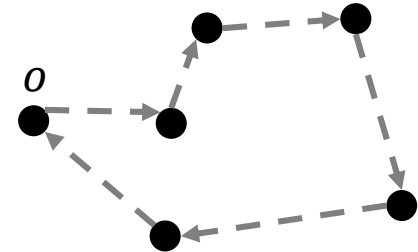
Polynomial Algorithm for H-OLTSP

(t, z) at time t

and alg between xx and yy :

$o \ o \ o \ o$

with Christofides-Heuristic



Invariant: always on shortest path between points in S

- (1) For new request (t, z) at time t
and ALG between x and y :



Polynomial Algorithm for H-OLTSP

(t, z) at time t

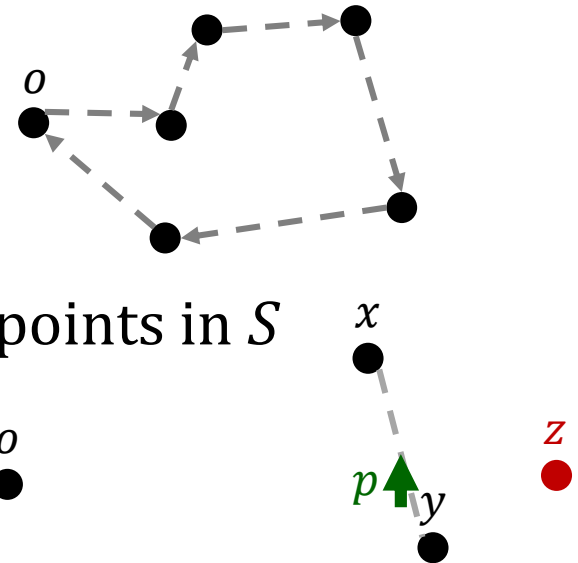
and alg between xx and yy :

$o \ o \ o$

with Christofides-Heuristic

Invariant: always on shortest path between points in S

- (1) For new request (t, z) at time t
and ALG between x and y :



Polynomial Algorithm for H-OLTSP

tt, zz) at time t

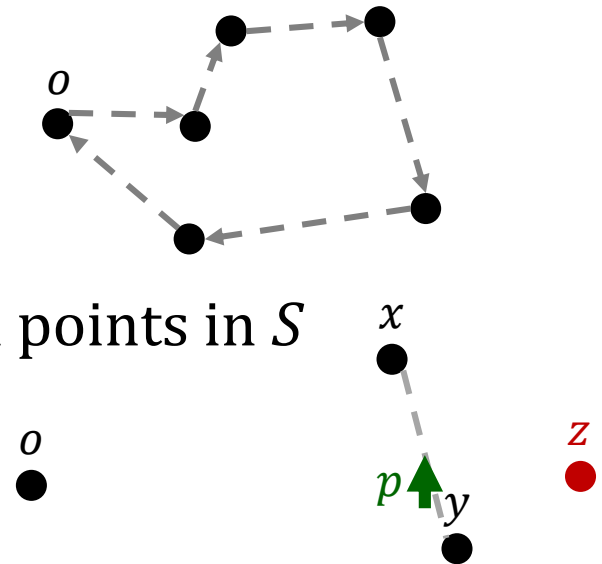
and alg between xx and yy :

$o\ o\ o$

with Christofides-Heuristic

Invariant: always on shortest path between points in S

a) Add z to U



Polynomial Algorithm for H-OLTSP

tt, zz) at time t

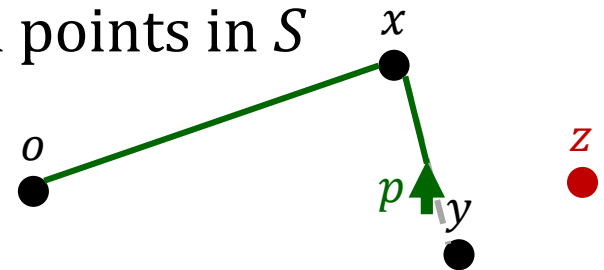
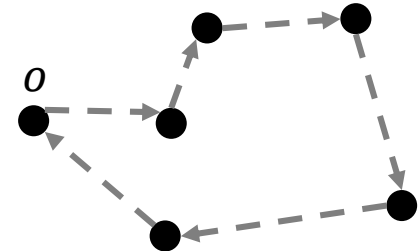
and alg between xx and yy :

$o\ oo\ o$

with Christofides-Heuristic

Invariant: always on shortest path between points in S

- a) Add z to U
- b) go back to o via x or y
(take shortest path)



Polynomial Algorithm for H-OLTSP

$tt, zz)$ at time t

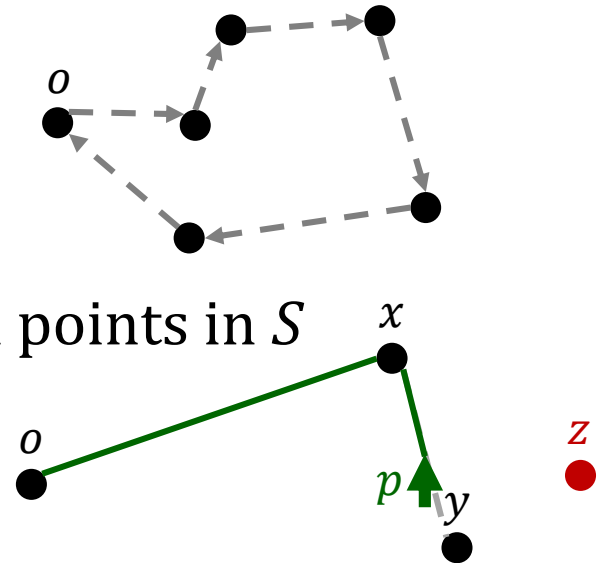
and alg between xx and yy :

$o\ oo\ o$

with Christofides-Heuristic

Invariant: always on shortest path between points in S

- a) Add z to U
- b) go back to o via x or y
(take shortest path)



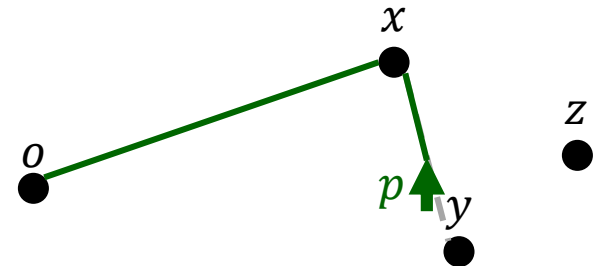
THEOREM: CHR is a polynomial (and correct).

Competitiveness of CHR

Invariant: always on shortest path between points in S

(2) For last request (\hat{t}, z) at time \hat{t}
and ALG between x and y :

- b) go back to o via x or y
(take shortest path)



GOAL: CHR is $_$ -competitive.

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

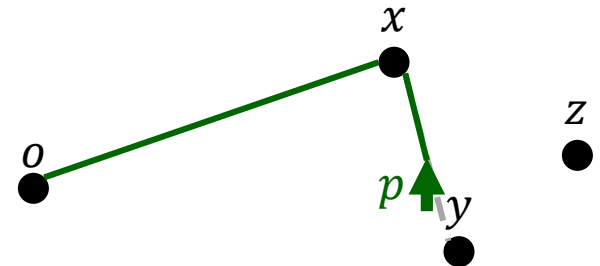
IV. Real Line

Competitiveness of CHR

Invariant: always on shortest path between points in S

(2) For last request (\hat{t}, z) at time \hat{t}
and ALG between x and y :

b) go back to o via x or y
(take shortest path)



$$|\mathcal{T}^{\text{CHR}}| = \hat{t} +$$

GOAL: CHR is _-competitive.

I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

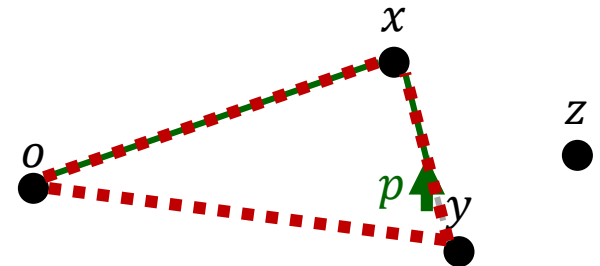
IV. Real Line

Competitiveness of CHR

Invariant: always on shortest path between points in S

(2) For last request (\hat{t}, z) at time \hat{t}
and ALG between x and y :

b) go back to o via x or y
(take shortest path)



$$|\mathcal{T}^{\text{CHR}}| = \hat{t} + \min\{d(o, x) + d(x, p), d(p, y) + d(y, o)\}$$

GOAL: CHR is $_$ -competitive.

I. Algorithms

II. Lower Bounds

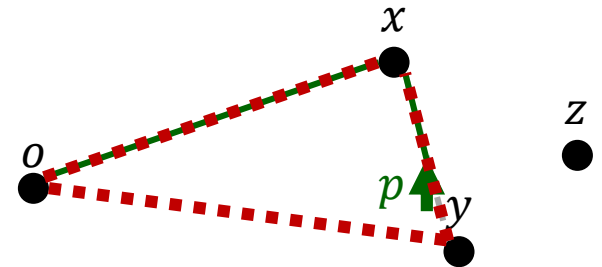
III. Polynomial Alg.

IV. Real Line

Competitiveness of CHR

Invariant: always on shortest path between points in S

- (1) At o : Find tour through $U \cup \{o\}$
with Christofides-Heuristic



$$|\mathcal{T}^{\text{CHR}}| = \hat{t} + \min\{d(o, x) + d(x, p), d(p, y) + d(y, o)\}$$

GOAL: CHR is $\frac{3}{2}$ -competitive.

I. Algorithms

II. Lower Bounds

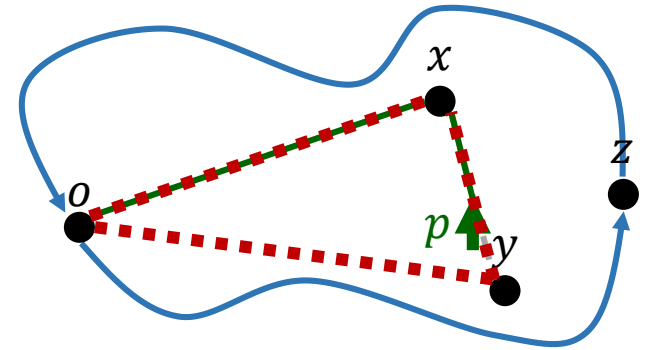
III. Polynomial Alg.

IV. Real Line

Competitiveness of CHR

Invariant: always on shortest path between points in S

- (1) At o : Find tour through $U \cup \{o\}$
with Christofides-Heuristic



$$|\mathcal{T}^{\text{CHR}}| = \hat{t} + \min\{d(o, x) + d(x, p), d(p, y) + d(y, o)\} + \text{CHR}(U)$$

GOAL: CHR is $\frac{3}{2}$ -competitive.

I. Algorithms

II. Lower Bounds

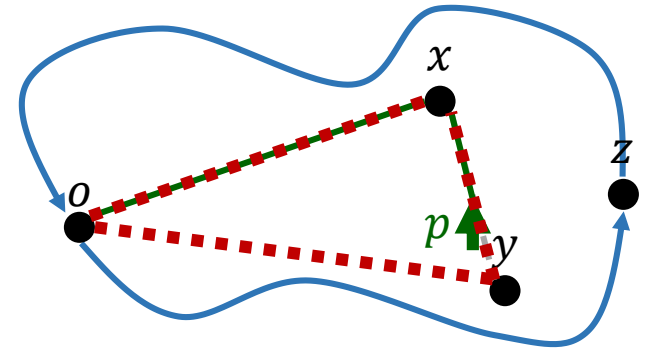
III. Polynomial Alg.

IV. Real Line

Competitiveness of CHR

Invariant: always on shortest path between points in S

- (1) At o : Find tour through $U \cup \{o\}$
with Christofides-Heuristic



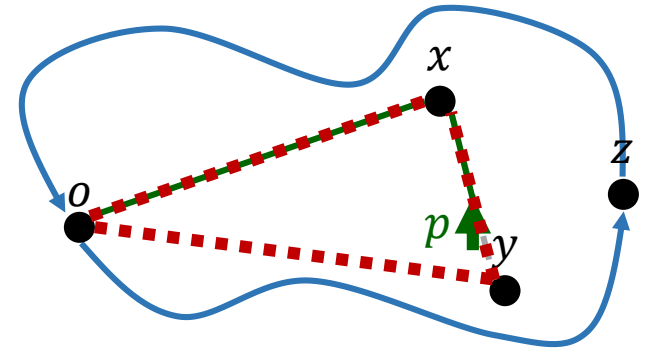
$$|\mathcal{T}^{\text{CHR}}| = \hat{t} + \min\{d(o, x) + d(x, p), d(p, y) + d(y, o)\} + \text{CHR}(U) \\ \leq |\mathcal{T}^{\text{OPT}}|$$

GOAL: CHR is $\frac{3}{2}$ -competitive.

Competitiveness of CHR

Invariant: always on shortest path between points in S

- (1) At o : Find tour through $U \cup \{o\}$
with Christofides-Heuristic



$$|\mathcal{T}^{\text{CHR}}| = \hat{t} + \underbrace{\min\{d(o, x) + d(x, p), d(p, y) + d(y, o)\}}_{\text{CHR}(U)} + \text{CHR}(U) \\ \leq |\mathcal{T}^{\text{OPT}}|$$

GOAL: CHR is $\frac{3}{2}$ -competitive.

I. Algorithms

II. Lower Bounds

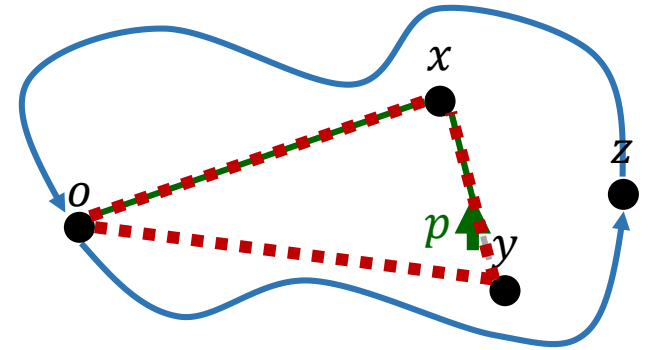
III. Polynomial Alg.

IV. Real Line

Competitiveness of CHR

Invariant: always on shortest path between points in S

- (1) At o : Find tour through $U \cup \{o\}$
with Christofides-Heuristic



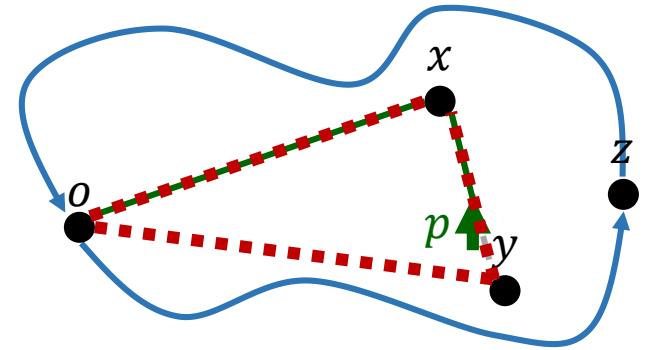
$$\begin{aligned} |\mathcal{T}^{\text{CHR}}| &= \hat{t} + \underbrace{\min\{d(o, x) + d(x, p), d(p, y) + d(y, o)\}}_{\leq |\mathcal{T}^{\text{OPT}}|} + \text{CHR}(U) \\ &\leq |\mathcal{T}^{\text{OPT}}| + \frac{1}{2} \cdot |\mathcal{T}^{\text{OPT}}| \end{aligned}$$

GOAL: CHR is $\frac{3}{2}$ -competitive.

Competitiveness of CHR

Invariant: always on shortest path between points in S

- (1) At o : Find tour through $U \cup \{o\}$
with Christofides-Heuristic



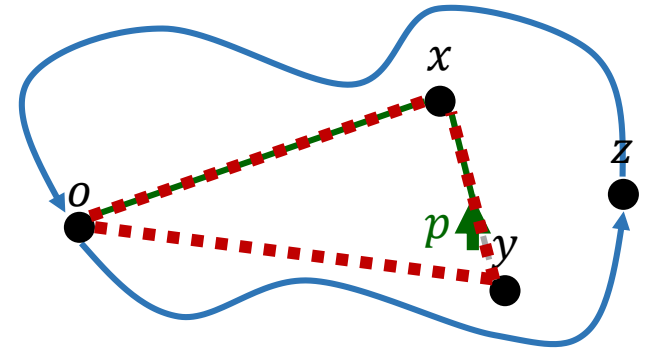
$$\begin{aligned} |\mathcal{T}^{\text{CHR}}| &= \hat{t} + \underbrace{\min\{d(o, x) + d(x, p), d(p, y) + d(y, o)\}}_{\leq |\mathcal{T}^{\text{OPT}}|} + \text{CHR}(U) \\ &\leq |\mathcal{T}^{\text{OPT}}| + \frac{1}{2} \cdot |\mathcal{T}^{\text{OPT}}| + \frac{3}{2} \cdot |\mathcal{T}^{\text{OPT}}| \end{aligned}$$

GOAL: CHR is $\frac{3}{2}$ -competitive.

Competitiveness of CHR

Invariant: always on shortest path between points in S

- (1) At o : Find tour through $U \cup \{o\}$
with Christofides-Heuristic



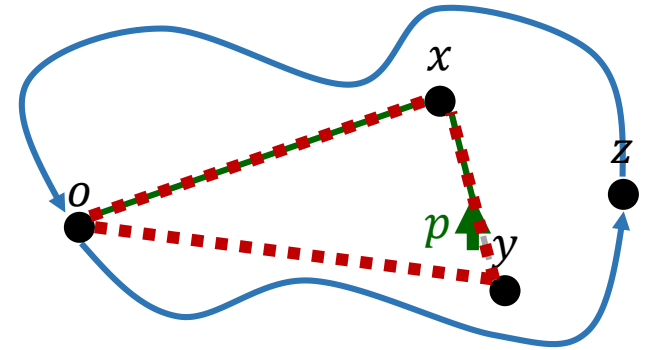
$$\begin{aligned} |\mathcal{T}^{\text{CHR}}| &= \hat{t} + \min\{d(o, x) + d(x, p), d(p, y) + d(y, o)\} + \text{CHR}(U) \\ &\leq |\mathcal{T}^{\text{OPT}}| + \frac{1}{2} \cdot |\mathcal{T}^{\text{OPT}}| + \frac{3}{2} \cdot |\mathcal{T}^{\text{OPT}}| = \end{aligned}$$

GOAL: CHR is $\frac{3}{2}$ -competitive.

Competitiveness of CHR

Invariant: always on shortest path between points in S

- (1) At o : Find tour through $U \cup \{o\}$
with Christofides-Heuristic



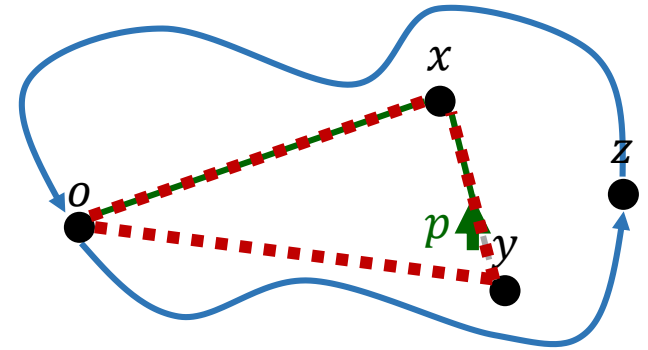
$$\begin{aligned} |\mathcal{T}^{\text{CHR}}| &= \hat{t} + \min\{d(o, x) + d(x, p), d(p, y) + d(y, o)\} + \text{CHR}(U) \\ &\leq |\mathcal{T}^{\text{OPT}}| + \frac{1}{2} \cdot |\mathcal{T}^{\text{OPT}}| + \frac{3}{2} \cdot |\mathcal{T}^{\text{OPT}}| = 3 \cdot |\mathcal{T}^{\text{OPT}}| \end{aligned}$$

GOAL: CHR is $\frac{3}{2}$ -competitive.

Competitiveness of CHR

Invariant: always on shortest path between points in S

- (1) At o : Find tour through $U \cup \{o\}$
with Christofides-Heuristic



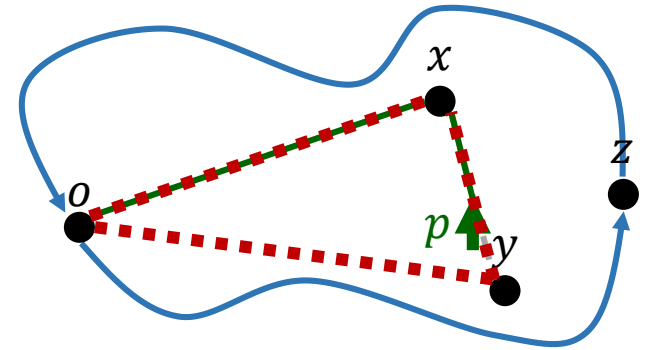
$$\begin{aligned} |\mathcal{T}^{\text{CHR}}| &= \hat{t} + \min\{d(o, x) + d(x, p), d(p, y) + d(y, o)\} + \text{CHR}(U) \\ &\leq |\mathcal{T}^{\text{OPT}}| + \frac{1}{2} \cdot |\mathcal{T}^{\text{OPT}}| + \frac{3}{2} \cdot |\mathcal{T}^{\text{OPT}}| = 3 \cdot |\mathcal{T}^{\text{OPT}}| \end{aligned}$$

THEOREM: CHR is 3-competitive.

Competitiveness of CHR

Invariant: always on shortest path between points in S

- (1) At o : Find tour through $U \cup \{o\}$
with Christofides-Heuristic



$$\begin{aligned} |\mathcal{T}^{\text{CHR}}| &= \hat{t} + \min\{d(o, x) + d(x, p), d(p, y) + d(y, o)\} + \text{CHR}(U) \\ &\leq |\mathcal{T}^{\text{OPT}}| + \frac{1}{2} \cdot |\mathcal{T}^{\text{OPT}}| + \frac{3}{2} \cdot |\mathcal{T}^{\text{OPT}}| = 3 \cdot |\mathcal{T}^{\text{OPT}}| \end{aligned}$$

REMARK: There is a 3-competitive algorithm for N-OLTSP.



I. Algorithms

II. Lower Bounds

III. Polynomial Alg.

IV. Real Line

Credits & References

- Paper: <http://citeseerx.ist.psu.edu/viewdoc/summary?doi=10.1.1.8.5620>
- Map: <http://awoiaf.westeros.org/index.php/File:WorldofIceandFire.png>
- Font: <http://www.fonts4free.net/game-of-thrones-font.html>