dsa HW2

1

2

可以

概念是從preorder 按照順序放入節點,透過inorder 判斷位置,每當inorder list節點以左的元素都放入成功,即可拋棄該節點inorder list以左的資訊,新的節點放在該節點的右子節點

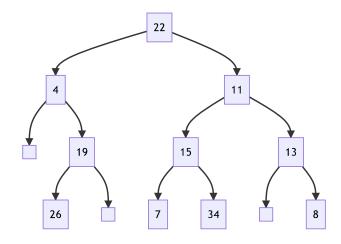
步驟是首先看preorder的第一個元素得知為22

得知tree head是22

有了第一個點後,看inorder 22 的位置得知在其左邊的node都在22 左子樹

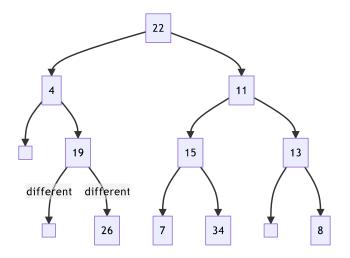
接著將4放到22左子樹,看4在inorder 之中的位置,4以前的值是左子樹,4以右到父節點22之前是右子樹,發現4沒有左子樹,可以得知19是4的右節點,接下來確認19只有左子樹,26放到19左子樹

接下來以此類推,透過觀察preorder節點在inorder list 中父節點的右邊還是左邊決定是放在左子節點還是右子節點



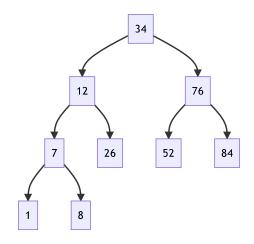
3

不行,會使很多左子樹跟右子樹位置不明確,以圖證明,第二題的tree 跟第三題的tree在微調node 26 位置後都符合題三的treversal result,因此可能有多種正確結果如果只根據preorder 跟 postorder



4

[1, 7, 8, 12, 26, 34, 52, 76, 84]



5

```
function construct_shortest_BST(arr, s, e)

if s > e:
    return NIL

mid := ceil((e + s)/ 2 )

node := new node address
node->num := arr[mid]
node->left := construct_shortest_BST(arr, s, mid-1])
node->right := construct_shortest_BST(arr, mid+1, e])
return node
```

6

time complexity = pigean_search line 2 for loop N *
pigean_search line 4 for loop M * pigean_search line 6 for
loop P
O(N * M * P)
extra space complexity = pigean_store line 1 two

dimension array MP array + pigean_search line 1 one dimension array N
O(N + MP)

7

time complexity = Spotteddove_search line 2 for loop N * Spotteddove_search line 6 for loop P O(N * P)

extra space complexity = extra space complexity for storing bugs root is min(26, P)*26 + Spotteddove_search line 1 one dimension array N
O(N)

8

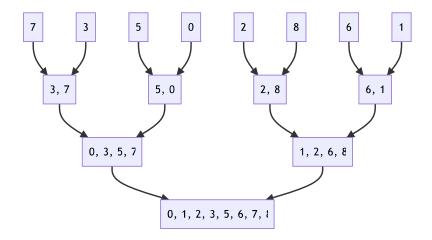
I'll choose Spotteddove method, it's obvious that it's time complexity and extra-space complexity spend less than previous one.

Although it take more extra-space when M is small. However, I prefer wasting some space when the task is simple rather than spending enormous time and space when the task is complicate.

2

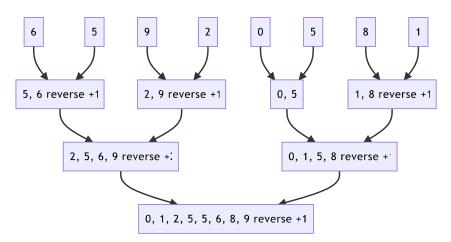
1

```
1
     funtion Button-up_merge_sort(arr, n)
         n := size of arr
         for i:=1; i<n; i*=2
3
             for j:=1; j<=n; j+=2i
5
                 mid := min(n, j+i)
                 end := min(n, j+2i)
7
8
                 s1, s2, e1, e2 := j, mid, mid, end
9
                 tmp := array with size [end - j]
10
                 idx := 1
11
                 while(s1 < e1 and s2 < e2)
12
                     if arr[s1] <= arr[s2]:
13
                         tmp[idx] := arr[s1]
14
                         s1++
15
                     else
                         tmp[idx] := arr[s2]
16
17
                         s2++
18
                 while(s2 < e2)
19
                     tmp[idx] := arr[s2]
20
                     s2++
21
                 while(s1 < e1)
22
                     tmp[idx] := arr[s1]
23
24
                 for k := 0 to end -i - 1
25
                     arr[j+k] := tmp[k + 1]
26
         return arr
```



```
1
      funtion count_number_of_reversion(arr, n)
          n := size of arr
2
3
          cnt := number of reversion
4
          for i:=1; i<n; i*=2
5
              for j:=1; j<=n; j+=2i
6
                  mid := min(n, j+i)
7
8
                  end := min(n, j+2i)
9
                  s1, s2, e1, e2 := j, mid, mid, end
10
                  tmp := array with size [end - j]
                  idx := 1
11
12
                  while(s1 < e1 and s2 < e2)
13
                      if arr[s1] <= arr[s2]:</pre>
14
                          tmp[idx] := arr[s1]
15
                          s1++
16
                      else
                          tmp[idx] := arr[s2]
17
18
                          cnt += e1 - s1
19
20
                  while(s2 < e2)
21
                      tmp[idx] := arr[s2]
22
                  while(s1 < e1)
23
24
                      tmp[idx] := arr[s1]
25
                      s1++
26
                  for k := 0 to end -j - 1
27
                      arr[j+k] := tmp[k + 1]
28
          return cnt
29
```

在merger sort過程,每發成一次先加入後面陣列的元素, Reversion cnt += 前面陣列剩餘的元素



total reversion = 17

3

```
funtion count_number_of_reversion(arr, n)
         cnt := number of reversion
3
         for i:=1; i<n; i*=2
4
             for j:=1; j<=n; j+=2i
                 mid := min(n, j+i)
5
6
                 end := min(n, j+2i)
7
                 s1, s2, e1, e2 := j, mid, mid, end
8
                 tmp := array with size [end - j]
9
                 idx := 1
10
                 while(s1 < e1 and s2 < e2)
11
                     if arr[s1] <= arr[s2]:
12
                         tmp[idx] := arr[s1]
13
                         s1++
14
                         tmp[idx] := arr[s2]
15
                         cnt += e1 - s1
17
18
                 while(s2 < e2)
19
                     tmp[idx] := arr[s2]
20
21
                 while(s1 < e1)
22
                     tmp[idx] := arr[s1]
23
                 for k := 0 to end -j - 1
25
                     arr[j+k] := tmp[k + 1]
26
         return cnt
```

time complexity = line 4 for loop $[log_2N]$ * line 5 for loop [n/2i] * while loop from line 10 to line 23 [2i] $O(Nlog_2N)$ extra space complexity = line 8 one dimension array with at most size N O(N)

4

```
funtion count_number_of_candidate(arr, n)
arr := Button-up_merge_sort(arr, n) // overload operator that arr[i] <= arr[j]

KD := K/D ratio list of arf
cnt := (n - 1)n/2 // number of candidate
cnt -= count_number_of_reversion(KD, n)
return cnt</pre>
```

```
time complexity = Button-up_merge_sort O(Nlog_2N) + count_number_of_reversion O(Nlog_2N) O(Nlog_2N) extra space complexity = Button-up_merge_sort O(N) + count_number_of_reversion O(N) O(N) O(N)
```

```
1
     funtion binary_search_k-th(arr1, arr2, n, k)
         s1, e1, s2, e2 = 1, n, 1, n
2
3
         while 2n <= k
             m1, m2 = floor(s1 + e1)/2, floor(s2 + e2)/2
4
5
              if (arr[m1] + arr[m2] > k)
6
                 if m1 > m2
7
                      e1 = m1 - 1
8
                     e2 = m2 - 1
10
              else if (arr[m1] + arr[m2] < k)
11
                  if m1 < m2
12
                     s1 = m1 + 1
13
14
                      s2 = m2 + 1
15
16
                 return max(m1, m2)
17
18
```

time complexity = while loop $2log_2N$ O(log_2N) extra space complexity = s1, m1, e1, s2, m2, e2 (6) O(1)

6

time complexity of partition fuction is 2N. However, pi that partition return is always be lastest - 1.

Hence, NeonSort will call recursive fuction with parameter (match, oldest, lastest - 1), and (match, lastest, lastest), only NEONSort with parameter (match, oldest, lastest - 1) will continuely call partition fuction.

Considering all the above, the time complexity of NeonSort is $2N^*(N)/2 = N^2$ $O(N^2)$

3

1

result = [74, 16, 10, 11, 6, 7, 4, 6, 8, 3]

2

result = [74, 16, 10, 11, 6, 7, 8, 4, 6, 3]

21964800

用程式把每種可能計算,同時進行剪枝減少進行時間,array 由前至後插入值0-13,如果插入值>於其index/2的值或該值 已被插入過,中斷for迴圈,否則填入新值,只有一路填完15 格的case納入計算,max_heap可能性應等於min_heap可能 性

```
1
     cnt = 0
     def count (arr, deph):
3
         cnt = 0
         for i in range(14):
5
              past = arr.copy()
6
              if i in past[0:deph]: continue
7
              if deph == 15 :
8
                 if i > past[deph//2]:
9
                      return 0
10
11
                     past.append(i)
12
                     return 1
13
              if i > past[deph//2]:
14
                 continue
15
              past.append(i)
16
              cnt += count(past, deph+1)
17
         return cnt
18 print(count([-1, 14], 2))
```

4

min heap

for 1-15 計算每個點大於其後面的值的數量(inverse)

第一個 ケム無庸置疑 沒有inverse

[1]

第一個值

最大可以是9,小於整個右子樹中的值,有2³-1個inverse而另一個便只能是2-noinverse

總共7

[1, 9, 2]

第三層

可以是[1, 9, 2, 13, 10, 6, 3]

inverse 數分別是 小於3到1個子樹 = 3(2^2-1) + 2(2^2-1) + 1(2^2-1)

總共18

最後一層

可以是[1, 9, 2, 13, 10, 6, 3, 15, 14, 12, 11, 9, 8, 5, 4]

以此類推

7*(21-1) + 6(21-1) + ... + 1(2*1-1)

總共7

加總為32

the only extra-space the algoruthm is cost which is O(1) and the time complexity is as mention in pseudo code is = nlogn(build min heap) + n(for loop in line 4) *(logn(heap.insert) + 1(heap.remove smallest)) = O(nlogn)

6

```
1
     funtion Button-up_merge_sort(array_list, M, N, new)
2
3
         for i:=N; i<MN; i*=2
4
             for j:=1; j<=MN; j+=2i
5
                 mid := min(MN, j+i)
6
7
                 end := min(MN, j+2i)
                 s1, s2, e1, e2 := j, mid, mid, end
8
9
                 idx := 1
10
                 while(s1 < e1 and s2 < e2)
11
                     if array_list[s1/M+1][s1%M] <= array_list[s2/M+1][s2%M]:</pre>
12
                         new[idx] := array_list[s1/M+1][s1%M]
13
                     else
14
15
                         new[idx] := array_list[s2/M+1][s2%M]
16
                         s2++
17
                 while(s2 < e2)
                     new[idx] := array_list[s2/M+1][s2%M]
18
19
20
                 while(s1 < e1)
                     new[idx] := array_list[s1/M+1][s1%M]
22
                     s1++
23
                 for k := 0 to end -j - 1
24
                     array\_list[(j+k)/M+1][(j+k)%M] := new[k + 1]
25
         for i:=0; i<M; i+=1
26
            for j:=1; j<=N; j+=1:
27
                 new[i*M+j] = array_list[i][j]
28
         return new
29
30
```

it is equavalent to botton which have been process logN round

Hence BigO = O(mn (log (mn) - log (n))) = O(mn (log (m))) and extra space = O(1) because new is not included in the extra space