

## Senior UX/UI Designer at vMOX creating a design system.

### Experience.

**vMOX / Sr. UX/UI Designer**  
May 2017 – Present

Formalized a team to deliver data intensive B2B experiences for multiple products. Delivered a unified set of guidelines, toolkits, and accessible components as a Design System. Developed and implemented a collaborative UX Research process.

**Pillar Technology / User Experience Architect**  
Dec 2016 – May 2017

Partnered with client teams on UX transformation projects, combining user experience, technology and business requirements to meet business goals and create delightful, effective user interactions.

**General Electric - Digital / Sr. UX Researcher**  
Jan 2015 – Dec 2016

Helped to create GE Digital's Startup Incubator, where I served as the UX subject matter expert helping GE make wise decisions on which projects to invest in and helping those product teams be successful.

**General Electric - Aviation / UI Designer/Developer**  
May 2013– Jan 2015

Introduced Customer-Centered design methods while leading development of supplier management applications, which improved supplier relations by providing insight into supplier performance.

**Booz Allen Hamilton / Software Engineering Consultant**  
May 2012– May 2013

Designed and built new full-stack features based on client feedback from show and tell meetings and focus group demos. Collaborated with quality assurance teams to debug and fix application errors.

### Education.

Grand Valley State University  
Bachelor of Science, May 2012  
Computer Science

### Achievements.

UX Certification from Nielsen Norman Group

General Electric RISE Leadership Program

### Specialties.

User Research  
Interaction Design  
Information Architecture  
Usability Testing  
Rapid Prototyping  
Web Design  
Mobile Design

### Tools.

Axure  
Sketch  
Invision  
HTML & CSS  
Javascript  
Photoshop