

Object Oriented Programming with Python

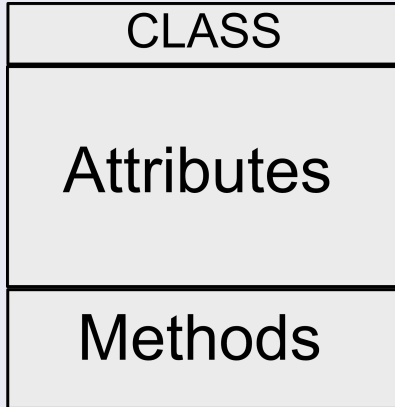
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Session 04

Content

- UML Class Diagram
- Classes in Python
- Attributes
- Constructor
- Methods
- User Inputs

Class Diagram



Relationships



Visibility

- Private
+ Public
Protected

Class

Definiton

```
class class_name:  
    pass
```

Class

Class Attributes

```
class Student:  
    school = 'Hogwarts'
```

Class

Class Constructor

```
class class_name:  
    __init__(self):  
        pass
```

Class

Class Properties

```
class class_name:
    __init__(self, prop1, prop2):
        self.prop1 = prop1
        self.prop2 = prop2
```


Class Methods(1/2)

```
class Person:  
    def say_your_name(self):  
        print(self.name)
```

Class Methods(2/2)

set/get methods

```
class Person:
    def get_name(self):
        return self.name
    def set_name(self, new_name):
        self.name = new_name
```

User input

```
# Input function allow the user enter values  
# through the console  
username = input()  
print("user entered: " + username)
```