

Graph Attention and Multi-hop Attention

CPSC483: Deep Learning on Graph-Structured Data

Rex Ying

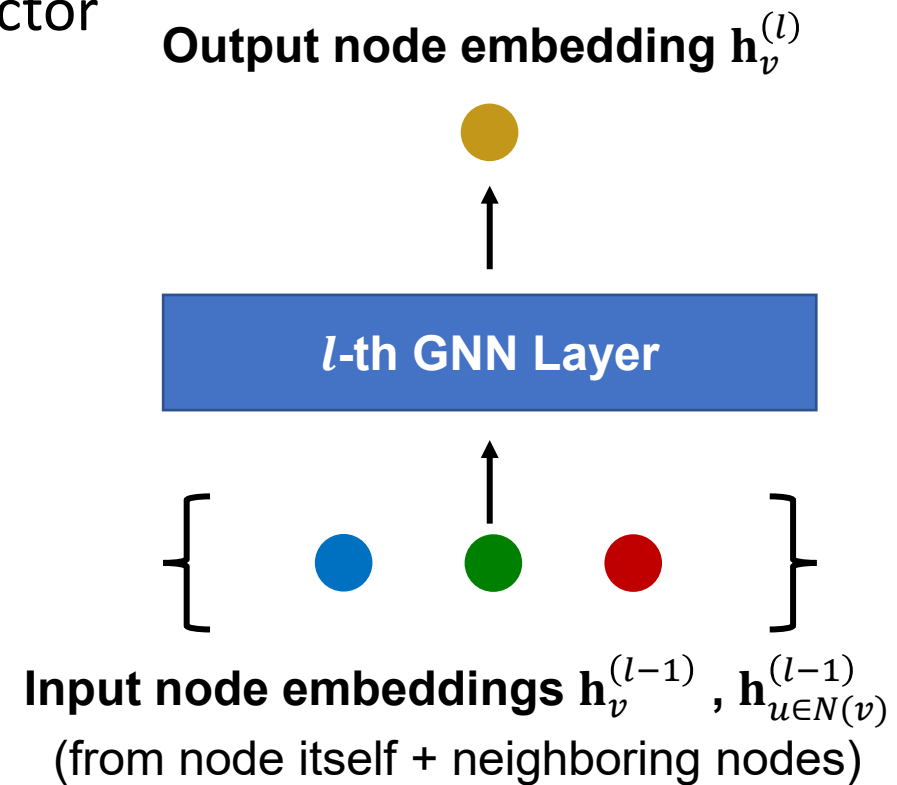
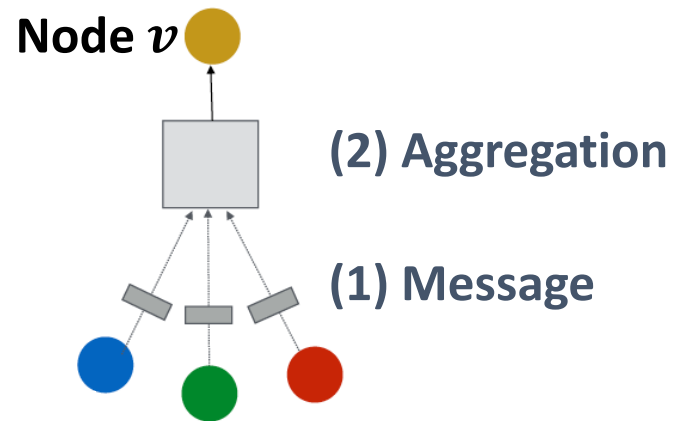
Readings

- Readings are updated on the website (syllabus page)
- **Lecture 6 readings:**
 - [GraphSAINT](#)
 - [GNN AutoScale](#)
- **Lecture 7 readings:**
 - [Graph Attention Networks](#)
 - [Multi-hop Attention Graph Neural Networks](#)

Recap: A Single GNN Layer

- **Idea of a GNN Layer:**

- Compress a set of vectors into a single vector
- **Two-step process:**
 - (1) Message
 - (2) Aggregation



Recap: Message and Aggregation

- **Putting things together:**

- **(1) Message:** each node computes a message

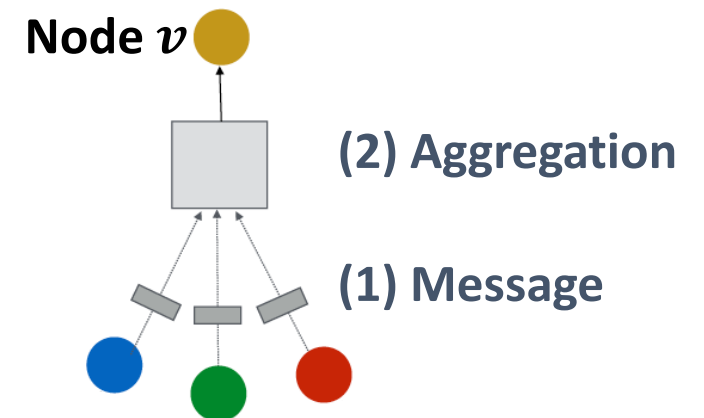
$$\mathbf{m}_u^{(l)} = \text{MSG}^{(l)} \left(\mathbf{h}_u^{(l-1)} \right), u \in \{N(v) \cup v\}$$

- **(2) Aggregation:** aggregate messages from neighbors

$$\mathbf{h}_v^{(l)} = \text{AGG}^{(l)} \left(\left\{ \mathbf{m}_u^{(l)}, u \in N(v) \right\}, \mathbf{m}_v^{(l)} \right)$$

- **Nonlinearity (activation):** Adds expressiveness

- Often written as $\sigma(\cdot)$: $\text{ReLU}(\cdot)$, $\text{Sigmoid}(\cdot)$, ...
- Can be added to **message or aggregation**



Recap: Classical GNN Layers: GraphSAGE

- **GraphSAGE**

$$\mathbf{h}_v^{(l)} = \sigma \left(\mathbf{W}^{(l)} \cdot \text{CONCAT} \left(\mathbf{h}_v^{(l-1)}, \text{AGG} \left(\left\{ \mathbf{h}_u^{(l-1)}, \forall u \in N(v) \right\} \right) \right) \right)$$

- **How to write this as Message + Aggregation?**

- **Message** is computed within the $\text{AGG}(\cdot)$

- **Two-stage aggregation**

- **Stage 1:** Aggregate from node neighbors

$$\mathbf{h}_{N(v)}^{(l)} \leftarrow \text{AGG} \left(\left\{ \mathbf{h}_u^{(l-1)}, \forall u \in N(v) \right\} \right)$$

- **Stage 2:** Further aggregate over the node itself

$$\mathbf{h}_v^{(l)} \leftarrow \sigma \left(\mathbf{W}^{(l)} \cdot \text{CONCAT}(\mathbf{h}_v^{(l-1)}, \mathbf{h}_{N(v)}^{(l)}) \right)$$

Recap: GraphSAGE Neighbor Aggregation

- **Mean:** Take a weighted average of neighbors

$$\text{AGG} = \underbrace{\sum_{u \in N(v)} \mathbf{h}_u^{(l-1)}}_{\text{Aggregation}} \quad \text{Message computation}$$

- **Pool:** Transform neighbor vectors and apply symmetric vector function $\text{Mean}(\cdot)$ or $\text{Max}(\cdot)$

$$\text{AGG} = \underbrace{\text{Mean}}_{\text{Aggregation}}(\underbrace{\{\text{MLP}(\mathbf{h}_u^{(l-1)}), \forall u \in N(v)\}}_{\text{Message computation}})$$

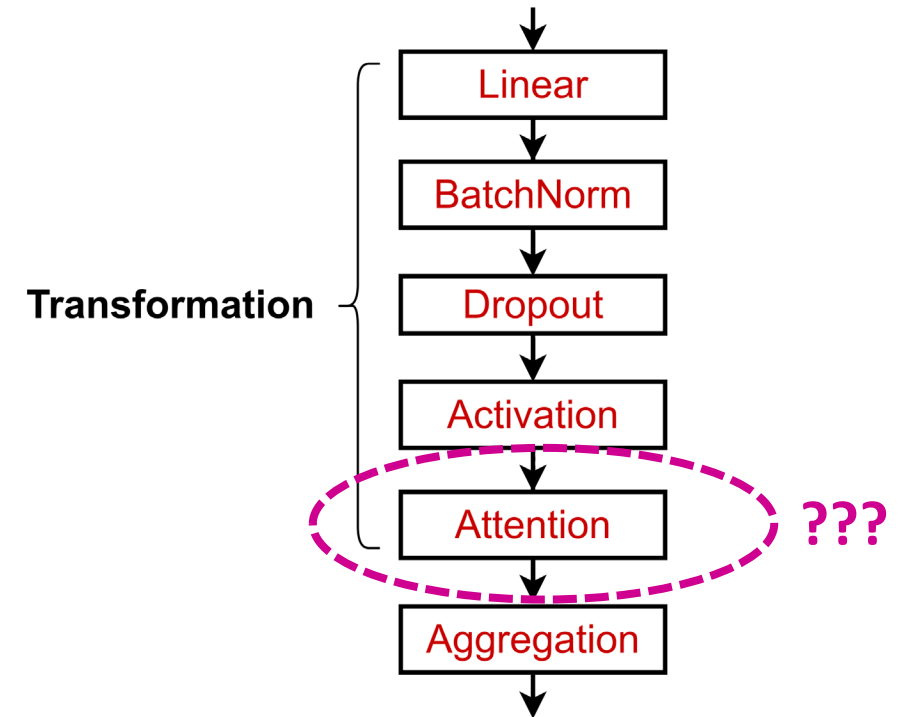
- **LSTM:** Apply LSTM to the reshuffled neighbors (not order invariant)

$$\text{AGG} = \underbrace{\text{LSTM}}_{\text{Aggregation}}([\mathbf{h}_u^{(l-1)}, \forall u \in \pi(N(v))])$$

Recap: GNN Layer in Practice (1)

- In practice, these classic GNN layers are a great starting point
 - We can often get better performance by considering a general GNN layer design
 - Concretely, we can include modern deep learning modules that proved to be useful in many domains

An example GNN Layer



Machine Learning Tasks for Graph-structured Data

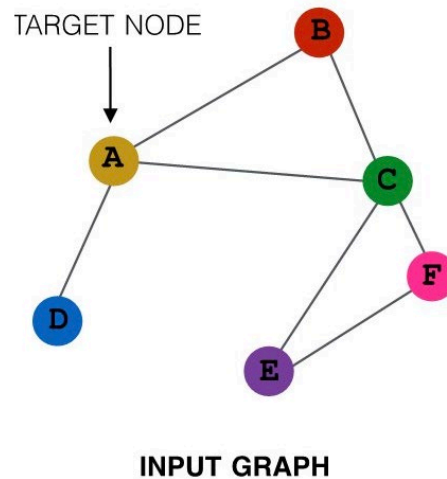
- **Graph Attention Network**
- **Introduction of Heterogeneous Graph**
- **Multi-hop Attention Graph Neural Network**

Machine Learning Tasks for Graph-structured Data

- **Graph Attention Network**
- Introduction of Heterogeneous Graph
- Multi-hop Attention Graph Neural Network

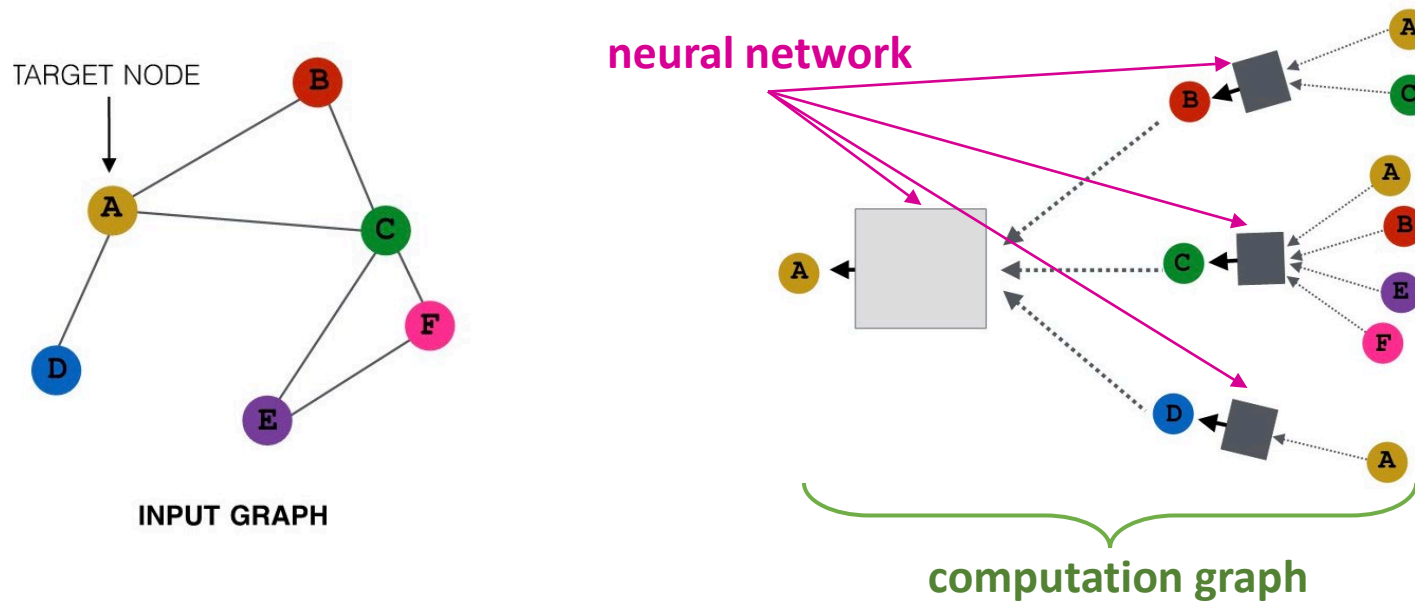
Neighborhood Aggregation: Review

- How can a node aggregate information from their neighborhood?



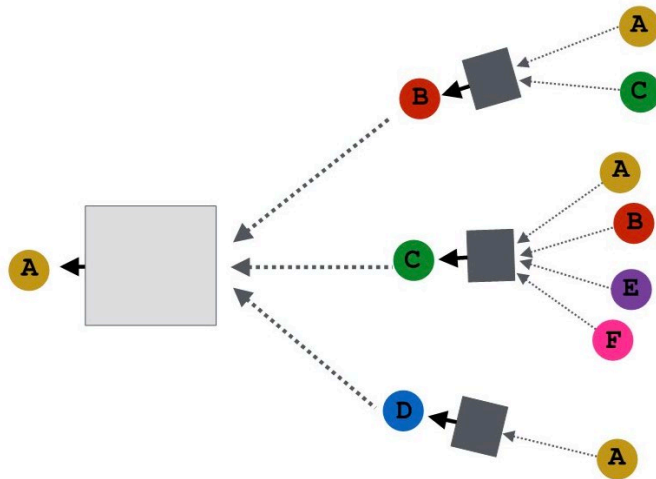
Neighborhood Aggregation: Review

- How can a node aggregate information from their neighbors?
 - Firstly, build a **computation graph** based on its neighborhood
 - Then, average neighbor messages and apply a **neural network**



Neighborhood Aggregation: Review

- Message Aggregation details



Non-linearity

Embedding of u at layer l

$$\mathbf{h}_v^{(l)} = \sigma \left(\sum_{u \in N(v)} \alpha_{vu} \mathbf{W}^{(l)} \mathbf{h}_u^{(l-1)} \right)$$

Neighbors of v

Weighting factor of u 's message to v

Learnable parameter

Importance of Neighbor

**Weighted sum for each
 u 's message to v**

$$\mathbf{h}_v^{(l)} = \sigma(\sum_{u \in N_v} \alpha_{vu} \mathbf{W}^{(l)} \mathbf{h}_u^{(l-1)})$$

- How to determine the importance of neighbor during aggregation?

- **In GCN / GraphSAGE**

- $\alpha_{vu} = \frac{1}{|N(v)|}$ is the **weighting factor (importance)** of node u 's message to node v
- $\Rightarrow \alpha_{vu}$ is defined explicitly based on the structural properties of the graph (**node degree**)
- \Rightarrow All neighbors $u \in N(v)$ are **equally important** to node v

Graph Attention Network (GAT)

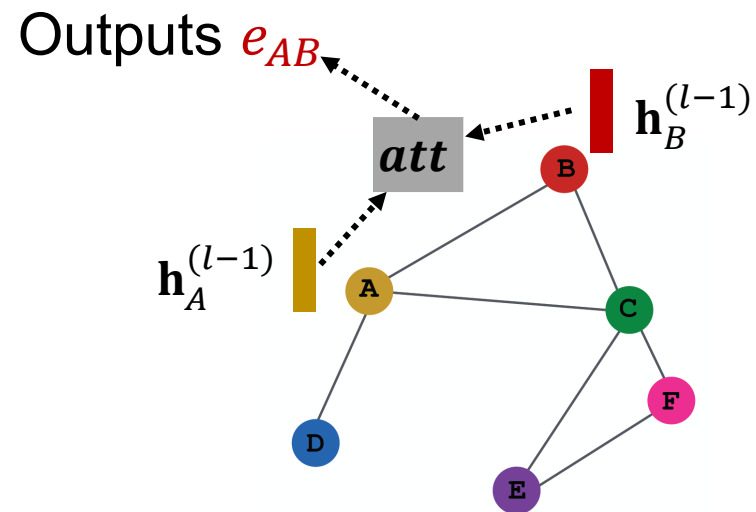
Weighted sum for each
 u 's message to v

$$\mathbf{h}_v^{(l)} = \sigma(\sum_{u \in N_v} \alpha_{vu} \mathbf{W}^{(l)} \mathbf{h}_u^{(l-1)})$$

- Can we do better than simple neighborhood aggregation?
 - Let weighting factors α_{vu} to be learned!
- **Goal:** Specify **arbitrary importance** to different neighbors of each node in the graph
- **Idea:** Compute embedding $\mathbf{h}_v^{(l)}$ of each node in the graph following an **attention strategy**:
 - Nodes attend over nodes in their neighborhoods
 - Determine weights for different nodes in a neighborhood through optimization

Attention Mechanism (1)

- Let a be an **attention mechanism**
 - Attention coefficient e_{vu} is computed by att based on the messages of v, u :
$$e_{vu} = att(\mathbf{W}^{(l)} \mathbf{h}_u^{(l-1)}, \mathbf{W}^{(l)} \mathbf{h}_v^{(l-1)})$$
 - e_{vu} indicates the importance of u 's message to node v



Attention Mechanism (2)

- **Normalize** e_{vu} into the **final attention weight** α_{vu}

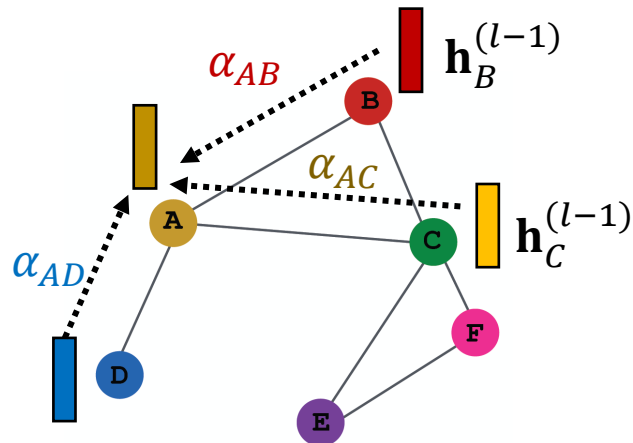
- Apply the **softmax** function, so that $\sum_{u \in N(v)} \alpha_{vu} = 1$:

v 's Attention to u : $\alpha_{vu} = \frac{\exp(e_{vu})}{\sum_{k \in N_v} \exp(e_{vk})}$

Exponential function

- Aggregate the information based on α_{vu} :

$$\mathbf{h}_v^{(l)} = \sigma(\sum_{u \in N_v} \alpha_{vu} \mathbf{W}^{(l)} \mathbf{h}_u^{(l-1)})$$



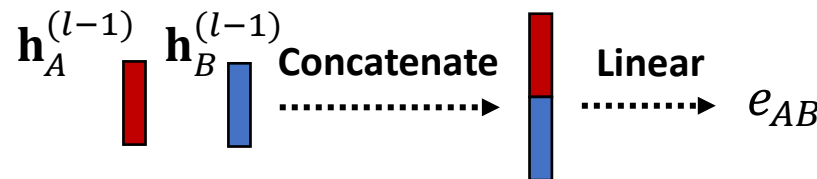
Weighted sum using α_{AB} , α_{AC} , α_{AD} :

$$\mathbf{h}_A^{(l)} = \sigma(\alpha_{AB} \mathbf{W}^{(l)} \mathbf{h}_B^{(l-1)} + \alpha_{AC} \mathbf{W}^{(l)} \mathbf{h}_C^{(l-1)} + \alpha_{AD} \mathbf{W}^{(l)} \mathbf{h}_D^{(l-1)})$$

Attention Mechanism (3)

- What is the form of **attention mechanism** att ?
 - The approach is agnostic to the choice of att
 - E.g., use a concatenate-based neural network

Recall edge-level prediction head in lecture 5

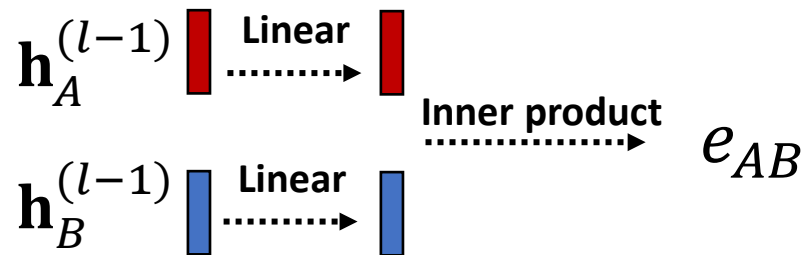


$$\begin{aligned} e_{AB} &= att\left(\mathbf{W}^{(l)}\mathbf{h}_A^{(l-1)}, \mathbf{W}^{(l)}\mathbf{h}_B^{(l-1)}\right) \\ &= \text{Linear}\left(\text{Concat}\left(\mathbf{W}^{(l)}\mathbf{h}_A^{(l-1)}, \mathbf{W}^{(l)}\mathbf{h}_B^{(l-1)}\right)\right) \end{aligned}$$

- att have trainable parameters (weights in the Linear layer)
 - Learn the parameters together with weight matrices (i.e., other parameter of the neural net $\mathbf{W}^{(l)}$) in an end-to-end fashion

Attention Mechanism (4)

- The approach is **agnostic** to the function we use to compute e
 - E.g., use inner product



$$\begin{aligned} e_{AB} &= att \left(\mathbf{W}^{(l)} \mathbf{h}_A^{(l-1)}, \mathbf{W}^{(l)} \mathbf{h}_B^{(l-1)} \right) \\ &= \text{Linear} \left(\mathbf{W}^{(l)} \mathbf{h}_A^{(l-1)} \cdot \mathbf{W}^{(l)} \mathbf{h}_B^{(l-1)} \right) \end{aligned}$$

Multi-head Attention

- **Multi-head attention:** Stabilizes the learning process of attention mechanism
 - Run through several attention heads with different parameters (vector computation):

$$\mathbf{h}_v^{(l)}[1] = \sigma(\sum_{u \in N(v)} \alpha_{vu}^1 \mathbf{W}^{(l)} \mathbf{h}_u^{(l-1)})$$

$$\mathbf{h}_v^{(l)}[2] = \sigma(\sum_{u \in N(v)} \alpha_{vu}^2 \mathbf{W}^{(l)} \mathbf{h}_u^{(l-1)})$$

$$\mathbf{h}_v^{(l)}[3] = \sigma(\sum_{u \in N(v)} \alpha_{vu}^3 \mathbf{W}^{(l)} \mathbf{h}_u^{(l-1)})$$

$\alpha_{vu}^1, \alpha_{vu}^2, \alpha_{vu}^3$ are Calculated
by $\mathbf{a}^{(l)}[1], \mathbf{a}^{(l)}[2], \mathbf{a}^{(l)}[3]$
respectively

- Outputs are aggregated:
 - By concatenation or summation
 - $\mathbf{h}_v^{(l)} = \text{AGG}(\mathbf{h}_v^{(l)}[1], \mathbf{h}_v^{(l)}[2], \mathbf{h}_v^{(l)}[3])$

Graph Attention Network (GAT)

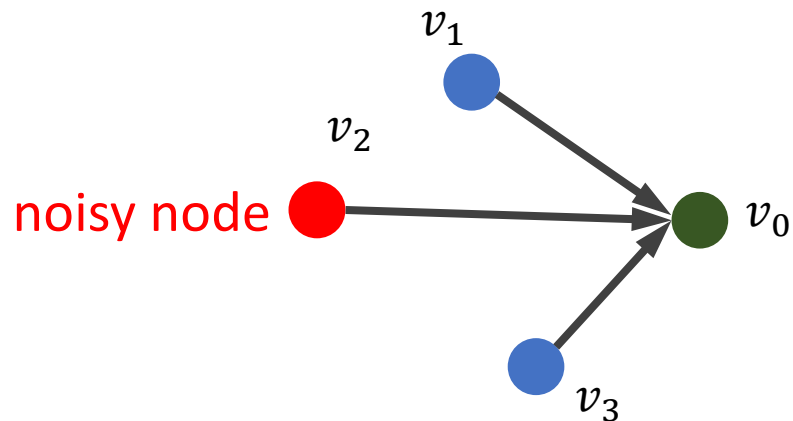
- A GAT layer (single head):
 - **Attention** computing: calculate the importance of neighbors
$$\alpha_{vu} = att \left(\mathbf{h}_v^{(l-1)}, \mathbf{h}_u^{(l-1)} \right)$$
 - **Message** computing: transform information of neighbor node to a message
$$\mathbf{m}_u^{(l)} = \alpha_{vu} \mathbf{W}^{(l)} \mathbf{h}_u^{(l-1)}, u \in N_v$$
 - **Aggregate** message: aggregate messages from neighbor nodes
$$\mathbf{h}_v^{(l)} = \sigma \left(\sum_{u \in N_v} \mathbf{m}_u^{(l)} \right)$$

Learnable single-head or multi-head attention mechanism

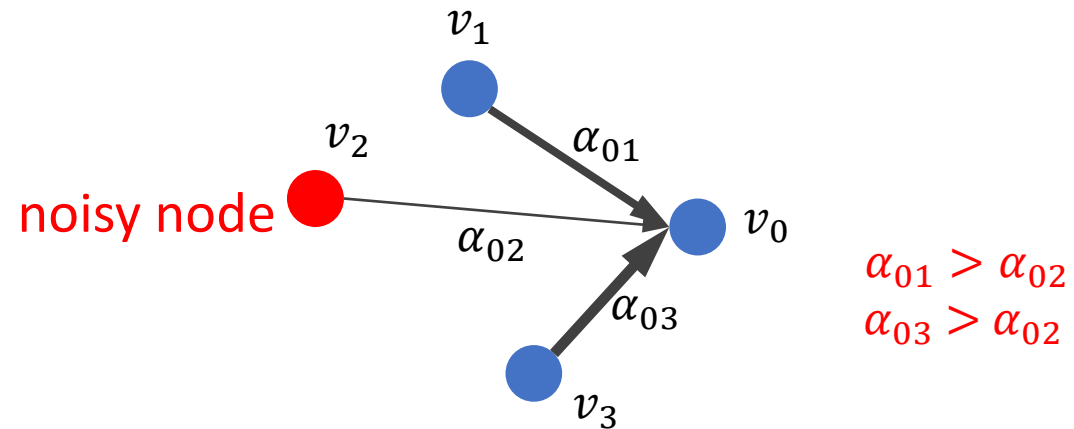


Benefit of Attention Mechanism (1)

- Allow GNNs to **adaptively** assign different weights to neighbors during training
 - In cases where the graphs contain many **noise**
 - Nodes with inaccurate feature
 - Edges that are incorrect



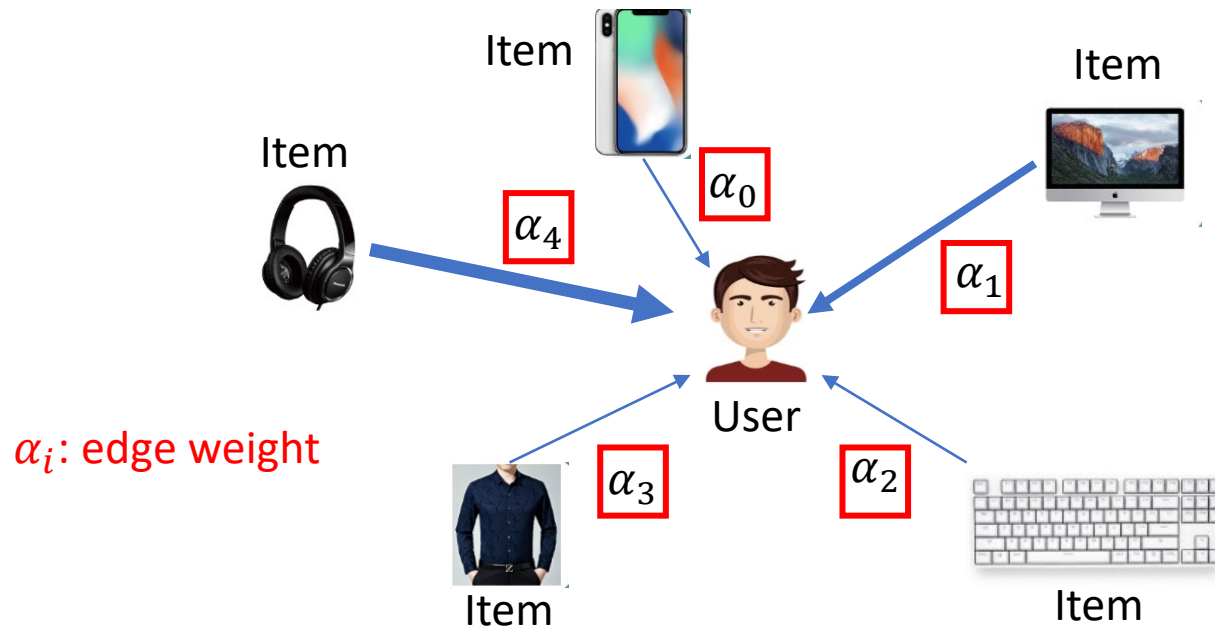
GCN: Aggregate the messages from neighbors with **same** weights



GAT: Aggregate the messages from neighbors with **adaptive** weights

Benefit of Attention Mechanism (2)

- Learnable weighting function can provide a good **interpretability**
 - Different edge weights indicates difference importance of the neighbor nodes
 - We can simply sum up the attention scores of all layers between two nodes
 - Take recommender system as an example



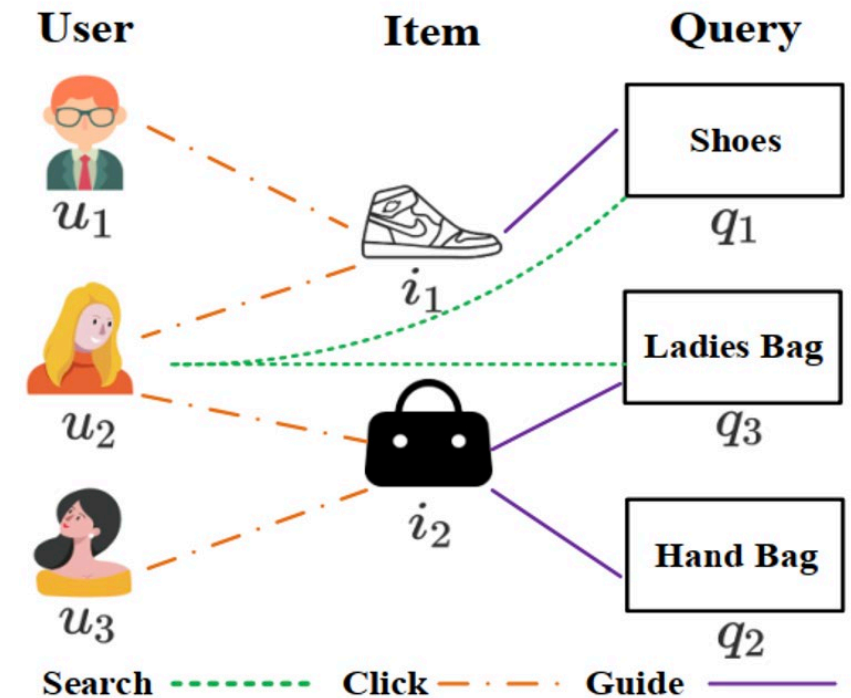
- User aggregates the information from items with different weights
 - High attention weights indicate that user prefers these corresponding items

Machine Learning Tasks for Graph-structured Data

- Graph Attention Network
- **Introduction of Heterogeneous Graph**
- Multi-hop Attention Graph Neural Network

Heterogeneous Graph (1)

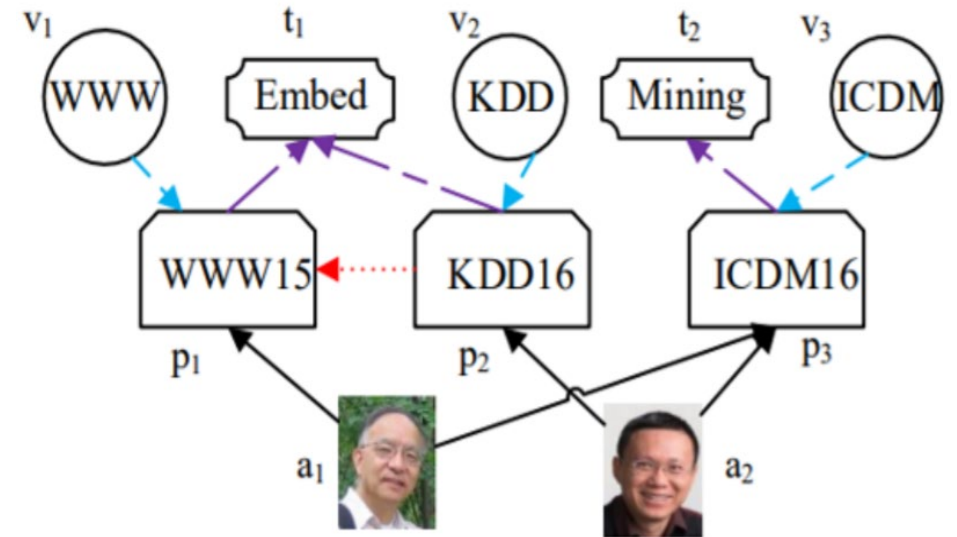
- What is heterogeneous graph (HG)?
 - A graph with multiple **node types** and **edge types**
- Example: E-Commerce graph
 - **Node types:** User, Item, Query, Location, ...
 - **Edge types:** Purchase, Visit, Guide, Search, Click, ...
 - Different node type's feature spaces can be different!



[Image source](#)

Heterogeneous Graph (2)

- Example: **Academic Graph**
 - Node type: Author, Paper, Venue, Field, ...
 - Edge type: Publish, Citation, ...

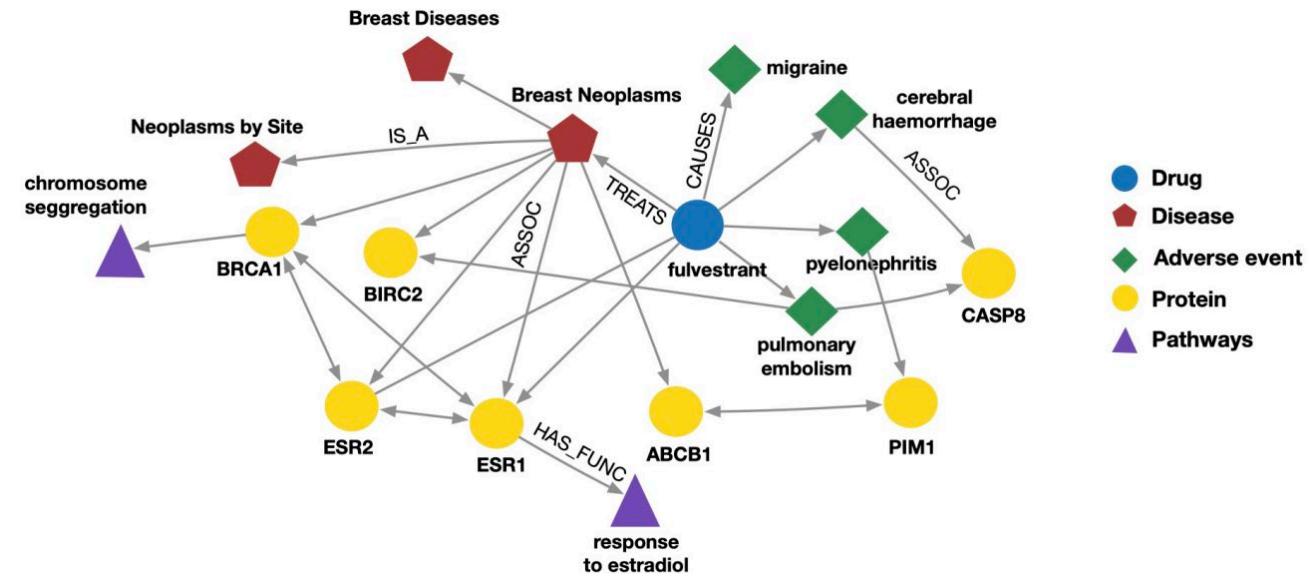


Node type: a: Author, t: Field, v: Venue
Edge type: p: Publish

[Image source](#)

Heterogeneous Graph (3)

- Example: **Biomedical Graph**
 - Node type: Drug, Disease, Protein, ...
 - Edge type: Associate, Treat, Cause, ...

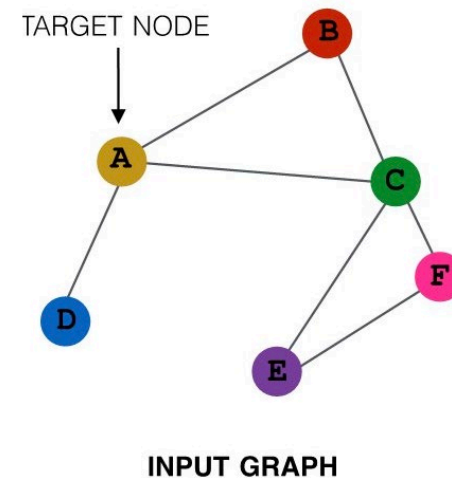


Heterogeneous Graph (3)

- **Heterogeneous Graph (HG) $G(V, E, T, R)$**
 - V is the **vertex** set $\{v_i\}$
 - N_v : the set of neighbors of v
 - E is the **edge** sets with edge type $(v_i, r, v_j) \in E$
 - N_v^r : the set of neighbors with relation r of v
 - $|N_v^r|$: the set size of N_v^r
 - T is the **node type** set
 - R is the **edge(relation) type** set $r \in R$
 - $|R|$: the number of relations

Homogeneous GCN (1)

- How to learn the representation of node and edge in HG?
 - Previous GNNs (GCN, GraphSAGE, GAT) focus on **homogeneous** graphs
 - How to extend the GCN to **handle heterogeneous graphs**?
 - Recall the way GCN performs message passing on homogeneous graphs:
 - Message function
 - Aggregation of messages



Homogeneous GCN (2)

- A GCN layer:

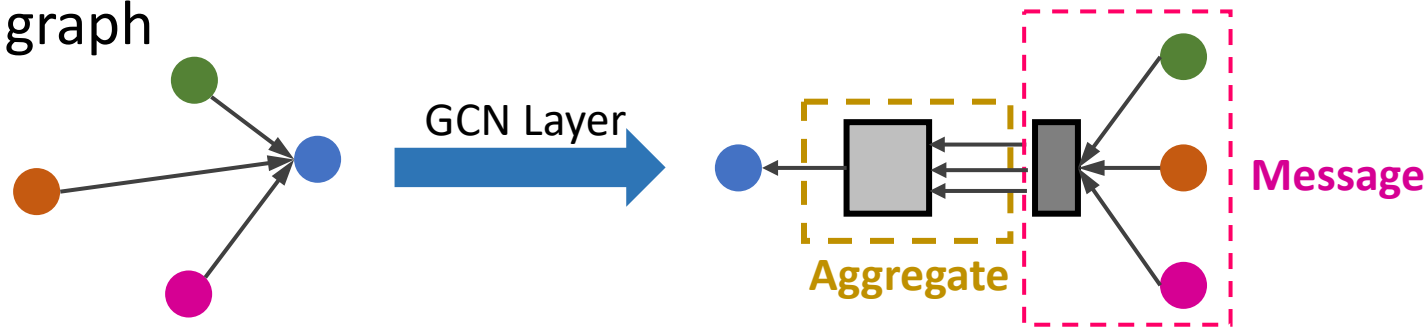
- **Message** computing: transform information of neighbor node to a message

$$\mathbf{m}_u^{(l)} = \alpha_{vu} \mathbf{W}^{(l)} \mathbf{h}_u^{(l-1)}, u \in N_v$$

- **Aggregate** message: aggregate messages from neighbor nodes

$$\mathbf{h}_v^{(l)} = \sigma \left(\sum_{u \in N(v)} \mathbf{m}_u^{(l)} \right)$$

Example graph



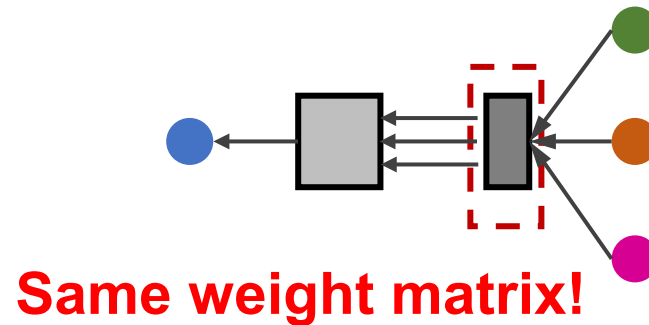
Homogeneous GCN (3)

- A GCN layer:

- **Message** computing: transform information of neighbor node to a message

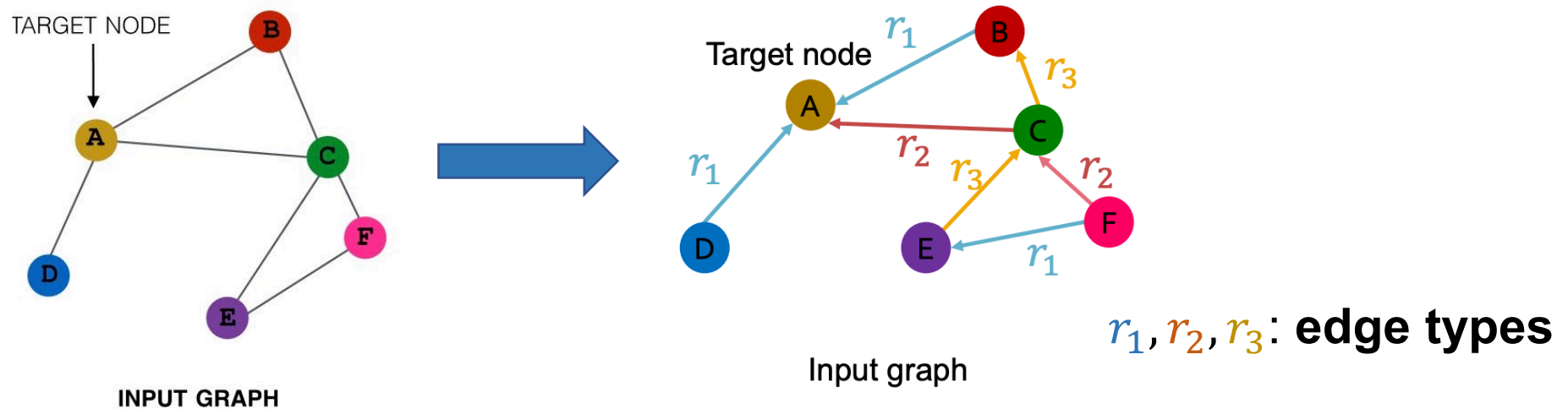
$$\mathbf{m}_u^{(l)} = \alpha_{vu} \mathbf{W}^{(l)} \mathbf{h}_u^{(l-1)}, u \in N(v)$$

- In **homogeneous** graph, we use **same** weight matrix to perform message computing



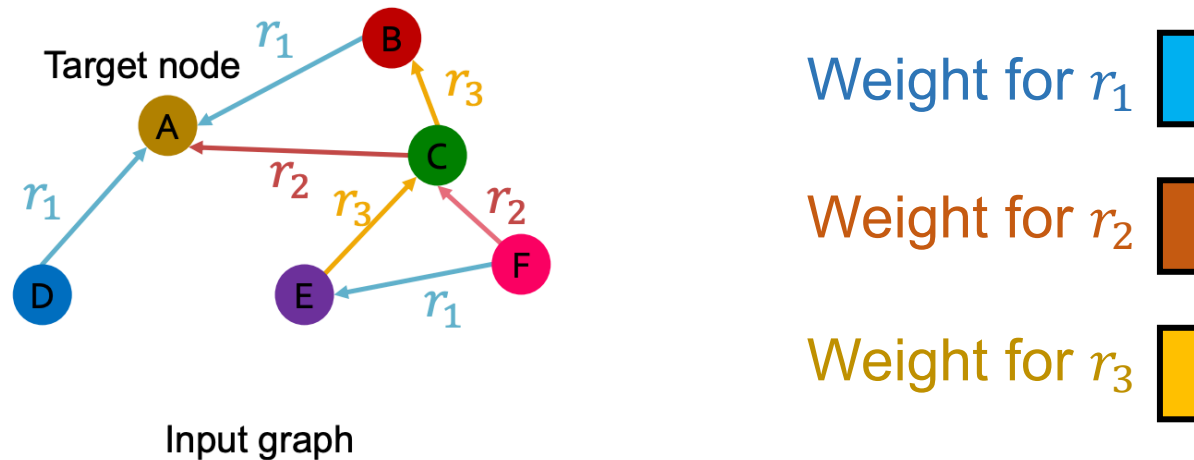
Relational GCN (1)

- How about the graph with multiple relational types?



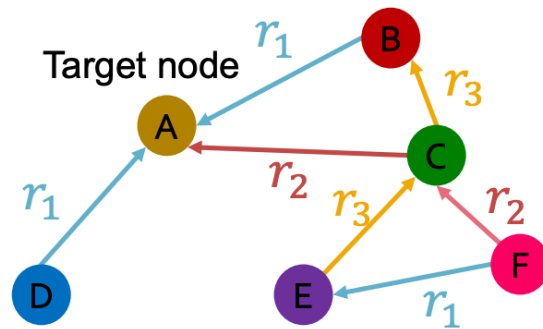
Relational GCN (2)

- How about the graph with multiple relational types?
 - Extend GCN to **Relational GCN** (RGCN)!
 - Use different weight matrix of **message process** for different relation types

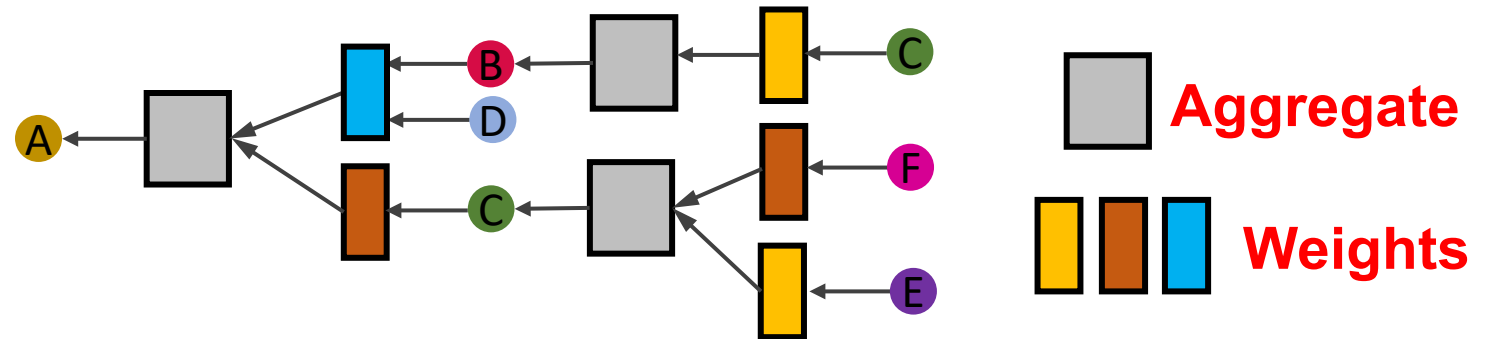


Relational GCN (3)

- How about the graph with multiple relational types?
 - Extend GCN to **Relational GCN** (RGCN)!
 - Use different weight matrix of **message process** for different relation types

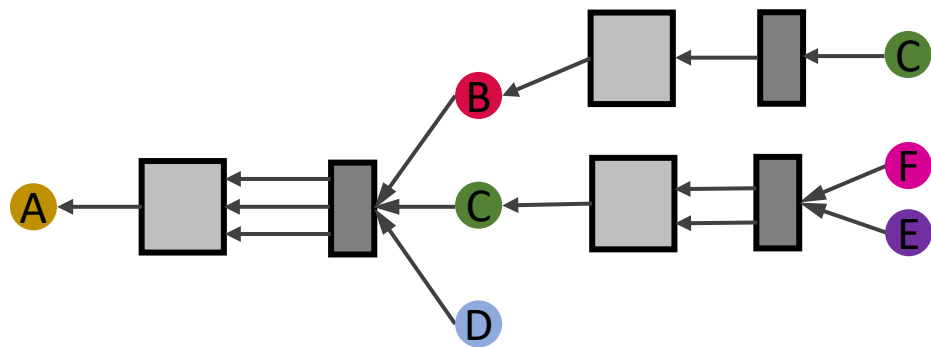


Input graph

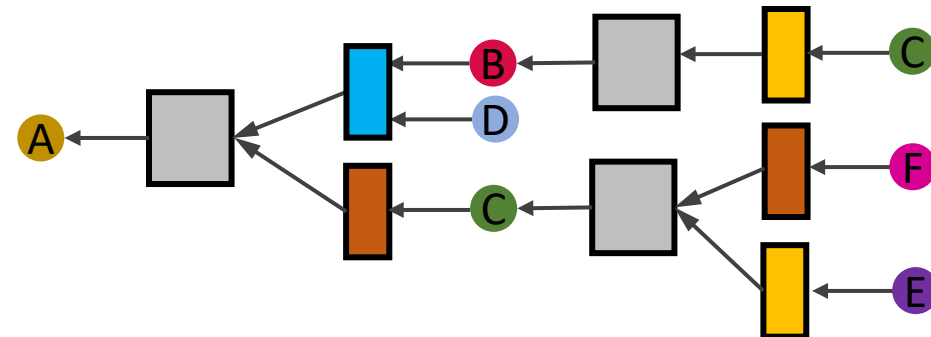


Relational GCN (4)

- Comparison between GCN and Relational GCN



All the nodes in a layer share same weight



Node with different type uses different weight

Relational GCN (5)

- A Relational GCN layer:

- **Message** computing: transform information of neighbor node of relation r to a message

$$\mathbf{m}_{u,r}^{(l)} = \frac{1}{|N_v^r|} \mathbf{W}_r^{(l)} \mathbf{h}_u^{(l-1)}, u \in N_v^r$$

Normalized by node degree of the relation

- **Aggregate** message: aggregate messages from neighbor nodes

$$\mathbf{h}_v^{(l)} = \sigma \left(\sum_{r \in R} \sum_{u \in N_v^r} \mathbf{m}_{u,r}^{(l)} \right)$$

For every relation type

Scalability of RGCN (1)

- **Parameters of RGCN**

- Suppose we have L layers, $|R|$ relations, and the hidden size d at every layer is identical
- For each layer, model has $|R|$ weights $\mathbf{W}_r^{(l)} \in \mathbb{R}^{d \times d}$. So parameters of every layer can be $|R| \times d^2$
- Considering L layers, the parameters of RGCN can be $L \times |R| \times d^2$!
- How to improve the scalability of RGCN?

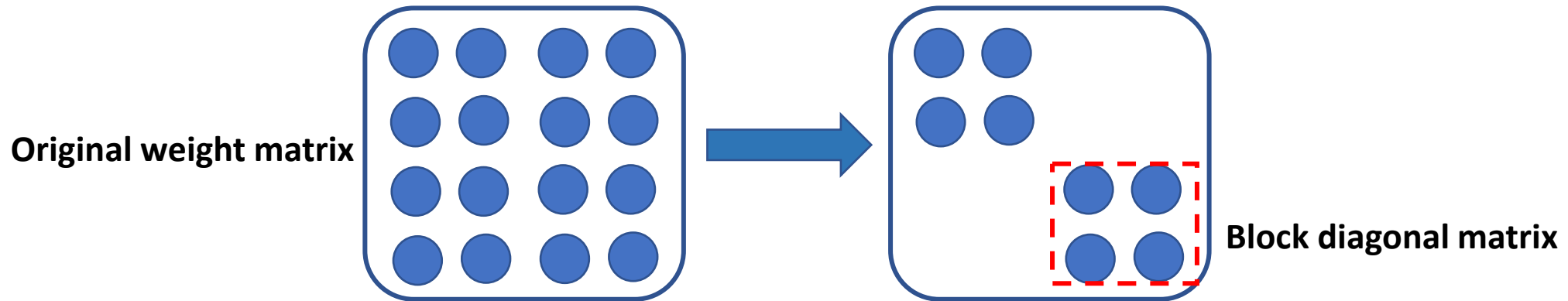
Scalability of RGCN (2)

- Block Diagonal Matrix

- Use **sparser** weight matrices

- Parameter of a weight matrix can be reduced from d^2 to $\frac{d^2}{B}$ ←

B is the number of block diagonal matrix



Scalability of RGCN (3)

- Basis Learning

- Share weights across different relations
- Use B **shared** basis matrices $\mathbf{M}_b^{(l)}$ and **relation-specific** learnable weight $a_{rb}^{(l)}$ to represent a relation matrix:

$$\mathbf{W}_r^{(l)} = \sum_{b=1}^B a_{rb}^{(l)} \cdot \mathbf{M}_b^{(l)}$$

- Parameter of all weight matrices in a layer can be reduced from $|R|d^2$ to $B + Bd^2$

B scalars $\{a_{r0}^{(l)}, \dots, a_{rB}^{(l)}\}$ **Basis matrix**



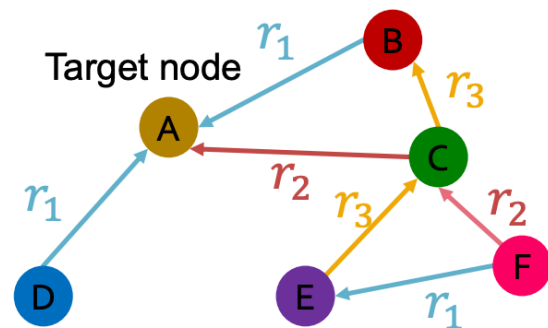
Machine Learning Tasks for Graph-structured Data

- Graph Attention Network
- Introduction of Heterogeneous Graph
- **Multi-hop Attention Graph Neural Network**

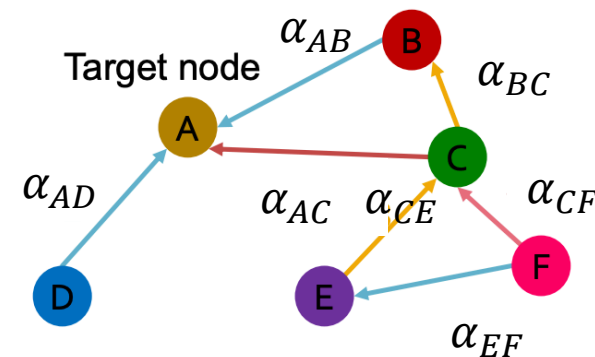
Multi-hop attention graph neural network. *IJCAI 2020*

Homogeneous GAT (1)

- How to extend Graph Attention Network (GAT) to heterogeneous graphs?



Input graph



Input graph

α : edge weight
produced by GAT

Homogeneous GAT (2)

- A GAT layer:

- **Attention** computing: calculate the importance of neighbors

$$\alpha_{vu} = a\left(\mathbf{h}_v^{(l-1)}, \mathbf{h}_u^{(l-1)}\right)$$

- **Message** computing: transform information of neighbor node to a message

$$\mathbf{m}_u^{(l)} = \alpha_{vu} \mathbf{W}^{(l)} \mathbf{h}_u^{(l-1)}, u \in N_v$$

- **Aggregate** message: aggregate messages from neighbor nodes

$$\mathbf{h}_v^{(l)} = \sigma\left(\sum_{u \in N_v} \mathbf{m}_u^{(l)}\right)$$

Learnable attention mechanism

Homogeneous GAT (3)

- Attention mechanism a :

- Compute **attention coefficient** e_{vu} based on v, u :

$$e_{vu} = \text{Linear} \left(\text{Concat} \left(\mathbf{W}_t^{(l)} \mathbf{h}_u^{(l-1)}, \mathbf{W}_s^{(l)} \mathbf{h}_v^{(l-1)} \right) \right)$$

- **Normalize** e_{vu} by the softmax function

$$\alpha_{vu} = \frac{\exp(e_{vu})}{\sum_{k \in N_v} \exp(e_{vk})}$$

N_v : neighborhood nodes of v

Learnable weights for source node and target node

Linear layer

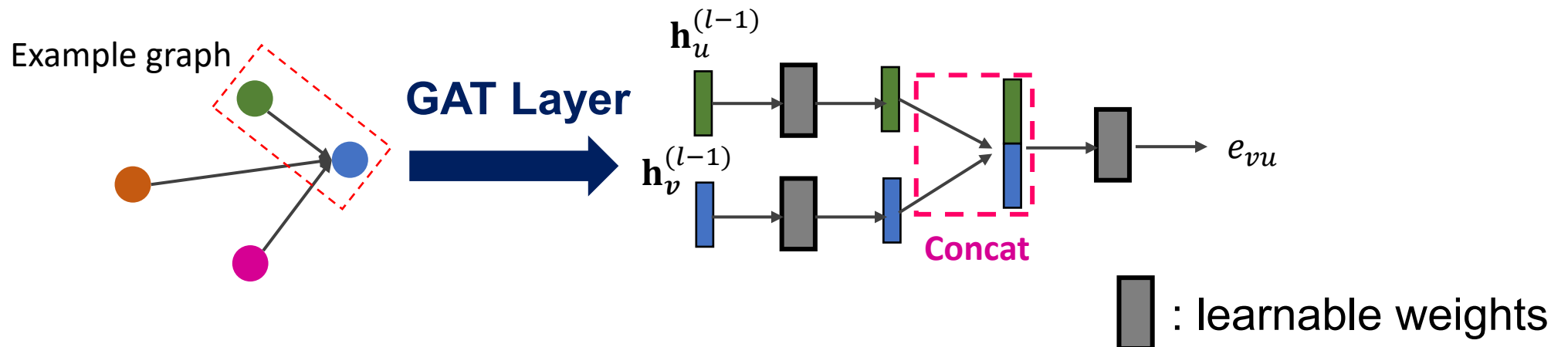
Homogeneous GAT (4)

- Attention mechanism a :

- Compute **attention coefficient** e_{vu} based on v, u :

$$e_{vu} = \text{Linear} \left(\text{Concat} \left(\mathbf{W}_t^{(l)} \mathbf{h}_u^{(l-1)}, \mathbf{W}_s^{(l)} \mathbf{h}_v^{(l-1)} \right) \right)$$

- Assign learnable weights on node embeddings:



Multi-hop Attention Graph Neural Network. *IJCAI 2020*

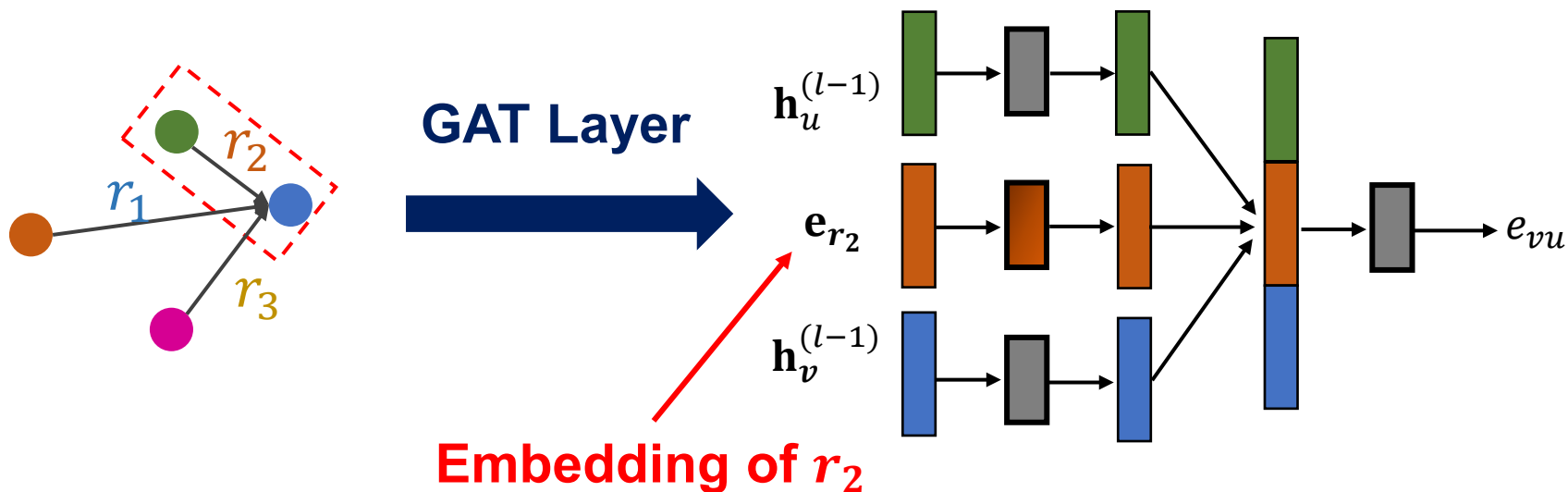
Heterogeneous GAT (1)

- How to compute attention coefficient with edge type?
 - Similar as RGCN, we can use an additional weight to model the relation type!



Heterogeneous GAT (2)

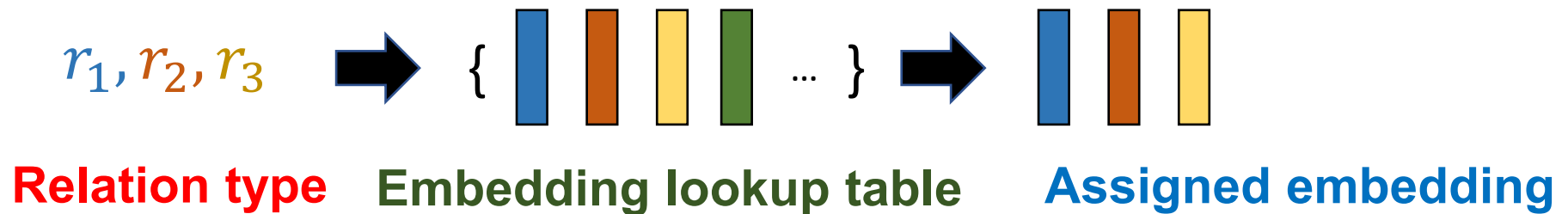
- How to compute attention coefficient with edge type?
 - Similar as RGCN, we can use an additional weight to model the relation type!
 - Attention mechanism with relation:



Multi-hop Attention Graph Neural Network. *IJCAI 2020*

Heterogeneous GAT (3)

- How to encode the relation type into a vector?
 - Simplest way: assign a learnable vector to every relation type



Heterogeneous GAT (4)

- Attention mechanism *att* for heterogeneous graph:

- Compute **attention coefficient** e_{vu} based on v, u, r_{vu} :

$$e_{vu} = \text{Linear} \left(\text{Concat} \left(\mathbf{W}_t^{(l)} \mathbf{h}_u^{(l-1)}, \mathbf{W}_s^{(l)} \mathbf{h}_v^{(l-1)}, \mathbf{W}_{r_{vu}}^{(l)} \mathbf{e}_{r_{vu}} \right) \right)$$

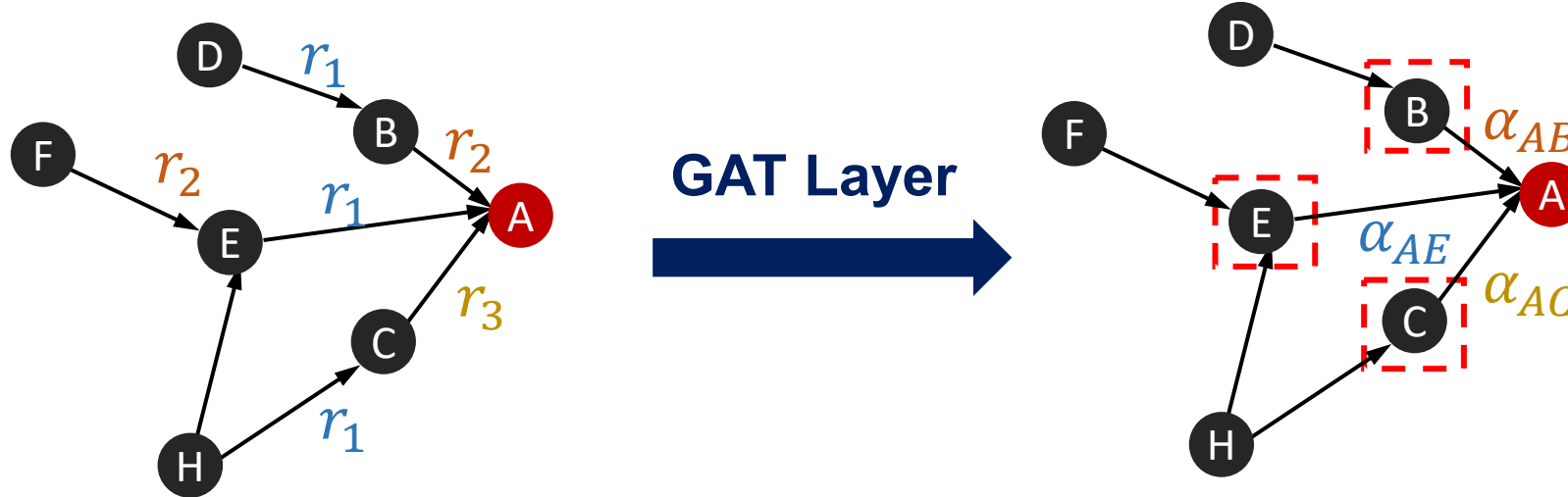
r_{vu} : relation type between v and u

- **Normalize** e_{vu} by softmax function

$$\alpha_{vu} = \frac{\exp(e_{vu})}{\sum_{k \in N_v} \exp(e_{vk})}$$

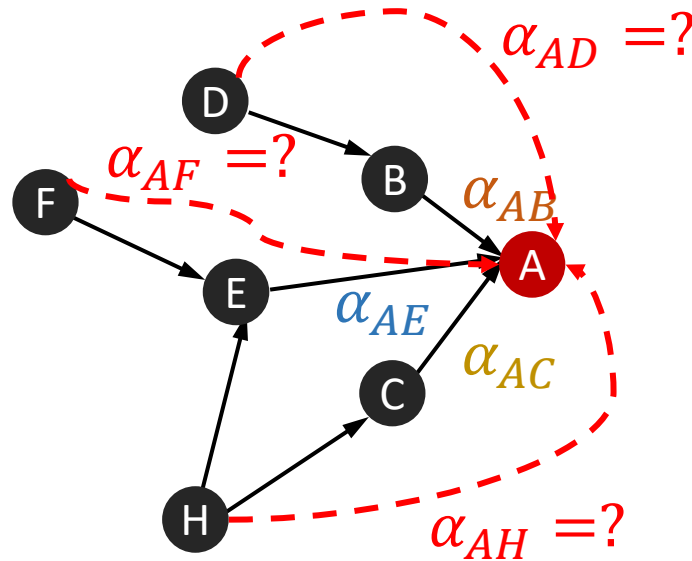
Limitation of Single Hop Attention (1)

- A single GAT layer can only explore the relationship between a node and its **one-hop** neighbors
 - Target node only attends to its immediate neighbors



Limitation of Single Hop Attention (2)

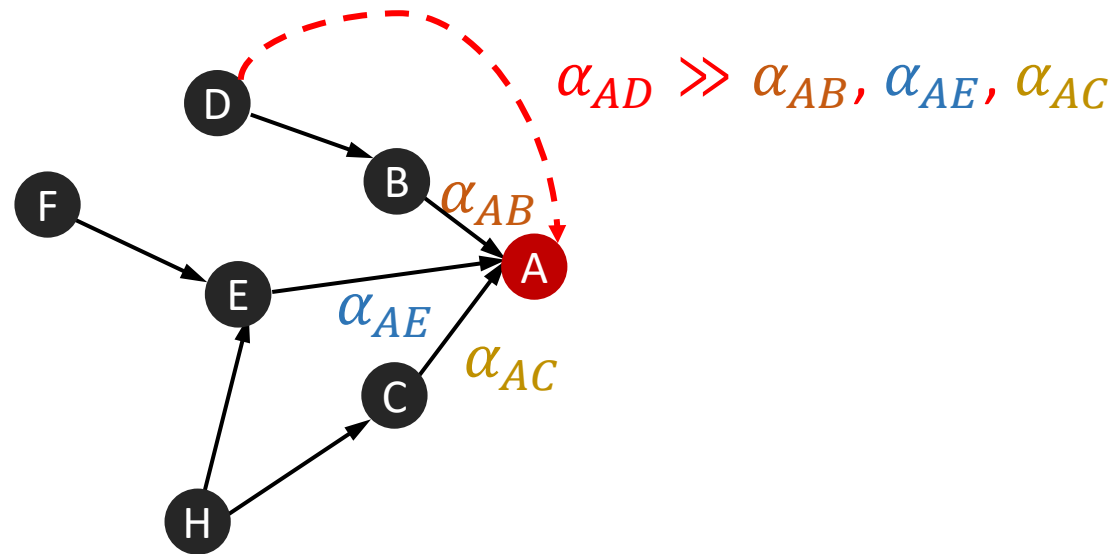
- A single hop attention falls short in exploring **broader graph structure** and **multi-hop** neighbors
 - Stacking multiple GAT layers causes **over-smoothing** and **over-fitting**



Multi-hop Attention Graph Neural Network. *IJCAI 2020*

Benefit of Multi-Hop Attention (1)

- Benefit of using multi-hop neighbors in a GAT layer
 - Exploit **important** nodes that are **not** directed connected
 - **Less number of message-passing layers** is needed to propagate information



Benefit of Multi-Hop Attention (2)

- Benefit of using multi-hop neighbors in a GAT layer
 - Attention score **not only** depends on node representation
 - Compute the attention score over **all the possible paths** connecting two nodes



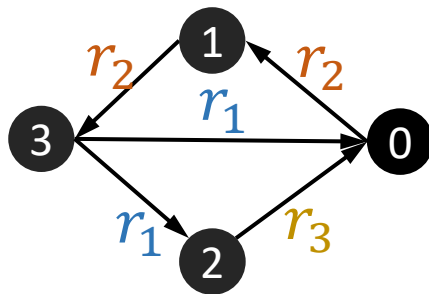
Multi-Hop Attention (1)

- How to incorporate multi-hop neighbors in a GAT layer?

- We can first calculate the attention of one-hop neighbors

$$\alpha_{vu} = a(\mathbf{h}_u, \mathbf{h}_v, \mathbf{e}_{r_{vu}}) \leftarrow \text{Relation embedding}$$

- Attention scores can be organized as an adjacent matrix A :



$$A = \begin{bmatrix} 0 & 0 & \alpha_{02} & \alpha_{03} \\ \alpha_{10} & 0 & 0 & 0 \\ 0 & 0 & 0 & \alpha_{23} \\ 0 & \alpha_{31} & 0 & 0 \end{bmatrix}$$

Multi-Hop Attention (2)

- Each node can access its l -hop neighbors by $A^l = \overbrace{AAA \cdots}^l$
 - For example, A_{ij}^2 sums up number of **all the paths** of length 1 between **each of v_i 's neighbors and v_j**

v_0 's neighbors: v_2, v_3

$v_0 \rightarrow v_3 \rightarrow v_1$

$$A^2 = \begin{bmatrix} 0 & 0 & \alpha_{02} & \alpha_{03} \\ \alpha_{10} & 0 & 0 & 0 \\ 0 & 0 & 0 & \alpha_{23} \\ 0 & \alpha_{31} & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & \alpha_{02} & \alpha_{03} \\ \alpha_{10} & 0 & 0 & 0 \\ 0 & 0 & 0 & \alpha_{23} \\ 0 & \alpha_{31} & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & \alpha_{03}\alpha_{31} & 0 & \alpha_{02}\alpha_{23} \\ 0 & 0 & \alpha_{10}\alpha_{02} & \alpha_{10}\alpha_{13} \\ 0 & \alpha_{23}\alpha_{31} & 0 & 0 \\ \alpha_{31}\alpha_{10} & 0 & 0 & 0 \end{bmatrix}$$

v_3 's neighbors: v_1

Multi-Hop Attention (3)

- How to incorporate multi-hop neighbors in a GAT layer?

- Attention **diffusion**!

$$\mathcal{A} = \sum_{k=0}^{\infty} \alpha(1 - \alpha)^k A^k, 0 < \alpha < 1$$

- Increasing the receptive field of the attention

- Attention between two nodes not only depends on node representation, but also the **paths** between them:

$$\mathcal{A}_{ij} = \alpha A_{ij}^0 + \alpha(1 - \alpha) A_{ij}^1 + \alpha(1 - \alpha)^2 A_{ij}^2 + \alpha(1 - \alpha)^3 A_{ij}^3 + \dots$$

**1-hop path attention
between v_i and v_j**

**2-hop path attention
between v_i and v_j**

**3-hop path attention
between v_i and v_j**

Multi-Hop Attention (4)

- Why do we need $\alpha(1 - \alpha)^k$?
 - It can control the weight of attention score of different hop
 - Nodes further away should be weighted **less** in message aggregation!
 - For example, $\alpha = 0.5$:

$$\mathcal{A}_{ij} = 0.5A_{ij}^0 + 0.25A_{ij}^1 + 0.125A_{ij}^2 + 0.0625A_{ij}^3 + \dots$$

Weight decays gradually

Multi-Hop Attention GNN

- Multi-hop attention GNN:

- **One-hop** attention computing:

$$A_{vu}^{(l-1)} = att(\mathbf{h}_u^{(l-1)}, \mathbf{h}_v^{(l-1)}, \mathbf{e}_{r_{vu}})$$

**Attention score
between u, v**

- Building **multi-hop** attention diffusion matrix:

$$\mathcal{A} = \sum_{k=0}^{\infty} \alpha(1 - \alpha)^k A^{(l-1)^k}, 0 < \alpha < 1$$

- **Aggregate** message: aggregate messages based on multi-hop attention

$$\mathbf{h}_v^{(l)} = \sum_{u \in N_v} \mathcal{A}_{vu} \mathbf{h}_u^{(l-1)}$$

- Note: N_v here is defined as the set of **multi-hop neighbors** (instead of immediate neighbors). It can be the set of all nodes for larger k

Limitation of Attention Diffusion

- But computing the attention diffusion is **costly**
 - \mathcal{A}^l will be **denser** with the growing of l
 - Using \mathcal{A} will lead to computational complexity and memory requirement of **$O(n^2)$**
 - How to compute it efficiently?

Approximate Computation for Attention Diffusion (1)

- Let's first rewrite the aggregation step in matrix form:

$$\mathbf{H}^{(l)} = \mathcal{A}\mathbf{H}^{(l-1)} = \sum_{k=0}^{\infty} \alpha(1 - \alpha)^k A^k \mathbf{H}^{(l-1)}$$

- Expand the formula:

$$\mathbf{H}^{(l)} = \underbrace{\alpha \mathbf{H}^{(l-1)}}_{k=0} + \underbrace{\alpha(1 - \alpha) A \mathbf{H}^{(l-1)}}_{k=1} + \underbrace{\alpha(1 - \alpha)^2 A^2 \mathbf{H}^{(l-1)}}_{k=2} + \dots$$

Approximate Computation for Attention Diffusion (2)

- When $k = 1$:

$$\mathbf{Z}^{(1)} = \alpha \overset{k=0}{\mathbf{H}^{(l-1)}} + \alpha(1 - \alpha) \overset{k=1}{A^{(l-1)}} \mathbf{H}^{(l-1)}$$

- When $k = 2$:

$$\begin{aligned} \mathbf{Z}^{(2)} &= \alpha \overset{k=0}{\mathbf{H}^{(l-1)}} + \alpha(1 - \alpha) \overset{k=1}{A} \mathbf{H}^{(l-1)} + \alpha(1 - \alpha)^2 \overset{k=2}{A^2} \mathbf{H}^{(l-1)} \\ &= \alpha \mathbf{H}^{(l-1)} + (1 - \alpha) A \left(\alpha \mathbf{H}^{(l-1)} + \alpha(1 - \alpha) A \mathbf{H}^{(l-1)} \right) \\ &= \alpha \mathbf{H}^{(l-1)} + (1 - \alpha) A \mathbf{Z}^{(1)} \end{aligned}$$

- We find a pattern!

For simplicity, we rewrite $A^{(l-1)}$ as A here

Approximate Computation for Attention Diffusion (3)

- When $k = 3$:

$$\begin{aligned}\mathbf{Z}^{(3)} &= \overset{k=0}{\alpha \mathbf{H}^{(l-1)}} + \overset{k=1}{\alpha(1-\alpha)A\mathbf{H}^{(l-1)}} + \overset{k=2}{\alpha(1-\alpha)^2A^2\mathbf{H}^{(l-1)}} + \overset{k=3}{\alpha(1-\alpha)^3A^3\mathbf{H}^{(l-1)}} \\ &= \alpha \mathbf{H}^{(l-1)} + (1-\alpha)A(\overset{k=0}{\alpha \mathbf{H}^{(l-1)}} + \overset{k=1}{\alpha(1-\alpha)A\mathbf{H}^{(l-1)}} + \overset{k=2}{\alpha(1-\alpha)^2A^2\mathbf{H}^{(l-1)}}) \\ &= \alpha \mathbf{H}^{(l-1)} + (1-\alpha)A\mathbf{Z}^{(2)}\end{aligned}$$

- So we can conclude:

$$\begin{aligned}\mathbf{Z}^{(k)} &= \alpha \mathbf{Z}^{(0)} + (1-\alpha)A\mathbf{Z}^{(k-1)}, \mathbf{Z}^{(0)} = \mathbf{H}^{(l-1)} \\ \mathbf{H}^{(l)} &= \mathbf{Z}^{(\infty)}\end{aligned}$$

- An **approximated** iterative computation to the original attention diffusion!

For simplicity, we rewrite $A^{(l-1)}$ as A here

Approximate Computation for Attention Diffusion (4)

- An approximated multi-hop attention GNN:

- **One-hop** attention computation:

$$A_{vu}^{(l-1)} = a(\mathbf{h}_u^{(l-1)}, \mathbf{h}_v^{(l-1)}, \mathbf{e}_{r_{vu}})$$

- **Aggregate** message: iteratively perform the following computation

$$\begin{aligned}\mathbf{Z}^{(0)} &= \mathbf{H}^{(l-1)} \\ \mathbf{Z}^{(i+1)} &= \alpha \mathbf{Z}^{(0)} + (1 - \alpha) A^{(l-1)} \mathbf{Z}^{(i)}, i = 0, \dots, I - 1 \\ \mathbf{H}^{(l)} &= \mathbf{Z}^{(I)}\end{aligned}$$

Summary of the Lecture

- **Recap: Graph attention mechanism**
 - **Graph attention network on homogeneous graph:**
 - Compute the importance score of neighbor by learnable weights
 - Multi-head attention
 - **Heterogeneous graph:**
 - Use cases
 - Relational GCN
 - **Multi-hop attention network:**
 - Single-hop graph attention network on heterogeneous graph
 - Multi-hop graph attention network on heterogeneous graph through **diffusion**