

# Learn Physics with Functional Programming

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## Chapter 5: Exercises

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5.4 We have the function `range` with the following definition:

```
range :: Int -> [Int]
range x = if x >= 0
          then [0..x]
          else [x..0]
```

`range` returns a list containing all the integers between the argument (inclusive) and 0 in increasing order, i.e,  $\text{range}(2) = 0, 1, 2$ ,  $\text{range}(-4) = -4, -3, \dots, 0$ , and  $\text{range}(0) = 0$ .

We demonstrate as follows:

```
ghci> range (-4)
[-4,-3,-2,-1,0]
ghci> range 2
[0,1,2]
ghci> range (-4)
[-4,-3,-2,-1,0]
ghci> range 0
[0]
```

5.5 We have the function `null'` with the following definition:

```
import Data.Foldable
```

```

null' :: (Foldable t) => t a -> Bool
null' xs = case toList xs of
  [] -> True
  (_ : _) -> False

```

`null'` returns `True` if an argument `t` of type `a` is empty, otherwise `False`. Since we are using the `Foldable` type, we import `Data.Foldable`.

We demonstrate as follows:

```

ghci> null' []
True
ghci> null' [1, 2, 3]
False
ghci> null' [1..]
False

```

5.6 We have the function `last'` with the following definition

```

import GHC.Stack (HasCallStack)

last' :: HasCallStack => [a] -> a
last' x = head (reverse x)

```

`last'` returns the last item in an argument with type that implements `HasCallStack`, an error if the argument is empty, or hangs indefinitely if the variable has infinite length.

We demonstrate as follows:

```

ghci> last' [1, 2, 3]
3
ghci> last' ["check", "mate"]
"mate"
ghci> last' []
*** Exception: Prelude.head: empty list
CallStack (from HasCallStack):
  error, called at libraries/base/GHC/List.hs:1646:3
    in base:GHC.List
  errorEmptyList, called at libraries/base/GHC/List.hs:85:11
    in base:GHC.List
  badHead, called at libraries/base/GHC/List.hs:81:28
    in base:GHC.List
  head, called at last.hs:4:11 in main:Main
  last', called at <interactive>:4:1 in interactive:Ghci3

```

5.7 We have the function `palindrome` with the following definition

```
import Distribution.Simple.Utils

palindrome :: String -> Bool
palindrome s = reverse (lowercase s) == lowercase s
```

`palindrome` uses the function `Distribution.Simple.Utils.lowercase` to check if the lowercase version of a string is the same as the lowercase version reversed, i.e., is the string a palindrome.

We demonstrate as follows:

```
ghci> palindrome "Radar"
True
ghci> palindrome "MadamImAdam"
True
ghci> palindrome "racecar"
True
ghci> palindrome "dog"
False
```