# XAI for Graphs

CPSC483: Deep Learning on Graph-Structured Data

**Rex Ying** 

### Readings

- Readings are updated on the website (syllabus page)
- Readings:
  - <u>LIME</u> (local interpretation)
  - **SHAP** (attribution)
  - GNNExplainer
  - GNN Explainability Taxonomy
  - Trustworthy Graph Neural Networks
  - **GraphFramEx** Evaluation

### Trustworthy Graph Learning

- Trustworthy AI/GNN includes many components
  - Explainability, fairness, robustness, privacy, ...
  - Algorithms to tackle combination of these aspects

#### Challenges

- Role of graph topology is previously unexplored in these problems
- Comprehensive quantitative evaluation

## Big Picture: Aspects of Trustworthy GNNs

- Robustness
- Explainability
- Privacy
- Fairness
- Accountability
- Environmental well-being
- Others

Each aspect can play a role in gaining trust from users of deep learning models

#### **Challenges in GNN context**

- Role of graph topology is previously unexplored in these problems
- Quantiative evaluation is often difficult

## Outline of Today's Lecture

1. Explainability and its Problem Settings

2. GNNExplainer

3. Explainability Evaluation

### Outline of Today's Lecture

# 1. Explainability and its Problem Settings Motivation, goals and settings

2. GNNExplainer

3. Explainability Evaluation

### Explainability

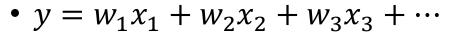
- The black-box nature of deep learning makes it a major challenge to:
  - Understand what is learned by the ML model
  - Extract insights of the underlying data we are trying to model
- Explainable Artificial Intelligence (XAI) is an umbrella term for any research trying to solve the black-box problem for AI
- Why is it useful?
  - Enable users to understand the decision-making of the model
  - Gain trust from human users of the deep learning system
- Simple-to-read guide: 2004.14545.pdf (arxiv.org)

What was explainable about previous ML models?

### Explainable Models: Linear regression

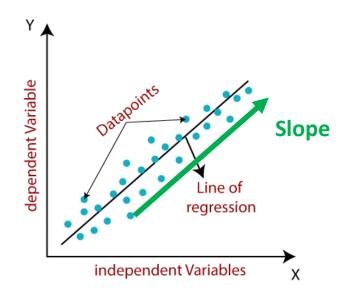
#### Linear regression

• **Slope is explainable** (how much does one variable affects a prediction)





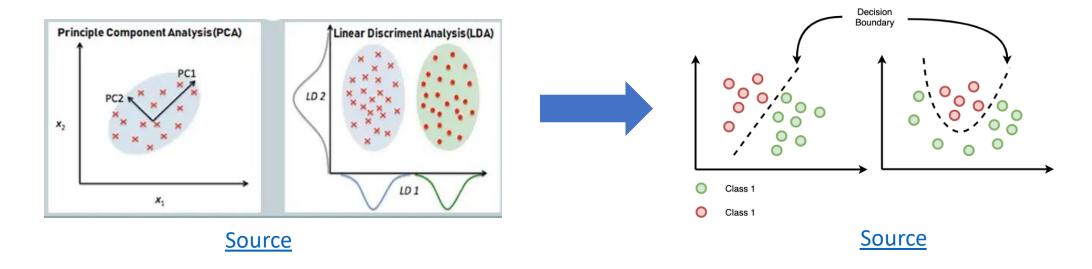
- Each feature has an associated weights, indicating its importance
  - "A change of  $\Delta x$  amount to feature  $x_1$  will result in increase of prediction by  $\Delta y$



### Explainable Models: Dimension Reduction

#### Dimension reduction

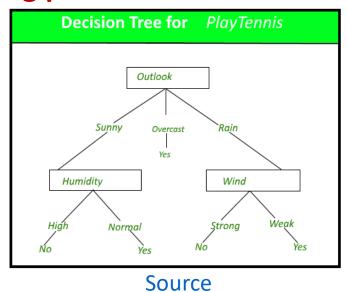
Dimension reduction allows us to visualize the training data distribution

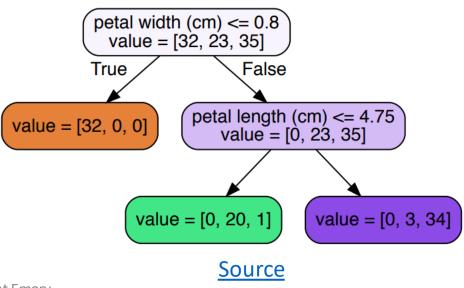


- Decision boundary can be visualized and understood
  - Instances at the boundary characterizes how different classes are different

### Explainable Models: Decision Tree

- Decision trees are very explainable!
- On every node of the decision tree, we understand a criteria for prediction
- We can perform statistics for each decision node
  - E.g. if the condition of the node is met, 80% of the instances will be classified as being positive





### Explainable Characteristics

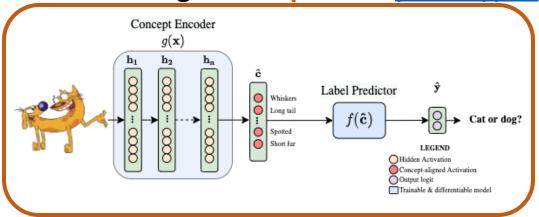
What makes model explainable?

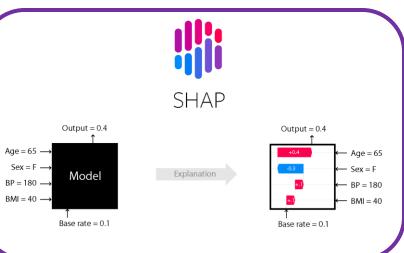
• Importance values (for pixels, features, words, nodes in graphs ...)

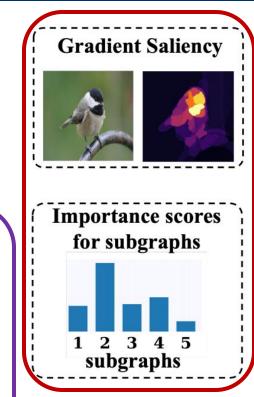
• Attributions: straightforward relationships between prediction

and input features

Encourage concepts and prototypes







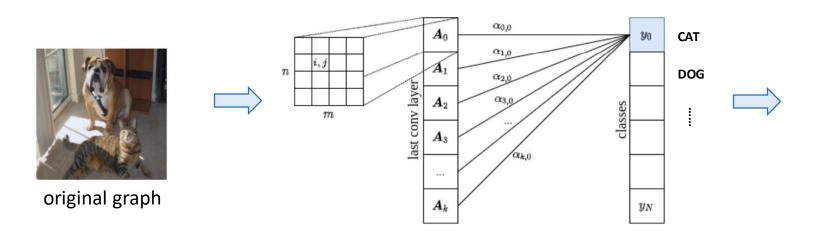
### Example: Computer Vision

#### **Explanation in Computer Vision:**

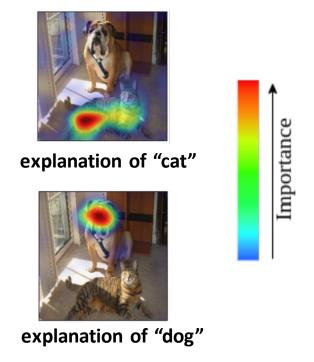
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A particular region of the image **displays the predicted class of objects** (cat / dog in this example)

Importance scores on pixels



computation process of CNN and the prediction

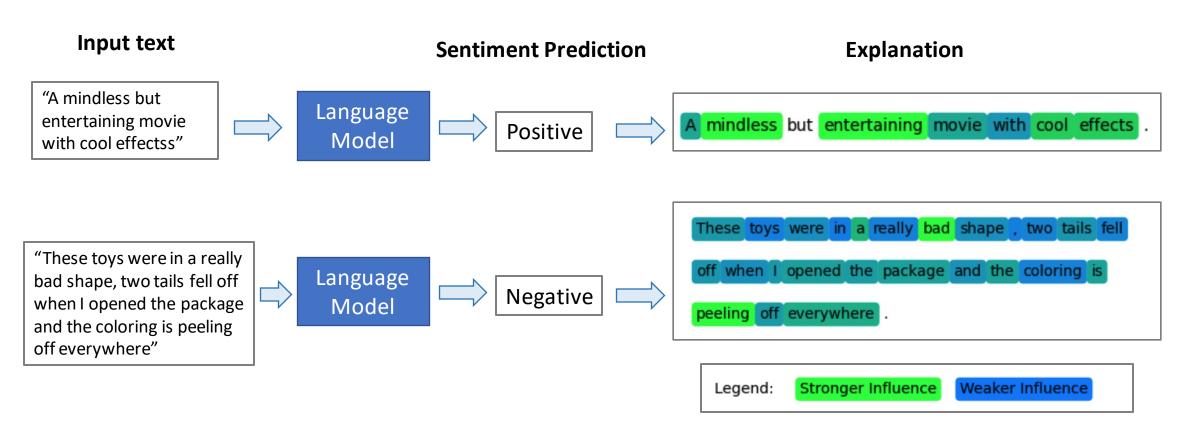


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## Example: Natural Language Processing

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Explanation in Natural Language Processing: important tokens that lead to the prediction



Dunn, Andrew, Diana Inkpen, and Răzvan Andonie. "Context-Sensitive Visualization of Deep Learning Natural Language Processing Models."

Rex Ying, Guest Lecture at Emory

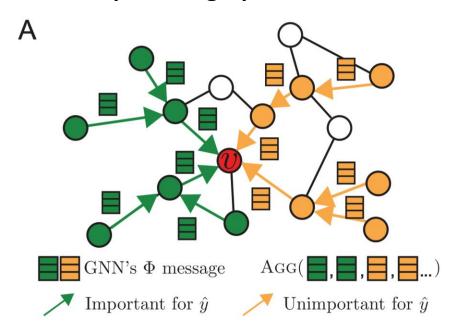
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# Example: Graph Learning

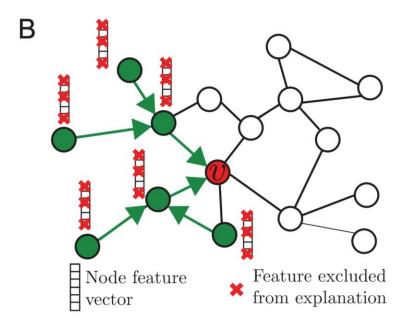
**Explanation in Graph Learning:** an important **subgraph structure** and a small **subset of node features** that play a crucial role in GNNs prediction

Explanations for prediction at **node** v

A: Import subgraph structure

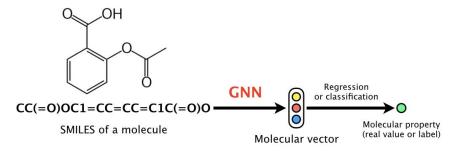


**B:** important subset of features



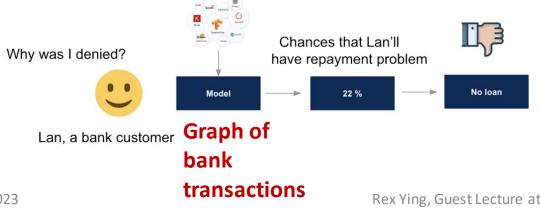
## Goal of GNN Explainability

- Model's behavior might be different from the underlying phenomenon
- Explaining ground truth phenomenon



What are the characteristics of toxic molecules?

Explaining model predictions



Why does the model recommend no loan for Person X?

### Deep Learning Explainability Methods: Examples

#### Proxy Model

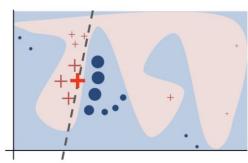
 Learn an interpretable model that locally approximates the original model. (Example: <u>SHAP</u>)

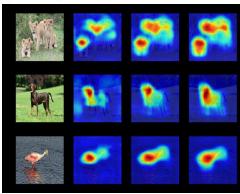
#### Saliency Maps

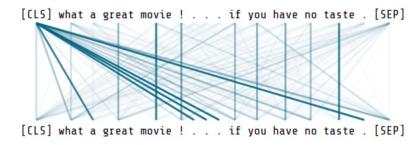
 Compute the gradients of outputs with respect to inputs (example: <u>Grad-CAM</u>)

#### Attention Mechanisms

 Visualize attention weights in attention models, such as <u>transformer</u> and <u>GAT</u> architectures.







## Reasons for Explainability

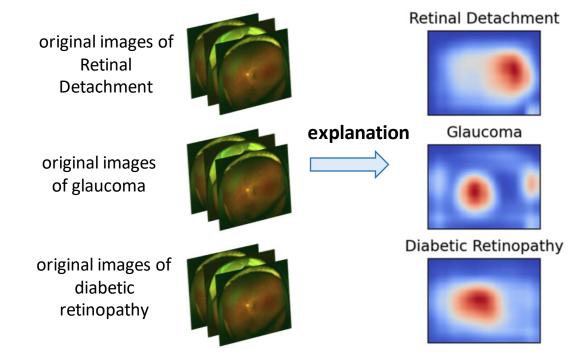
### Why do we need Explainability?

- Trust: Explainability is a prerequisite for humans to trust and accept the model's prediction.
- Causality: Explainability can sometimes imply causality for the target prediction: attribute X causes the data to be Y
- Transferability: The model needs to convey an understanding of decision-making by humans before it can be safely deployed to unseen data.
- Fair and Ethical Decision Making: Knowing the reasons for a certain decision is a societal need, in order to perceive if the prediction conforms to ethical standards.

## Explainability Settings (1)

#### By target:

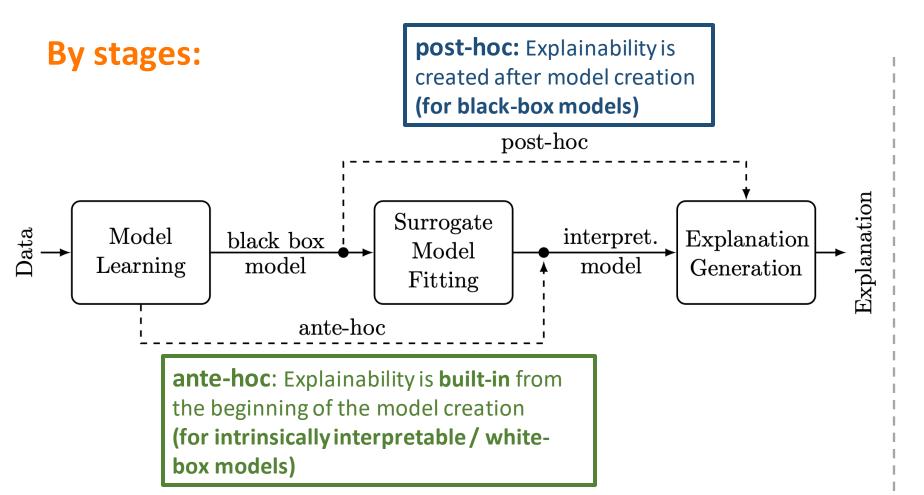
- Instance-level: a local explanation for a single input x and the prediction  $\hat{y}$ 
  - identify the important components of individual instances
- Model-level: a global explanation for a specific dataset D or classes of D
  - provide high-level insights into the model's decision-making behaviors



**Example: model-level explanations for each class** 

Engelmann, Justin, Amos Storkey, and Miguel O. Bernabeu. "Global explainability in aligned image modalities."

## Explainability Settings (2)



#### By applicability of the method:

model-specific: the machanism for generating explanation is model-dependent and works only for a specific model.

#### model-agnostic:

the machanism for generating explnation is **applicable** for many or even all model classes

## Outline of Today's Lecture

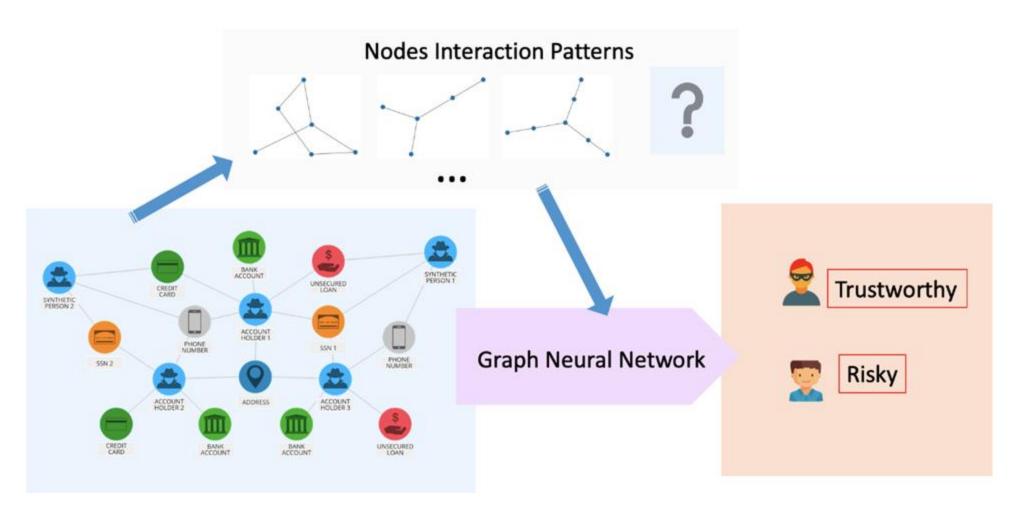
### 1. Explainability and its Problem Settings

### 2. GNNExplainer

The first and very commonly used GNN explainability method Reference: GNNExplainer (NeurIPS 2019)

### 3. Explainability Evaluation

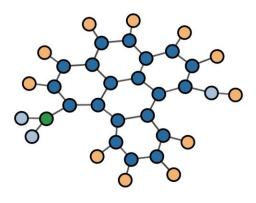
### Example: Financial markets as graphs



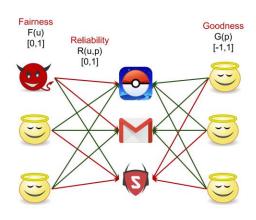
### GNN Explainability Use Cases

- Questions after training GNNs (post-hoc setting):
  - Why is an item recommended to a user?
  - Why is the molecule mutagenic?
  - Why is the user classified as fraudulent?





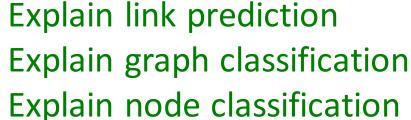
Mutagenic Molecule



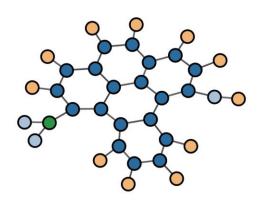
Fraudulent Detection

### Explainability: Motivation (2)

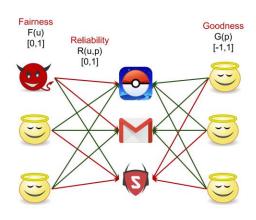
- Example questions after training GNNs:
  - Why is an item recommended to a user?
  - Why is the molecule mutagenic?
  - Why is the user classified as fraudulent?







Mutagenic Molecule



Fraudulent Detection

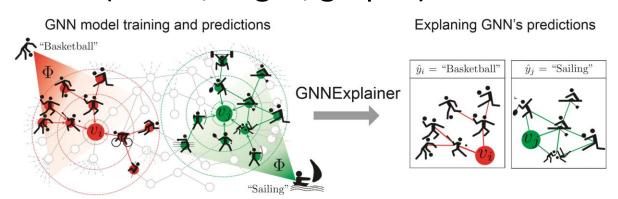
### GNNExplainer Pipeline

### Training time:

- Optimize GNN on training graphs
- Save the trained model

#### Test time:

- Explain predictions made by the GNN
- On unseen instances (nodes, edges, graphs)

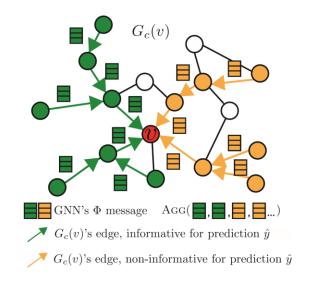


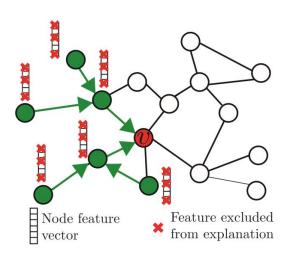
### Challenges

- Explain predictions for multiple tasks
  - Node classification
  - Graph classification
  - Link prediction
- Model agnostic (post-hoc)
  - Need to be applied to a variety of GNN models: GCN, GraphSAGE, GAT etc.
- Predictions on graphs are induced by a **complex combination** of **nodes**, **edges** between them, and even **motifs** / **subgraph** structures.
- Unlike in CV, gradient is a less reliable signal on real-world graphs due to the discrete nature of edges
  - In many cases (counterfactual explanation, model-level explanations), gradients cannot be used at all

## How to explain a GNN

- Consider the general message-passing framework
- The importance of node features





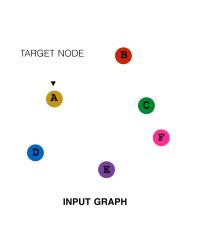
#### **Structural explanation**

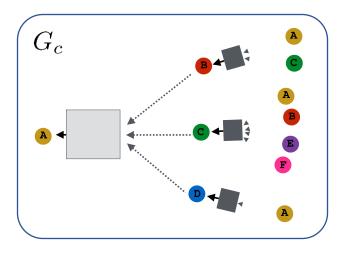
#### **Feature explanation**

GNNExplainer explain both aspects simultaneously

### GNNExplainer Input

• Without loss of generality, consider node classification task:





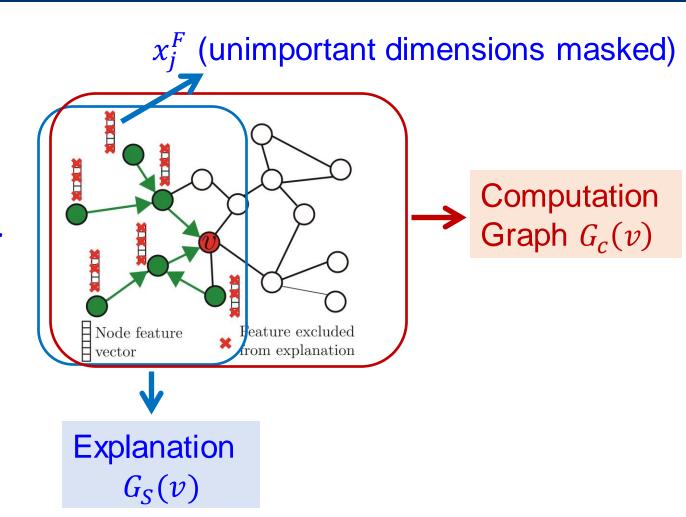
Suppose GNN predicts label  $\hat{y}$  for node v

- Input computation graph:  $G_c(v)$
- Adjacency matrix of  $G_c: A_c(v) \in \{0,1\}^{n \times n}$
- Node Feature:  $X_c(v) = \{x_j | v_j \in G_c(v)\}$

# GNNExplainer Output

- GNN model  $\phi$  learns  $P_{\phi}(Y \mid A_c(v), X_c(v))$
- Y denotes predicted label of v
- GNNExplainer outputs  $(A_S, X_S^F)$
- Graph  $G_S$  with adjacency matrix  $A_S$  is a subgraph of graph with adjacency matrix  $A_c(v)$  (omit v)
- $X_S^F = \{x_j^F | v_j \in G_S\}$  are features for  $G_S$
- Mask F masks out unimportant dimensions

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Ying, Rex, et al. "Gnnexplainer: Generating explanations for graph neural networks." NeurlPS 2019

Rex Ying, Guest Lecture at Emory

### Explain by Mutual Information

- Mutual information (MI)
  - A measure of the mutual correlation between the two random variables.
  - Good explanation should have high correlation with model prediction
  - Relation to entropy:

$$MI(X;Y) = H(X) - H(X|Y) = H(Y) - H(Y|X)$$

- GNNExplainer **Objective**:
  - Maximize MI between label and explanation

$$\max_{G_S} MI(Y; (A_S, X_S)) = H(Y) - H(Y|A = A_S, X = X_S^F)$$

### Explain by Optimization

• By relation to entropy, the objective is equivalent to minimization of conditional entropy:

$$\max_{A_S} MI(Y|(A_S, X_S)) = \min_{A_S} H(Y|A = A_S, X = X_S^F)$$
Subgraph Feature subset

- Finding  $A_S$  that minimizes the conditional entropy is computationally expensive!
  - Issue: Exponentially many possible  $A_S$
- Solution: Treat explanation as a distribution of "plausible explanations", instead of a single graph
  - Optimize the expected explanation
  - Benefit 1: captures multiple possible explanations for the same node
  - Benefit 2: turns discrete optimization to continuous

- Continuous relaxation
  - Optimize the expected adjacency matrix  $A_S$   $\min_{\mathcal{A}}\mathbb{E}_{A_S\sim\mathcal{A}}H(Y|A=A_S,X=X_S)\quad \text{expectation of explanations}$
  - View  $\mathbb{E}_{A_S \sim \mathcal{A}}$  as an adjacency matrix where entries are continuous
- Approximation

$$\min_{\mathcal{A}} H(Y|A = \mathbb{E}_{\mathcal{A}}[A_S], X = X_S)$$

- Optimize the expectation by masking
  - **Element-wise multiply**
- Use  $A_C \odot \operatorname{Mask}$  to represent  $\mathbb{E}_{\mathcal{A}}[A_S]$
- If  $Mask_{ii}$  close to 1, keep edge (i, j); if close to 0, drop edge (i, j).

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- Let  $Mask = \sigma(M)$  be the adjacency mask
  - Continuous relaxation:  $\sigma(M) \in \mathbb{R}$  instead of binary
  - **Sigmoid** function  $\sigma$  squashes M into [0,1]
  - Masking: Element-wise multiply  $\sigma(M)$  by  $A_c$
- Objective:

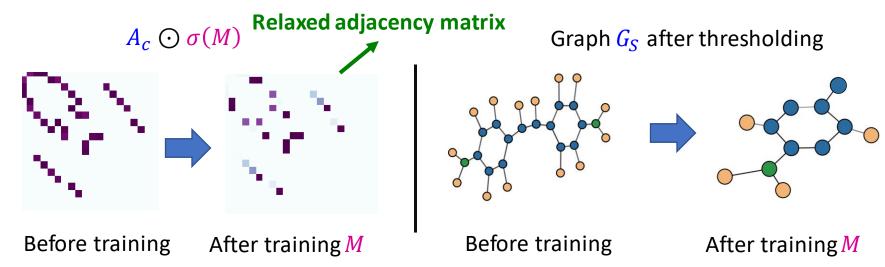
$$\min_{M} -H(P_{\phi}(Y=y|G=A_{\mathcal{C}} \odot \sigma(M), X=X_{\mathcal{S}}))$$

• Optimize *M*:

$$\min_{M} -H(P_{\phi}(Y=y|A=A_c \odot \sigma(M), X=X_S))$$

•  $A_c \odot \sigma(M)$  is the relaxed adjacency matrix

- Prediction probability distribution by the GNN with parameters  $\phi$
- Entries are real-values in [0, 1], instead of being binary
- Threshold  $A_c \odot \sigma(M)$  to get  $G_S$ . Example:



### Feature Explanation

Similarly select features by optimizing for feature mask F

$$X_S^F = \{x_j^F | v_j \in G_S\}, \quad x_j^F = [x_{j,t_1}, ..., x_{j,t_k}]$$

For the selected dimensions,  $\sigma(F_{t_i}) \to 1$ 

- Problem: Zero value could be important!
- Solution: Measure feature importance by how much drop in model confidence when features are replaced with explainability baselines.
- Concept: explainability <u>baseline</u> is the "null model" of a feature, such as the mean of the marginal distribution of each feature.

### Regularization Constraints

- Optimize feature and adjacency masks jointly with regularization
- Concise explanation
  - Mask size:  $Sum(\sigma(M))$
  - Feature size:  $Sum(\sigma(F))$
- Final Objective

$$\min_{M} -H(P_{\phi}(Y = y | G = A_c \odot \sigma(M), X = X_S^F) + \lambda_1 \operatorname{Sum}(\sigma(M)) + \lambda_2 \operatorname{Sum}(\sigma(F))$$

 $-\chi_S$  +  $\chi_1$  sum( $\sigma(M)$ ) +  $\chi_2$  sum( $\sigma(I)$ )

M, F are learnable Parameters when explaining  $G_c(v)$ 

Sum of entries in feature and adjacency masks

- Threshold  $A_c \odot \sigma(M)$  to get the explanation  $G_s$
- The optimization is performed when explaining every instance

#### Explain different tasks

- Node classification: optimize mask (M, F) on the node's neighborhood (computation graph)
- Link prediction: optimize mask (M, F) on union of 2 node neighborhoods
- Graph classification: optimize mask (M, F) on the entire graph

#### Can adapt to different architectures

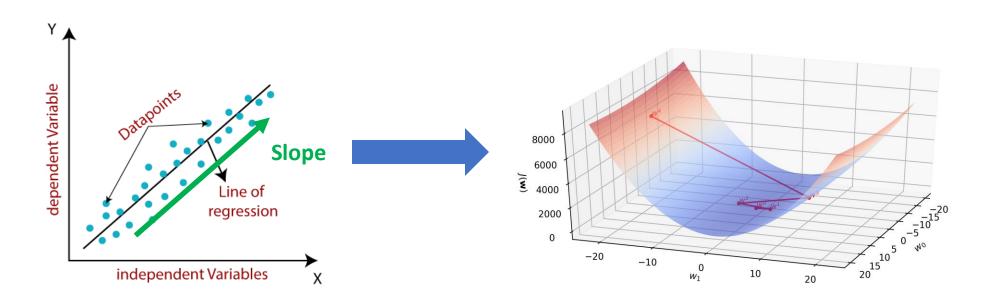
- Graph Attention Networks
- Gated Graph Sequence
- Graph Networks
- GraphSAGE

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We replace  $P_{\phi}$  with the respective architecture

# Experiments: Alternative Approaches (1)

GNN saliency map based on gradients of output score with respect to inputs

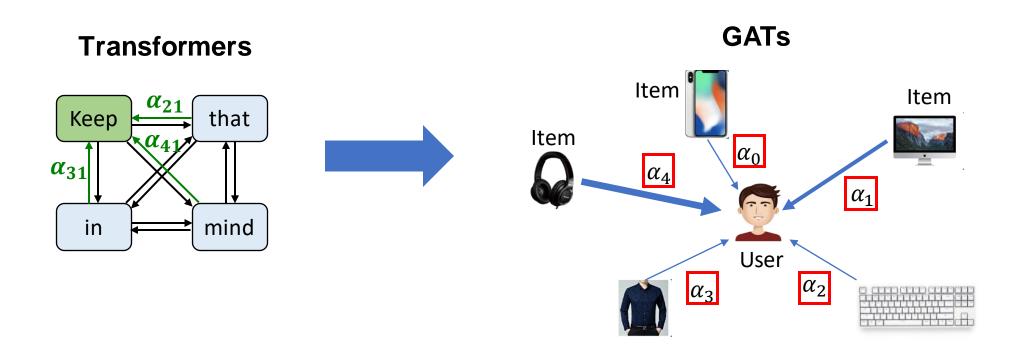


- Gradient is a **local approximation** of the slope
- We compute gradient of objective with respect to the edges and features

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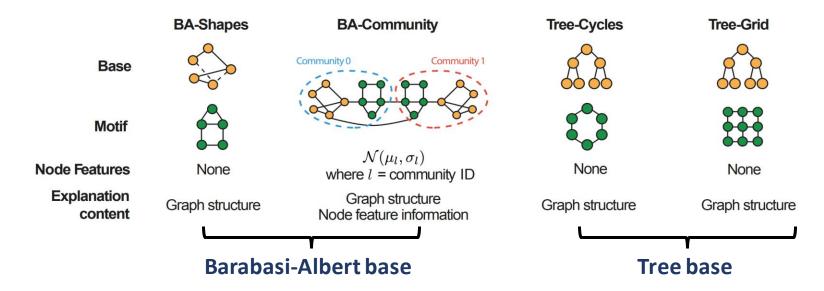
## Experiments: Alternative Approaches (2)

- Attention values based on Graph Attention Networks (GAT)
  - Edge importance indicated by average attention weights across layers for each edge
  - Attention-based importance is available for edges



### Experiments: Datasets (1)

- Synthetic task: is a node part of a given motif?
  - 100 Motifs are randomly attached to nodes in base graphs (500 nodes)
  - Node classification (structural roles)



### Experiments: Datasets (2)

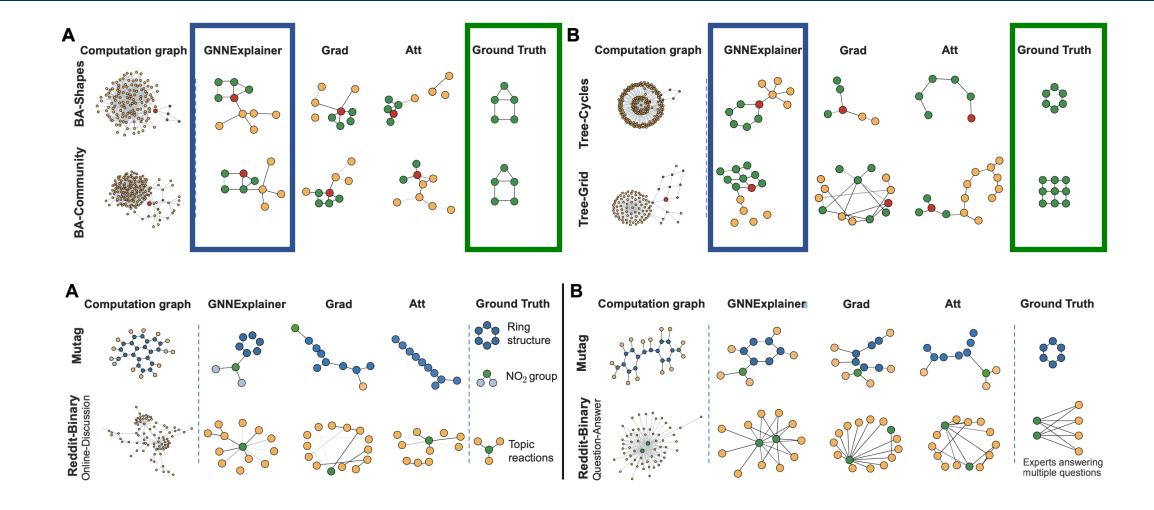
- Real-world tasks
  - Social networks (Reddit-binary dataset)
    - Reddit community prediction
  - Chemistry (Mutagenic molecule dataset)
    - Chemical property prediction
  - Graph classification

#### Results: Quantiative Analysis

- Node classification with ground-truth
- Measures accuracy of explanation with respect to ground-truth

	<b>BA-House</b>	BA-Comm	Tree-Cycle	Tree-Grid
Grad	88.2	73.9	82.4	61.2
Att	81.5	75.0	90.5	66.7
GNN-Explainer	92.5	83.6	94.8	87.5

#### Results: Qualitative Analysis



# Outline of Today's Lecture

1. Explainability and its Problem Settings

2. GNNExplainer

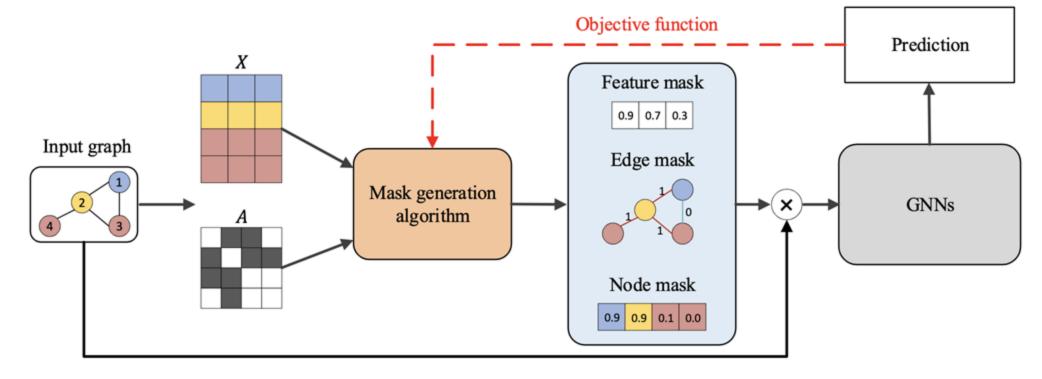
3. Explainability Evaluation

**GNN Explainability Taxonomy and Evaluation** 

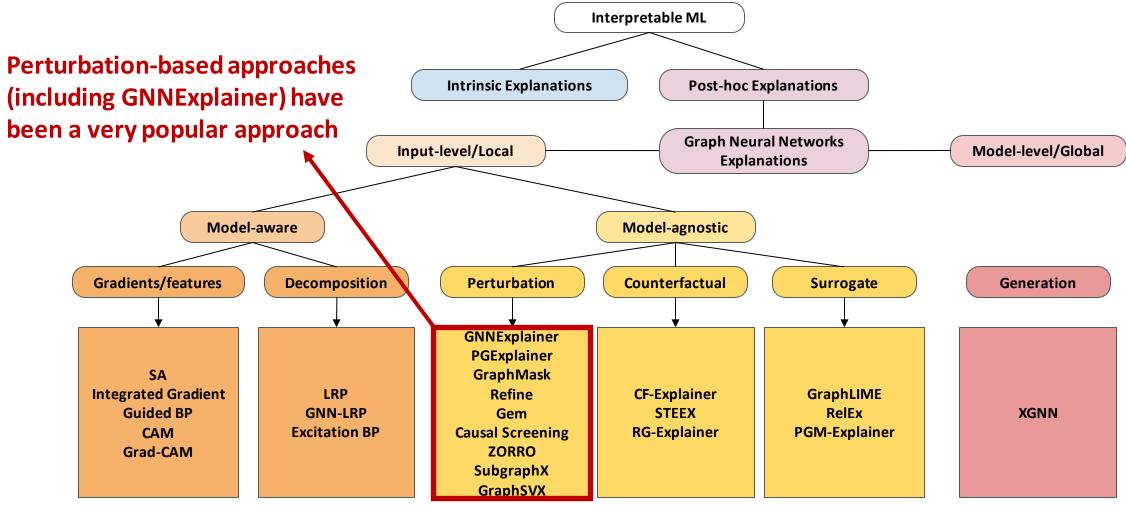
Reference: GraphFramEx (LoG 2022)

#### GNN Post-hoc Explanation Pipeline

• Goal recap: identify important subgraph structures and node features (masks)



### Taxonomy of GNN Explainability Methods

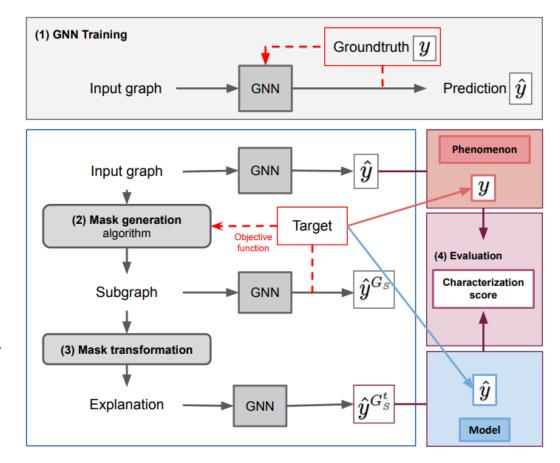


Amara, Kenza, et al. "GraphFramEx: Towards Systematic Evaluation of Explainability Methods for Graph Neural Networks.", LoG 2022

#### Explainability Method Evaluation

- Challenge: groundtruth might not always be available
- Evaluation is multi-dimensional
- Goal (phenomenon vs. model)
- Masking strategy
- Type (sufficiency vs. necessity)
- GraphFramEx

Benchmarks and evaluation criteria for graph explainability



### Explanation Goal

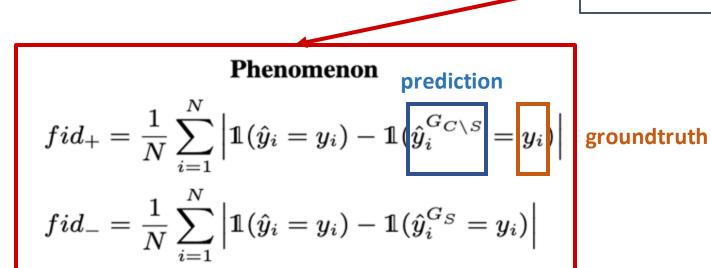
- Phenomenon Explanation
  - Explain the underlying reasons for the ground truth phenomenon

- Model Explanation
  - Explain why model makes a particular prediction

• We will explain the **fidelity** metric in both cases:

#### Explanation Goal: Fidelity Metric

- Define 2 fidelity metrics:  $fid_+$  and  $fid_-$  to capture different aspects of **explanation quality**
- The formula of fidelity depends on the goal:
  - Goal 1: explain phenomenon of the data
  - Goal 2: explain what has the model learned



Goal

$$fid_+ = 1 - rac{1}{N} \sum_{i=1}^N \mathbb{1}(\hat{y}_i^{G_{C \setminus S}} = \hat{y}_i)$$

$$fid_{-} = 1 - rac{1}{N} \sum_{i=1}^{N} \mathbb{1}(\hat{y}_{i}^{G_{S}} = \hat{y}_{i})$$

#### Fidelity Metric Details

- Characteristics of a good explanation
- $fid_+$ : removal important subgraph will result in dramatic decrease of the confidence
- $fid_-$ : Using only the important subgraph will result in similar confidence

#### Phenomenon

$$fid_+ = rac{1}{N} \sum_{i=1}^N \left| \mathbb{1}(\hat{y}_i = y_i) - \mathbb{1}(\hat{y}_i^{G_C \setminus S} = y_i) \right| ext{Removal of important subgraph}$$
  $fid_- = rac{1}{N} \sum_{i=1}^N \left| \mathbb{1}(\hat{y}_i = y_i) - \mathbb{1}(\hat{y}_i^{G_S} = y_i) \right| ext{Keeping only the important subgraph}$ 

Original prediction probability / confidence

#### Explanation Evaluation Criteria

- Notably, the explanation evaluation criteria are multi-dimensional
- Explanation quality
  - High fidelity / characterization scores
  - Sufficiency and necessity aspects (see the previous slide)

- Explanation stability
  - Explanations are consistent across random optimization seeds (measure variance)

- Explanation complexity
  - The explanation should be concise and easy to understand by human (measure size)

### Types of Explanations

#### Sufficiency

• An explanation is sufficient if it leads by its own to the initial prediction of the model explanation.  $(fid_- \rightarrow 0)$ 

#### Necessity

- An explanation is necessary if the model prediction changes when removing it from the initial graph.  $(fid_+ \rightarrow 1)$
- Use the Characterization score to summarize the explanation quality

$$charact = \frac{w_{+} + w_{-}}{\frac{w_{+}}{fid_{+}} + \frac{w_{-}}{1 - fid_{-}}} = \frac{(w_{+} + w_{-}) \times fid_{+} \times (1 - fid_{-})}{w_{+} \cdot (1 - fid_{-}) + w_{-} \cdot fid_{+}}$$

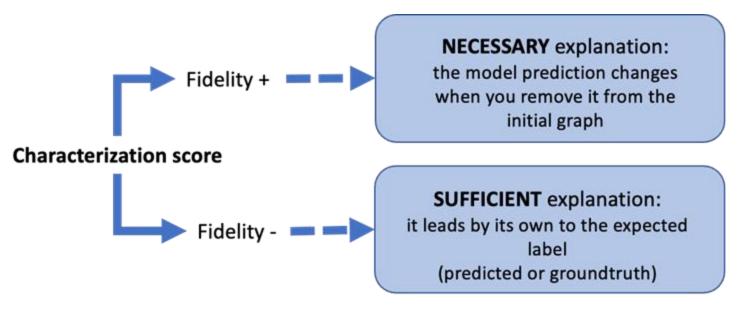
Where  $w_+$  and  $w_-$  are the weights of both fidelity metrics (commonly set  $w_+ = w_- = 1$ )

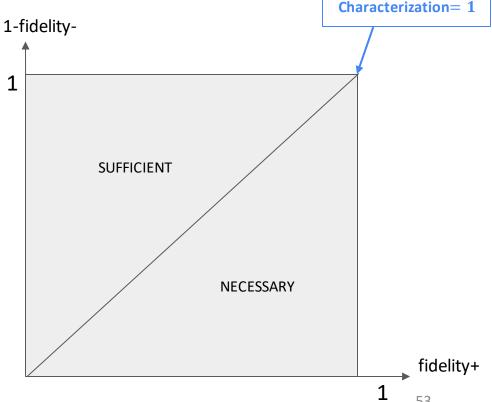
#### Characterization Score

Characterization score to summarize the explanation quality

$$charact = \frac{w_{+} + w_{-}}{\frac{w_{+}}{fid_{+}} + \frac{w_{-}}{1 - fid_{-}}} = \frac{(w_{+} + w_{-}) \times fid_{+} \times (1 - fid_{-})}{w_{+} \cdot (1 - fid_{-}) + w_{-} \cdot fid_{+}}$$

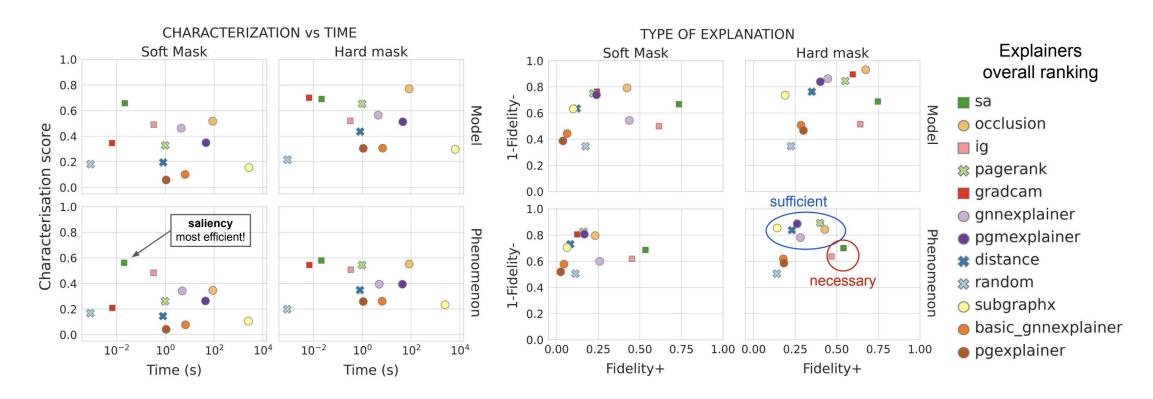
Necessary AND sufficient





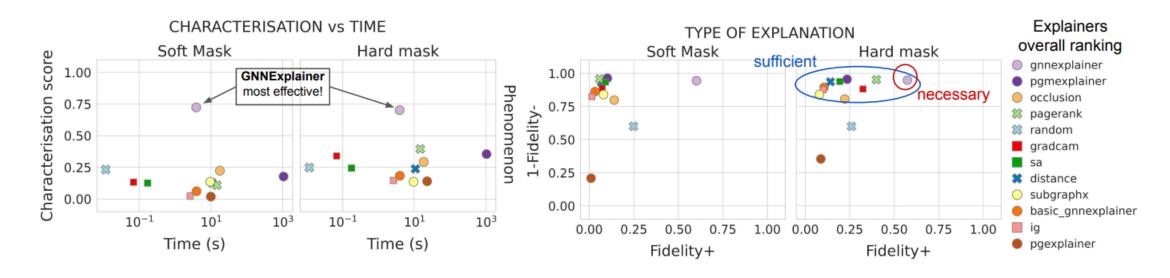
#### Results: Explain Efficiency vs. Characterization Score

- Multi-dimensional performance comparison of explainability methods
- Explanations have k = 10 edges



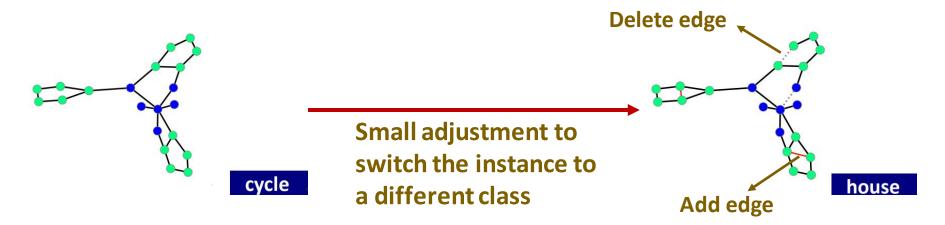
## Explainability on Large-scale Real-world Graphs

- The conclusion can be very different depending on datasets and tasks
- Experiment on the e-commerce graph at eBay
- GNNExplainer achieves the highest metric in both necessity and sufficiency aspects



## Other Types of Explanations (1)

 Counterfactual explanations: what makes an instance belonging to a different class (than the predicted / ground-truth class)?



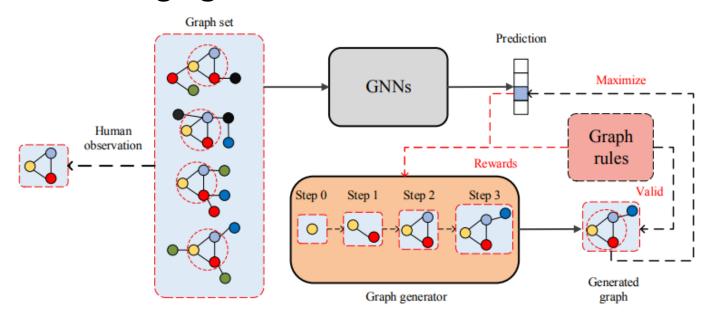
Useful in understanding distinctions between classes

Example method: <u>CF-GNNExplainer</u>

For example, real-world applications often wants to know what does it take
to convert a user from "inactive / churn" class to "active / premium" class

### Other Types of Explanations (2)

 Model-level explanations: what are the general characteristics of ALL instances belonging to a certain class?



Example method: XGNN

• Useful in extracting general insights for all instances of a class

#### Summary of the Lecture

#### Trustworthy GNN

 Robustness, explainability, privacy, fairness, accountability, efficiency and environmental well-being,...

#### GNNExplainer

- Perturbation-based approach
- Optimize for masks that indicate important substructure and node features

#### Explainability evaluation of GNN

- Explainability evaluation is multi-dimensional in nature
- Fidelity and characterization scores
- Other types of explanations: counterfactual, model-level explanations