
LearningEDU

ChessEDU
Introduction

Version <2.1>

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| ChessEDU | Version: <2.1> |
| Introduction | Date: <30/10/2022> |
| chessedu_intro | |

Revision History

| Date | Version | Description | Author |
|------------|---------|--|--------------|
| 25/10/2022 | 1.0 | First Draft | Adair Torres |
| 30/10/2022 | 2.1 | Reformatted document to match Teaching Assistant's specifications. | Adair Torres |

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Introduction

1. Product Vision

FOR enthusiastic players of chess all the way from brand new to intermediate levels WHO wish to learn the game at their own pace incrementally, THE ChessEDU App is an educational service THAT offers small, accessible, and interactive lessons that teach users the basics and the very heart of the game. UNLIKE other chess products, services, or software applications, such as Chess.com, the focus of ChessEDU is bite-sized interactive lessons, rather than long and complex modules paired with practice, OUR PRODUCT provides an easy way to learn this intimidating game through not just theory, but practice using lessons that give the user strategy piece by piece and present opportunities to apply what they have learned immediately.

2. Profiles

Name: Grant Jones

Phone Number: (913)645-4050

Email: g641j712@ku.edu

Available times for team meetings: MWF 8am-1pm, TR 8am-2:30pm

Major: Interdisciplinary Computing with an Emphasis in Biology

Year: Junior

Relevant Courses: EECS 168, 268, 368

Proficient Programming Languages: C++, JavaScript, Java, and HTML

Hobbies: Watching and playing sports

Name: Joe Murray

Phone Number: 913-269-0760

Email: j604m256@ku.edu

Available times for team meetings: MW 11-1, TuesThur 9:30-10:30, 12-2

Major: Computer Science

Year: Senior

Relevant Courses: EECS 168,268,368,

Proficient Programming Languages: C++, javascript, python

Hobbies: Basketball, bowling, martial arts

Name: Adair Torres

Phone Number: (620) 640-7414

Email: adair.tor24@ku.edu

Available times for team meetings: M: 10am-10pm, TuTh: 4pm-10pm, W: 4pm-10pm, F: 6pm-10pm

Major: Computer Science

Year: Junior

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Relevant Courses: EECS 168, EECS 268, EECS 368

Proficient Programming Languages: C++, JavaScript, C#, Python, HTML

Hobbies: Tabletop & digital games, digital art, weightlifting, racquetball

Name: Jack Reynolds

Phone Number: (913)-634-0412

Email: jackreynolds@ku.edu

Available times for team meetings: M: 8pm - 10 pm, TWRf: 6pm - 10pm, flexible Saturday/Sunday

Major: Computer Science

Year: Junior

Relevant Courses: EECS 168, EECS 268, EECS 368

Proficient Programming Languages: C++, C, JavaScript, HTML

Hobbies: Playing saxophone, tabletop and video games, cooking

Name: Rylan DeGarmo

Phone Number: (316) 796-3719

Email: r031d544@ku.edu

Available times for team meetings: M/F 8am-9am, 4pm-10pm | Tu/Th 8am-10am, 4pm-10pm | W 8am-9am, 12pm-10pm | Sa/Su 8am-10pm

Major: Computer Science

Year: Junior

Relevant Courses: EECS 168, EECS 268, EECS 140, EECS 210

Proficient Programming Languages: C++, HTML

Hobbies: Youtube, video games

Name: Chinh Nguyen

Phone Number: (620) 277-6337

Email: nguyenchinh@ku.edu

Available times for team meetings: M-W-F 5PM-10PM, Flexible Saturday and Sunday

Major: Computer Science

Year: Junior

Relevant Courses: EECS 168, EECS 268, EECS 368

Proficient Programming Languages: Python, JavaScript, C++, HTML

Hobbies: Video games, weight lifting, art, music

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3. Role and Responsibilities

Name: Grant Jones

Role: Project Manager

Responsibilities: Responsible for providing up-to-date status of team progress, managing the team meetings, and maintaining a record (minutes or log) of each meeting (e.g., when, purpose, who attended, etc.).

Name: Chinh Nguyen

Role: Quality Assurance Engineer

Responsibilities: Responsible for the final quality of each artifact, e.g., technical accuracy, but also uniformity in typesetting (consistency of font sizes, margins, colors), correct spelling and grammatically correct sentences, adhering to the templates, checking for consistency among deliverables, etc.

Name: Rylan DeGarmo

Role: Project Leader

Responsibilities: Responsible for compiling “original project deliverables” which has been accomplished by all team members, directing the project and leading project portion meetings, and reporting to the professor project technical issues not resolvable within the team.

Name: Joe Murray

Role: Lesson Developer

Responsibilities: Responsible for the creation of lesson modules, components, and teaching methodology. Must present information in a user-friendly format. Works closely with the Data Administrator to meet storage constraints.

Name: Adair Torres

Role: Data Administrator

Responsibilities: Responsible for development of file server system backend, which may track user lessons, store login credentials, and organize and deliver files required by individual lessons.

Name: Jack Reynolds

Role: UI / Accessibility Developer

Responsibilities: Responsible for the development of frontend software, user interfaces and displays. Emphasis on creating user assets that can be used without significant difficulty.