

Training Graph Neural Networks

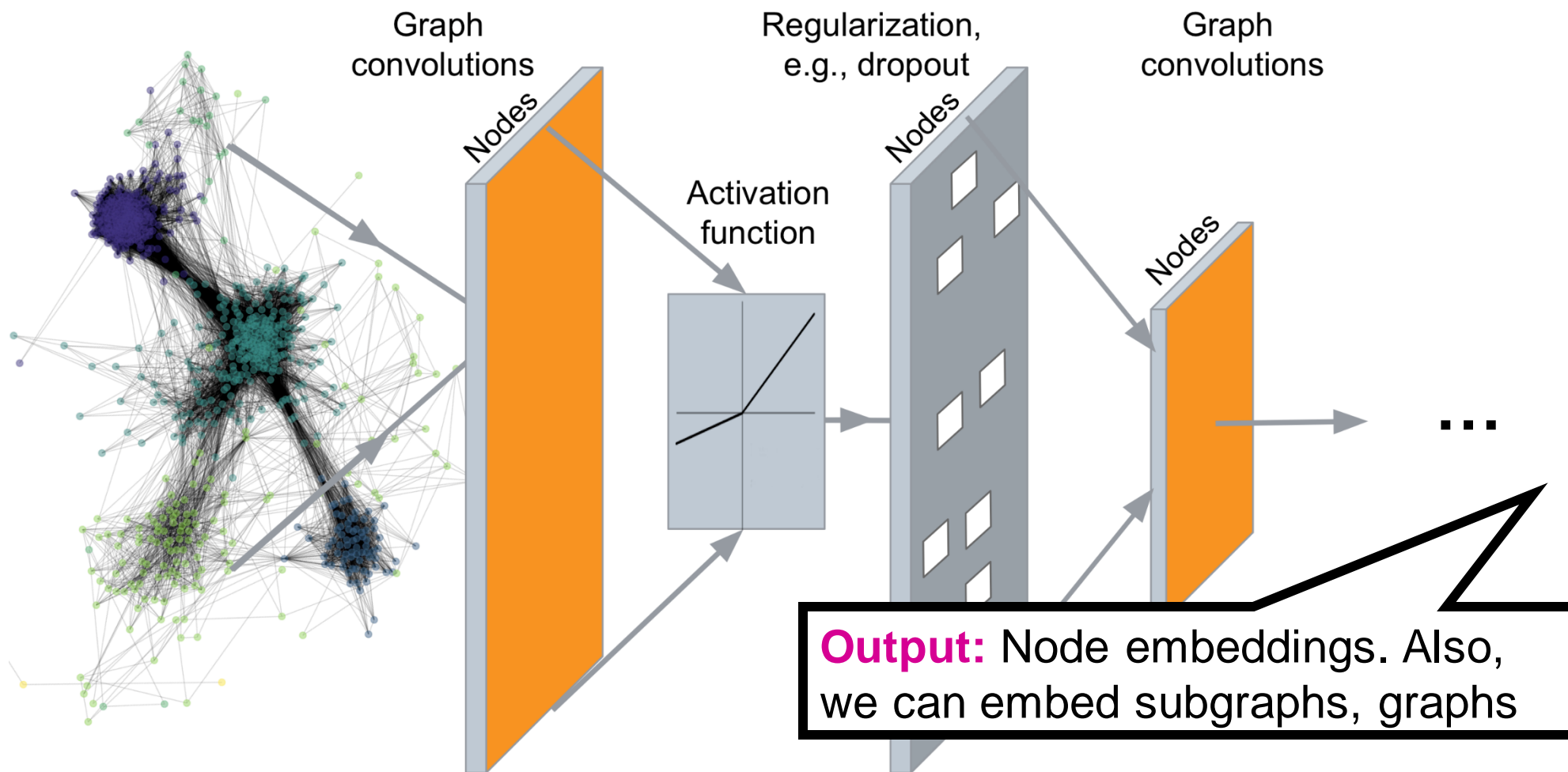
CPSC483: Deep Learning on Graph-Structured Data

Rex Ying

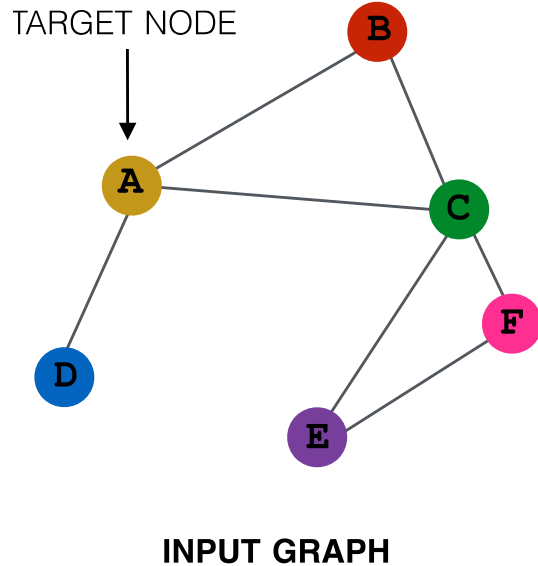
Readings

- Readings are updated on the website (syllabus page)
- **Lecture 4 readings:**
 - [Semi-Supervised Classification with Graph Convolutional Networks](#)
 - [Principled Neighborhood Aggregation on Graph Nets](#)
- **Lecture 5 readings:**
 - [Design Space of Graph Neural Networks](#)
 - [OGB Datasets](#)

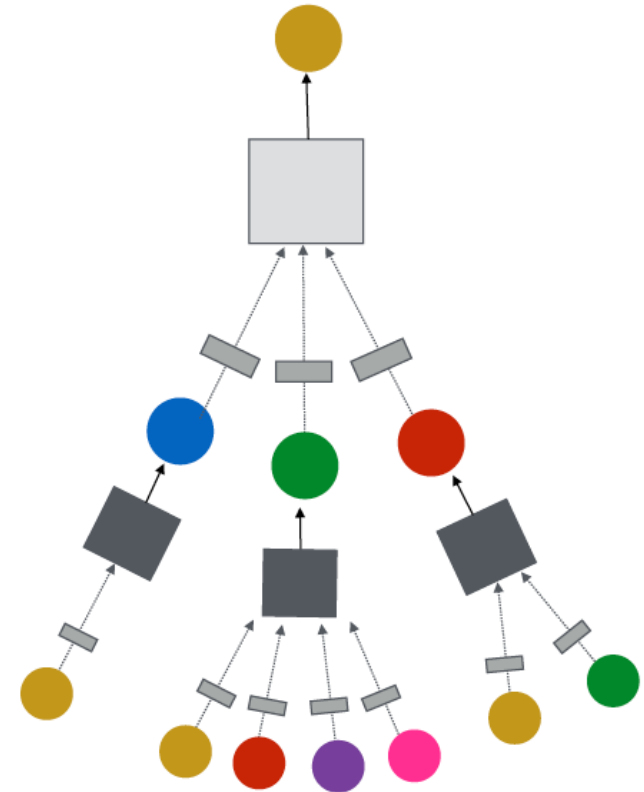
Recap: Deep Graph Encoders



Recap: A General GNN Framework

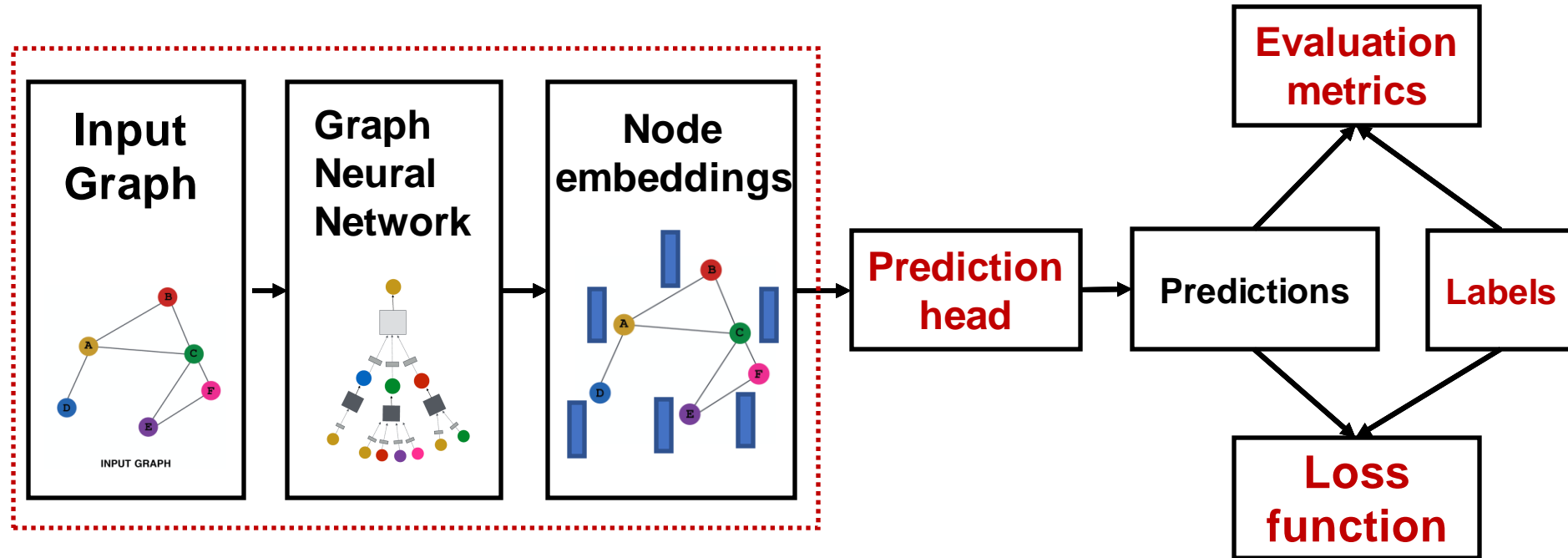


**Next: How do we
train / test a GNN?**



GNN Training Pipeline (1)

- So far what we have covered



- Output of a GNN: set of node embeddings

$$\{\mathbf{h}_v^{(L)}, \forall v \in G\}$$

Outline of Today's Lecture

- **GNN Prediction Heads**
- **GNN Predictions & Labels**
- **GNN Loss Functions**
- **GNN Evaluation Metrics**
- **GNN Dataset Split**

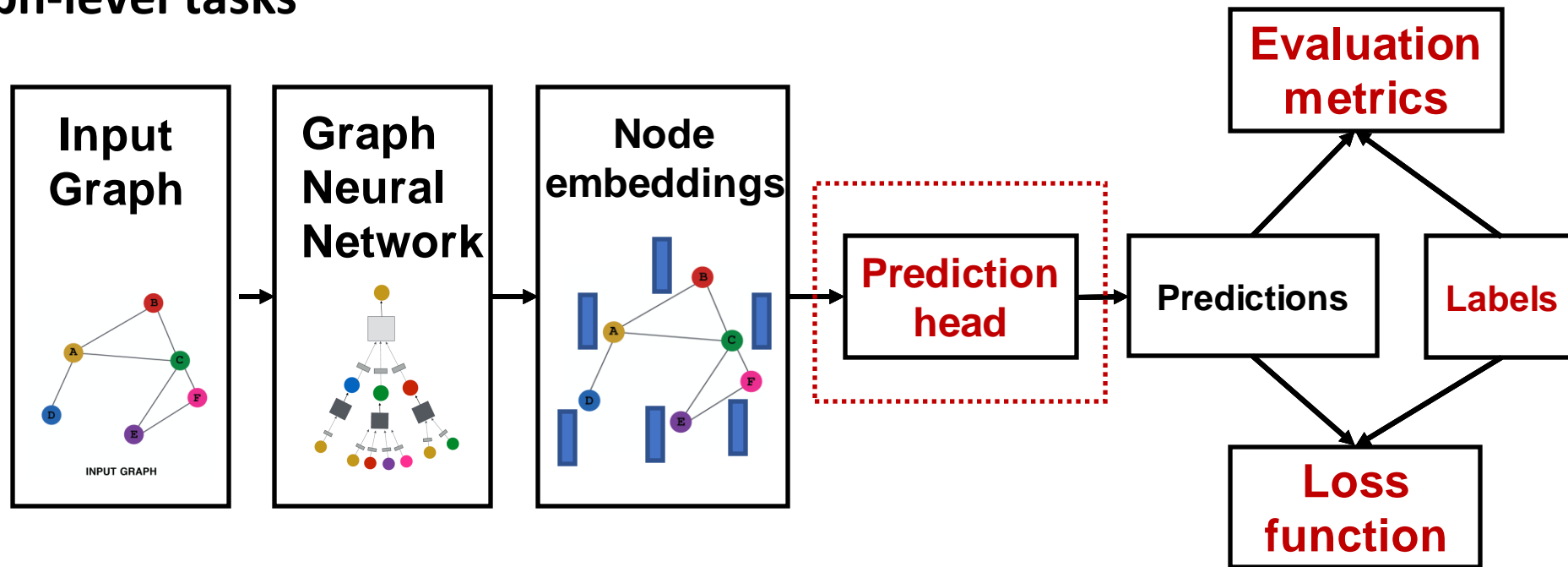
Part 1

GNN Prediction Heads

GNN Training Pipeline (2)

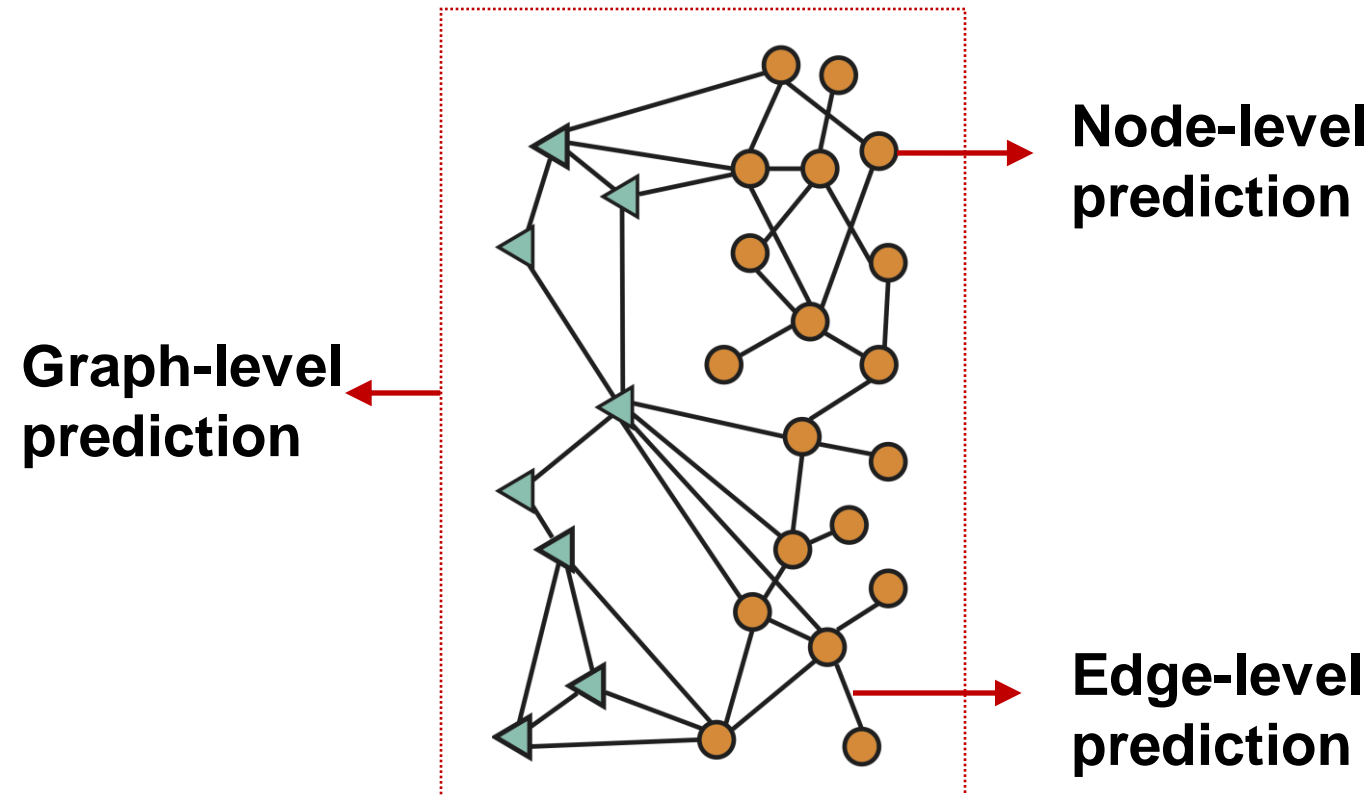
- **(1) Different prediction heads:**

- Node-level tasks
- Edge-level tasks
- Graph-level tasks



GNN Predictions Heads

- Idea: Different task levels require different prediction heads

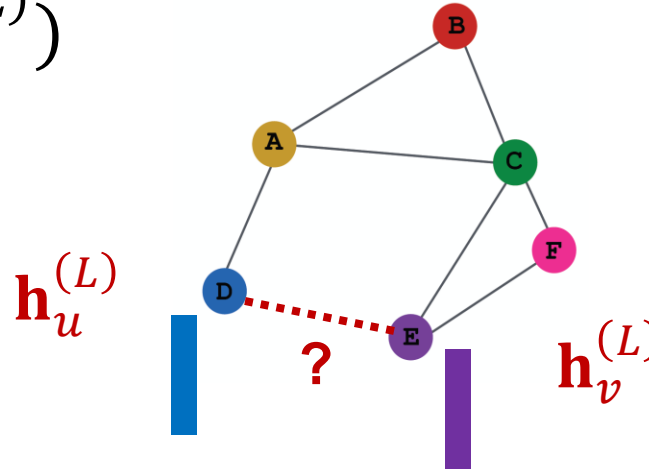


Prediction Heads: Node-Level

- **Node-level prediction**: We can directly make prediction using node embeddings!
- After GNN computation, we have **d -dim node embeddings**: $\{\mathbf{h}_v^{(L)} \in \mathbb{R}^d, \forall v \in G\}$
- Suppose we want to make **k -way prediction**
 - Classification: classify among k categories
 - Regression: regress on k targets
- $\hat{\mathbf{y}}_v = \text{Head}_{\text{node}}(\mathbf{h}_v^{(L)}) = \mathbf{W}^{(H)} \mathbf{h}_v^{(L)}$
 - **$\mathbf{W}^{(H)} \in \mathbb{R}^{k \times d}$** : We **map node embeddings** from $\mathbf{h}_v^{(L)} \in \mathbb{R}^d$ to $\hat{\mathbf{y}}_v \in \mathbb{R}^k$ so that we can compute the loss

Prediction Heads: Edge-Level (1)

- **Edge-level prediction**: Make prediction using pairs of node embeddings
- Suppose we want to make a *k-way prediction*
- $\hat{y}_{uv} = \text{Head}_{\text{edge}}(\mathbf{h}_u^{(L)}, \mathbf{h}_v^{(L)})$

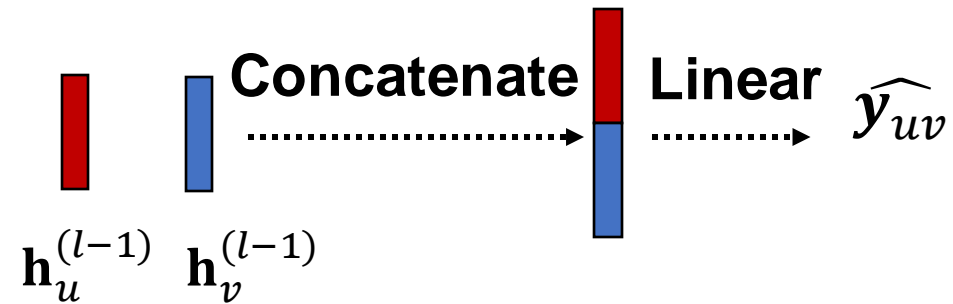


- What are the options for $\text{Head}_{\text{edge}}(\mathbf{h}_u^{(L)}, \mathbf{h}_v^{(L)})$?

Prediction Heads: Edge-Level (2)

- Options for $\text{Head}_{\text{edge}}(\mathbf{h}_u^{(L)}, \mathbf{h}_v^{(L)})$:

- (1) Concatenation + Linear**



- $\hat{y}_{uv} = \text{Linear}(\text{Concat}(\mathbf{h}_u^{(L)}, \mathbf{h}_v^{(L)}))$

**We will see it in
Graph Attention (lecture 7)**

- Here $\text{Linear}(\cdot)$ will map **2-dimensional** embeddings (since we concatenated embeddings) to **k -dimensional** embeddings (**k -way** prediction)

Prediction Heads: Edge-Level (3)

- Options for $\text{Head}_{\text{edge}}(\mathbf{h}_u^{(L)}, \mathbf{h}_v^{(L)})$:

- **(2) Dot product**

We will see it in
Graph Attention (lecture 7)

- $\hat{\mathbf{y}}_{uv} = (\mathbf{h}_u^{(L)})^T \mathbf{h}_v^{(L)}$
- **This approach only applies to 1-way prediction**
(e.g., link prediction: predict the existence of an edge)
- **Applying to k -way prediction:**
 - Let $\mathbf{W}^{(1)}, \dots, \mathbf{W}^{(k)}$ be trainable weights:

$$\hat{\mathbf{y}}_{uv}^{(1)} = (\mathbf{h}_u^{(L)})^T \mathbf{W}^{(1)} \mathbf{h}_v^{(L)}$$

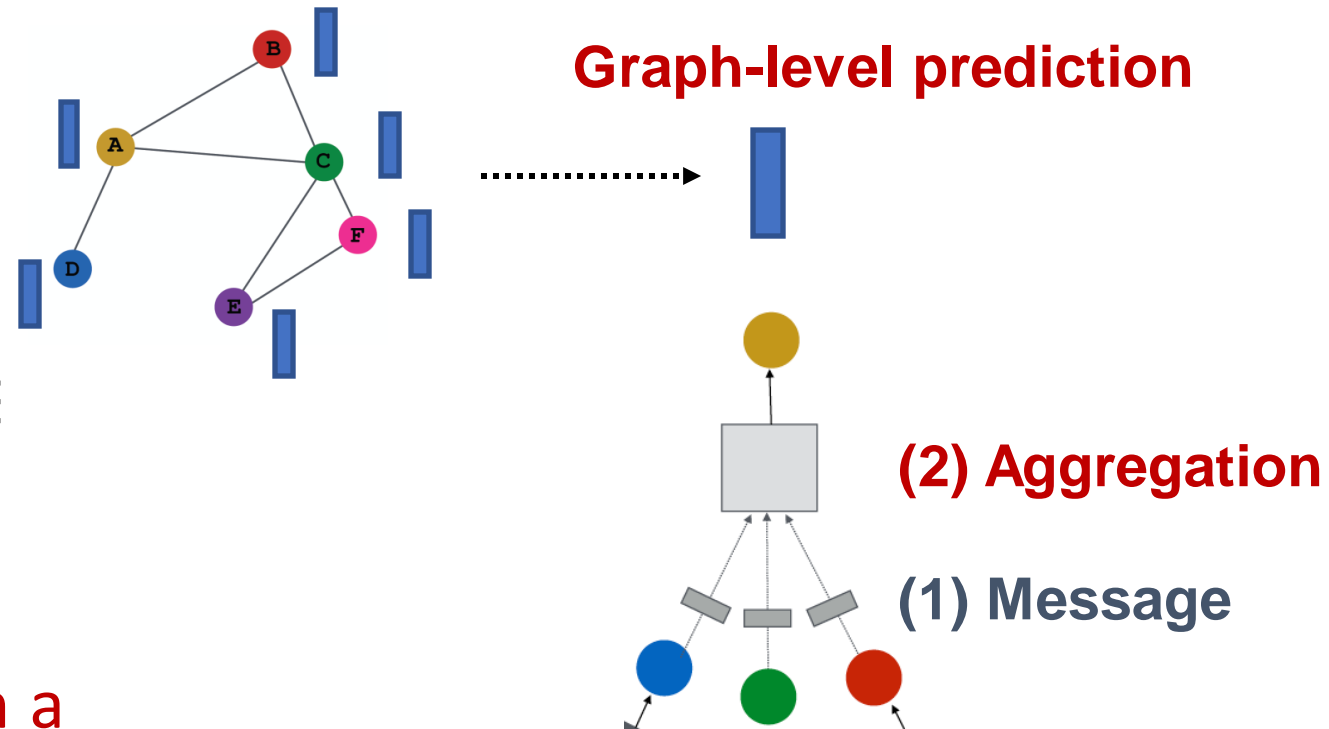
$$\hat{\mathbf{y}}_{uv}^{(k)} = (\mathbf{h}_u^{(L)})^T \mathbf{W}^{(k)} \mathbf{h}_v^{(L)}$$

$$\hat{\mathbf{y}}_{uv} = \text{Concat}(\hat{\mathbf{y}}_{uv}^{(1)}, \dots, \hat{\mathbf{y}}_{uv}^{(k)}) \in \mathbb{R}^k$$

Also called bilinear form

Prediction Heads: Graph-Level (1)

- **Graph-level prediction:** Make prediction using all the node embeddings in our graph
- Suppose we want to make *k*-way prediction
- $\hat{\mathbf{y}}_G = \text{Head}_{\text{graph}}(\{\mathbf{h}_v^{(L)} \in \mathbb{R}^d, \forall v \in G\})$
- $\text{Head}_{\text{graph}}(\cdot)$ is similar to $\text{AGG}(\cdot)$ in a GNN layer!



Prediction Heads: Graph-Level (2)

- Options for $\text{Head}_{\text{graph}}(\{\mathbf{h}_v^{(L)} \in \mathbb{R}^d, \forall v \in G\})$

- **(1) Global mean pooling**

$$\hat{\mathbf{y}}_G = \text{Mean}(\{\mathbf{h}_v^{(L)} \in \mathbb{R}^d, \forall v \in G\})$$

- **(2) Global max pooling**

$$\hat{\mathbf{y}}_G = \text{Max}(\{\mathbf{h}_v^{(L)} \in \mathbb{R}^d, \forall v \in G\})$$

- **(3) Global sum pooling**

$$\hat{\mathbf{y}}_G = \text{Sum}(\{\mathbf{h}_v^{(L)} \in \mathbb{R}^d, \forall v \in G\})$$

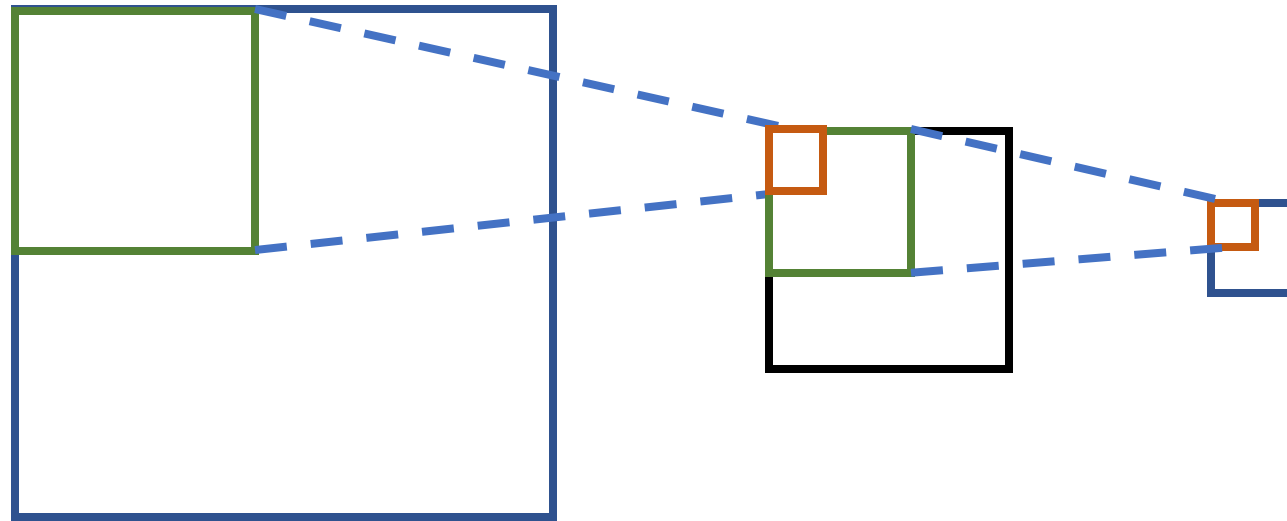
- These options work great for small graphs
- **Can we do better for large graphs?**

Issue of Global Pooling (1)

- **Issue:** Global pooling over a (large) graph will **lose information**
- **Toy example:** we use 1-dim node embeddings
 - Node embeddings for G_1 : $\{-1, -2, 0, 1, 2\}$
 - Node embeddings for G_2 : $\{-10, -20, 0, 10, 20\}$
 - Clearly G_1 and G_2 have very different node embeddings \rightarrow Their graph structures should be different
- **If we do global sum pooling:**
 - Prediction for G_1 : $\hat{y}_{G_1} = \text{Sum}(\{-1, -2, 0, 1, 2\}) = 0$
 - Prediction for G_2 : $\hat{y}_{G_2} = \text{Sum}(\{-10, -20, 0, 10, 20\}) = 0$
 - We cannot differentiate G_1 and G_2 !

Issue of Global Pooling (2)

- Aggregate node embeddings
 - Naive approach: global mean/max/sum
 - Better pooling strategies that respects structure?
 - Here we consider **hierarchical pooling analogous to CNNs**



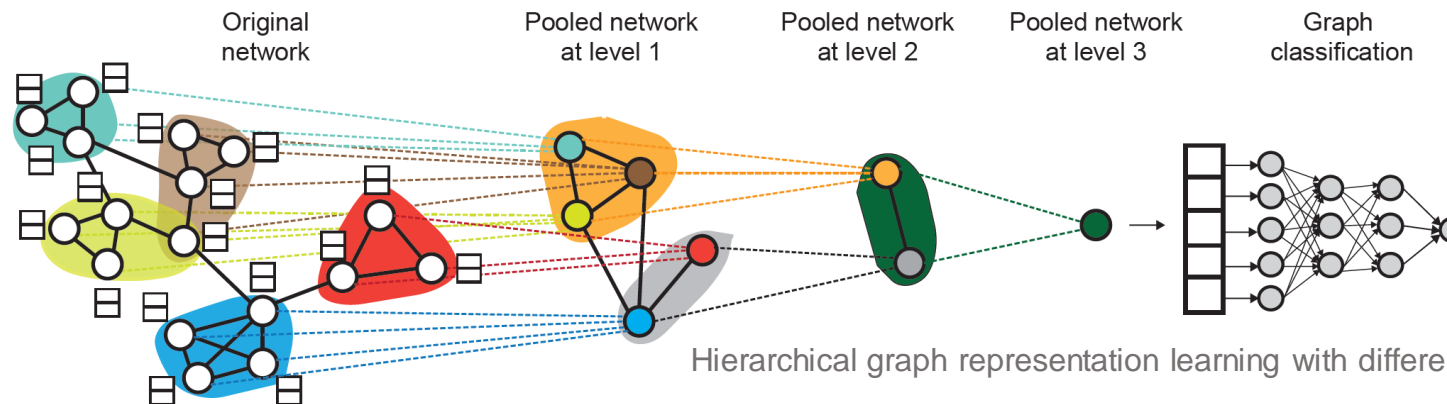
Hierarchical Global Pooling

- **A solution:** Let's aggregate all the node embeddings **hierarchically**
 - **Toy example:** We will aggregate via $\text{ReLU}(\text{Sum}(\cdot))$
 - We first **separately** aggregate the first 2 nodes and last 3 nodes
 - Then we aggregate again to make the final prediction
 - G_1 node embeddings: $\{-1, -2, 0, 1, 2\}$
 - **Round 1:** $\hat{y}_a = \text{ReLU}(\text{Sum}(\{-1, -2\})) = 0$, $\hat{y}_b = \text{ReLU}(\text{Sum}(\{0, 1, 2\})) = 3$
 - **Round 2:** $\hat{y}_G = \text{ReLU}(\text{Sum}(\{y_a, y_b\})) = 3$
 - G_2 node embeddings: $\{-10, -20, 0, 10, 20\}$
 - **Round 1:** $\hat{y}_a = \text{ReLU}(\text{Sum}(\{-10, -20\})) = 0$, $\hat{y}_b = \text{ReLU}(\text{Sum}(\{0, 10, 20\})) = 30$
 - **Round 2:** $\hat{y}_G = \text{ReLU}(\text{Sum}(\{y_a, y_b\})) = 30$
- **Now we can differentiate G_1 and G_2 !**

Hierarchical Pooling in Practice

- **DiffPool idea:**

- **Hierarchically pool node embeddings**



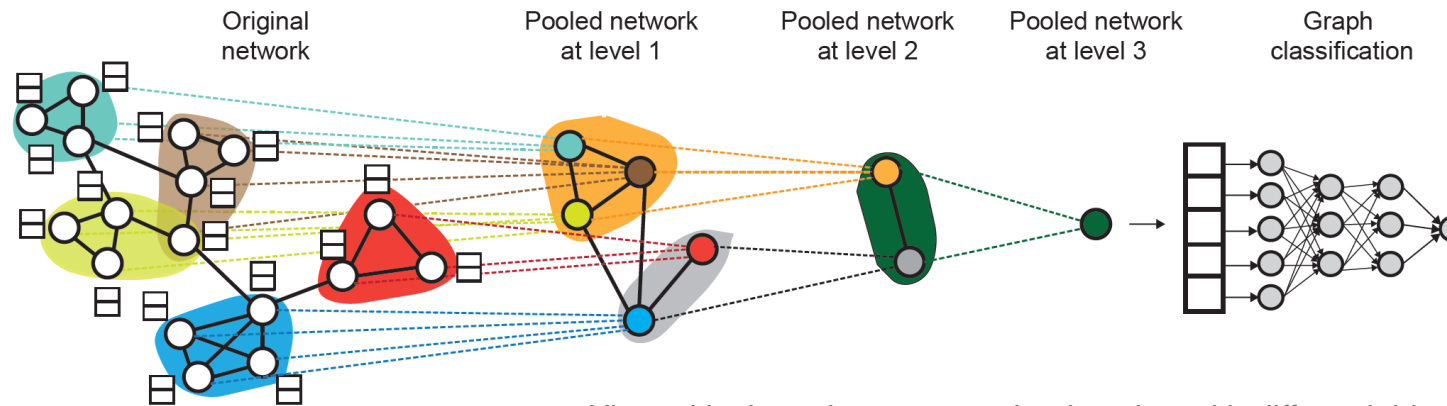
- **Leverage 2 independent GNNs at each level**

- **GNN A:** Compute node embeddings
 - **GNN B:** Compute the cluster that a node belongs to

- **GNNs A and B at each level can be executed in parallel**

Hierarchical Pooling in Practice: DiffPool

- **DiffPool idea:**



Hierarchical graph representation learning with differentiable pooling, NeurIPS 2018

- **For each Pooling layer**
 - Use clustering assignments from **GNN B** to aggregate node embeddings generated by **GNN A**
 - Create a **single new node** for each cluster, maintaining edges between clusters to generate a new **pooled** network
- **Jointly train GNN A and GNN B**

DiffPool Architecture (1)

- Assuming general GNN model:

$$H^{(k)} = M(A, H^{(k-1)}; \theta^{(k)})$$

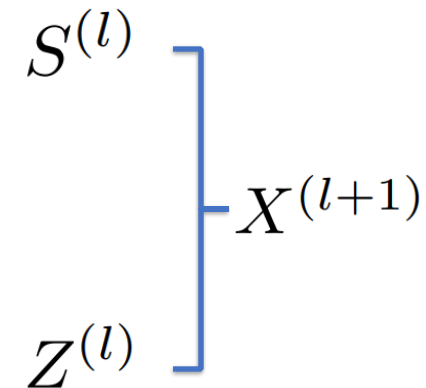
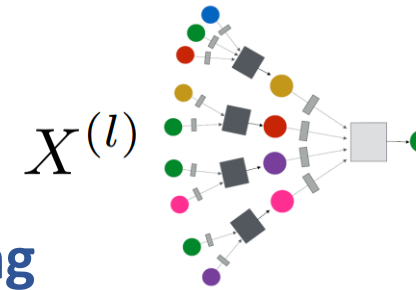
- For example: $\text{ReLU}(\tilde{D}^{-\frac{1}{2}} \tilde{A} \tilde{D}^{-\frac{1}{2}} H^{(k-1)} W^{(k-1)})$

- Two-tower architecture

$$Z^{(l)} = \text{GNN}_{l, \text{embed}}(A^{(l)}, X^{(l)}) \quad \text{Embedding}$$

$$S^{(l)} = \text{softmax}(\text{GNN}_{l, \text{pool}}(A^{(l)}, X^{(l)})) \quad \text{Assignment}$$

- Combine them to generate next-level representations and adjacency



DiffPool Architecture (2)

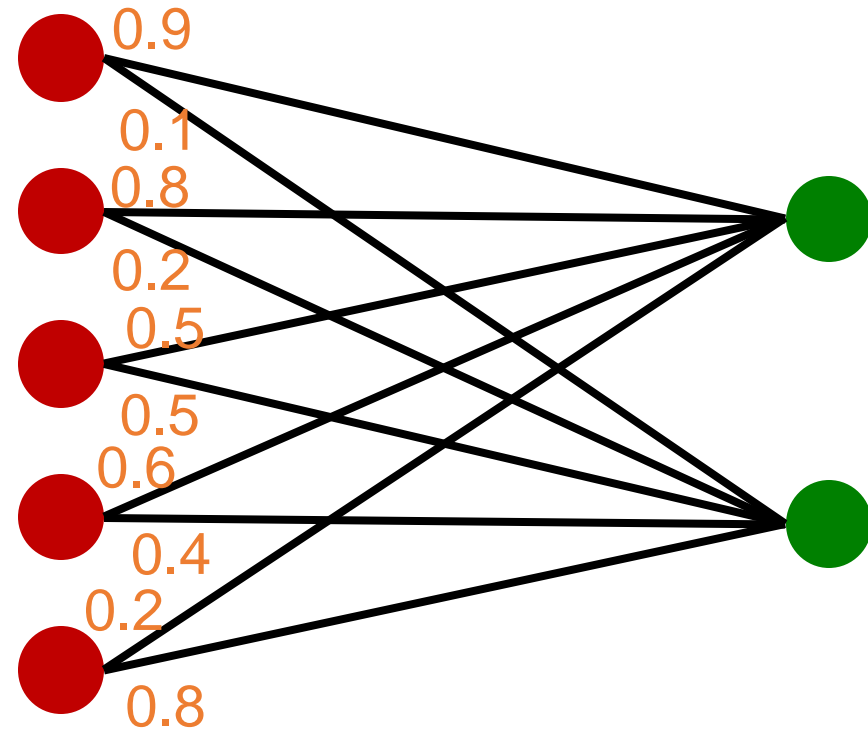
- Let n_l be the number of nodes at layer l
- Assignment matrix S dimension: $n_l \times n_{l+1}$
 - $S_{i,j} = 1$ if i -th node for layer l belongs to j -th node/cluster in layer $l + 1$
- Having computed Z and S :
- Compute **embedding** for layer $l + 1$:
$$X^{(l+1)} = S^{(l)T} Z^{(l)} \in \mathbb{R}^{n_{l+1} \times d}$$
- Compute **adjacency matrix** for layer $l + 1$:
$$A^{(l+1)} = S^{(l)T} A^{(l)} S^{(l)} \in \mathbb{R}^{n_{l+1} \times n_{l+1}}$$

DiffPool Architecture: Example

- Computing node embeddings:

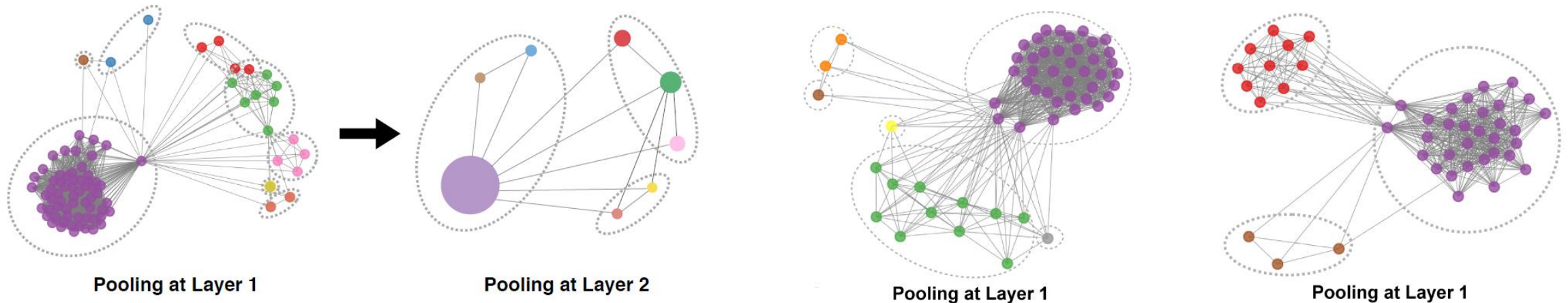
$$\bullet S^{(l)} = \begin{pmatrix} 0.9 & 0.1 \\ 0.8 & 0.2 \\ 0.5 & 0.5 \\ 0.6 & 0.4 \\ 0.2 & 0.8 \end{pmatrix}$$

- Computing adjacency matrix is analogous to this!



DiffPool Results

- Learns meaning clusters through downstream tasks
- An average of 6.27% improvement in accuracy for standard benchmarks



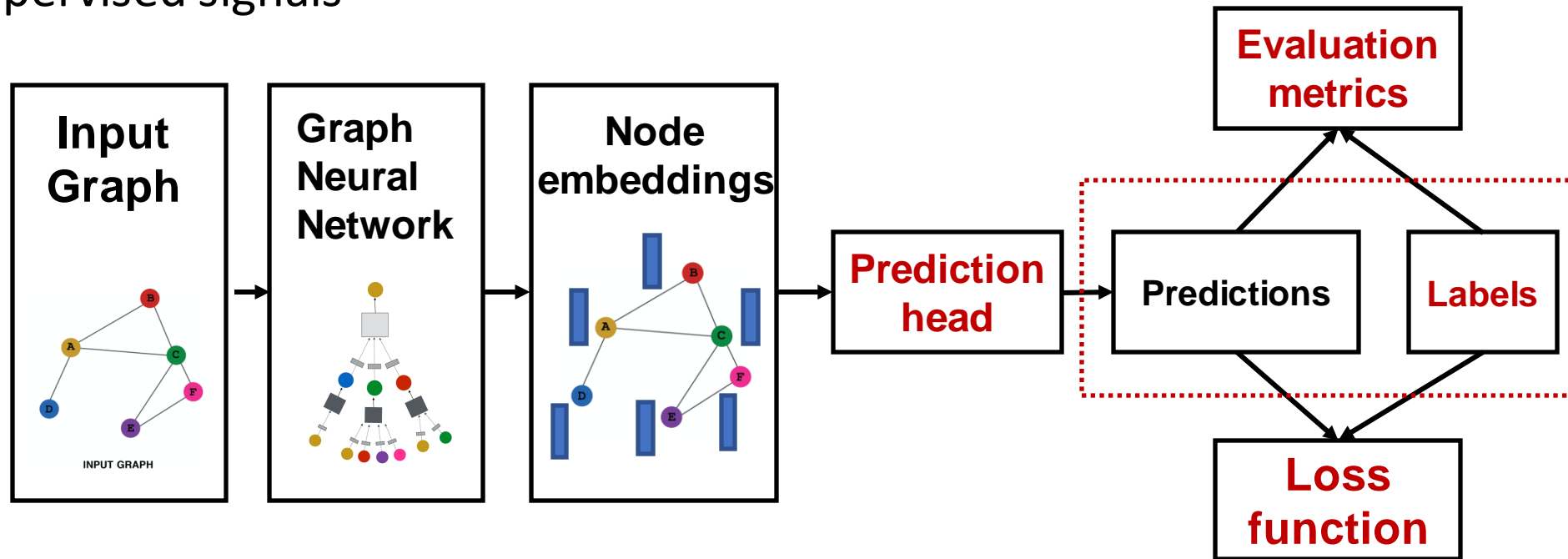
Hierarchical graph representation learning with differentiable pooling, NeurIPS 2018

Part 2

GNN Predictions & labels

GNN Training Pipeline (3)

- Where does ground-truth come from?
 - Supervised labels
 - Unsupervised signals



Supervised vs Unsupervised

- **Supervised learning on graphs**
 - **Labels come from external sources**
 - E.g., predict drug likeness of a molecular graph
- **Unsupervised learning on graphs**
 - **Signals come from graphs themselves**
 - E.g., link prediction: predict if two nodes are connected
- **Sometimes the differences are blurry**
 - We still have “supervision” in unsupervised learning
 - E.g., train a GNN to predict node clustering coefficient
 - An alternative name for “unsupervised” is “self-supervised”

Supervised Labels on Graphs

- **Supervised labels come from the specific use cases.** For example:
 - **Node labels y_v :** in a citation network, which subject area does a node belong to
 - **Edge labels y_{uv} :** in a transaction network, whether an edge is fraudulent
 - **Graph labels y_G :** among molecular graphs, the drug likeness of graphs
- **Advice:** Reduce your task to node / edge / graph labels, since they are easy to work with
 - **E.g.,** we knew some nodes form a cluster. We can treat the cluster that a node belongs to as a **node label**

Unsupervised Signals on Graphs

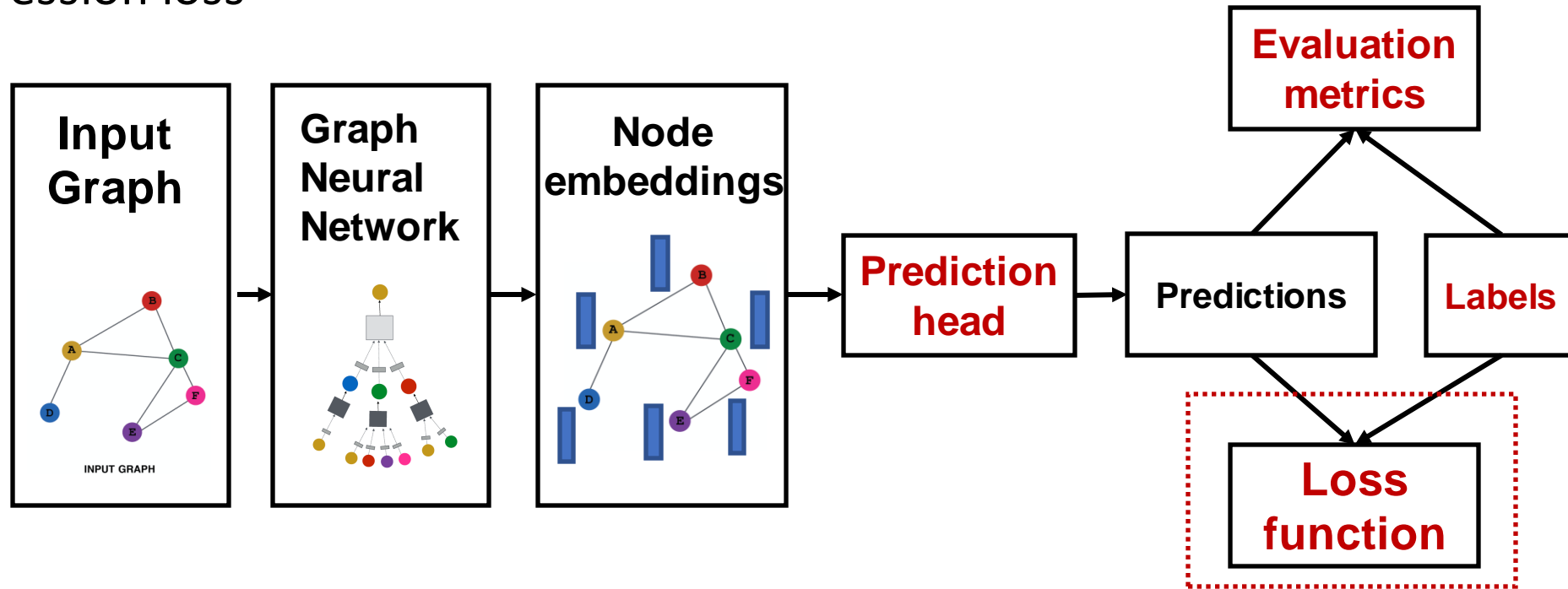
- **The problem:** sometimes **we only have a graph, without any external labels**
- **The solution:** “self-supervised learning”, we can find supervision signals **within the graph**.
 - For example, we can **let GNN predict the following**:
 - **Node-level y_v** . **Node statistics:** such as clustering coefficient, PageRank, ...
 - **Edge-level y_{uv}** . **Link prediction:** hide the edge between two nodes, predict if there should be a link
 - **Graph-level y_G** . **Graph statistics:** for example, predict if two graphs are isomorphic
 - **These tasks do not require any external labels!**

Part 3

GNN Loss Functions

GNN Training Pipeline (4)

- How do we compute the final loss?
 - Classification loss
 - Regression loss



Settings for GNN Training

- **The setting:** We have N data points
 - Each data point can be a node/edge/graph
 - **Node-level tasks:** prediction $\hat{\mathbf{y}}_v^{(i)}$, label $\mathbf{y}_v^{(i)}$
 - **Edge-level tasks:** prediction $\hat{\mathbf{y}}_{uv}^{(i)}$, label $\mathbf{y}_{uv}^{(i)}$
 - **Graph-level tasks:** prediction $\hat{\mathbf{y}}_G^{(i)}$, label $\mathbf{y}_G^{(i)}$
- We will use prediction $\hat{\mathbf{y}}^{(i)}$, label $\mathbf{y}^{(i)}$ to refer to **predictions at all tasks**

Classification or Regression

- **Classification**: labels $\mathbf{y}^{(i)}$ with discrete value
 - E.g., Node classification: which category does a node belong to
- **Regression**: labels $\mathbf{y}^{(i)}$ with continuous value
 - E.g., predict the drug likeness of a molecular graph
- GNNs can be applied to both settings
- **Differences: loss function & evaluation metrics**

Classification Loss

- As discussed in lecture 3, **cross entropy (CE)** is a very common loss function in classification
- K -way prediction** for i -th data point:

$$\text{CE}(\underbrace{\mathbf{y}^{(i)}}_{\text{Label}}, \underbrace{\hat{\mathbf{y}}^{(i)}}_{\text{Prediction}}) = - \sum_{j=1}^K \mathbf{y}_j^{(i)} \log(\hat{\mathbf{y}}_j^{(i)})$$

i -th data point
 j -th class

where:

$\mathbf{y}^{(i)} \in \mathbb{R}^K$ = one-hot label encoding (e.g. $[0, 0, 1, 0, 0]$)
 $\hat{\mathbf{y}}^{(i)} \in \mathbb{R}^K$ = prediction after $\text{Softmax}(\cdot)$ (e.g. $[0.1, 0.3, 0.4, 0.1, 0.1]$)

- Total loss over all N training examples

$$\mathcal{L} = \sum_{i=1}^N \text{CE}(\mathbf{y}^{(i)}, \hat{\mathbf{y}}^{(i)})$$

Regression Loss

- For regression tasks we often use **Mean Squared Error (MSE)** a.k.a. **L2 loss**
- **K -way regression** for data point (i):

$$\text{MSE}(\underbrace{\mathbf{y}^{(i)}}_{\text{Label}}, \underbrace{\hat{\mathbf{y}}^{(i)}}_{\text{Prediction}}) = \sum_{j=1}^K (\underbrace{y_j^{(i)}}_{j\text{-th dimension}} - \underbrace{\hat{y}_j^{(i)}}_{j\text{-th dimension}})^2$$

i -th data point

where:

$\mathbf{y}^{(i)} \in \mathbb{R}^k$ = Real valued vector of targets (e.g. [1.4, 2.3, 1.0, 0.5, 0.6])
 $\hat{\mathbf{y}}^{(i)} \in \mathbb{R}^k$ = Real valued vector of predictions (e.g. [0.9, 2.8, 2.0, 0.3, 0.8])

- Total loss over all N training examples

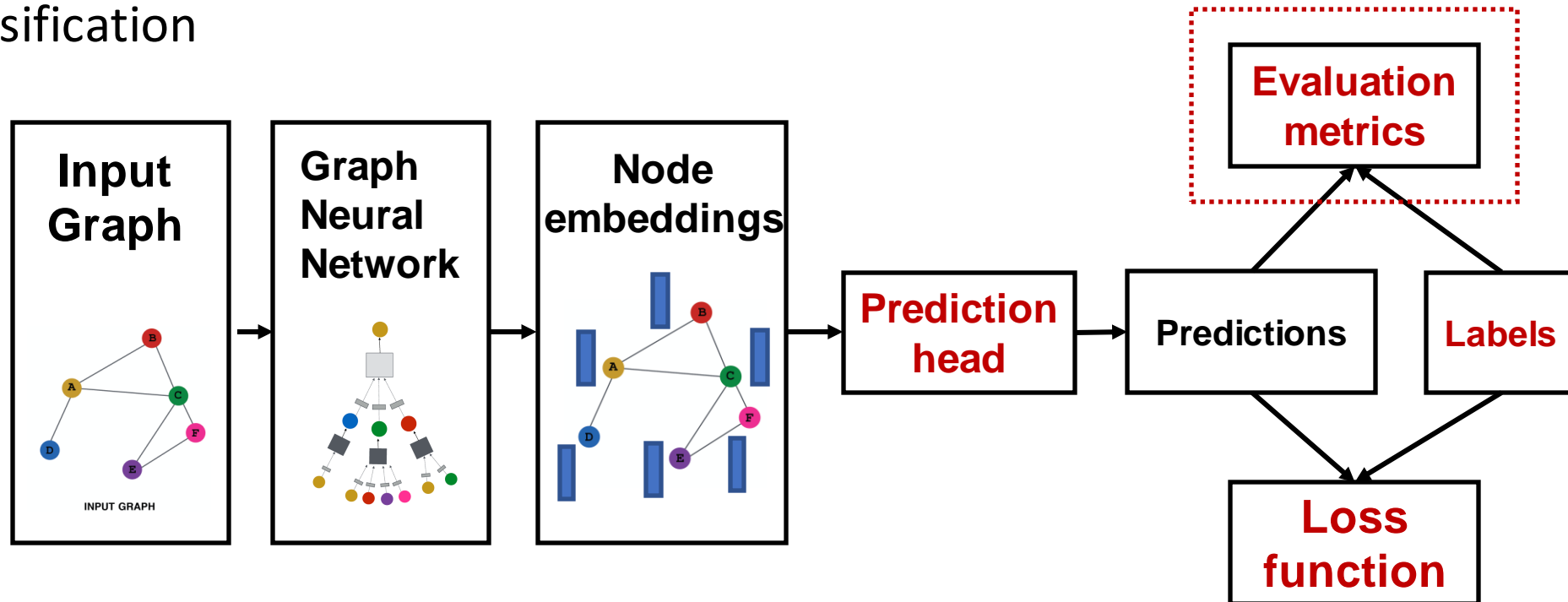
$$\mathcal{L} = \sum_{i=1}^N \text{MSE}(\mathbf{y}^{(i)}, \hat{\mathbf{y}}^{(i)})$$

Part 4

GNN Evaluation Metrics

GNN Training Pipeline (5)

- How do we measure the success of a GNN?
 - Regression
 - Classification



Evaluation Metrics: Regression

- **Standard evaluation metrics can be used for GNNs**
 - (Content below can be found in any ML course)
 - In practice we often use [sklearn](#) for implementation
 - Suppose we make predictions for N data points
- **Evaluate regression tasks on graphs:**

- **Root mean square error (RMSE)**

$$\sqrt{\sum_{i=1}^N \frac{(\mathbf{y}^{(i)} - \hat{\mathbf{y}}^{(i)})^2}{N}}$$

- **Mean absolute error (MAE)**

$$\frac{\sum_{i=1}^N |\mathbf{y}^{(i)} - \hat{\mathbf{y}}^{(i)}|}{N}$$

Evaluation Metrics: Classification

- Evaluate classification tasks on graphs:
- (1) Multi-class classification
 - We simply report the accuracy (confusion matrix can also be used)

$$\frac{1[\operatorname{argmax}(\hat{\mathbf{y}}^{(i)}) = \mathbf{y}^{(i)}]}{N}$$

- (2) Binary classification
 - Metrics sensitive to classification threshold
 - Accuracy
 - Precision / Recall
 - If the range of prediction is $[0,1]$, we will use 0.5 as threshold
 - Metric Agnostic to classification threshold
 - ROC AUC

Classification Metrics: Precision / Recall

- **Accuracy:**

$$\frac{TP + TN}{TP + TN + FP + FN} = \frac{TP + TN}{|\text{Dataset}|}$$

- **Precision (P):**

$$\frac{TP}{TP + FP}$$

- **Recall (R):**

$$\frac{TP}{TP + FN}$$

- **Micro-F1 Score:**

$$\frac{2PR}{P + R}$$

Confusion matrix

	Actually Positive (1)	Actually Negative (0)
Predicted Positive (1)	True Positives (TPs)	False Positives (FPs)
Predicted Negative (0)	False Negatives (FNs)	True Negatives (TNs)

Classification Metrics: ROC (1)

- **ROC Curve:** Captures the tradeoff in TPR and FPR **as the classification threshold is varied for a binary classifier.**

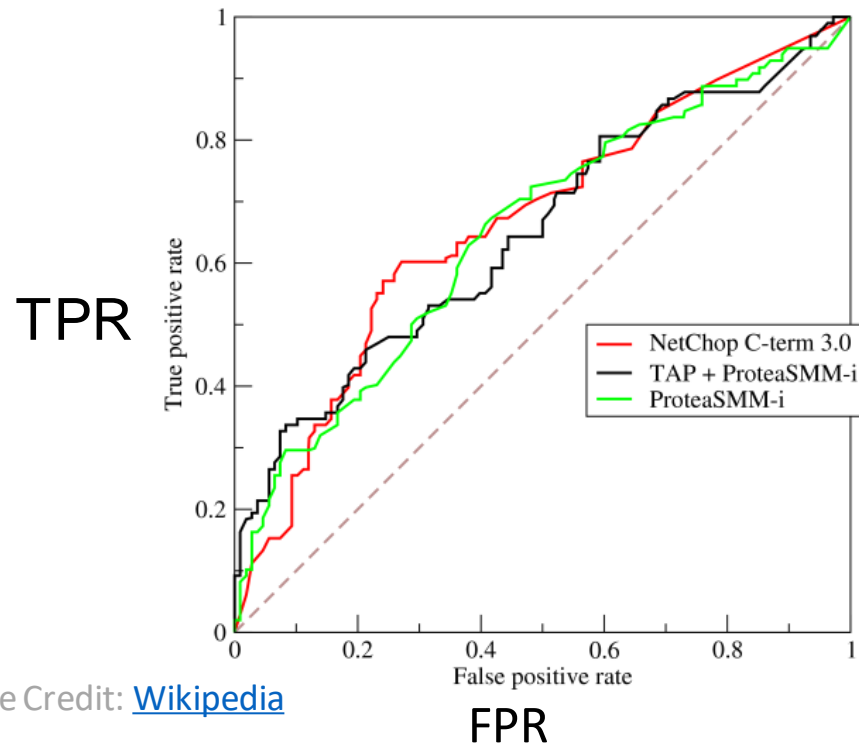


Image Credit: [Wikipedia](#)

$$\text{TPR} = \text{Recall} = \frac{\text{TP}}{\text{TP} + \text{FN}}$$

$$\text{FPR} = \frac{\text{FP}}{\text{FP} + \text{TN}}$$

Note: the dashed line represents performance of a random classifier

Classification Metrics: ROC (2)

- **ROC AUC:** Area under the ROC Curve.
- **Intuition:** The probability that a classifier will rank a randomly chosen positive instance higher than a randomly chosen negative one

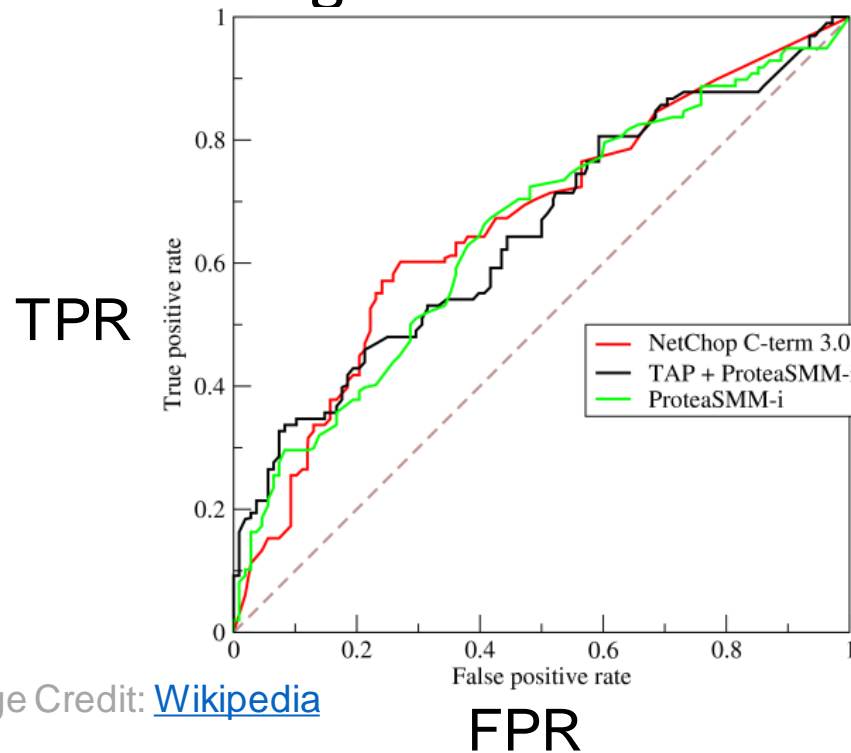


Image Credit: [Wikipedia](#)

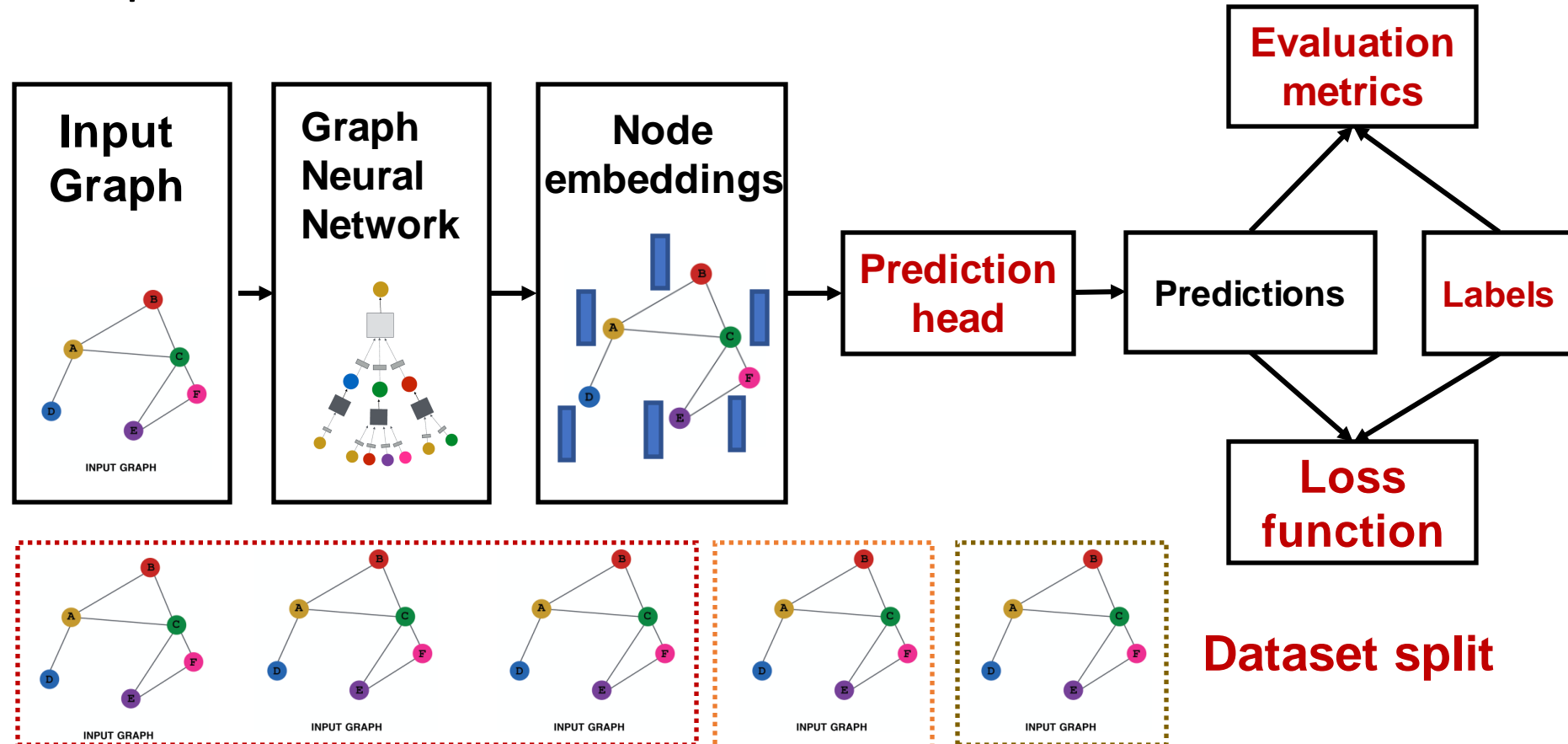
Note: the dashed line represents performance of a random classifier

Part 5

GNN Dataset Split

GNN Training Pipeline (6)

- How do we split our dataset into train/validation/test set?



Dataset Split: Fixed / Random Split

- **Fixed split:** We will split our dataset **once**
 - **Training set:** used for optimizing GNN parameters
 - **Validation set:** develop model/hyperparameters
 - **Test set:** held out until we report final performance
- **A concern:** sometimes we cannot guarantee that the test set will really be held out
- **Random split:** we will **randomly split** our dataset into training / validation / test
 - We report **average performance over different random seeds**

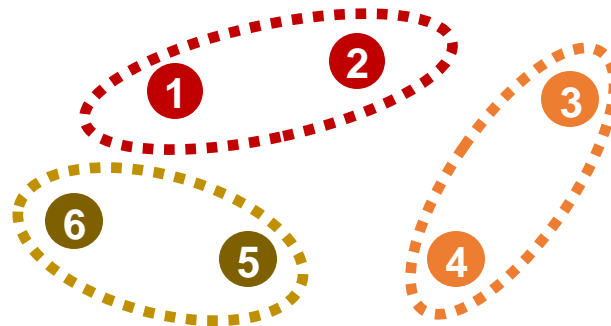
Why Splitting Graphs is Special (1)

- Suppose we want to split an image dataset
 - **Image classification:** Each data point is an image
 - Here **data points are independent**
 - Image 5 will not affect our prediction on image 1

Training

Validation

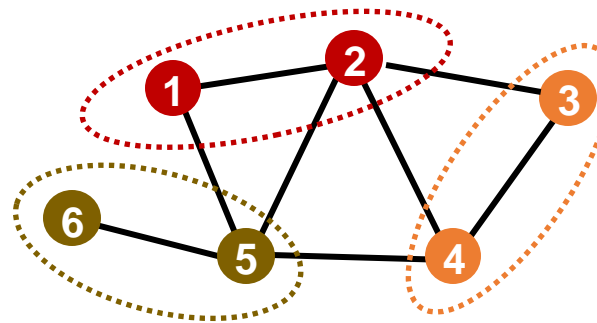
Test



Why Splitting Graphs is Special (2)

- **Splitting a graph dataset is different!**
 - **Node classification:** Each data point is a node
 - Here **data points are NOT independent**
 - **Node 5 will affect our prediction on node 1**, because it will participate in message passing → affect node 1's embedding

Training
Validation
Test

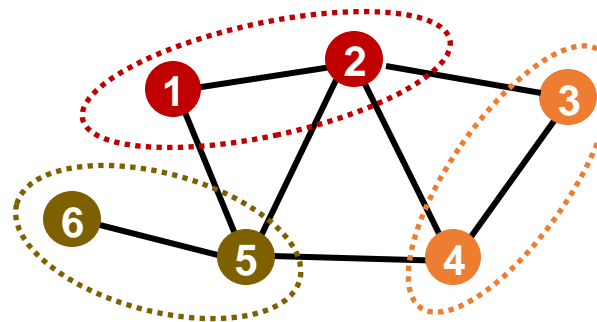


- **What are our options?**

Why Splitting Graphs is Special (3)

- **Solution 1 (Transductive setting):** The input graph can be observed in all the dataset splits (training, validation and test set).
- We will only split the (node) labels
 - At training time, we compute embeddings using the entire graph, and train using node 1&2's labels
 - At validation time, we compute embeddings using the entire graph, and evaluate on node 3&4's labels

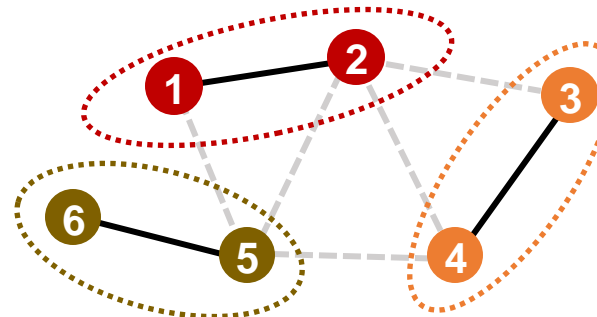
Training
Validation
Test



Why Splitting Graphs is Special (4)

- **Solution 2 (Inductive setting):** We break the edges between splits **to get multiple graphs**
 - **Now we have 3 graphs that are independent.** Node 5 will not affect our prediction on node 1 any more
 - **At training time**, we compute embeddings **using the graph over node 1&2**, and train using node 1&2's labels
 - **At validation time**, we compute embeddings **using the graph over node 3&4**, and evaluate on node 3&4's labels

Training
Validation
Test

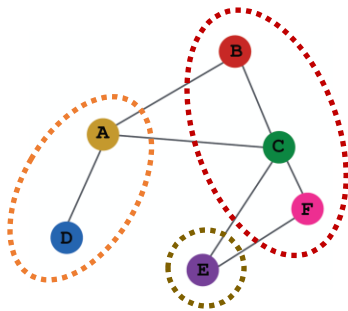


Transductive / Inductive Settings

- **Transductive setting:** training / validation / test sets are **on the same graph**
 - The **dataset consists of one graph**
 - **The entire graph can be observed in all dataset splits, we only split the labels**
 - Only applicable to **node / edge** prediction tasks
- **Inductive setting:** training / validation / test sets are **on different graphs**
 - The **dataset consists of multiple graphs**
 - Each split can **only observe the graph(s) within the split**. A successful model should **generalize to unseen graphs**
 - Applicable to **node / edge / graph** tasks

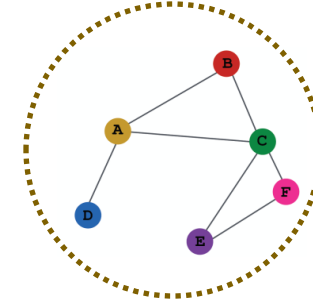
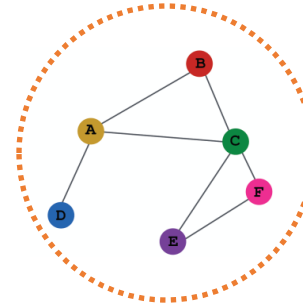
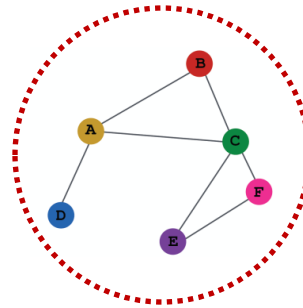
Example: Node Classification

- **Transductive** node classification
 - All the splits can observe the entire graph structure, but can only observe the labels of their respective nodes



Training
Validation
Test

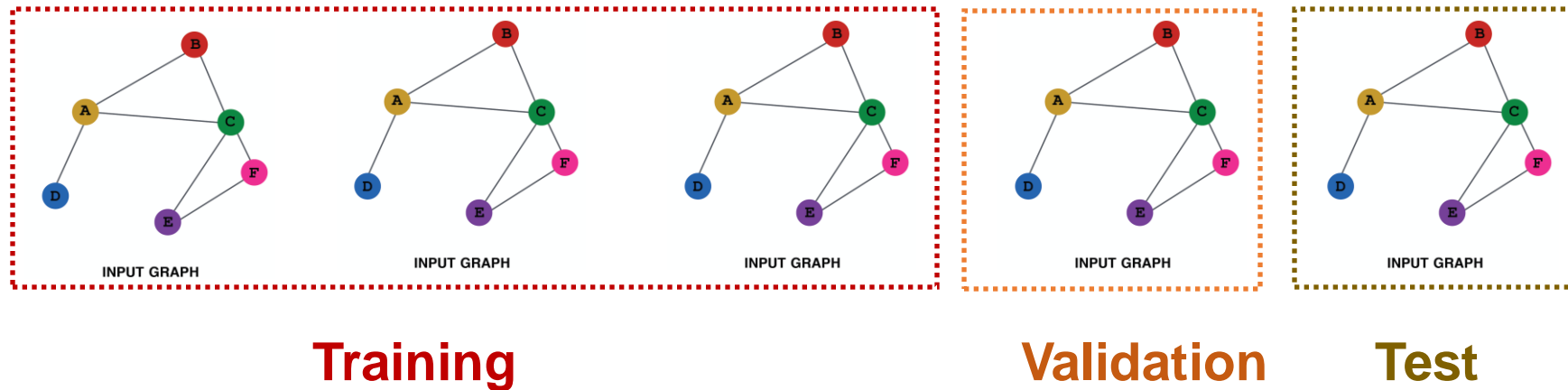
- **Inductive** node classification
 - Suppose we have a dataset of 3 graphs
 - Each split contains an independent graph



Training
Validation
Test

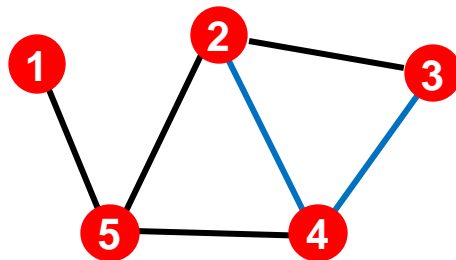
Example: Graph Classification

- Only the **inductive setting** is well defined for **graph classification**
 - Because **we have to test on unseen graphs**
 - Suppose we have a dataset of 5 graphs. Each split will contain independent graph(s).

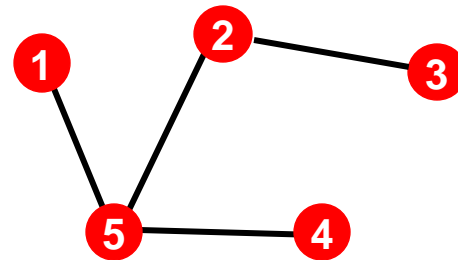


Example: Link Prediction

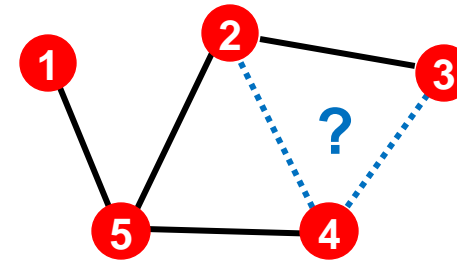
- **Goal of link prediction:** predict missing edges
- **Setting up link prediction is tricky:**
 - Link prediction is an unsupervised / self-supervised task. We need to **create the labels** and **dataset splits** on our own
 - Concretely, we need to **hide some edges from the GNN** and **let the GNN predict if the edges exist**



Original graph

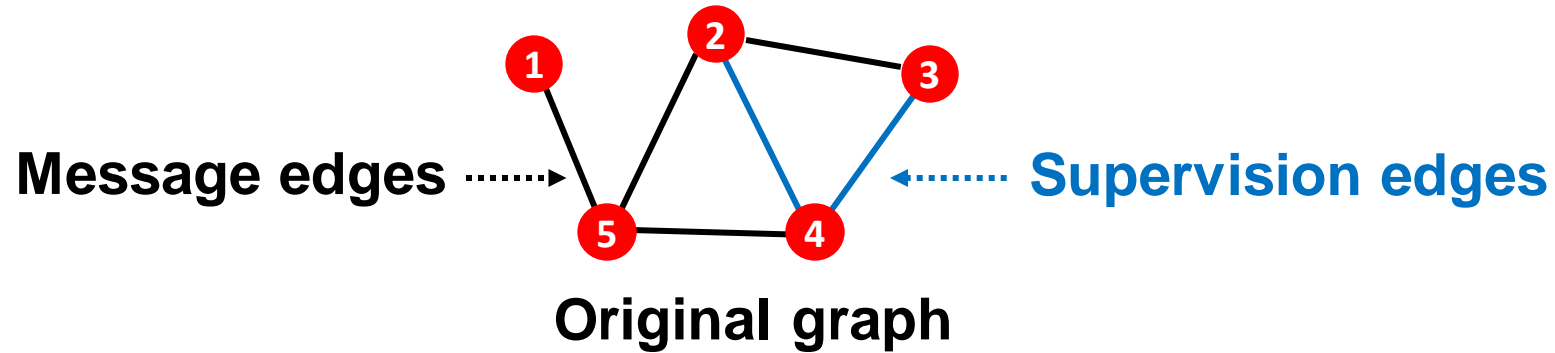


Input graph to GNN



Predictions made by GNN

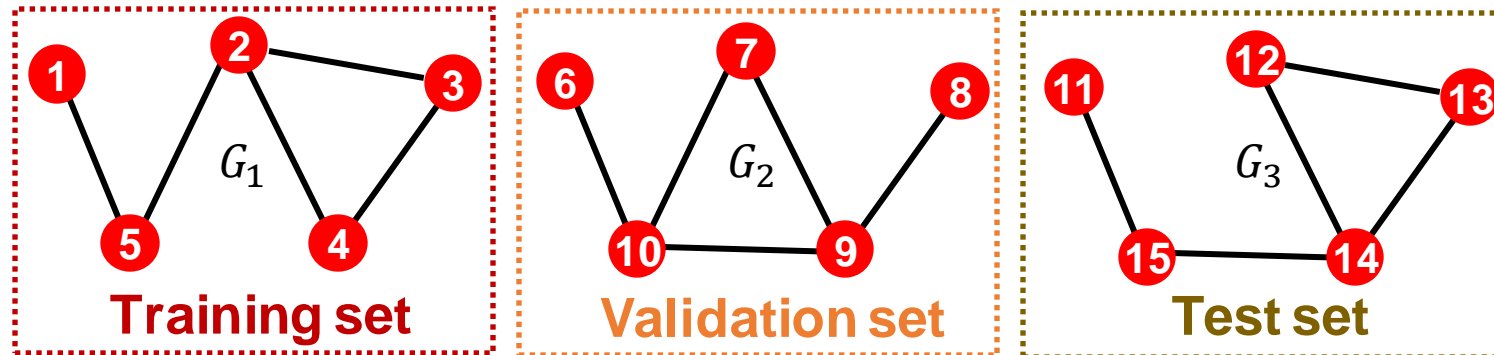
Setting up Link Prediction



- **For link prediction, we will split edges twice**
- **Step 1: Assign 2 types of edges in the original graph**
 - **Message edges:** Used for GNN message passing
 - **Supervision edges:** Use for computing objectives
- **After step 1:**
 - Only message edges will remain in the graph
 - Supervision edges are used as supervision for edge predictions made by the model, will not be fed into GNN!

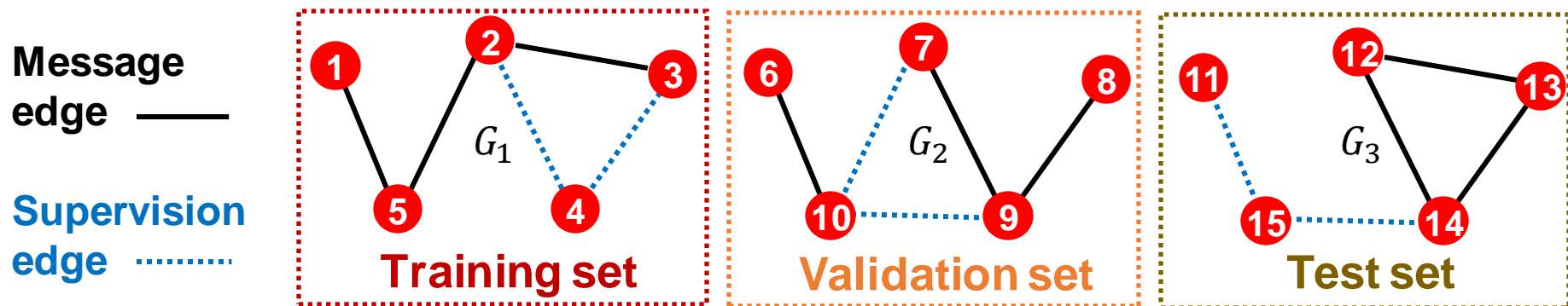
Setting up Link Prediction

- Step 2: Split edges into train / validation / test
- Option 1: Inductive link prediction split
 - Suppose we have a dataset of 3 graphs. Each inductive split will contain an independent graph



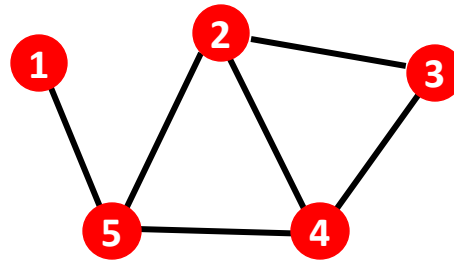
Setting up Link Prediction

- Step 2: Split edges into train / validation / test
- Option 1: Inductive link prediction split
 - Suppose we have a dataset of 3 graphs. Each inductive split will contain an independent graph
 - In **train** or **val** or **test** set, each graph will have 2 types of edges: message edges + supervision edges
 - Supervision edges are not the input to GNN



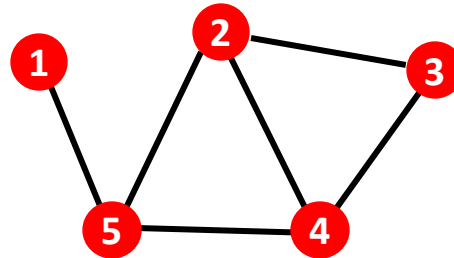
Setting up Link Prediction

- **Option 2: Transductive link prediction split:**
 - This is often the default setting when people talk about link prediction
 - Suppose we have a dataset of 1 (potentially very large) graph



Setting up Link Prediction

- **Option 2: Transductive link prediction split:**
 - By definition of “transductive”, the entire graph can be observed in all dataset splits
 - But since edges are both part of graph structure and the supervision, we need to hold out **validation / test** edges
 - To train the **training** set, we further need to hold out **supervision edges** for the **training** set



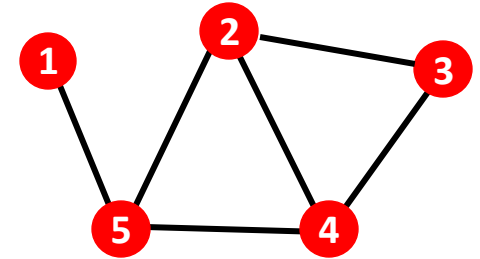
- **Next:** we will show the exact settings

Setting up Link Prediction (1)

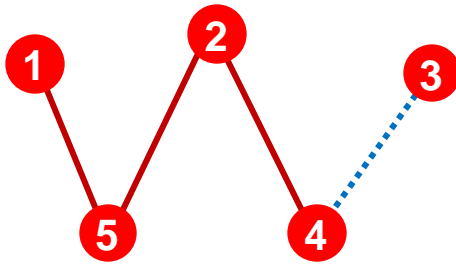
- **Option 2: Transductive link prediction split:**

Why do we use growing number of edges?

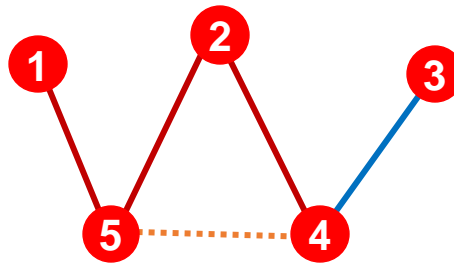
- After training, **supervision edges are known to GNN**. Therefore, **an ideal model should use supervision edges in message passing at validation time**.
- The same applies to the test time.



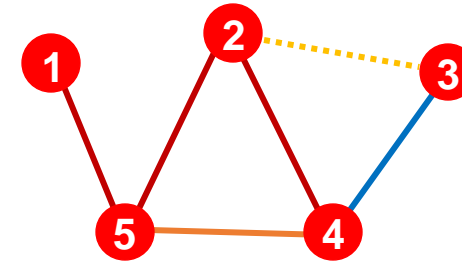
The original graph



(1) At training time:
Use **training message edges** to predict **training supervision edges**



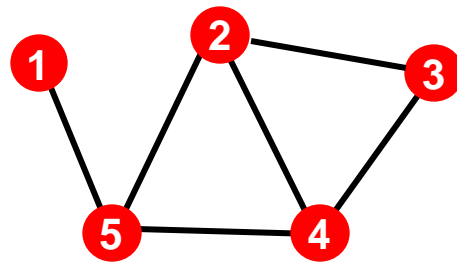
(2) At validation time:
Use **training message edges & training supervision edges** to predict **validation edges**



(3) At test time:
Use **training message edges & training supervision edges & validation edges** to predict **test edges**

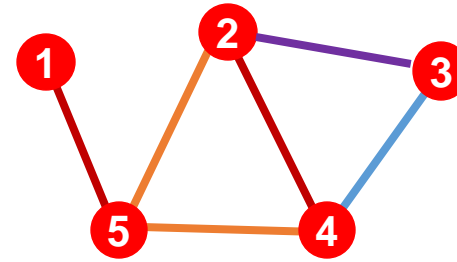
Setting up Link Prediction (2)

- **Summary: Transductive link prediction split:**



The original graph

Split
→



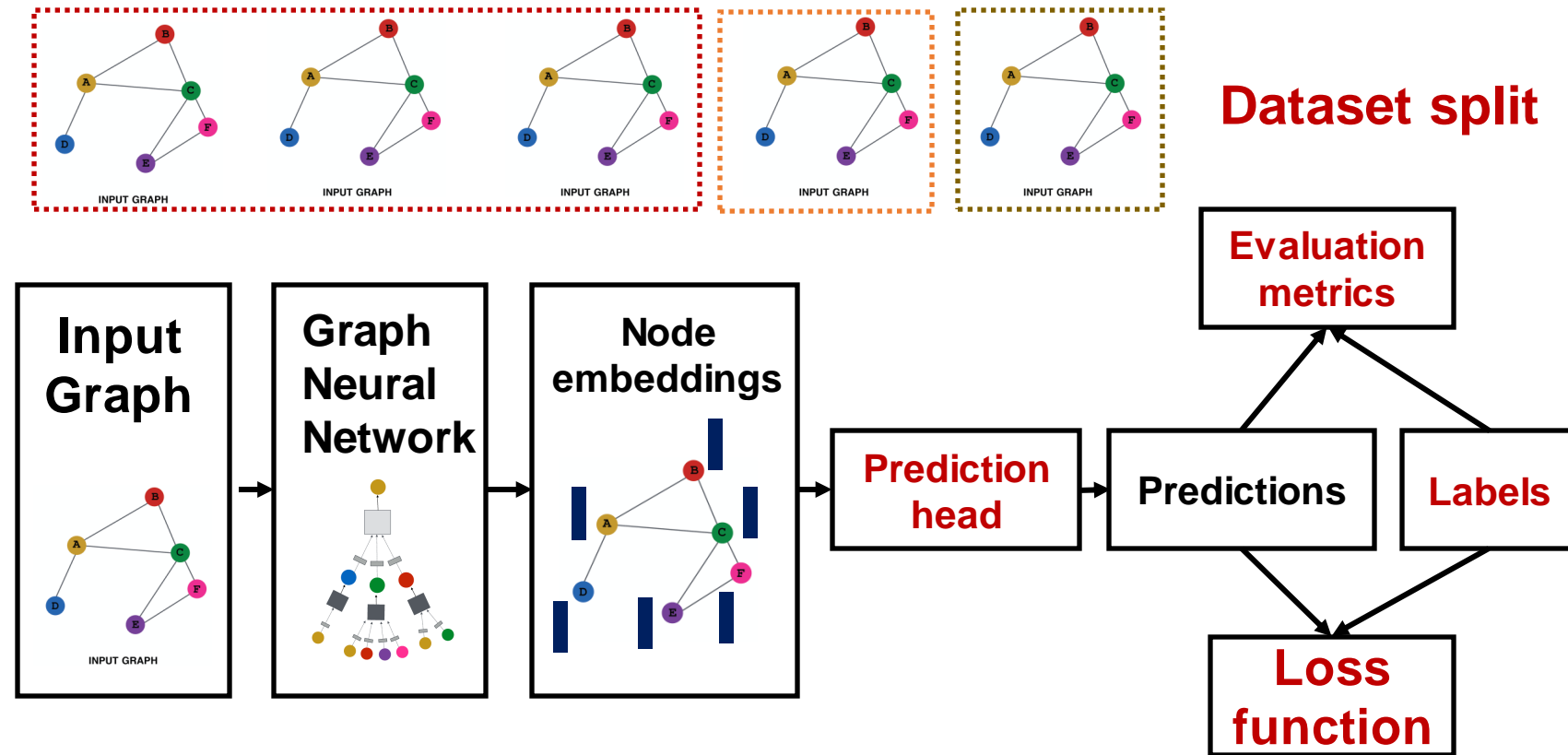
Split Graph
with 4 types of
edges

Training message edges
Training supervision edges
Validation edges
Test edges

- **Note:** Link prediction settings are tricky and complex. You may find papers do link prediction differently. But if you follow our reasoning steps, **this should be the right way to implement link prediction**
- Luckily, we have full support in [DeepSNAP](#) and [GraphGym](#)

GNN Training Pipeline (7)

- **Implementation resources:**
- [DeepSNAP](#) provides core modules for this pipeline
- [GraphGym](#) further implements the full pipeline to facilitate GNN design



Summary of the Lecture

- We introduce **the pipeline of GNN training**
 - **Prediction Heads:**
 - Node-level / Edge-level / Graph-level
 - **Predictions & Labels**
 - Supervised / unsupervised
 - **Loss Functions:**
 - Regression / Classification
 - **Evaluation Metrics:**
 - Regression / Classification
 - **Dataset Split**
 - Transductive / inductive
 - Node / edge / graph