# **Grant Bowen**

#### **UX DESIGNER**

GrantMBowen.github.io

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+1.405.627.7014

#### **SKILLS**

Prototyping

Visual Design Art Direction

Sketching

Rapid Learning

Copywriting

Project Management

#### **TOOLS**

Xd Photoshop Illustrator

Invision

Pen & Paper Hand Sketching

HTML & CSS Javascript

#### **EDUCATION**

University of Washington
Continuing Education Certificate
Full-Stack Web Dev. Bootcamp

University of Illinois
Master of Fine Arts
Experiential Environment Design
Theatre

Northwestern Oklahoma State Bachelor of Arts Communications Speech & Theatre

#### **SUMMARY**

10+ years experience delivering diverse user-centric products ranging from web apps to real-life events. Thrives in dynamic collaborations, leading teams of 3 to 15 people through complex and ambitious projects.

#### **EXPERIENCE**

## Freelance Designer/Developer Nov 2019-Current

Bowen Consulting Seattle, WA

Develop web-based interactive platforms for clients in the retail, tourism, and hospitality industries.

Consult & design new web sites, including landing pages, navigation, and basic architecture

Collaborate with clients to develop digital materials and identity standards

Conceptualize and create interactions with client's customer base through effective design

## **Experiential Environments Designer** Aug 2009-July 2019

GB Art+Design

Seattle, WA; Urbana, IL; New York City, NY

Conceptualize and build *interactive and immersive environments* for both live events and permanent installations

Co-Designed *3d model and interactive diorama* for Panasonic's Future City as part of Consumer Electronics Show in Las Vegas

Collaborate with other designers, and technicians to generate concepts, models, research, and plans for execution

*Lead Designer* for the Arthur A. Anderson Gallery, a \$200k museum installation for the University of Illinois Gies College of Business

## Production Manager Nov 2017-July 2018

Department of Dance, University of California, Riverside *Riverside*, *CA* 

*Plan and Coordinate* logistics for in-house performances and academic conferences

Manage resources across multiple campus departments and locations

*Collaborate* with national and international scholars, students, faculty and staff

Mentor 3-7 students in Design and Production for events