

# TEAM GRAPEFRUIT

<b>Name</b> <i>(alpha order)</i>	<b>Username</b> <i>(student system)</i>
<b>Александър Овчаров</b>	<b>LaForce</b>
<b>Благой Шоков</b>	<b>Blagoy.Shokov</b>
<b>Георги Кермекчиев</b>	<b>jokerbg</b>
<b>Диана Иванова</b>	<b>diana.ivanova</b>
<b>Катя Мартинюк</b>	<b>Katya</b>
<b>Михаил Митов</b>	<b>mihailM956</b>
<b>Младен Савов</b>	<b>mladen.m.savov</b>
<b>Николай Павлов</b>	<b>PaperNick</b>

**Project:**      **Restaurant**

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## **Project purpose**

Restaurant Application may be of interest to people holding some restaurant businesses.

## **The tasks Application solves**

- **Handling of clients orders**

Transporting orders from clients to kitchen is automated. When client asks for a check Application creates it using all the data it has about a client

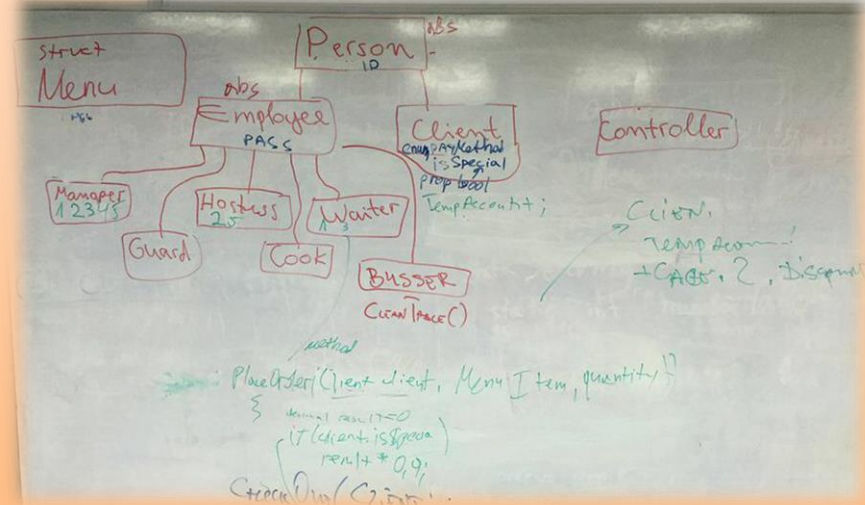
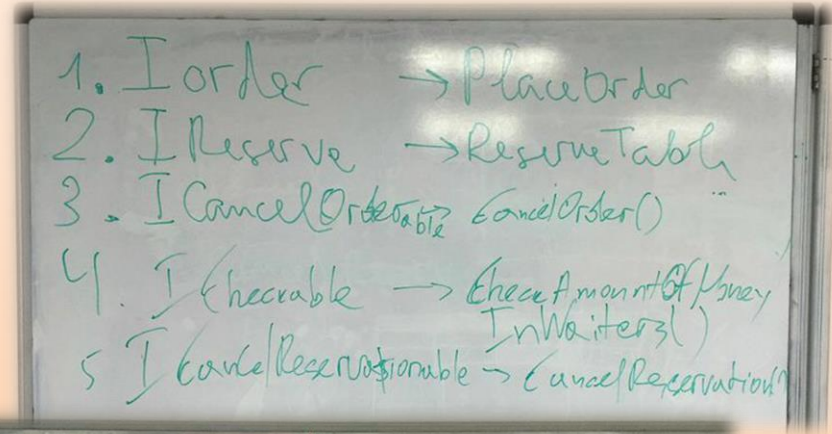
- **Keeping track of restaurant occupation**

Changing statuses of tables in a serving area (free, occupied, reserved) and giving the information about these statuses to authorized employees of a restaurant

- **Keeping records of cash and credit card payments from clients**

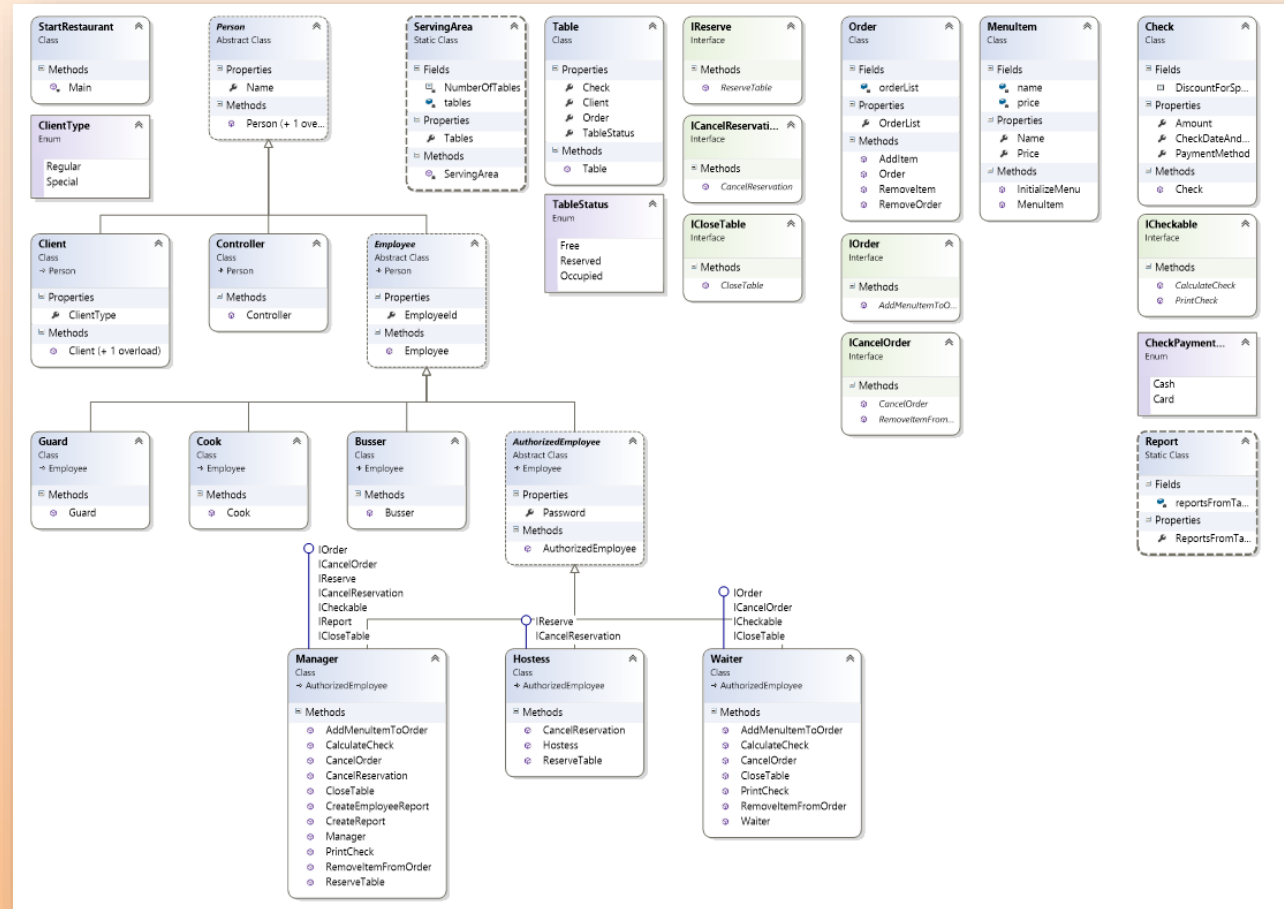
All orders are kept in a system and are used to form a report.

# The way we started



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The way  
we've got



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## Project implementation

- Console application
- All requirements implemented
  - 15+ Classes
  - 5+ interfaces
  - etc.

## TO BE developed

- GUI
  - Different UI per role
- 'Happy-hour' feature
- Code optimizations

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