

SnakeModule::SnakeModule

```
graph LR; A[SnakeModule::SnakeModule] --> B[SnakeModule::findHeadPos]; A --> C[SnakeModule::setHeadPos];
```

The diagram illustrates a class and its methods. On the left, a gray rectangular box contains the text 'SnakeModule::SnakeModule'. Two blue arrows originate from the right side of this box. The top arrow points to a white rectangular box containing the text 'SnakeModule::findHeadPos'. The bottom arrow points to another white rectangular box containing the text 'SnakeModule::setHeadPos'. All boxes have a thin black border.

SnakeModule::findHeadPos

SnakeModule::setHeadPos