

# Honors Project

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## Introduction

The Metropolis-Hastings Algorithm is an approximation of generating samples from a distribution  $\pi(x)$ . A move is accepted with probability  $r(x, y) = \min\{\frac{\pi(y)q(y, x)}{\pi(x)q(x, y)}, 1\}$ . The transition probability is  $p(x, y) = q(x, y)r(x, y)$ . This may be used to approximate samples from any distribution, like a geometric distribution, but the method is more useful for continuous distributions like the Rayleigh Distribution.

## Geometric Distribution

For the geometric distribution, we can check that the Metropolis-Hastings Algorithm produces a distribution that converges to the geometric distribution. A geometric distribution has  $\pi(x) = \theta^x(1 - \theta)$  for  $x = 1, 2, 3, \dots$ . To generate the jumps, a symmetric random walk  $q(x, x + 1) = q(x, x - 1) = 1/2$  will be used. By symmetry,  $r(x, y) = \min\{\pi(y)/\pi(x), 1\}$ . When  $x > 0$ , then  $\pi(x - 1) > \pi(x)$  so  $\pi(x - 1)/\pi(x) > 1$  and  $\pi(x + 1)/\pi(x) = \theta$ . Thus,  $p(x, x - 1) = 1/2$ ,  $p(x + 1, x) = \theta/2$ , and  $p(x, x) = (1 - \theta)/2$ . When  $x = 0$ ,  $x$  cannot decrease any further due to the properties of the geometric distribution so  $p(0, 1) = \theta/2$  and  $p(0, 0) = 1 - \theta/2$ .

In this example, a geometric distribution with parameter  $\theta = 0.5$  was used. Each datapoint on the graph is taken 1000 steps after the the last datapoint. From the graphs below, we can see that the Metropolis-Hasting Algorithm appears to converge to the geometric distribution when the sample size is about 10,000.

```
theta = 0.5
x = 0
p_Dec = 0.5
p_Same = theta/2
p_Inc = 1 - p_Dec - p_Same
result <- matrix(data = NA, nrow = 1, ncol = 1)
Size <- c(1000, 1000, 1000, 1000, 1000, 1000, 1000, 1000, 1000,
          1000, 10000, 10000, 10000, 10000)

for (s in Size) {
  for (i in 1:s * 1000) {
    check = runif(1, 0, 100)

    # Case x = 0
    if (x == 0) {
      if (check < 100 * (p_Dec + p_Same)) {
        x = 0
      } else {
        x = 1
      }
    }

    # x is positive
    if (x != 0) {
      check = runif(1, 0, 100)
      if (check < 100 * p_Dec) {
        x = x - 1
      } else {
```

```

        if (check >= 100 * (p_Dec + p_Same)) {
            x = x + 1
        }
    }
}

if (i%%1000 == 0) {
    if (is.element(NA, result)) {
        result = c(x)
    } else {
        result = array(c(result, x))
    }
}
}

sample = length(result)
geometric <- rgeom(sample, 0.5)

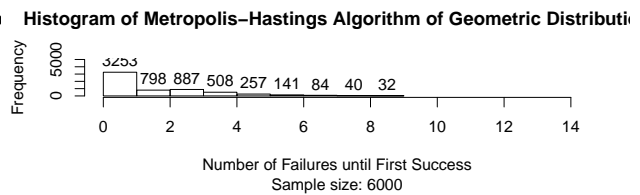
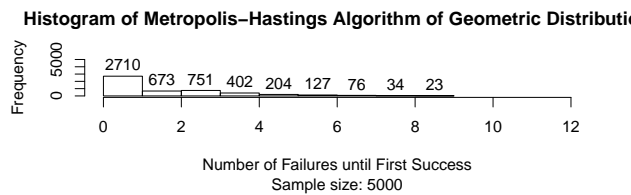
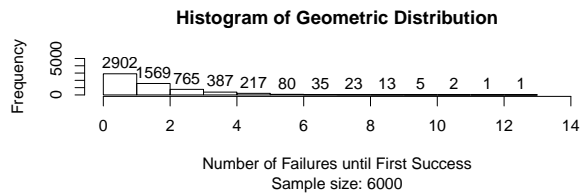
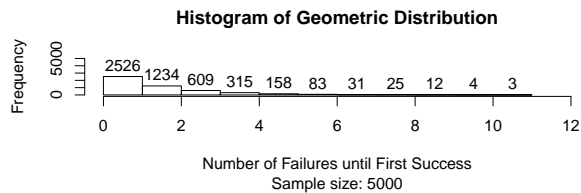
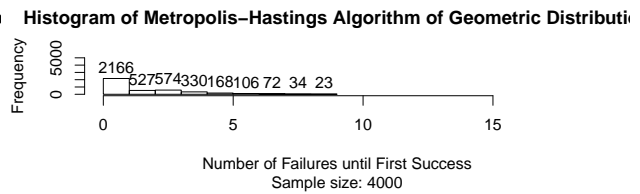
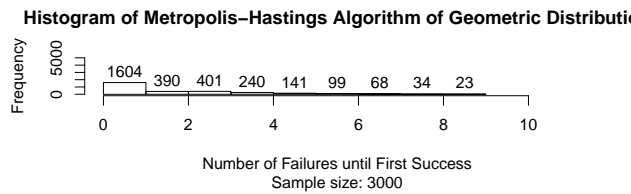
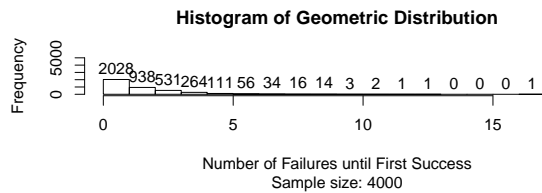
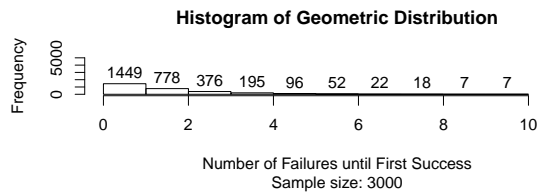
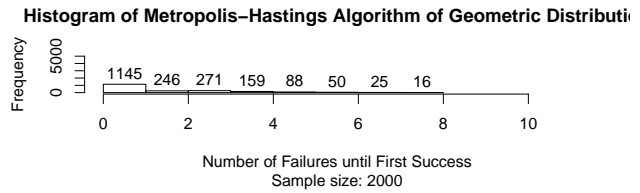
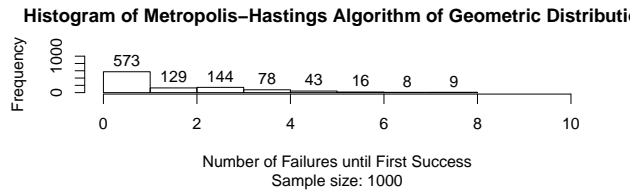
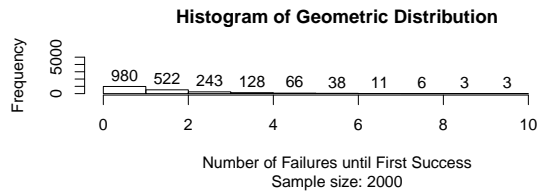
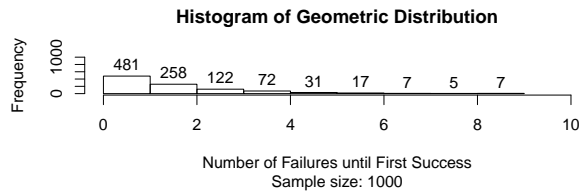
if (max(table(geometric)) < max(table(result))) {
    maxY = max(table(result))
} else {
    maxY = max(table(geometric))
}

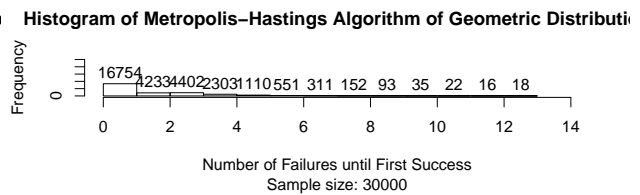
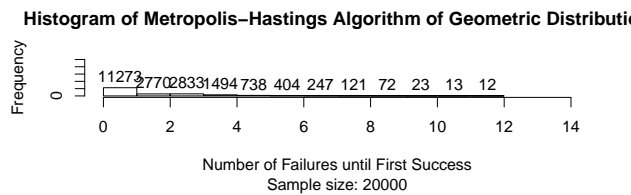
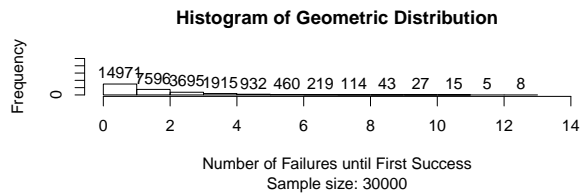
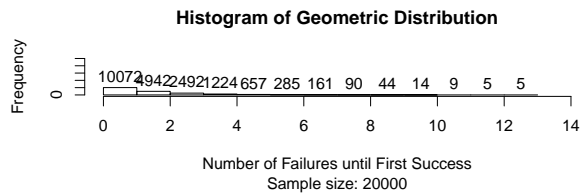
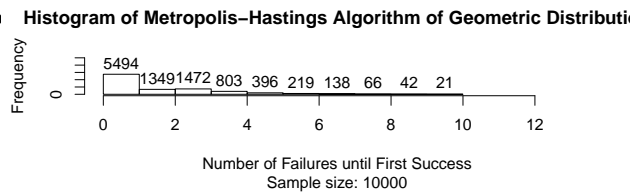
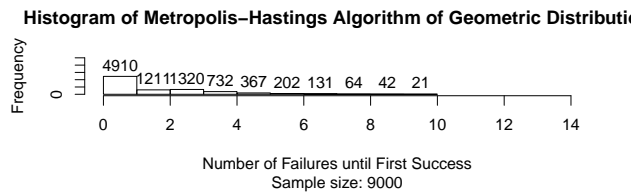
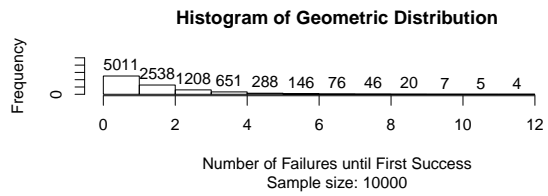
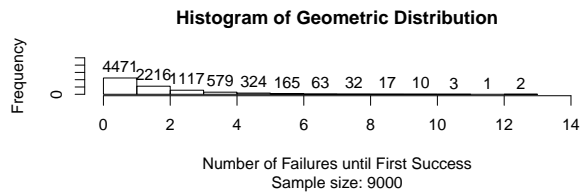
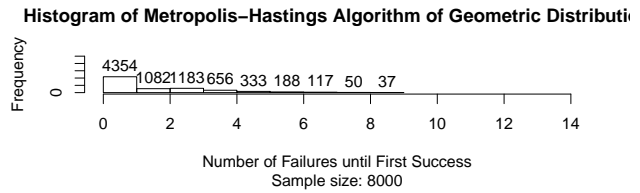
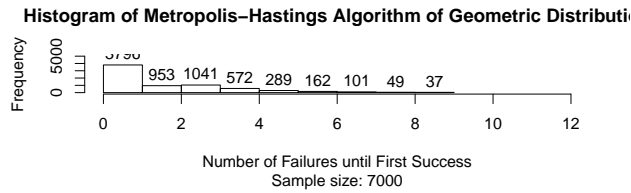
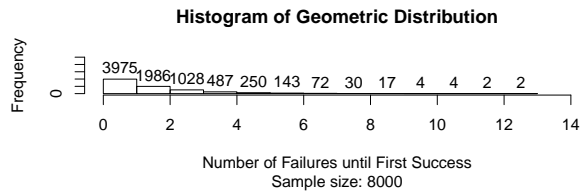
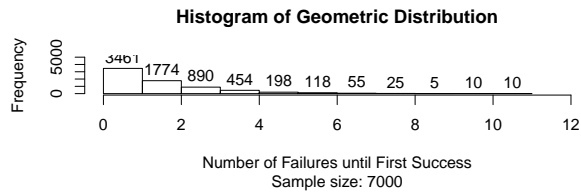
mag = 10
i = 1
while (maxY%%mag >= 10) {
    i = i + 1
    mag = 10^i
}
if (maxY%%mag >= 4) {
    mag = mag * 10
} else {
    mag = mag * 5
}

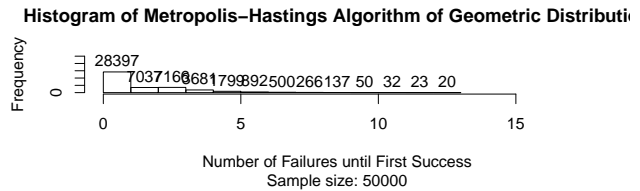
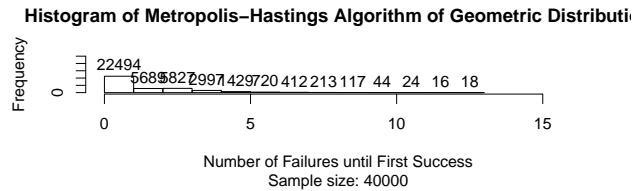
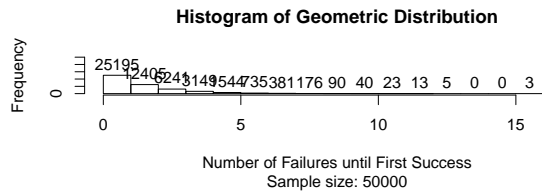
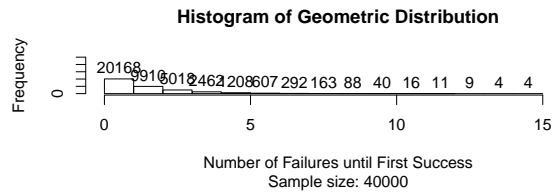
if (tail(sort(result), 1) < tail(sort(geometric), 1)) {
    maxX = tail(sort(geometric), 1)
} else {
    maxX = tail(sort(result), 1)
}

par(mfrow = c(2, 1))
hist(geometric, breaks = tail(sort(geometric), 1), main = "Histogram of Geometric Distribution",
     xlim = c(0, maxX + 1), ylim = c(0, mag), sub = paste("Sample size:",
        toString(sample)), labels = TRUE, xlab = "Number of Failures until First Success",
     right = F)
hist(result, breaks = tail(sort(result), 1), main = "Histogram of Metropolis-Hastings Algorithm of",
     xlim = c(0, maxX + 1), ylim = c(0, mag), sub = paste("Sample size:",
        toString(sample)), labels = TRUE, xlab = "Number of Failures until First Success",
     right = F)
}

```







## Rayleigh Distribution

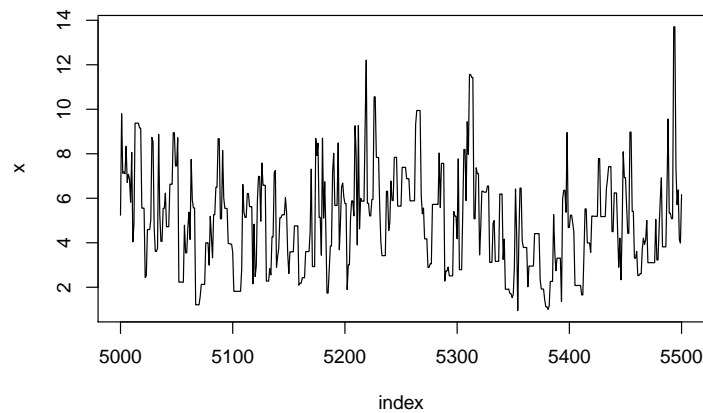
However, the main purpose of the Metropolis-Hastings algorithm is to approximate continuous distributions so we shall also make plots for a continuous distribution, the Rayleigh Distribution.

```
f <- function(x, sigma) {
  if (any(x < 0))
    return(0)
  stopifnot(sigma > 0)
  return((x/sigma^2) * exp(-x^2/(2 * sigma^2)))
}

m <- 10000
sigma <- 4
x <- numeric(m)
x[1] <- rchisq(1, df = 1)
k <- 0
u <- runif(m)

for (i in 2:m) {
  xt <- x[i - 1]
  y <- rchisq(1, df = xt)
  num <- f(y, sigma) * dchisq(xt, df = y)
  den <- f(xt, sigma) * dchisq(y, df = xt)
  if (u[i] <= num/den)
    x[i] <- y else {
    x[i] <- xt
    k <- k + 1 #y is rejected
  }
}

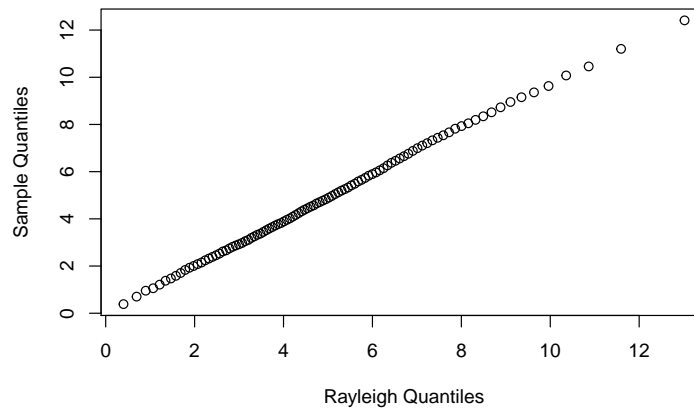
index <- 5000:5500
y1 <- x[index]
plot(index, y1, type = "l", main = "", ylab = "x")
```



This plot gives the time index of the Metropolis-Hastings algorithm along the longitudinal axis and the  $x$  value along the latitudinal axis. Notice that when the next move is rejected, there are horizontal lines where the  $x$  value does not change.

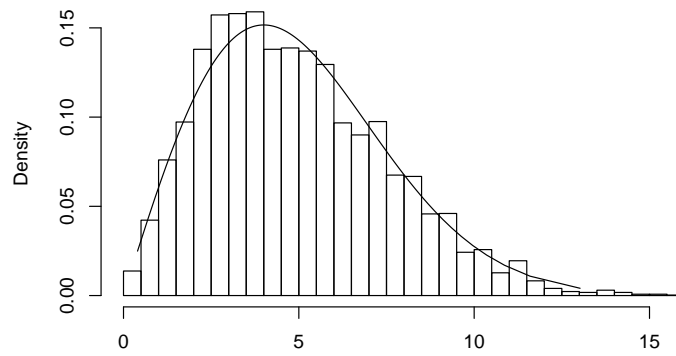
```
b <- 2001 #discard the burnin sample
y <- x[b:m]
a <- ppoints(100)
QR <- sigma * sqrt(-2 * log(1 - a)) #quantiles of Rayleigh
Q <- quantile(x, a)

qqplot(QR, Q, main = "", xlab = "Rayleigh Quantiles", ylab = "Sample Quantiles")
```



Notice that the data appear to follow a linear trend, so the data generated using the Metropolis-Hastings Algorithm appear to follow the Rayleigh distribution.

```
hist(y, breaks = "scott", main = "", xlab = "", freq = FALSE)
lines(QR, f(QR, 4))
```



On this histogram we can see that the data are distributed approximately the same as the Rayleigh distribution. Hence, the Metropolis-Hastings algorithm generated data that follow the Rayleigh distribution.

## Conclusion

The Metropolis-Hastings algorithm generates samples that follow the desired distribution. This can be used for both discrete and continuous distributions.