

Julia

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Grant Matejka

What is Julia?

- Created in 2012, still very young but gaining fans
- Created by Jeff Bezanson, Stefan Karpinski, Viral B. Shah, and Alan Edelman
- Wanted a high level and fast language
- On creation of Julia in regards to Matlab, Lisp, Python, Ruby, etc
“We love all of these languages; they are wonderful and powerful. For the work we do — scientific computing, machine learning, data mining, large-scale linear algebra, distributed and parallel computing — each one is perfect for some aspects of the work and terrible for others. Each one is a trade-off.

We are greedy: we want more.” Why we created julia

- Written in the productivity language Julia, the Celeste project—which aims to catalogue all of the telescope data for the stars and galaxies in in the visible universe—**demonstrated the first Julia application to exceed 1 PF/s of double-precision floating-point performance** (specifically 1.54 PF/s). (2017 source)
 - AKA - 178 terabytes in 15 minutes

Why Julia?

- Claims to solve “*two language*” problem
 - Big selling point is accessible and fast
 - SPEED - ‘C like speed’
 - Thanks to JIT compilation
 - Provides Lisp levels of generality (aka good macros)
 - Speed and expressiveness allows Julia to be written in Julia
 - Specifically made for scientific programming
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How far did I get?

- Finished (?) interpreter with prebuilt AST
 - Got some basic parsing in but was in general a little too new to fully incorporate it
- (~225 lines with test cases)

Code

```
@test interp (AppC (IdC ('+' ) ,  
                    [ NumC (2) , NumC (2) ] ) ,  
              top_env)  
== NumV (4)
```

Code..

```
@test interp (AppC (LamC (["subtrctr", 'x', 'y'],
                          AppC (IdC ("subtrctr"), [IdC ('y'), IdC ('x')]))),
              [LamC (['x', 'y'],
                      AppC (IdC ('-'), [IdC ('y'), IdC ('x')]))],
              NumC (3),
              NumC (2) ]), top_env) == NumV (-1)
```

Code Again...

```
top_env = [  
    Pair('t', BooleanV(true)),  
    Pair('f', BooleanV(false)),  
    Pair('+', PrimV(addition)),  
    Pair('-', PrimV(subtraction)),  
    Pair('*', PrimV(multiplication)),  
    Pair('/', PrimV(division)),  
    Pair("<=", PrimV(leq))  
]
```

Code Again Again...

```
1  #import Pkg
2  #Pkg.add("Match")
3  using Test
4  using Match
5
6  abstract type ExprC end
7
8  struct NumC <: ExprC n::Int end
9  struct StringC <: ExprC s end
10 struct IdC <: ExprC symbol end
11 struct IfC <: ExprC
12     cond
13     t_case
14     f_case
15 end
16 struct LamC <: ExprC
17     params
18     body
19 end
20 struct AppC <: ExprC
21     func
22     args
23 end
24
```

```
24
25 abstract type Value end
26
27 struct NumV <: Value n::Int end
28 struct BooleanV <: Value b::Bool end
29 struct StringV <: Value s::String end
30 struct PrimV <: Value op end
31 struct ClosV <: Value
32     params
33     body::ExprC
34     env
35 end
```


Last Bit of Code

```
94 function interp(expr::ExprC, env::Array)::Value
95   @match expr begin
96     num::NumC => return NumV(num.n)
97     str::StringC => return StringV(str.s)
98     id::IdC => return lookup(id.symbol, env)
99     lam::LamC =>
100       return ClosV(lam.params, lam.body, env)
101     if_expr::IfC =>
102       let cond = interp(if_expr.cond, env)
103       if typeof(cond) == BooleanV
104         if cond.b
105           interp(if_expr.t_case, env)
106         else
107           interp(if_expr.f_case, env)
108         end
109       else
110         error("If condition not boolean")
111       end
112     end
113   end
114   app::AppC =>
```

```
113   app::AppC =>
114     let func = interp(app.func, env)
115     # had issues doing a nested match so this is a workaround
116     if typeof(func) == PrimV
117       return func.op(interp(app.args[1], env), interp(app.args[2], env))
118     elseif typeof(func) == ClosV
119       argvals = map(arg -> interp(arg, env) , app.args)
120       new_env = build_new_env(argvals, func.params, env)
121       interp(func.body, new_env)
122     else
123       error("Cannot apply")
124     end
125   end
126   _ => error("Interp error: invalid expression")
127 end
128 end
```

Language Values

- Functions are first class, they can be passed around as arguments to other functions, etc
- Utilizes structs, but refers to them as composite types
- No difference between object and non object values
- From the docs ‘Only values, not variables, have types – variables are simply names bound to values.’

[source](#)

Scope - Lexical Scoping

Construct	Scope type	Allowed within
<code>module</code> , <code>baremodule</code>	global	global
<code>struct</code>	local (soft)	global
<code>for</code> , <code>while</code> , <code>try</code>	local (soft)	global or local
<code>macro</code>	local (hard)	global
<code>let</code> , functions, comprehensions, generators	local (hard)	global or local

****Soft vs Hard** just means if shadowing global variable is allowed or not

Types

- Type system is dynamic but you can specify types statically
 - This can help performance
 - Fancy definition “dynamic, nominative and parametric”
 - Primitive types include bool, char and all kinds of floats/ints
 - But you can also specify your own
 - Def: “A primitive type is a concrete type whose data consists of plain old bits”
-

Syntax

Clearly follows current high level language syntax trends of today

Also caters well to data science/processing target audience

Some Cool Things:

- Whitespace doesn't matter
- Need to use 'end'
- Type system syntax seems a bit messy as a new user
- Also arrays start at index 1

Memory Management

([source](#))

According to the co-creator

- “non-compacting, generational, mark-and-sweep, tracing collector”
- Also random medium article I found says 2-level generational but couldn't confirm

Would I take a job?

If I enjoyed data science/big data more, then yes, but as of now, I don't think so.

Julia was great but I don't think I'm part of the target audience for most of its intended uses. I will definitely remember it for any side projects.

Thank You