```c
#include <stdio.h>
unsigned int fn1(char p, float p_4, double p_6, unsigned int p_8)
{
    long v;
    unsigned int result;
    v = (long)p_6;
    if ((unsigned long)(- v) < 192523741UL)
        result = - ((unsigned int)((float)p - p_4) - 48507U);
    else {
        result = 4294963506U;
        result /= (unsigned int)(- p_6) * ! p_8 + 876U;
    }
return result;
}
```