



# BAKU

David Juliano, Shaurya Mago, Grant Matejka,  
Abhishu Rawka, Shreya Tumma, Eric Zhou

# What is BAKU

We wanted a name that represented our product, while also being short, unique, and easy to remember.

With these criteria in mind, we settled on BAKU.

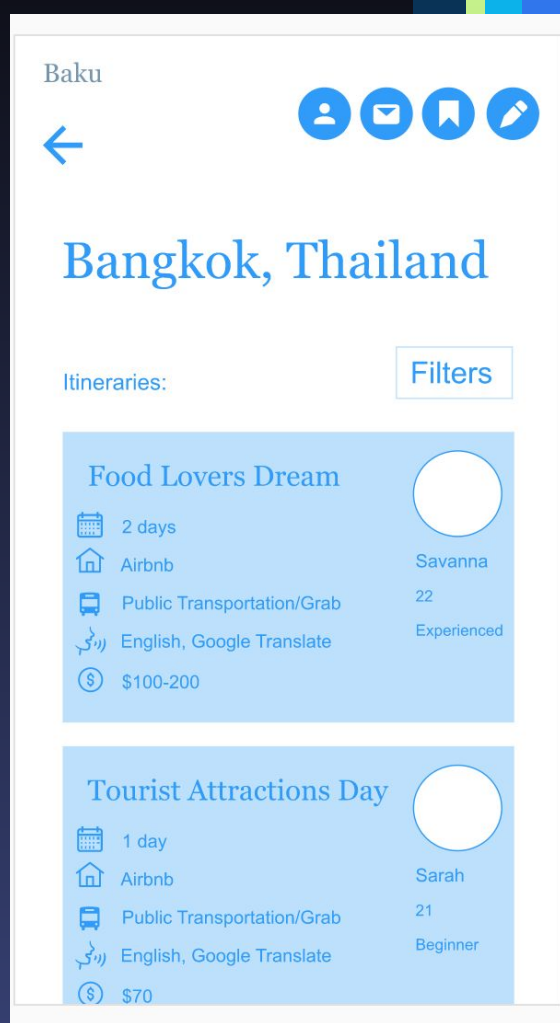
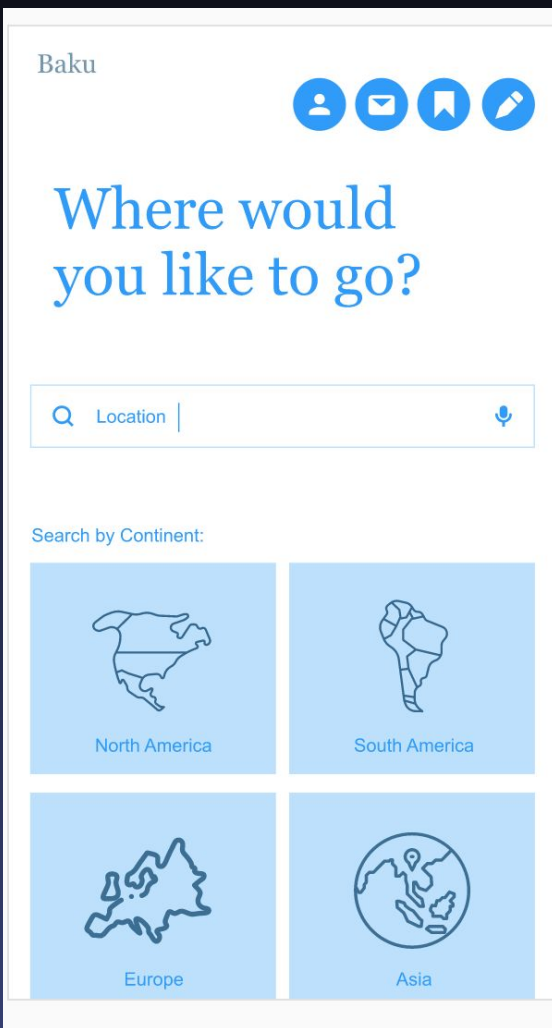
Similar sounding to the Japanese phrase 'Bakku Pakku', meaning backpack, and with our emphasis on travel, BAKU was born.

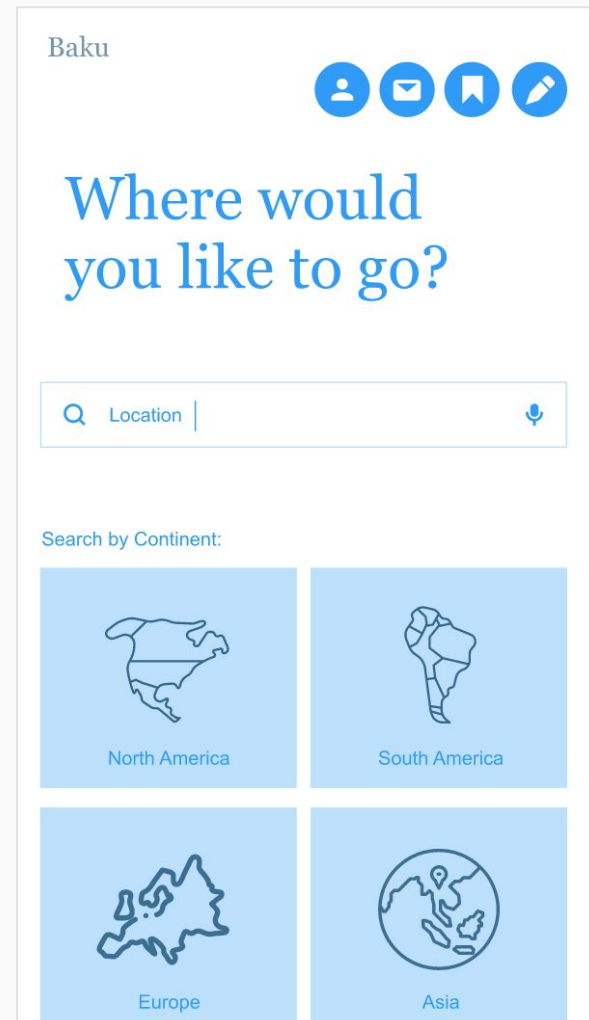
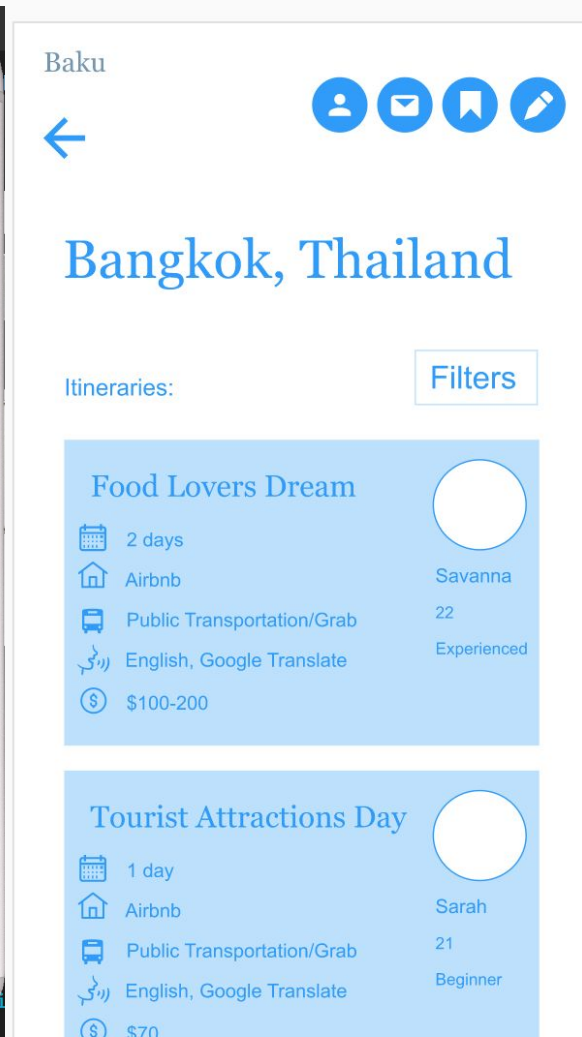
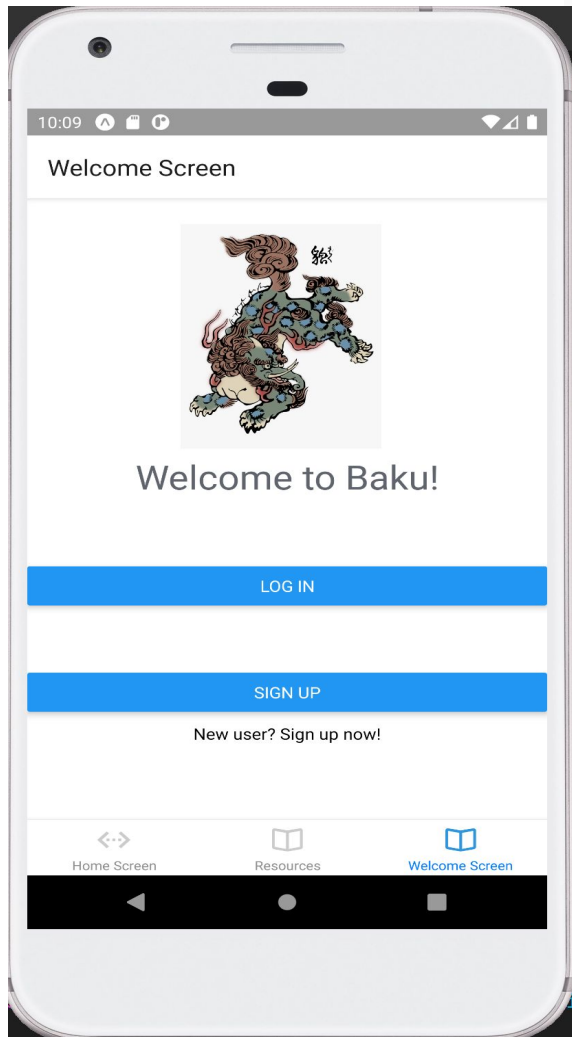
# Core Product

Choose feed based on location.

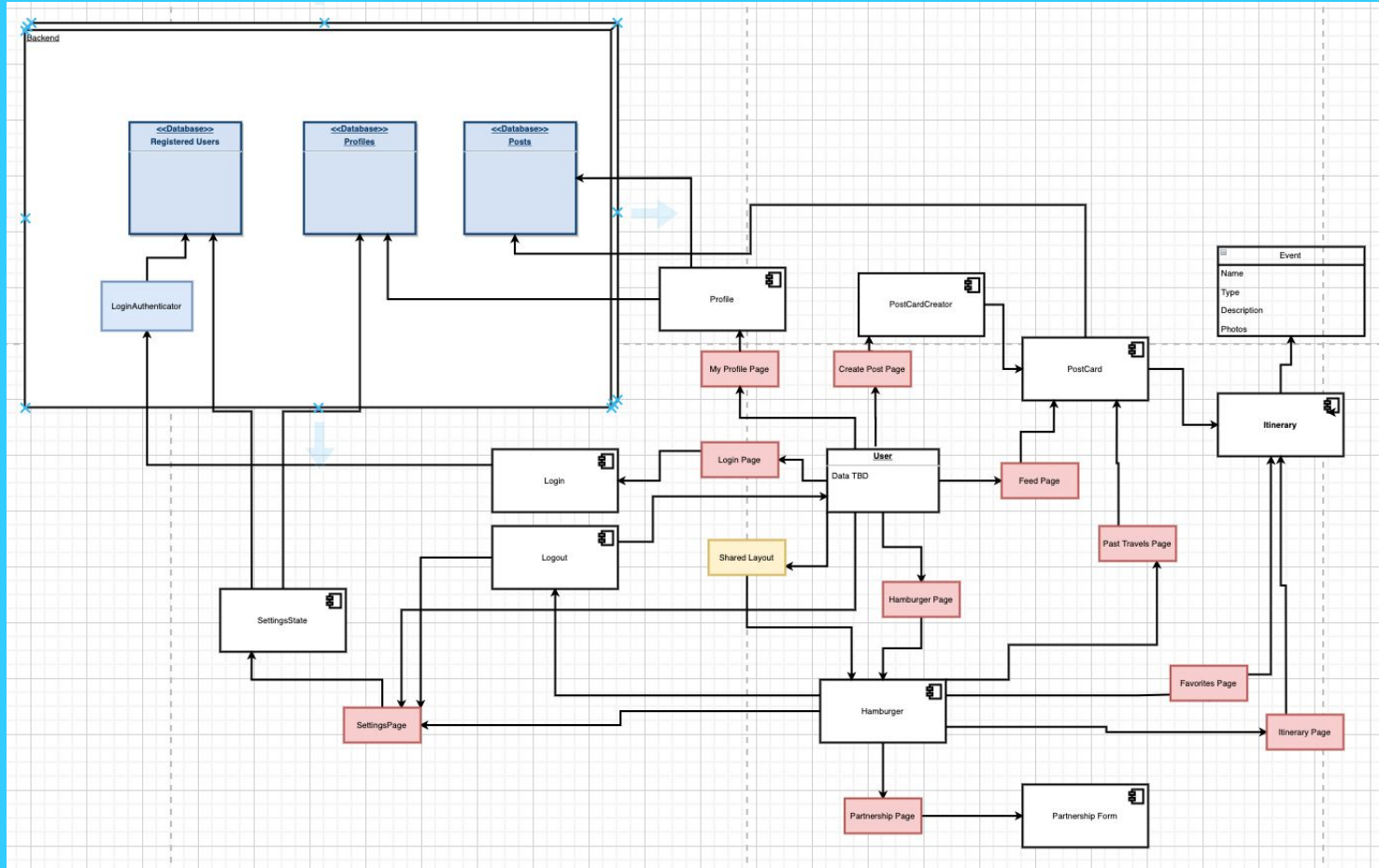
Feed consists of travel inspiration, itineraries.

Create your own itinerary.

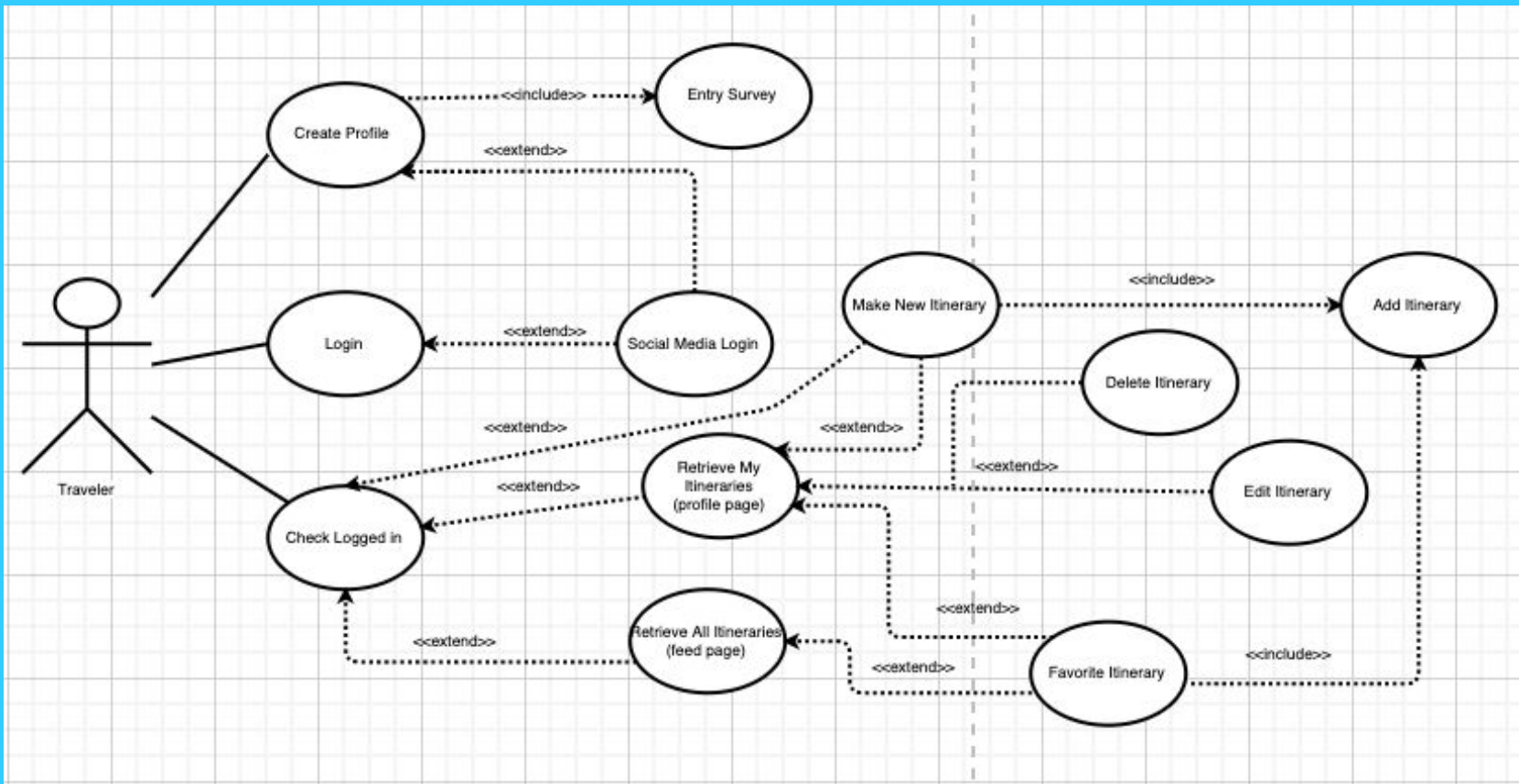




# Deployment Diagram



# Use Case Diagram



# Goals and Accomplishments

**Eric:** Worked on setting up our template app and getting ios emulator and github to work, helped work on connection components for frontend. [Time Estimated: 4 Hr, Actual: 5 Hr]

**Abhishu:** Worked on the design of the app using Figma. Collabed with 310 students to get a better UI prototype. Started working on database connection for backend in Firebase. [Time Estimated: 3 Hr, Actual: 4 Hr]

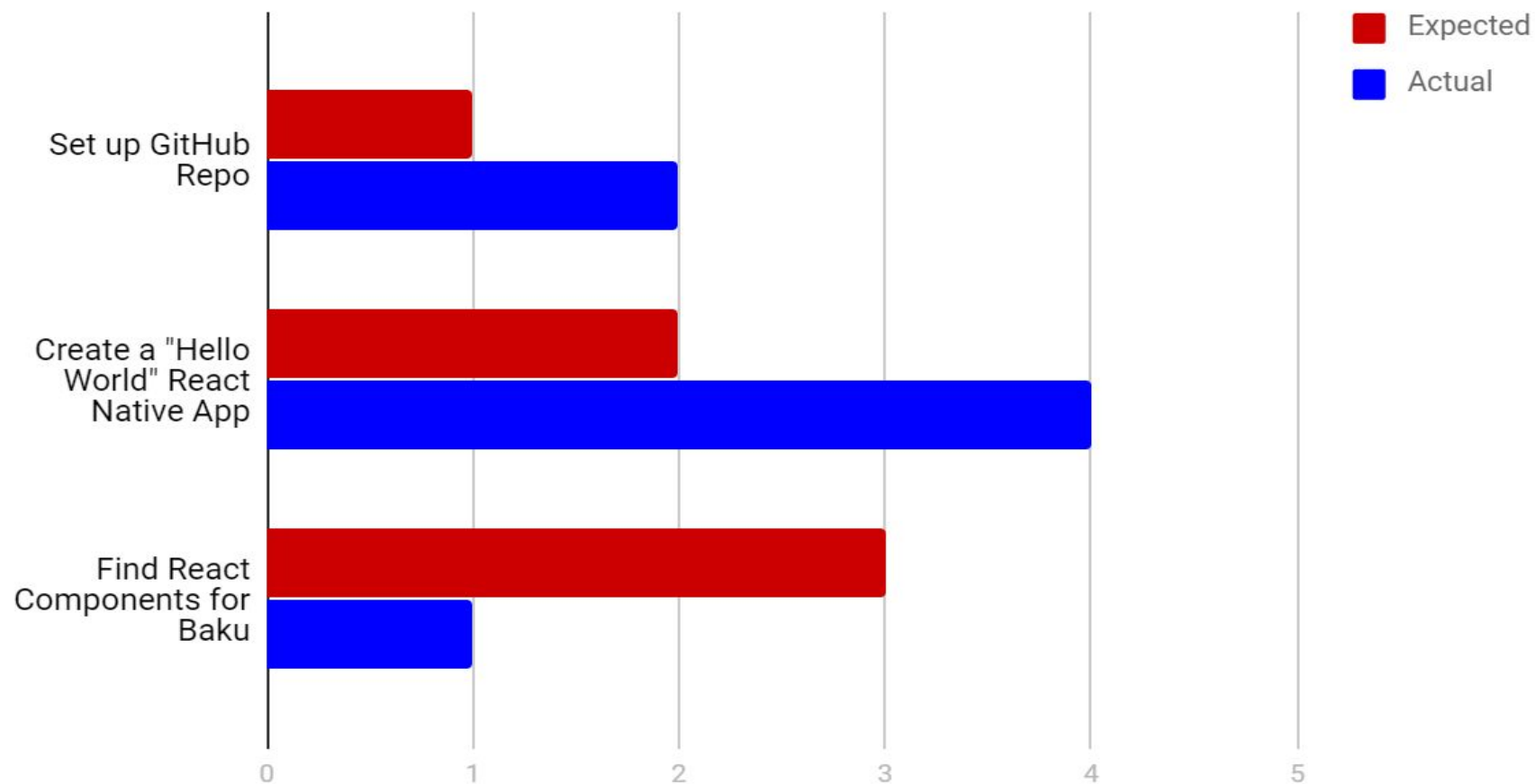
**Shreya:** Found different React components to use, set up React Native tool and Android emulator, and added the Create Profile screen to template app. [Time Estimated: 4 Hr, Actual: 4 Hr]

**Shaurya:** Researched different React Templates and components, set up react Native and iOS Simulator, and began working on the hamburger menu seen after logging into the app. [Time Estimated: 3 Hr, Actual: 4 Hr]

**David:** Created a simple React Native app as a template, got working Android/iOS simulators so everyone can easily edit the application. Started working on Login page. [Time Estimated: 5 Hr, Actual: 5 Hr]

**Grant:** Created and managed GitHub repo, developed task management system and created template app for team to begin development on. [Time Estimated: 5 Hr; Actual: 5 Hr]

## Hours per Task





# Retrospective

“What went well on Sprint #1? What went wrong?”

## +Positives in Sprint #1 (Everyone)

- Enthusiasm about app idea
- Good collaborative group work
- Quickly agreed on technology stack
- Actual development took off faster than expected

## -Negatives in Sprint #1 (Everyone)

- Underestimated time to complete certain tasks
- Did not start assignments as early as we should have
- Occasional mixed visions in terms of UI and app layout
- Struggled setting up development environment

