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EDUCATION

Washington University in St. Louis, St. Louis, MO *Bachelor of Arts Candidate, Expected May 2026*

- Majors: Economics + Computer Science and Philosophy
- GPA: 3.94
- Goalie on WashU Lacrosse Team

Riverdale Country School, Bronx, NY *Graduated, June 2022*

- GPA: 3.91 (unweighted); 4.12 (weighted)
- Captain Riverdale Country School Varsity Lacrosse and Football Teams

EXPERIENCE

the word, Co-Founder/CEO August 2022 – Present

- Launched a platform that delivers a weekly personalized text message to college students promoting club, social, and academic events on and around the WashU campus; other colleges to follow
- Partnering with local businesses and school leaders to ensure relevant, timely content that will increase student engagement and access to a broad range of events
- Discoverability and repeat usage driven through the platform's proprietary AI recommendation system
- Card-based user interface with swiping capability represents the preferred content consumption experience for college-aged users
- *Deployed Technologies: TypeScript, NextJS, React Native, and PostgreSQL*

Flow Fantasy Inc., Co-Founder/CEO January 2020 – September 2021

- Built the world's first fantasy lacrosse platform for the Premier Lacrosse League, National Lacrosse League, and the NCAA
- Executed marketing and growth campaigns, building a user base of over 7000 monthly active users
- Forged relationships and partnerships with media and league leaders resulting in recurring exposure and promotion of the platform
- Built a web app and statistics engine to create a dynamic and easy-to-use product
- *Deployed Technologies: Python, Flask, MongoDB, JavaScript*

NASA Goddard's OpenJove, Project Lead September 2020 – June 2022

- Built an open-source web app enabling educators and students to contribute to NASA projects observing the Sun, Jupiter, and galaxies
- Led a small team of high school programmers to achieve project milestones on time
- Collaborated with NASA scientists to design and build user-friendly and reliable scientific tooling
- Coded a low-level library to modernize NASA's proprietary file format
- *Deployed Technologies: Python, Flask, ReactJS, Java*

PLUSED+, Intern August 2020 – May 2022

- Conducted research and iterated design concepts for an emerging edtech startup
- Worked with senior leadership to build experiential educational tools for teachers

Student Disrupt, Founder/President August 2019 – May 2022

- Founded and ran a unique hackathon competition for students of all backgrounds across New York City
- Obtained sponsorships, judges, and mentors from New York City based tech companies
- Led a small team of student volunteers to run the event and market it to over 100 schools across the New York City area

TECHNICAL SKILLS

Programming Languages: ReactJS, React Native, Python, Go, NextJS, TensorFlow, REST, Typescript, MongoDB, GraphQL, Flask, PostgreSQL, Jest/Playwright

UI/UX: Figma, Framer, Adobe Illustrator

Media: Final Cut Pro, Adobe Photoshop

INTERESTS

Guitar, Lacrosse, Snowboarding, Cooking, Running