

PART I Fundamental Concepts in Quantum Information

This Lecture Measurements in different basis & Global vs Relative Phase

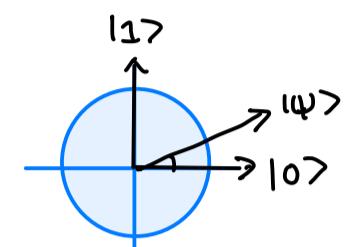
Elitzur-Vaidman Bomb Tester

Unitary Transformations or Quantum Gates

QM Law 1 Qubit can be in superposition of $|0\rangle$ & $|1\rangle$

$$|\psi\rangle = \underbrace{\alpha|0\rangle}_{\begin{pmatrix} \alpha \\ \beta \end{pmatrix}} + \underbrace{\beta|1\rangle}_{\begin{pmatrix} 1 \\ 0 \end{pmatrix}} \text{ where } \langle\psi|\psi\rangle = |\alpha|^2 + |\beta|^2 = 1$$

$$(\bar{\alpha} \bar{\beta})$$



QM Law 2 (Standard) Measurement has two outcomes " $|0\rangle$ " or " $|1\rangle$ "

Born's rule

$$\text{if } |\psi\rangle = \underbrace{\alpha|0\rangle}_{\begin{pmatrix} \alpha \\ \beta \end{pmatrix}} + \underbrace{\beta|1\rangle}_{\begin{pmatrix} 1 \\ 0 \end{pmatrix}}$$

$\langle 0|\psi\rangle$ = projection of $|0\rangle$ on $|\psi\rangle$ = $\cos(\text{angle b/w } |0\rangle \text{ & } |\psi\rangle)$

measurement outcome is " $|0\rangle$ " and similarly for " $|1\rangle$ "
with prob. $|\alpha|^2$

& state "collapses" to $|0\rangle$

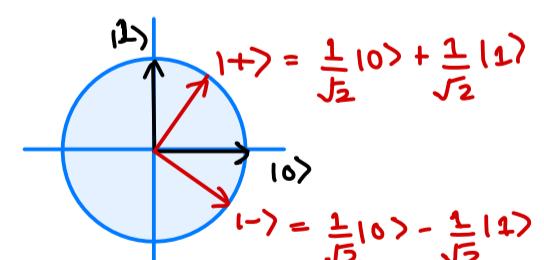
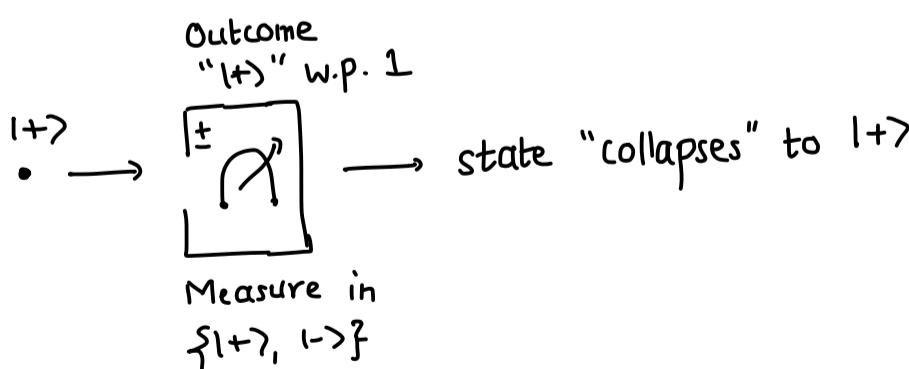
Measurement wrt different basis $\{|b_0\rangle, |b_1\rangle\}$

$$|\psi\rangle = \alpha|b_0\rangle + \beta|b_1\rangle$$

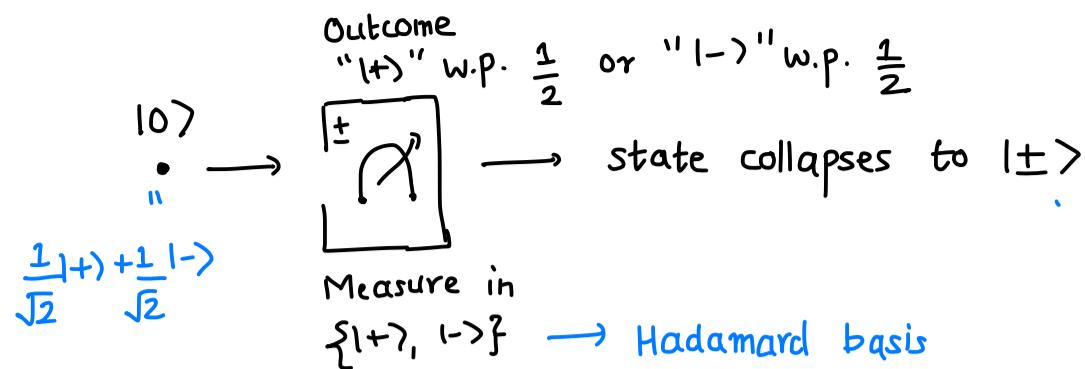
Measurement outcome is " $|b_0\rangle$ " and similarly for " $|b_1\rangle$ "
with prob. $|\alpha|^2$

State "collapses" to $|b_0\rangle$

Example



Can distinguish orthogonal states with probability 1

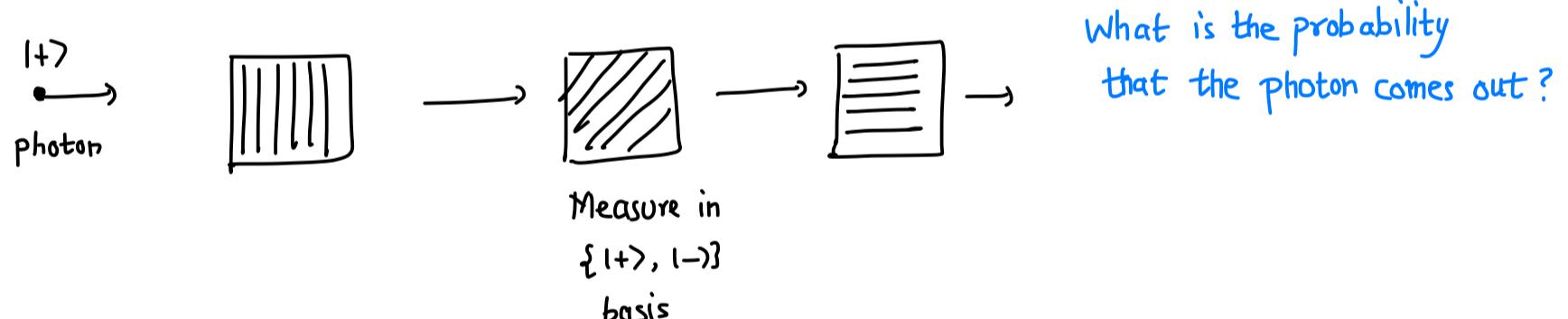
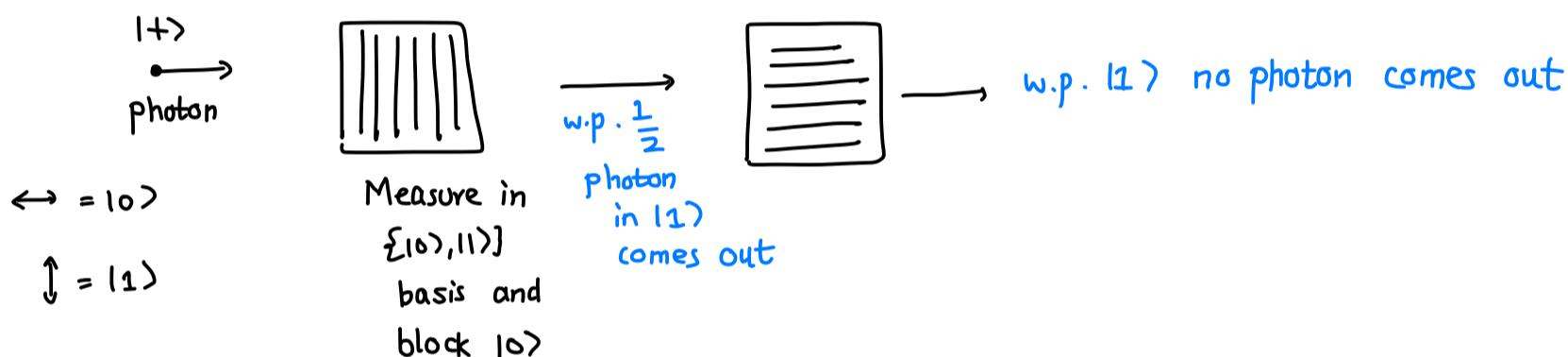


These example tell us the following :

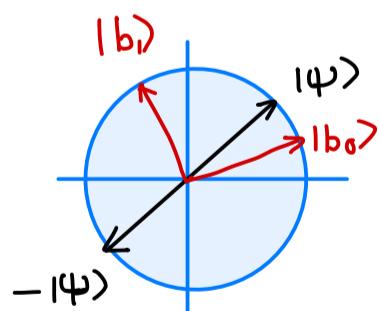
If outcome in Hadamard basis is determined , then outcome in standard basis is uniform and vice versa

This is the "uncertainty principle"

Revisit Filter



Global Phase



Is there a difference between $|\psi\rangle$ and $-|\psi\rangle$?

No measurement can distinguish them

For any basis $\{|b_0\rangle, |b_1\rangle\}$ in which we measure

$$|\psi\rangle = \alpha |b_0\rangle + \beta |b_1\rangle \quad \text{so prob. of outcomes is identical}$$

$$-|\psi\rangle = -\alpha |b_0\rangle - \beta |b_1\rangle$$

In general , for any $\theta \in \mathbb{R}$

$|\psi\rangle$ and $e^{i\theta} |\psi\rangle$

can not be distinguished

Global phase

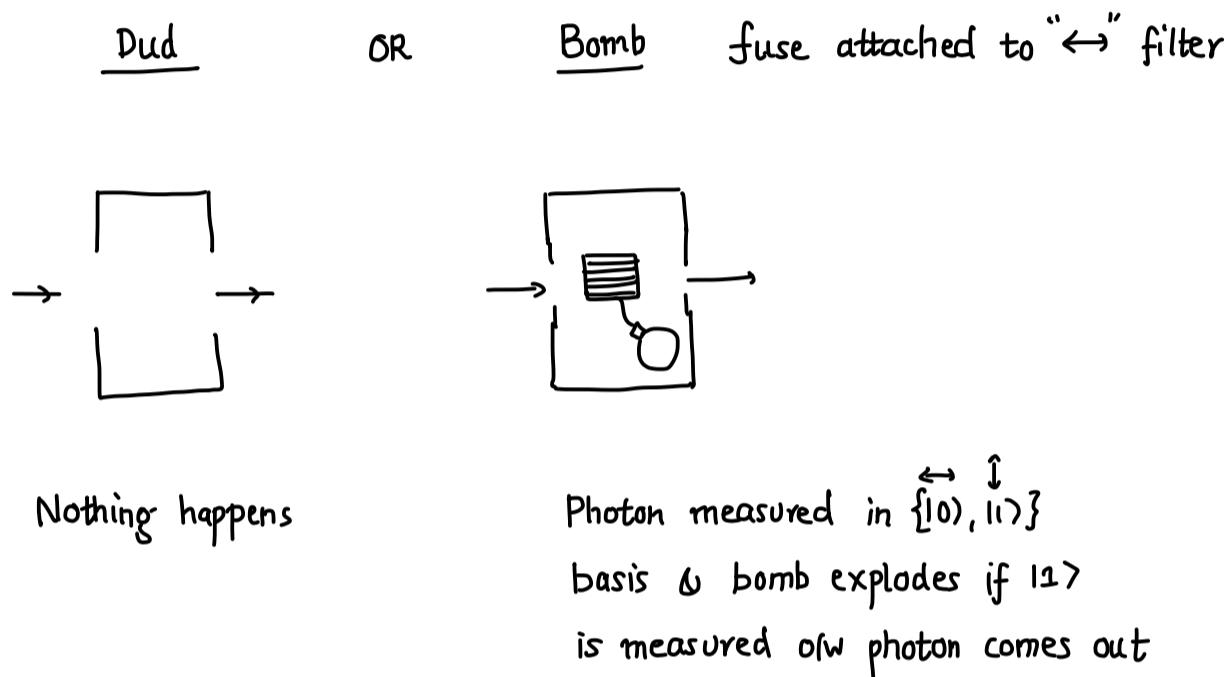
Relative Phase Are $|+\rangle = \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle$ and $|-\rangle = \frac{1}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle$ the same?

Relative phase

No! They can be distinguished w/prob 1 since they are orthogonal

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Suppose you are given a box which can be in one of two states



How can you test which box you are given?

There is nothing you can do with "classical" strategies:

- send in $|0\rangle \rightarrow$ no information
- send in $|1\rangle \rightarrow$ explodes

Let's try "quantum strategies":

- send in $|+\rangle$
- measure in $\{|+\rangle, |-\rangle\}$ basis

Case Dud : read $|+\rangle$ always

Case Bomb : $|+\rangle$ measured in $\{|0\rangle, |1\rangle\}$ basis

- w.p. $\frac{1}{2} |1\rangle \rightarrow$ explosion
- w.p. $\frac{1}{2} |0\rangle \rightarrow |+\rangle$ w.p. $\frac{1}{2}$
- $|-\rangle$ w.p. $\frac{1}{2} \rightarrow$ if you see this, you know it's a bomb

Summary : If there is a bomb, 50% chance of exploding

25% no explosion & detect bomb

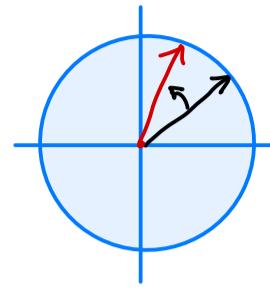
25% inconclusive

Later we will see how to improve it to 99% chance of detecting the bomb

Measurement gives us classical information and collapses the state
 For quantum computing, we also need to be able to transform quantum states

Consider a qubit with real amplitudes

FACT For any θ , one can build a physical device that "rotates its state by θ "



E.g. by passing photon through a slab whose length depends on θ
 or by shooting laser at an electron for time that depends on θ

The linear transformation that rotates by θ is given by the matrix

$$R_\theta = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$

↑ ↓ where $|1\rangle$ goes
 where $\begin{bmatrix} 1 \\ 0 \end{bmatrix} = |0\rangle$ goes

Same operation works
 for complex amplitudes
 also

E.g. $\theta = 45^\circ$ $R_{45^\circ} = \begin{bmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix}$ $|0\rangle \rightarrow |+\rangle$
 $|1\rangle \rightarrow |- \rangle$

Next time Unitary Transformations & A better strategy for the bomb puzzle