# GF as a programming language

partly inspired of Herbert Lange's "GF for Python programmers"

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#### From the GF website



#### What is GF?

GF, Grammatical Framework, is a programming language for multilingual grammar applications. It is

- a special-purpose language for grammars, like YACC, Bison, Happy, BNFC, but not restricted to programming languages
- a functional programming language, like Haskell, Lisp, OCaml, SML, Scheme, but specialized to grammar writing
- a development platform for natural language grammars, like LKB, XLE, Regulus, but based on functional programming and type theory
- a categorial grammar formalism, like ACG, CCG, but specialized for multilingual grammars,
- a logical framework, like Agda, Coq, Isabelle, but equipped with concrete syntax in addition to logic
- a platform for machine translation, like Moses, Apertium, but based on deep structural analysis (and usually applied for limited fragments of language).

## Python vs GF



|               | Python                 | GF                      |
|---------------|------------------------|-------------------------|
| applicability | general-purpose        | domain-specific         |
| paradigm      | mostly procedural      | functional              |
| typing        | duck-dynamic           | static                  |
| documentation | almost overly abundant | sparse but high-quality |

## **Striking syntactic differences**



|                      | Python            | GF                  |
|----------------------|-------------------|---------------------|
| comments             | start with #      | start with          |
| separators           | tabs and newlines | <pre>{} and ;</pre> |
| operators            | :, [], +          | =>, !, + and ++     |
| function application | f(p1, p2,, pn)    | f p1 p2 pn          |

(more on "functions" in the next slides)

### Functions, lins and opers



- 2 GF constructs that resemble Python functions:
  - linearization rules (lins), which specify how ASTs are linearized
  - operations (opers), general-purpose "functions"

## Operator definition (GF)



```
smartNoun : Str -> Noun = \sg -> case sg of {
    _ + ("s" | "ch" | "sh") => mkNoun sg (sg + "es") ;
    _ + ("ay" | "ey" | "oy" | "uy") => regNoun sg ;
    x + "y" => mkNoun sg (x + "ies") ;
    _ => regNoun sg
} ;

(example from lecture 3, module MorphologyEng)
```

## **Function definition (Python)**



```
def smart_noun(sg):
    if sg.endswith("s") or sg.endswith("ch") or ...:
        return mk_noun(sg, sg + "es")
    else if sg.endswith("ay") or sg.endswith("ey") or ...:
        return reg_noun(sg)
    else if sg.endswith("y"):
        x = sg[:-1]
        return mk_noun(sg, x + "ies")
    else:
        return reg_noun(sg)
```

#### **Variables**

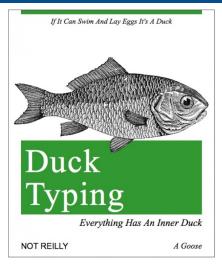


- 🗜 in Python, x = expr creates a *variable* named x
- in GF, there are no variables (that vary), but you can name the result of an expression using the let...in syntax

```
irregVerb : (inf,past,pastpart : Str) -> Verb =
  \inf,past,pastpart ->
  let verb = smartVerb inf
  in mkVerb inf (verb.s ! PresSg3) past ...;
(example from lab 1, module MicroResEng)
```

## **Duck typing**





"If it walks like a duck and it quacks like a duck, it must be a duck"

### **Types in Python**



- duck typing
- dynamic typing (=type checking at runtime)
- **type inference** (+ optional type annotations)

```
>>> duck = Duck()
>>> person = Person()
>>> duck.walk() # ok
>>> duck.quack() # ok
>>> person.walk() # also ok
>>> person.quack()
AttributeError: 'Person' object has no attribute
'quack'
```

## Types in GF



#### Almost the opposite of Python:

- static typing
- limited type inference, lots of type declarations
  - abstract modules are 100% made of type declarations

#### A simple example abstract



```
abstract Simple = {
   cat S ; NP ; VP ;
   fun PredVP : NP -> VP -> S ;
}
```

- cat CatName declares a new grammatical category called CatName
- fun funName : Cat1 -> Cat2 -> ... -> CatN -> CatX
  is the type signature of a function funName:
  - ► Cat1 -> Cat2 -> ... -> CatN are parameter types
  - CatX is funName's return type

## A simpl(istic) example concrete



In the simplest case, everything becomes a string:

```
concrete SimpleEng of Simple = {
    lincat S, NP, VP = Str ;
    lin PredVP np vp = np ++ vp ;
}
So, if np = "the cat" and vp = "sees us",
> 1 PredVP np vp
the cat sees us
```

#### What about resource modules?



- reusable collections of opers and params
- can be opened (~ imported) in concrete modules
- in practice, MicroResLan is where you will implement most of your Language's morphology

### **Custom types**



#### In Python:

- everything is an object
- new types of objects are:
  - defined via class definitions
  - instantiated by calling their constructors

#### In GF:

- grammatical categories are:
  - defined by cat + lincat pairs
  - instantiated through lins
- inflectional parameters are defined as algebraic data types and used in tables

#### **Parameters**



```
-- example params for NPs in romance languages

param Gender = M | F; -- + N if Romanian

param Number = Sg | Pl;

param Agreement = Agr Gender Number;
```

#### **Tables**



- usually represent inflection tables
- similar to Python dictionaries, but total
- created with table { foo => bar } (cf. Python's
  {foo: bar})
- table cells are accessed with table ! key (cf. Python's dict[key])

### Tables - example



```
-- table for the Sicilian noun "boy"
table {
   Sg => "picciriddu";
   Pl => "picciriddi"
};
```

#### Records



- usually used to keep track of subparts of phrases and inherent features
- similar to Python objects
- created with { foo = bar }
- record fields are accessed with record.key

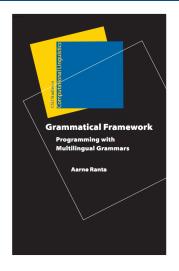
### Records - example



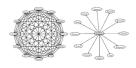
```
-- lineat for nouns suitable for Romance languages
lincat Noun = {
  s : Number => Str;
 g : Gender
-- record for the Sicilian noun "boy"
  s = table {
    Sg => "picciriddu" ;
    Pl => "picciriddi"
g = M
```

## **Books**





Computational Grammar An Interlingual Perspective



Aarne Ranta

March 22, 2024

#### **Online** material



- official basic tutorial (grammaticalframework.org/ doc/tutorial/gf-tutorial.html)
- original "GF for Python programmers" tutorial (daherb.github.io/GF-for-Python-programmers /Tutorial.html)
- GF programming reference manual (grammaticalframework.org/doc/gf-refman.html)
- shell reference (grammaticalframework.org/doc/gf-shell-reference.html)
- Inari's blog (inariksit.github.io/blog)
- Discord server (discord.gg/EvfUsjzmaz)
- StackOverflow (#gf tag)