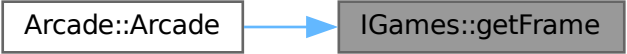


Arcade::Arcade



```
graph LR; A[Arcade::Arcade] --> B[Arcade::loadGame]
```

The diagram consists of two rectangular boxes connected by a blue arrow pointing from left to right. The left box is white with a black border and contains the text 'Arcade::Arcade'. The right box is gray with a black border and contains the text 'Arcade::loadGame'.

Arcade::loadGame