HTML Exercises Guide - Forms

Lesson Objectives

1. Remembering

- Define what an HTML form is and its role in web development.
- Recall different HTML form elements such as <form>, <input>, <label>, <select>,
 <textarea>, <button>.

2. Understanding

- Explain the difference between **GET** and **POST** methods.
- Describe the purpose of attributes like name, id, value, placeholder, and required.
- Discuss why labels improve accessibility and usability.

3. Applying

- Use different <input> types (text, password, email, number, checkbox, radio, date, etc.) in practice exercises.
- Apply label elements correctly by linking them with inputs.
- Build a simple contact or login form using form elements.

4. Analyzing

- Compare and contrast when to use text fields vs. radio buttons vs. dropdowns.
- Distinguish between required vs. optional fields and their effect on user experience.
- Examine how form data is structured before submission.

5. Evaluating

Assess whether a form is user-friendly and accessible.

• Identify potential issues in a form design (e.g., missing labels, unclear placeholders).

6. Creating

- Design and implement a fully functional HTML form (e.g., registration form, feedback form).
- Prepare forms for integration with JavaScript and jQuery by ensuring proper structure and attribute usage.

What is an HTML Form?

An **HTML form** is a way for users to enter and send information to a server (or for now, just inside the page).

Think of it as a digital paper form.

Forms usually include:

- **Inputs** (text, password, email, number, etc.)
- Labels (descriptions for inputs)
- Buttons (submit, reset)
- Selects, checkboxes, radios (choices)
- **Textarea** (long text entry)

Basic Form Structure

```
<form action="submit.php" method="POST">
    <label for="username">Username:</label>
    <input type="text" id="username" name="username" required>

    <label for="password">Password:</label>
    <input type="password" id="password" name="password" required>

    <button type="submit">Login</button>
</form>
```

Key Parts:

- <form> → wraps everything.
- action="submit.php" → where data goes (server page, file, API).
- method="POST" → how data is sent (GET or POST).
- name="username" → identifies the input's data when submitted.
- required → ensures the user fills it before submitting.

Form Methods: GET vs POST

- **GET** → Data appears in URL (e.g., ?username=John). Good for search forms.
- POST → Data hidden from URL. Used for logins, sensitive info.

Input Types

Forms can collect different kinds of data using type.

```
<input type="text" name="fullname" placeholder="Enter your name">
<input type="email" name="email" placeholder="Enter your email">
<input type="password" name="password" placeholder="Enter password">
<input type="number" name="age" min="1" max="120">
<input type="date" name="birthday">
<input type="checkbox" name="subscribe"> Subscribe to newsletter</input type="radio" name="gender" value="male"> Male</input type="radio" name="gender" value="female"> Female</input type="radio" name="gender" value="female"> Female</input type="radio" name="gender" value="female"> Female</input type="radio" name="gender" value="female"> Female</input type="radio" name="gender" value="female"> Female</in>

<select name="country">
<option value="ph">Philippines</option>
<option value="us"> United States</option>
</select>
<textarea name="message" rows="4"> </textarea>
```

Labels & Accessibility

Always pair inputs with <label> for better usability:

```
<label for="email">Email Address</label>
<input type="email" id="email" name="email">
```

Buttons

```
<button type="submit">Submit</button>
<button type="reset">Reset</button>
<button type="button">Just a Button</button>
```

- **submit** → sends the form
- reset → clears all inputs
- button → does nothing by default (use JS later)

Putting It Together (Mini Exercise – Contact Form)

Step-by-Step HTML Forms → **JS/jQuery Exercises**

Exercise 1: Create a Basic Login Form (HTML Only)

Exercise 2: Add Email Input & Placeholder

Goal: Introduce new input types and usability.

```
<form>
    <label for="email">Email:</label>
    <input type="email" id="email" name="email" placeholder="Enter your email">
    </form>
```

Exercise 3: Add Radio Buttons & Checkboxes

Goal: choice-based inputs.

```
Choose your role:
<input type="radio" id="student" name="role" value="student">
<label for="student">Student</label>
<input type="radio" id="teacher" name="role" value="teacher">
<label for="teacher">Teacher</label>

Select your interests:
<input type="checkbox" id="html" name="interest" value="HTML">
<label for="html">HTML</label>
<input type="checkbox" id="css" name="interest" value="CSS">
<label for="css">CSS</label>
```

Exercise 4: Add a Dropdown (Select Menu)

```
← Goal: <select> element.
```

Exercise 5: Add a Textarea

Goal: Collect longer user input.

```
<label for="message">Your Message:</label><br>
<textarea id="message" name="message" rows="4" cols="40"></textarea>
```

Exercise 6: Form Validation with HTML Attributes

Goal: Show built-in validation.

```
<input type="text" name="username" required minlength="3"
maxlength="10">
<input type="email" name="email" required>
```

Exercise 7: Add JS Alert on Submit (Native JavaScript)

← Goal: Introduce onsubmit event.

```
<form id="loginForm">
    <input type="text" id="username" required>
    <button type="submit">Submit</button>
</form>

<script>
document.getElementById("loginForm").addEventListener("submit", function(event) {
    event.preventDefault();
    alert("Form submitted!");
});
</script>
```

Exercise 8: Show Live Character Count (Native JavaScript)

Goal: Teach input events.

```
<textarea id="bio" maxlength="100"></textarea>
0/100

<script>
const bio = document.getElementById("bio");
const count = document.getElementById("count");

bio.addEventListener("input", function() {
   count.textContent = bio.value.length + "/100";
});
</script>
```

Exercise 9: Toggle Password Visibility (Native JavaScript)

Goal: Manipulate input attributes.

```
<input type="password" id="pwd">
<button type="button" onclick="togglePwd()">Show/Hide</button>

<script>
function togglePwd() {
  const pwd = document.getElementById("pwd");
  pwd.type = pwd.type === "password" ? "text" : "password";
}
</script>
```

Exercise 10: jQuery Version of Submit Alert

Exercise 11: jQuery Show/Hide Password

Goal: Compare with Native JS.

```
<input type="password" id="pwd">
<button id="toggle">Show/Hide</button>

<script>
$("#toggle").click(function(){
  let pwd = $("#pwd");
  pwd.attr("type", pwd.attr("type") === "password" ? "text" : "password");
});
</script>
```

Exercise 12: jQuery Live Character Count

Goal: Practice jQuery events.

```
<textarea id="bio" maxlength="100"></textarea>
0/100

<script>
$("#bio").on("input", function(){
   $("#count").text($(this).val().length + "/100");
});
</script>
```

Exercise 13: Validate Empty Fields with jQuery

Goal: Introduce custom validation.

```
<form id="login">
  <input type="text" id="user" placeholder="Username"><br>
  <input type="password" id="pass" placeholder="Password"><br>
  <button type="submit">Login
</form>
<script>
$("#login").submit(function(e){
  e.preventDefault();
 if($("#user").val() === "" || $("#pass").val() === ""){
    alert("Please fill in all fields");
  } else {
    alert("Login successful!");
  }
});
</script>
```

Exercise 14: Add CSS Highlight for Errors (with jQuery)

Goal: Introduce UI feedback.

```
<style>
.error { border: 2px solid red; }
</style>
<form id="formCheck">
 <input type="text" id="name" placeholder="Name">
  <button type="submit">Submit
</form>
<script>
$("#formCheck").submit(function(e){
  e.preventDefault();
 if($("#name").val() === ""){
   $("#name").addClass("error");
  } else {
    $("#name").removeClass("error");
   alert("Form submitted!");
  }
});
</script>
```

Exercise 15: Build a Full Registration Form (HTML + jQuery)

Goal: Combine everything learned.

Features: Username, Email, Password, Confirm Password, Gender, Interests, Submit.

You must:

- Use labels, inputs, radio, checkbox, select.
- Add validation for empty fields.
- Add live character count on bio.
- Add password toggle.

Save it as registration.html and put it in your github repository, integrate it with your group system project later on.